

CMPE 185 Autonomous Mobile Robots

Navigation and Control

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Control

- Suppose we have a plan:
 - “Hey robot! Move north one meter, then east one meter, then north again for one meter.”
- How do we execute this plan?
 - How do we go exactly one meter?
 - How do we go exactly north?

How do we control the robots?

Control Architectures

- Today, most robots control systems have a mixture of planning and behavior-based control strategies
- To implement these strategies, a control architecture is used
- Control architectures should consider:
 - **Code Modularity**
 - Allows programmers to interchange environment types sensors, path planners, propulsion, etc.
 - **Localization**
 - Embed specific navigation functions within modules to allow different levels of control (e.g., from task planning to wheel velocity control)

Control Architectures – Decomposition

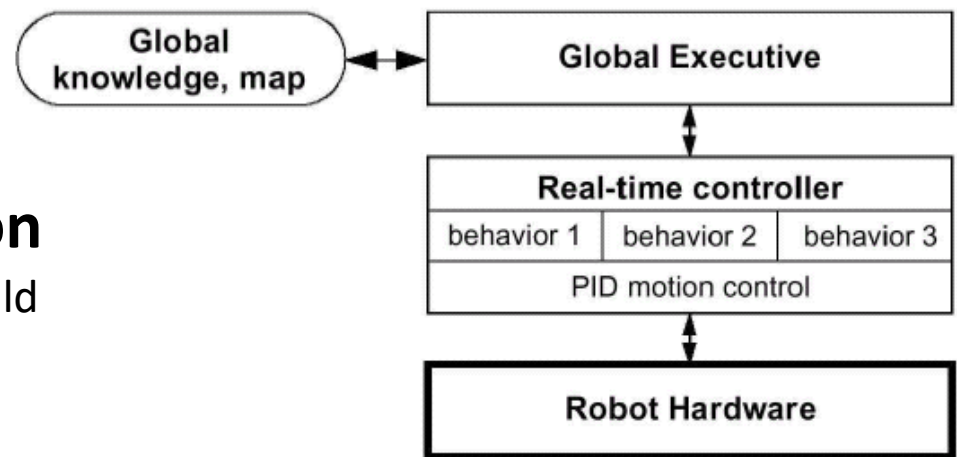
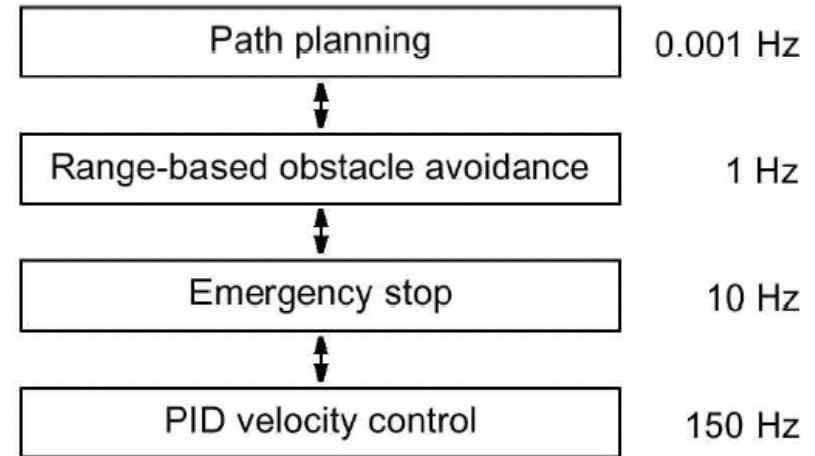
- Decomposition allows us to modularize our control system based on different axes:

