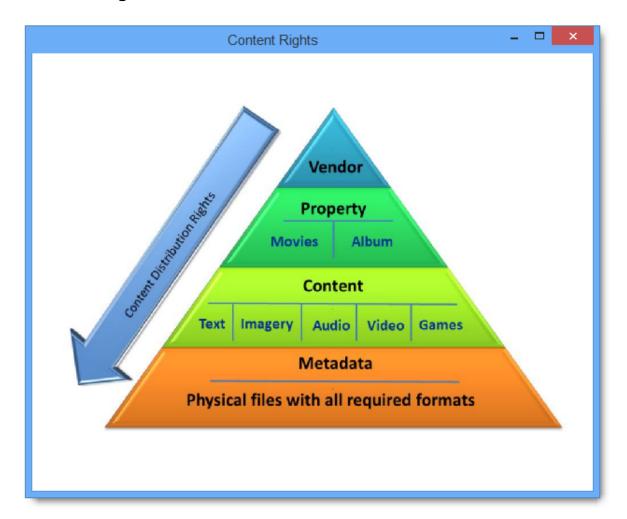
# Content\_Ingestion\_2.4

29 October 2015

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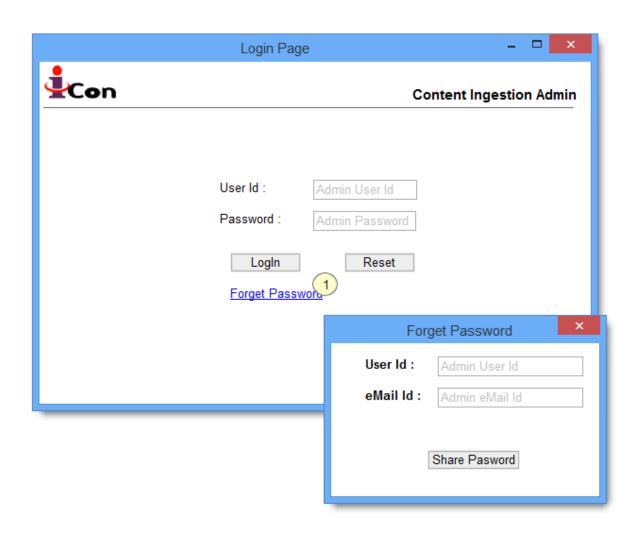
## **Content Rights**



## Login Page

- **User Management:** 3 types of user will manage this admin:
- 1 Super User [SU] will be created by backend. Super Admin can
- a. Create Content Manager & Moderator.
- b. Check log of Admin site access.
- c. Check Content Catalog with limited access.
- d. Only view Vendor, Property, Content & Master Lists and Metadata & Files of any content.
- 2. Content Manager will be created & managed by Super Admin using admin site. Content Mgr
- a. Add / edit Property.
- b. Add / edit Metadata & Upload / replace files for permitted content types before Moderation.
- 3. Moderator will be created & managed by Super Admin using admin site. Moderator can
- a. Add, edit, block and unblock a Vendor
- b. Publish, Reject, Block [Inactive], Unblock [Active] or Delete a content.
- c. Bulk Publish Content.
- d. Check / edit Metadata & check / replace files of any content.
- e. Block and unblock a Property.

All Admin User can change their password.



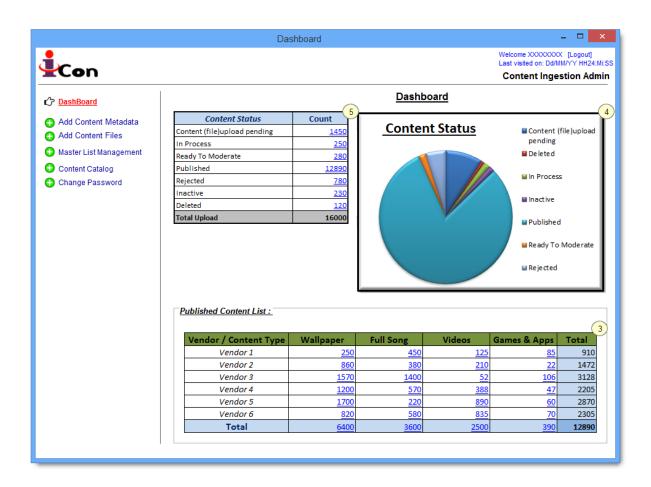
1. On Click in a popup ask Admin User to share User id & registered email id. On submit share current password on registered email.

#### **Dashboard**

- Content Status: Different status of content will be a. Content (files) upload pending Metadata for content is added & accepted but physical files of content are yet not uploaded.
- b. In Process> Metadata & base files are uploaded but content conversion in different formats & file is yet pending. Will be done by background process. This status won't come in case of content
- c. Ready To Moderate > Content is ready with Metadata & all required variants of files. A Moderator can check it for publishing purpose.
- d. Published > Content is accepted / approved by Moderator & ready to go live.
- e. Rejected > Moderator rejected content for different reasons. For each rejection user will be able to see comments from Moderator.
- f. Inactive > A Published content can go into Inactive status for different reasons. 2 are main
- i) Crossing Content / Property / Vendor expiry date.
- ii) Admin blocks a content for some time for any specific reason.
- g. Delete > Content deleted by Admin. Only metadata will be kept as delete record & all content file will be removed.

## **Very IMP:**

- 1. All activities before Moderator accept / approve a content must be done on different environment.
- 2. Entry in main Content Master DB must be done once Moderator accept / approve a content. Post any approval, if moderator delete or block any content that's fine to continue in same environment.
- 3. Final variants of any approved content should not be directly accessible from web.
- Kindly discuss in details in case of any doubt.



3. This table will display count of content for selected status, vendor & content type wise. Colum representing Content type & will increase if more content types are added. Row representing different vendors. When individual vendor will access this page, he will see only one row data for his uploaded content.

Num with <u>blue</u> in color & <u>underlined</u> are clickable. By clicking on any of num, admin user will reach to Content catalog page.

- 4. It's graphical representation of Content status data.
- 5. This table will display count against each status for content across all vendors & content type. When we will give access to individual Vendor, they will be able to see only status of content uploaded by them.

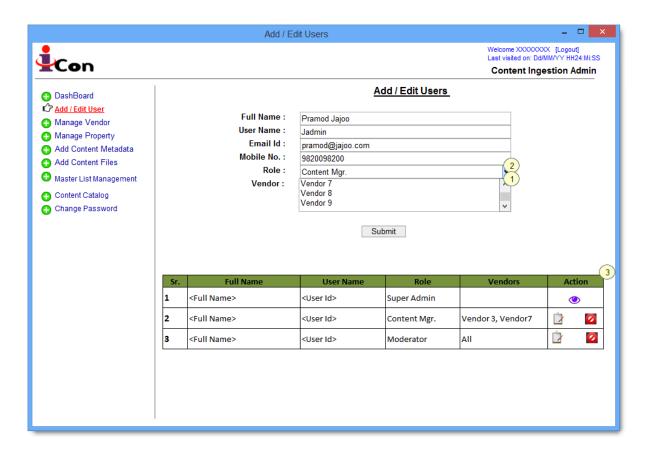
Count will be clickable and show admin user a List where he can see list of content vendor vise, for selected status.

For e.g. I admin clicks on num 12890 [Published content], he will see below List.

### Add / Edit Users

Super User only can access this section. He can add / edit details of any user. When new user added, an system generated temp password will be forwarded to New user.

Temp password must be changed immediately after first successful login.



- 1. A Content Mgr / Moderator could be created for one or more / all vendor.

  If a Content Mgr / Moderator is created for limited [not all] vendor, he/she cannot see content of other vendors.
- 2. Values will be:
  - 1. Content Mgr.
  - 2. Moderator
- 3. Show list of all users.
  Super Admin can edit details and block any user.

#### Add Vendor

Adding new Vendor & setting content rights.

Setting rights for:

- 1. Allowed Content types.
- 2. Allowed Channel of distribution / sale.
- 3. Allowed countries / territories for distribution / sale.

As of now we are giving option to select only **ONE** combination of :

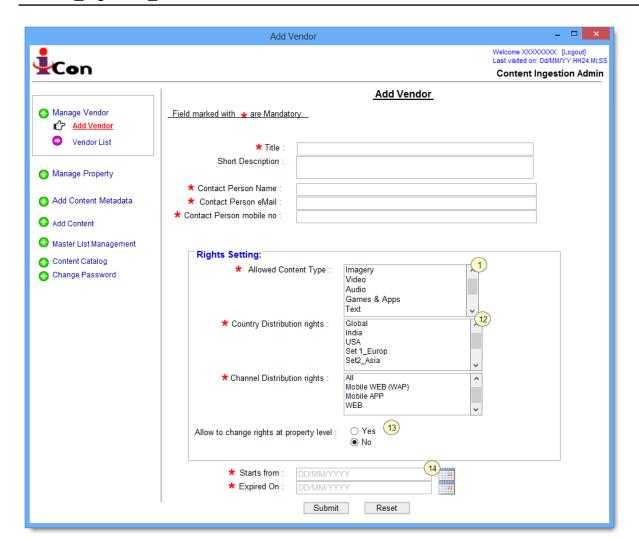
- i. One or more Content types
- ii. Through one or more channels
- iii. For one or more set of countries

<u>IMP</u>: In future we might give option for multiple combinations for same vendor. <u>Keep provision</u> for same In DB structure.

In update / edit mode, same screen will appear with preset values in each fields. All values could be updatable.

If any content type removed from selected set of 'Allowed Content Type', all content of same type will be marked as inactive for that vendor & should not be available for further content selection for packs.

A process should be set which will give a daily report of content which is inactive but already publish in different packs. This will help admin to remove those content from published packs.



- 1. Imagery
  - Includes Wallpaper Animation etc.

Video

- Includes Movies. Video Songs, Video clips etc.

Audio

- Includes Songs, MP3/true tones, sound clip etc.
- Games & Apps
- Includes games & application across platforms
   Text
- Includes Jokes, Poem, News and eBook etc.

<u>IMP</u>: In future if required we will give option to define rights on individual content type basis [Like Wallpaper or Video Song etc.]. <u>Keep Provision for same in DB structure.</u>

- 12. Groups of countries will be created and maintained by admin. Admin can
  - 1. Create /update a group by adding at least 1 country to that group
  - 2. Decide name for any group.
  - 3. Each group will have unique ID

Once group mapped to particular Vendor, all countries belong to that group will mapped to same Vendor.

13. If option **Yes** selected , at time of adding / editing any property admin can change rights within set limit of vendor rights.

If option **NO** selected, all rights of vendor will be applicable to property, followed by content added to that property.