- **Temporal Decomposition**

- Facilitates varying degrees of real-time processes

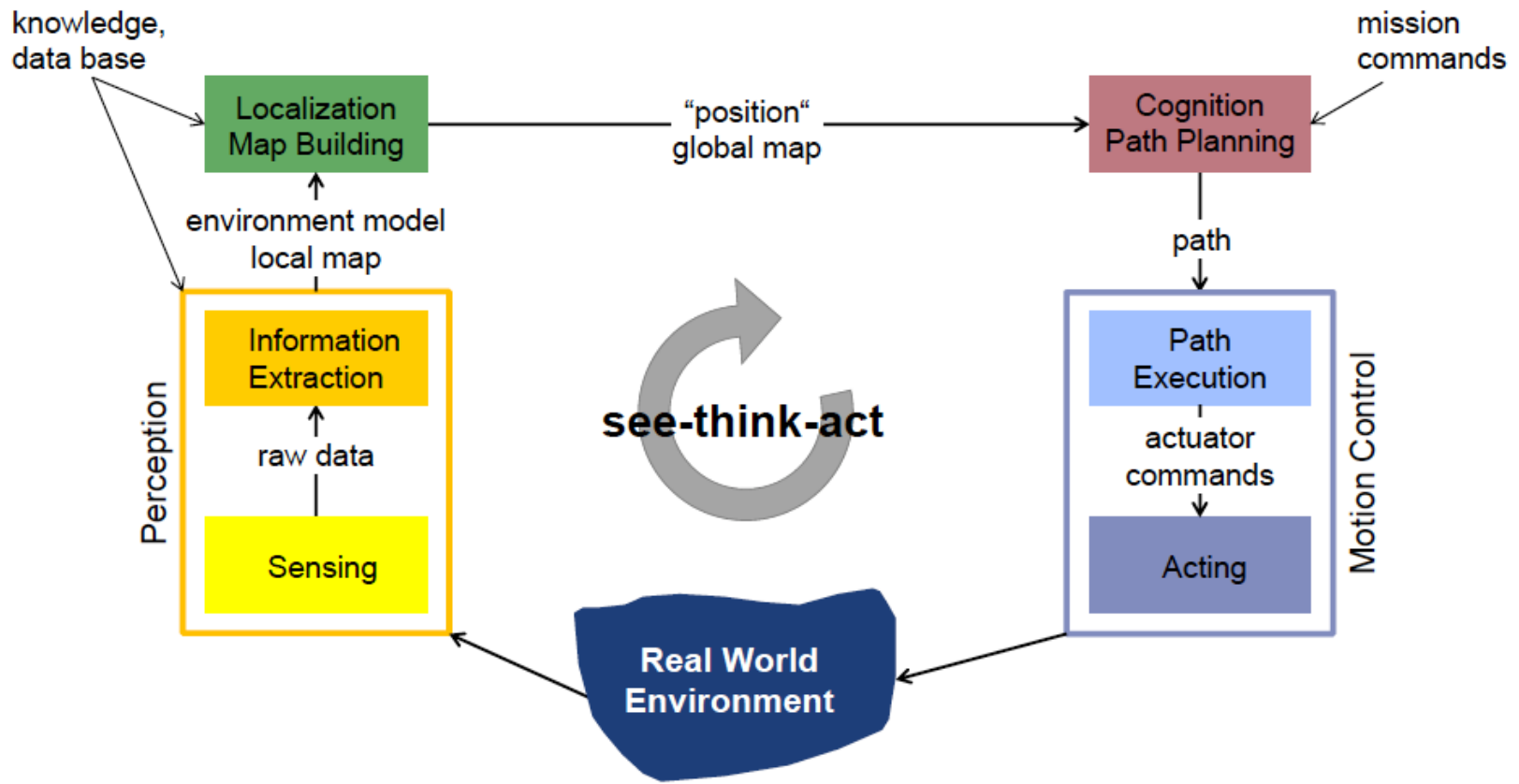
- **Control Decomposition**

- Defines how modules should interact: serial or parallel?



See-think-act Model of Mobile Robots

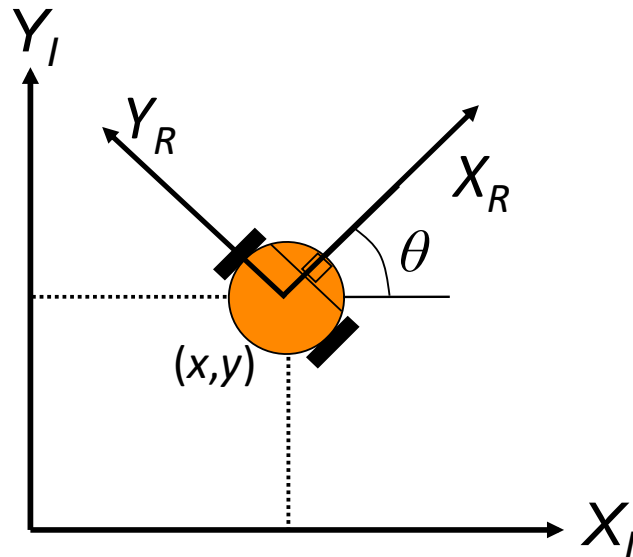
- An example of a control decomposition using a mixture of serial and parallel approaches