14. Default value will be current date.

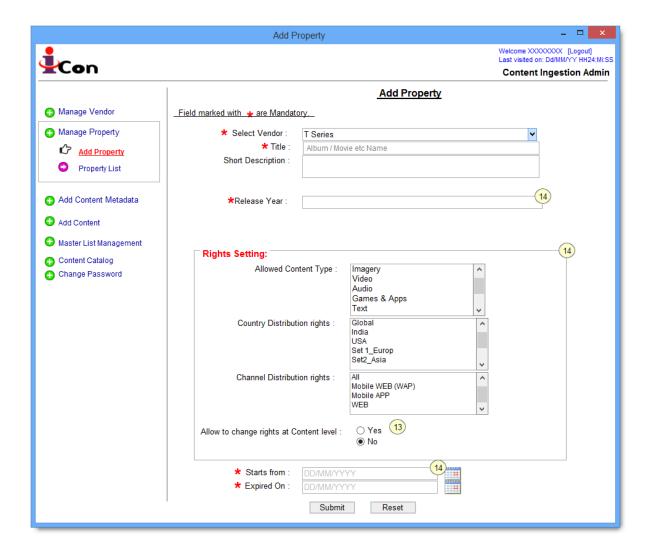
## Add Property

Adding properties for a Vendor.

In update / edit mode, same screen will appear with preset values in each fields. All values could be updatable.

If any content type removed from selected set of 'Allowed Content Type', all content of same type will be marked as inactive for that Property & should not be available for further content selection for packs.

A process should be set which will give a daily report of content which is inactive but already publish in different packs. This will help admin to remove those content from published packs.



13. If option **Yes** selected , at time of adding / editing any content admin can change rights within set limit of property rights.

If option NO selected, all rights of property will be applicable to content added to that property.

- 14. Value must be numeric between 1950 to current year+1
- 14. Default values should be :

Start from : Current date

Expired On: Expiry date set for Vendor.

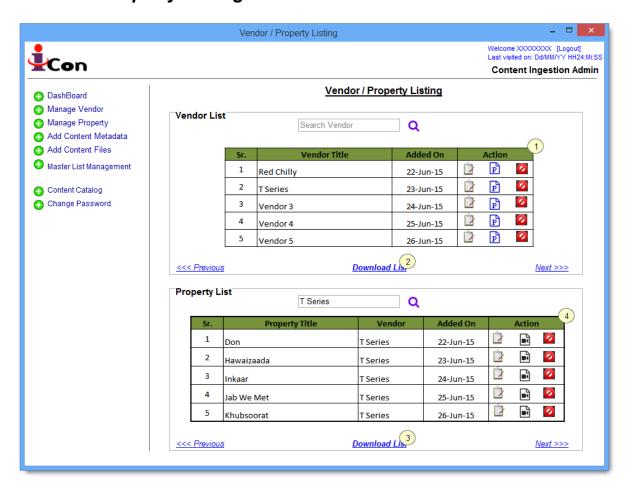
Start & Expiry date should be within limit of Vedor limits.

14. If allowed at Vendor level. Else hide this section.

Admin can remove any of value from pre populated values in any setting. But they can't add any new value to any of setting.

Setting set for a property will be applicable to all content uploaded for that property by default.

## Vendor / Property Listing



1. This table will show Vendor Listing as per selected & search field values. If nothing searched, than will show all Vendor list.

Max 50 records in alphabetic order of Title, will be shown. Admin user can us <u>Next >>></u> & <<< <u>Previous</u> options for more Vendor.

Using icons, admin user can

- 1. Edit Vendor details.
- 2. Check Properties belongs to that Vendor.
- 3. Block a Vendor.

All Property & Content belongs to Vendor will be blocked once a Vendor get blocked. Any content or Property can not be unblocked till its Vendor is in blocked / Inactive status.

- 2. Admin user will get option to download entire list as per selected & search field values.
- 3. Admin user will get option to download entire list as per selected & search field values.
- 4. This table will show Property Listing as per selected & search field values. If nothing searched, than will show all Property list.

Max 50 records in alphabetic order of Title, will be shown. Admin user can us <u>Next >>></u> & <u><<<Pre>Previous</u> options for more Property.

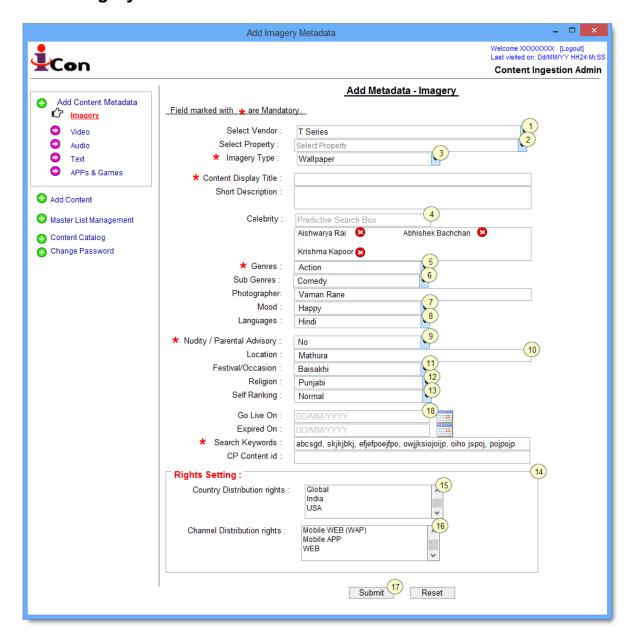
Using icons, admin user can

- 1. Edit Property details.
- 2. Check Content belongs to that Property.
- 3. Block a Property.

All Content belongs to Property will be blocked once a Property get blocked. Any content can not be unblocked till its Property is in blocked / Inactive status.

Depending on status of content of Property, List of content will be displayed for selected Property.

## Add Imagery Metadata



- Dropdown will show all Vendor names for which Imagery content type is allowed. Rest of form will remain disable till a vendor is not getting selected.
- 2. Dropdown will show all Property names Created for that vendor & content type Imagery is allowed. Rest of form will remain disable till a Property is not getting selected.
- Dropdown will show all child name of content type Imagery. Possible values will be Wallpaper, Animation etc
- 4. Values will come from Master DB.
- 5. Values will come from Master DB.
- 6. Values will come from Master DB.
- 7. Values will come from Master DB.
- 8. Values will come from Master DB.
- 9. Possible values Yes / No

- 10. Name of place
- 11. Name of Festival, should be present in Festival master.
- 12. Name of religion, should be present in religion master
- 13. **Self Ranking** will be added at time of adding other content Metadata by vendor or internal content manager. Moderator may change Ranking if required using edit metadata feture. Values for 'Self Ranking' will be:
  - 1. **Normal** Default selected value. Would be a Regular content. Can be used in Subscription Packages.
  - Good Better than Regular content. Could be used for Subscription packages too.
  - 3. Premium Premium content. Could be sold on Premium rates.
- 14. **Rights Setting**: If allowed at Property level, Else hide this section.

Admin can remove any of value from pre populated values in any setting. But they can't add any new value to any of setting.

Setting set for a content will be applicable to that content only.

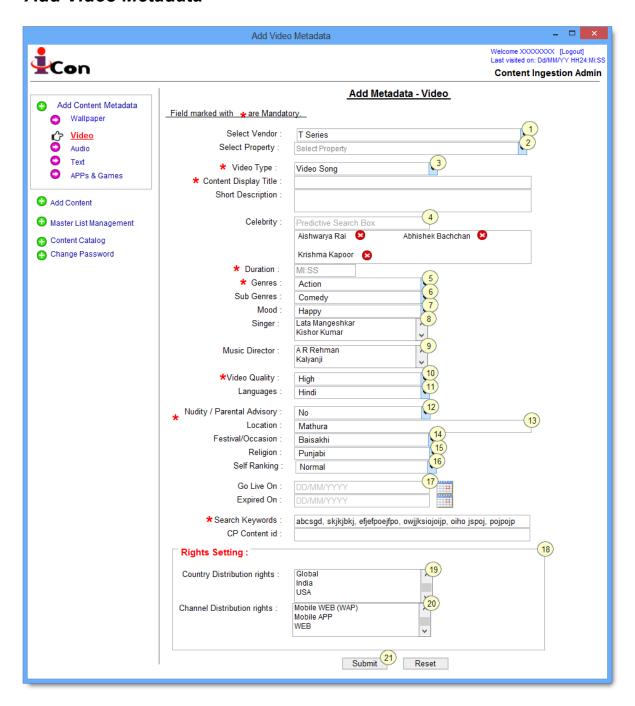
- 15. By default countries selected for Property will be shown for content. Admin can remove any country from list. At least once country must be selected for submission.
- 16. By default Channel allowed for Property will be shown for content. Admin can remove any Channel from list. At least once Channel must be selected for submission.
- 17. If all the values are entered correctly, metadata will get added in DB against an unique content id.
- 18. Default values should be :

Start from : Current date

Expired On: Expiry date set for Property.

Start & Expiry date should be within limit of Property limits.

#### Add Video Metadata



- 1. Dropdown will show all Vendor names for which Video content type is allowed. Rest of form will remain disable till a vendor is not getting selected.
- 2. Dropdown will show all Property names Created for that vendor & content type Video is allowed. Rest of form will remain disable till a Property is not getting selected.
- Dropdown will show all child name of content type Video. Possible values will beVideo Clip, Trailer, Movie
- 4. Values will come from Master DB.
- 5. Values will come from Master DB.
- 6. Values will come from Master DB.
- 7. Values will come from Master DB.

- Values will come from Master DB. Multiple values could be selected.
- Values will come from Master DB. Multiple values could be selected.
- 10. Values could be High, Medium & Low
- 11. Values will come from Master DB.
- 12. Possible values Yes / No
- 13. Name of place
- 14. Name of Festival, should be present in Festival master.
- 15. Name of religion, should be present in religion master
- 16. Self Ranking will be added at time of adding other content Metadata by vendor or internal content manager. Moderator may change Ranking if required using edit metadata feture. Values for 'Self Ranking' will be:
  - 1. <u>Normal</u> Default selected value. Would be a Regular content. Can be used in Subscription Packages.
  - 2. **Good** Better than Regular content. Could be used for Subscription packages too.
  - 3. **Premium** Premium content. Could be sold on Premium rates.
- 17. Default values should be:

Start from: Current date

Expired On: Expiry date set for Property.

Start & Expiry date should be within limit of Property limits.