Recall: Mobile Robot Kinematics – Two Models

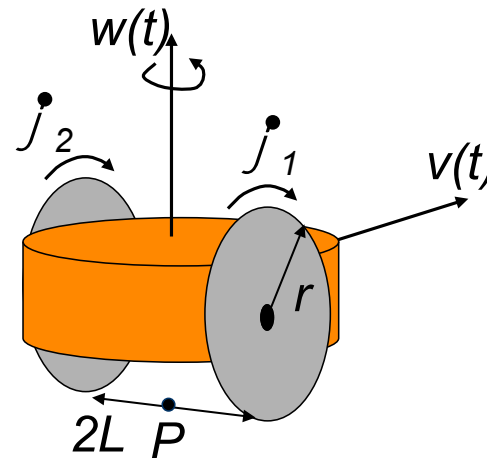
- Two models

How to design v and w so that the robot can follow a given trajectory?



$$\begin{cases} \dot{x} = v \cos \theta \\ \dot{y} = v \sin \theta \\ \dot{\theta} = w \end{cases}$$

Design for this model!



$$\begin{cases} \dot{x} = \frac{r}{2} (\dot{\phi}_1 + \dot{\phi}_2) \cos \theta \\ \dot{y} = \frac{r}{2} (\dot{\phi}_1 + \dot{\phi}_2) \sin \theta \\ \dot{\theta} = \frac{r}{2L} (\dot{\phi}_2 - \dot{\phi}_1) \end{cases}$$

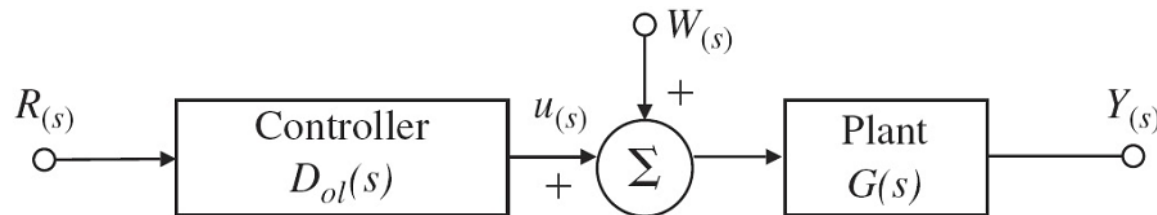
Implement this model

The Basic Building Blocks

- ***State*** = Representation of what the system is currently doing
- ***Dynamics*** = Description of how the state changes
- ***Reference*** = What we want the system to do
- ***Output*** = Measurement of (some aspects of the) system
- ***Input*** = Control signal
- ***Feedback*** = Mapping from outputs to inputs
Control Theory = How to pick the input signal u ?

Open-loop

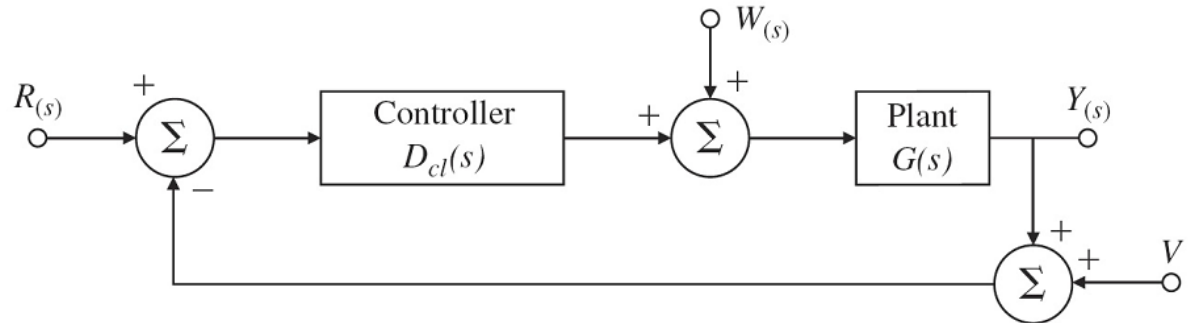
- If I command the motors to “full power” for three seconds, the robot probably will go forward one meter
- Open-loop system with
 - Reference R
 - Control U
 - Disturbance W