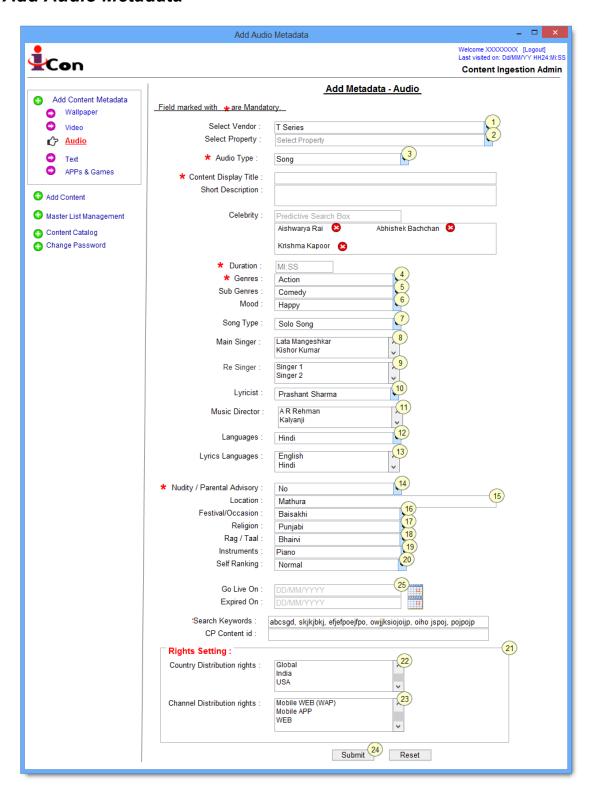
18. Rights Setting: If allowed at Property level. Else hide this section.

Admin can remove any of value from pre populated values in any setting. But they can't add any new value to any of setting.

Setting set for a content will be applicable to that content only.

- 19. By default countries selected for Property will be shown for content. Admin can remove any country from list. At least once country must be selected for submission.
- 20. By default Channel allowed for Property will be shown for content. Admin can remove any Channel from list. At least once Channel must be selected for submission.
- 21. If all the values are entered correctly, metadata will get added in DB against an unique content id.

#### Add Audio Metadata



- 1. Dropdown will show all Vendor names for which Audio content type is allowed. Rest of form will remain disable till a vendor is not getting selected.
- 2. Dropdown will show all Property names Created for that vendor & content type Audio is allowed. Rest of form will remain disable till a Property is not getting selected.
- 3. Dropdown will show all child name of content type Audio. Possible values will beSong, Speach, Dailog, Instrumental etc

- 4. Values will come from Master DB.
- 5. Values will come from Master DB.
- 6. Values will come from Master DB.
- 7. This option will be available if content type is Songs.

More values will be:

- Duet Song
- Group Song
- 8. List of Original / Main Singers.

Values will come from Master DB.

Multiple values could be selected.

9. List of ReSingers. Useful in case of ReMix songs or Mereedhun Songs.

Values will come from Master DB.

Multiple values could be selected.

- 10. Name of Lyricist, should be present in Lyricist master
- Values will come from Master DB. Multiple values could be selected.
- 12. Values will come from Master DB.
- 13. Admin user can select language for lyrics. For selected languages admin user will get option to upload Lyrics files while uploading other files.
- 14. Possible values Yes / No
- 15. Name of place
- 16. Name of Festival, should be present in Festival master.
- 17. Name of religion, should be present in religion master
- 18. Name of Rag / Taal, should be present in master db
- 19. Name of Instruments used, should be present in master db
- 20. Self Ranking will be added at time of adding other content Metadata by vendor or internal content manager. Moderator may change Ranking if required using edit metadata feture. Values for 'Self Ranking' will be:
  - 1. **Normal** Default selected value. Would be a Regular content. Can be used in Subscription Packages.
  - 2. **Good** Better than Regular content. Could be used for Subscription packages too.
  - 3. **Premium** Premium content. Could be sold on Premium rates.
- 21. <u>Rights Setting</u>: If allowed at Property level. Else hide this section.

Admin can remove any of value from pre populated values in any setting. But they can't add any new value to any of setting.

Setting set for a content will be applicable to that content only.

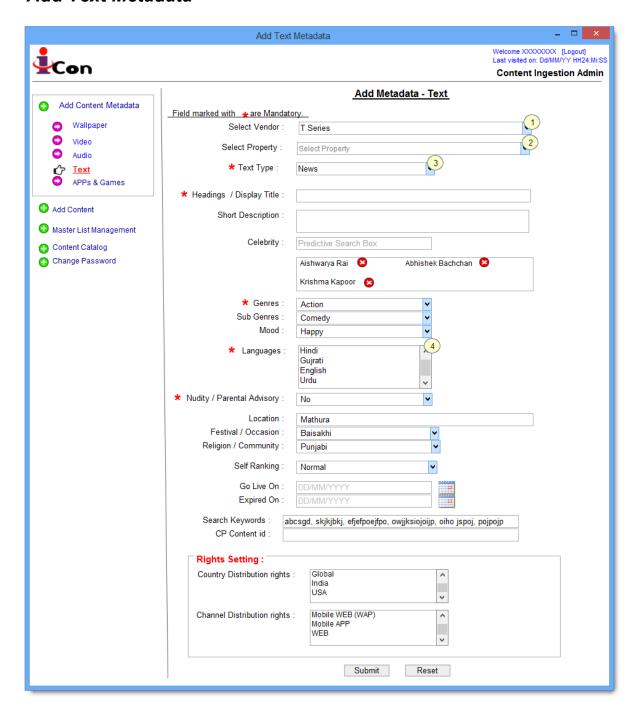
- 22. By default countries selected for Property will be shown for content. Admin can remove any country from list. At least once country must be selected for submission.
- 23. By default Channel allowed for Property will be shown for content. Admin can remove any Channel from list. At least once Channel must be selected for submission.
- 24. If all the values are entered correctly, metadata will get added in DB against an unique content id.
- 25. Default values should be:

Start from : Current date

Expired On: Expiry date set for Property.

Start & Expiry date should be within limit of Property limits.

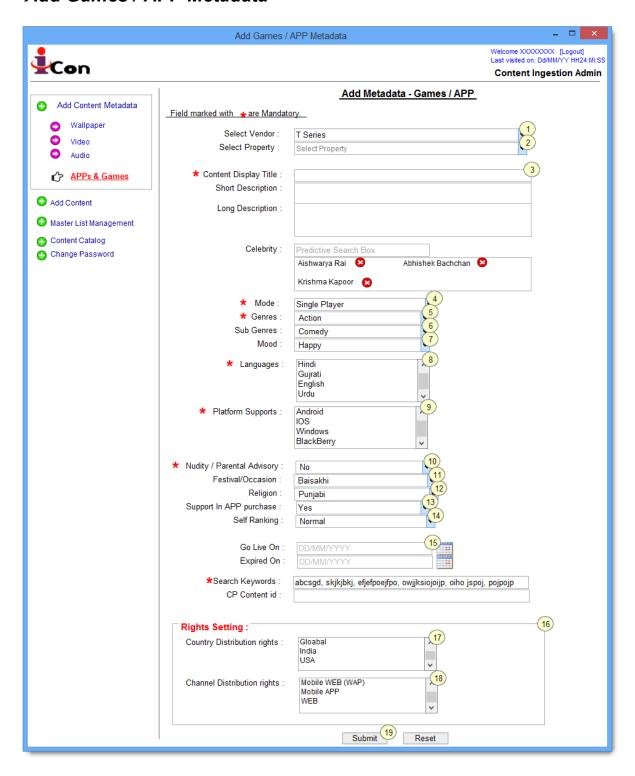
#### Add Text Metadata



- 1. Dropdown will show all Vendor names for which Text content type is allowed. Rest of form will remain disable till a vendor is not getting selected.
- 2. Dropdown will show all Property names Created for that vendor & content type Text is allowed. Rest of form will remain disable till a Property is not getting selected.
- 3. Dropdown will show all child name of content type Text. Possible values will be News, Festival etc.
- 4. Multiple Languages can be selected for same content metadata. At least one is **Mandatory**.

On Submit, different unique ids will be generated against each selected language & supported text content files in different selected languages will be get uploaded using those individual unique ids.

#### Add Games / APP Metadata



- 1. Dropdown will show all Vendor names for which Games & APPs content type is allowed. Rest of form will remain disable till a vendor is not getting selected.
- Dropdown will show all Property names Created for that vendor & content type Games & APPs is allowed.
   Rest of form will remain disable till a Property is not getting selected.
- 3. Title of Game or App.
- 4. Values could be "Single Player" or "Multi Player"

- 5. Values will come from Master DB.
- 6. Values will come from Master DB.
- 7. Values will come from Master DB.
- 8. Multiple Languages can be selected for same content metadata. At least one is **Mandatory**.

On Submit, different unique ids will be generated against each selected language & supported text content files in different selected languages will be get uploaded using those individual unique ids.

9. Multiple Platform Support can be selected for same content metadata. At least one is **Mandatory**.

On Submit, different unique ids will be generated against each selected language & supported text content files in different selected Platform will be get uploaded using those individual unique ids.

- 10. Possible values Yes / No
- 11. Name of Festival, should be present in Festival master.
- 12. Name of religion, should be present in religion master
- 13. Possible values: Yes and No
- 14. Self Ranking will be added at time of adding other content Metadata by vendor or internal content manager. Moderator may change Ranking if required using edit metadata feture. Values for 'Self Ranking' will be:
  - 1. **Normal** Default selected value. Would be a Regular content. Can be used in Subscription Packages.
  - 2. Good Better than Regular content. Could be used for Subscription packages too.
  - 3. Premium Premium content. Could be sold on Premium rates.
- 15. Default values should be:

Start from : Current date

Expired On: Expiry date set for Property.

Start & Expiry date should be within limit of Property limits.

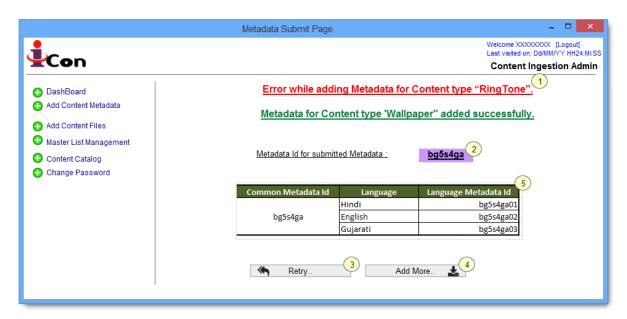
16. Rights Setting: If allowed at Property level. Else hide this section.

Admin can remove any of value from pre populated values in any setting. But they can't add any new value to any of setting.

Setting set for a content will be applicable to that content only.

- 17. By default countries selected for Property will be shown for content. Admin can remove any country from list. At least once country must be selected for submission.
- 18. By default Channel allowed for Property will be shown for content. Admin can remove any Channel from list. At least once Channel must be selected for submission.
- 19. If all the values are entered correctly, metadata will get added in DB against an unique content id.

## Metadata Submit Page



- One of message will be displayed as per data submitted, Content type like Wallpaper or Video will be displayed as per selected while submitting Metadata.
- 2. For all successfully submitted Metadata a 6 to 8 digit alphanumeric id will be generated. This id will be used as reference/ mapping id for Content file upload.
- 3. This button will appear only if Metadata was not submitted successfully.
  - Onclick take user to back page [Similar to Javascript: History -1]
- 4. This button will appear only if Metadata was submitted successfully. OnClick take user to add metadata page of same content type.
- 5. This table will appear in case of parent Content type 'Text' only. Here Administrator will get with main Metadata id, Language wise Metadata ids. This will allow admin to upload Text content data in different languages.