- Recall: Errors in odometry reading

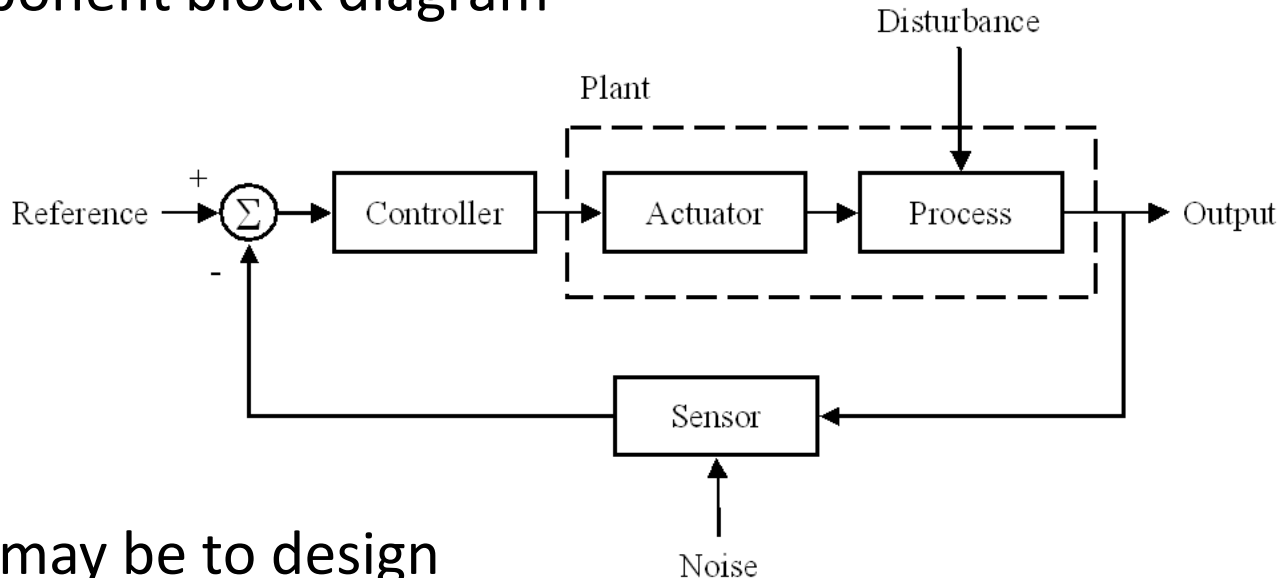
Closed-loop

- Use real-time information about system performance to improve system performance
- Closed-loop system with
 - Reference R
 - Control U
 - Disturbance W
 - Sensor noise V
- Types:
 - Bang Bang
 - PID