#### Add Content Files

Content physical files Upload process:

#### 1. Imagery:

We will need 3 base size to start with - 1280X720, 720X1280 & 1280X1280. With these 3 base images, admin-user will get option to upload max 3 size of thumbnails.

Admin-user will get an online tool / option to convert images in shared sizes. But not all sizes could be converted using base images by resize method. For few sizes with resize method we have to use Crop method too.

If Thumbnail of size 100X100 is not uploaded with base files, tool will make same. In other words when content is in stage ready to published it means there will be atleast one thumbnail of size 100X100 will be in system. Same could be uploaded by admin or created by resize tool. As process steps are:

- Admin will insert Metadata first. On submission he will get a unique id for each successful submission.
- Admin will upload base images & unique id of metadata submission related to those images to Image converter engine. He can also upload pre converted images with base images.
- Engine will convert base images into required sizes & set names as per preset naming convention.
- Admin User can check all converted images for quality testing before final submission. If he finds one or more than one images is not as per quality benchmark, he gets option to replace same with manual created image.
- On submission, image will ready for publish on site.

#### 2. Video

We will need 640X360 mp4 file as base to start with. Admin-user will get option to convert videos in shared sizes & formats. With this mp4 file, admin-user will get option to upload max 3 size of thumbnails.

If Thumbnail of size 100X100 is not uploaded with base file, tool will make same. Tool will take screen shot of 11th second of video to create 100X100 thumbnail image. In other words when content is in stage ready to published it means there will be atleast one thumbnail of size 100X100 will be in system. Same could be uploaded by admin or created by resize tool.

As process steps are:

- Admin will insert Metadata first. On submission he will get a unique id for each successful submission.
- Admin will upload base video & unique id of metadata submission related to that video to Video converter engine. He can also upload pre created videos.
- Engine will convert base video into required sizes & format & set names as per preset naming convention.
- Admin User can check all converted videos for quality testing before final submission. If he finds one or more than one videos is not as per quality benchmark, he gets option to replace same with manual created video.
- On submission, image will ready for publish on site.

#### 3. **Audio**:

We will need 128 bit mp3 file as base to start with. Admin-user will get option to convert Audio in 64 & 32 bit mp3 files. With this base mp3 file, admin-user will get option to upload max 3 size of thumbnails. But thumbnails are non-mandatory.

As process steps are:

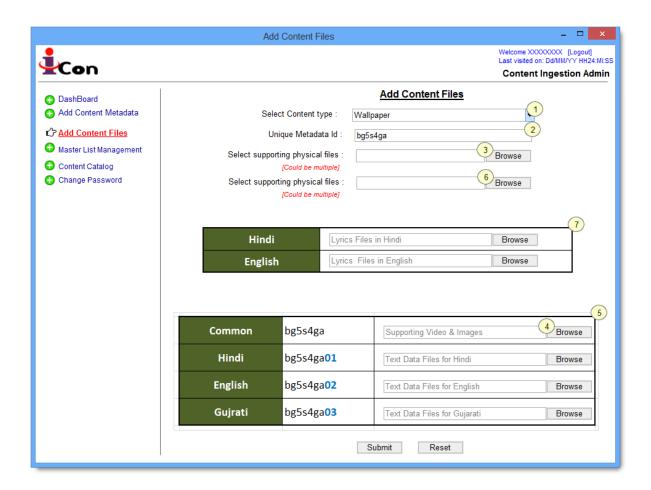
- Admin will insert Metadata first. On submission he will get a unique id for each successful submission.
- Admin will upload base Audio file & unique id of metadata submission related to that Audio file to Audio converter engine. He can also upload pre created Audio files.
- Engine will convert base Audio file into required bit rates files & set names as per preset naming convention.
- Admin User can check all converted Audio files for quality testing before final submission. If he finds one or more than one Audio file is not as per quality benchmark, he gets option to replace same with manual created Audio file.
- On submission, audio files will ready for publish on site.

#### 4. Text:

In case where Admin select any content type which belonging to parent content type TEXT, he will not option to upload text data files for multiple Languages. We will need UTF-16 supported \*.txt file [to support Multilingual text] as Content data base files.

As process steps are:

- Admin will insert Metadata first. On submission he will get a unique id for each successful submission.
- Admin will select content type TEXT & put Metadata Unique id in text box. He won't get content upload option here. On submit admin will see option to upload content data files selected Language wise.
- Admin will upload base Text data file [UTF-16 supported \*.txt] against unique id of metadata submission related to that selected Languages. He can upload multiple [Max 10 to start with] base Text data files against each Languages. In case of multiple files for any language, name of files should be same & ending with arrange num. for example abc\_01.txt, abc\_02.txt, abc\_03.txt . . . . abc\_10.txt.
- With this base txt files, admin-user will get option to upload max 5 images & 2 videos as supporting files for Text data. But images & videos are non-mandatory.
- Admin User can check all files for quality testing before final submission. If he finds one or more than one Text Data file is not as per quality benchmark, he gets option to replace same.
- On submission, Text Data will ready for publish on site.



- 1. Select content type of content, admin user is going to upload.
- 2. Unique Id generated against content metadata successful upload.
- Admin won't get this option [or disable it] in case selected content type belongs to Text.
  In case of Content type Imagery, Videos, Audio and Apps, admin will use this to upload supported thumbnails.
- 4. Admin can upload all supporting Images & Videos.
- 5. This option will come in case of content type is TEXT only.