Feedback Control System Basic Ingredients

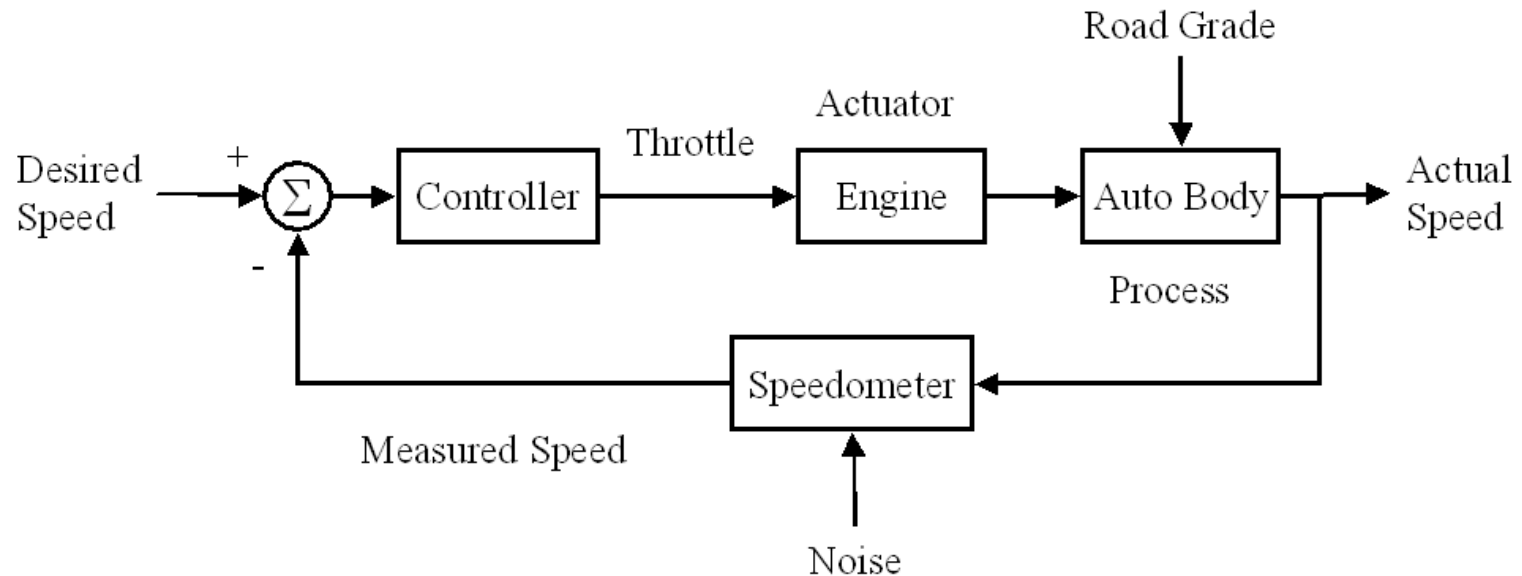
- Component block diagram



- Goal may be to design
 - **Regulating control**: maintain a fixed output
 - **Servo control**: follow a changing reference
- so that the system
 - is **stable** (e.g., bounded-input-bounded-output)
 - **rejects** disturbances
 - is **robust** to parameter changes

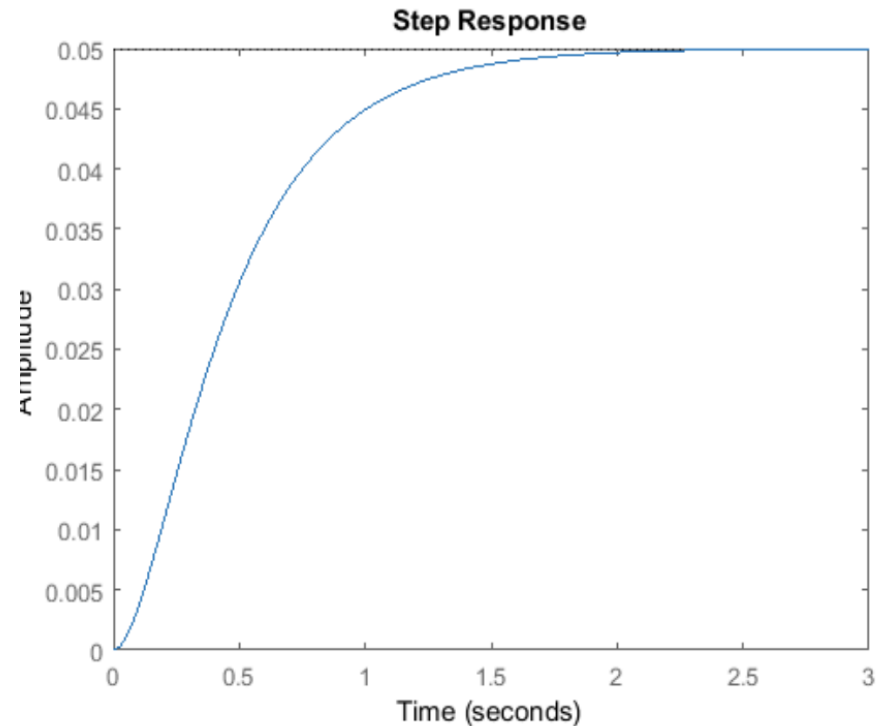
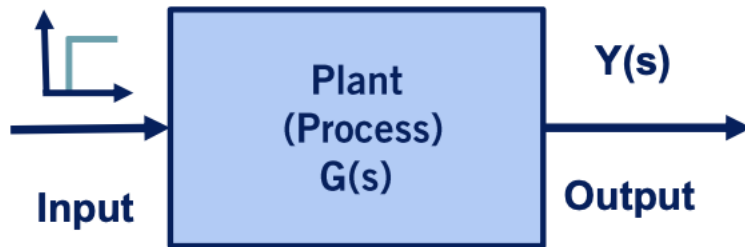
Control System: Example

- Automobile cruise control



Open-Loop Step Response

- Let $m = 1$, $b = 10$, $k = 20$, $F = 1$



Time-Domain Specifications

- **Rise time t_r** : how fast the system reacts to a change in its input
- **Setting time t_s** : how fast the system's transient decays
- **Overshoot M_p** : How far the response grows beyond its final value during transients
- **Peak time t_p** : How far the response reaches the peak value

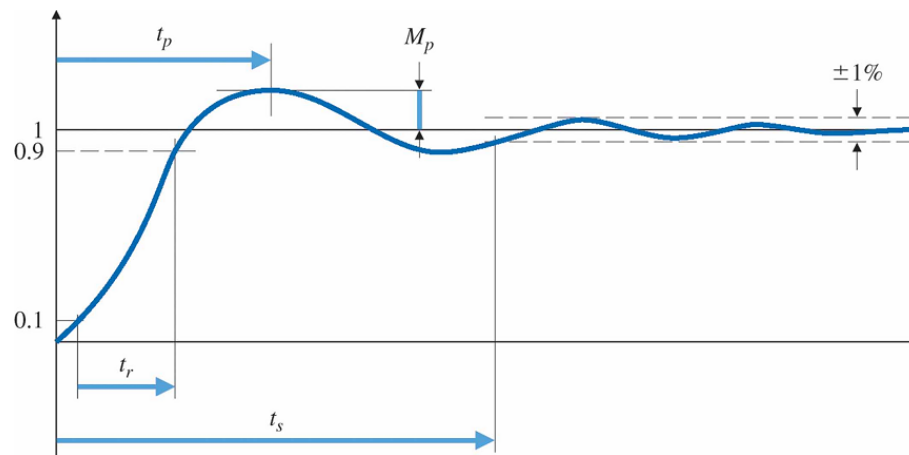


Figure : Definitions of time-domain specifications.

Dynamic Models

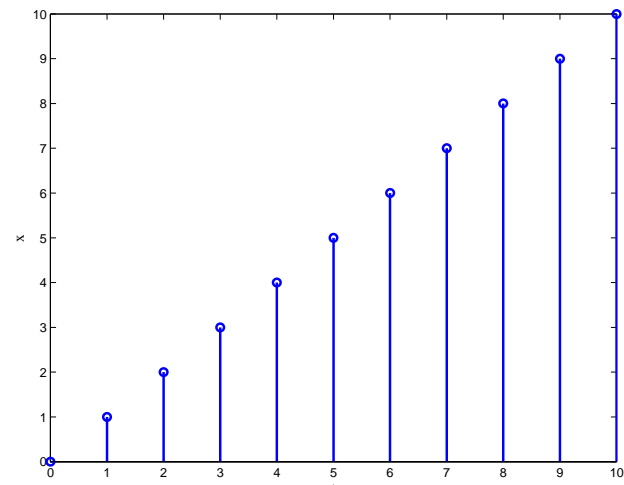
- Effective control strategies rely on predictive models
- **Discrete time:**

$$x_{k+1} = f(x_k, u_k) \quad \leftarrow \text{Difference equation}$$

Example: clock

$$x_{k+1} = x_k + 1$$

Discrete Time Clock



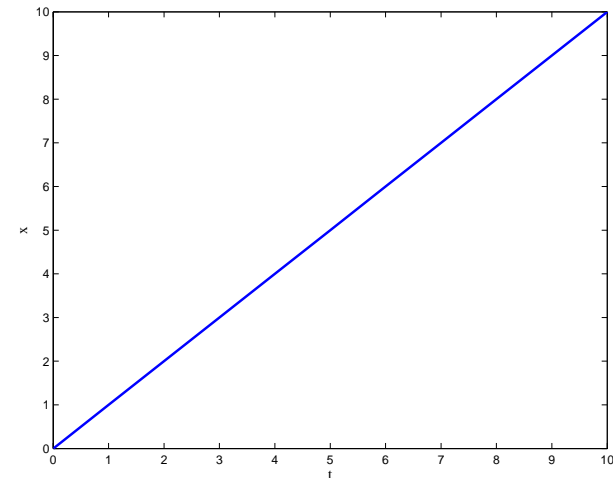
Dynamic Models

- Laws of Physics are all in continuous time
- Instead of “next” state, we need derivatives w.r.t. time
- **Continuous time:**

$$\frac{dx}{dt} = f(x, u) \sim \dot{x} = f(x, u) \leftarrow \text{Differential equation}$$

Example: clock $\dot{x} = 1$

Continuous Time Clock



Dynamic Models

- Effective control strategies rely on predictive models
- For the unicycle model:

$$\begin{cases} \dot{x} = v \cos \theta \\ \dot{y} = v \sin \theta \\ \dot{\theta} = w \end{cases}$$

- In implementation, **everything is discrete/sampled!**
- From time step k to time step $k+1$, the position changes to

$$\begin{cases} x_{k+1} = x_k + v\Delta t \cos \theta_k \\ y_{k+1} = y_k + v\Delta t \sin \theta_k \\ \theta_{k+1} = \theta_k + w\Delta t \end{cases}$$

v, w : control input!

- Thank You!