6. Admin won't get this option [or disable it] in case selected content type belongs to Text. In case of Content type Imagery, Videos & Audio [other than CRBT & Mereedhun Personalize Songs], admin will use this to upload main base files.

In case of <u>Mereedhun Personalize Songs</u>, admin will upload zip file which will have all main version of songs created for different **names** and a csv file where each main version file will be mapped with **Name** it was created for. Main version file will be 128 mbps mp3 files.

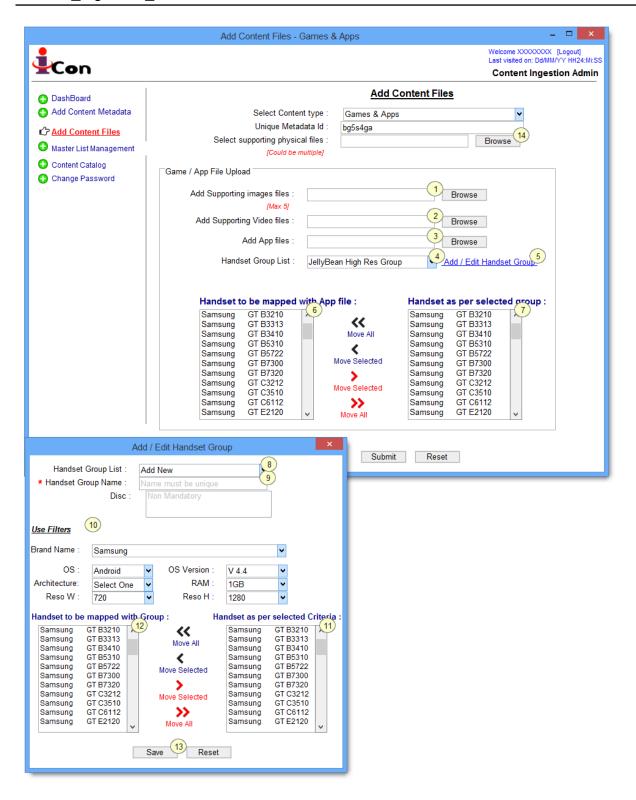
7. This option will come in case of content type is Songs / Audio only.

## Add Content Files - Games & Apps

5. Games & Apps:

In case of games / apps, all files will be created manually. As process steps:

- Admin will insert Metadata first. On submission he will get a unique id for each successful submission.
- Using Unique Id on this screen, admin user will add Apps file one by one for selected handsets.
- Admin User can also upload supported images [Max 5] & video file with each App file.
- Any Handset can be mapped with only one App file of same App / game. Admin should give error if any handset of list is already mapped with some other file of same game or App.
- Admin User can use Pre created 'Handset Groups' to map handsets with App file. He can add /edit a group any time.



- 1. Admin User can also upload supported images [Max 5] with each App file.
- 2. Admin User can also upload supported video file with each App file.
- 3. To upload actual App file for selected App / Game.
- 4. Admin User can select a Pre created Handset Group to map App file with Handsets.
- 5. Admin User can create new or edit existing handset group by clicking on given link. OnClick a popup will be opened with given 2nd screen.
- 6. These are the handsets which are finally going to map with App file uploaded in current screen / session. Admin User can add / remove handsets as per requirement.

- 7. These are handsets which are mapped with selected Handset Group.
- 8. Admin User can either select an existing Handset Group to edit properties of same or he can select 'Add New' Option to add new group. Created Group will be available for current user only.
- 9. Admin User can give a Unique name for current group.
- 10. Admin User can use different Filters to narrow down his search of handsets. Relation between different Filters will be 'AND' operator. All filters will have one value 'Select One'. If none of actual value selected in any of filters than right side Handset list box will show all available handset names.
- 11. This list will show handsets as per values selected in different filters. <MAKE> <MODEL> in alphabetical order.
- 12. This list will have final names of handsets to be mapped with current group.
- 13. OnClick Handset Group will be saved against currant user login & Popup will get closed.
- 14. In case of games & Apps this option will be used to upload max 3 size of common Thumbnails of App.

## Master List Management

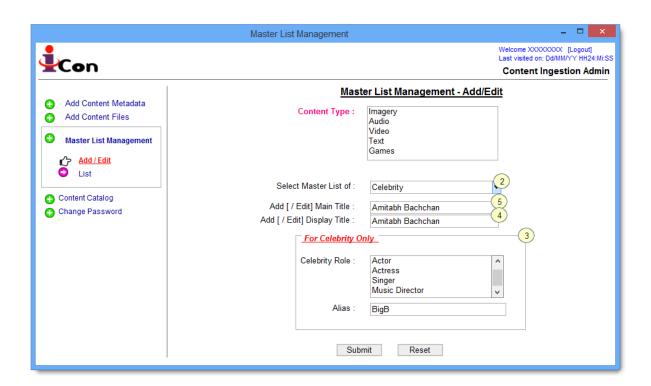
Admin can add a new or edit existing value in different Master Lists using these screens.

#### In Case of Add:

- 1. Admin User will select Name of Master List in 'Master List' dropdown.
- 2. Put text in 'Add Value' textbox.
- 3. In case if selected value of 'Master List' dropdown is 'Celebrity', select one or more values from 'Celebrity Role' list to assign different Roles to new celebrity.
- 4. Submit values.

#### In Case of Edit:

- 1. Admin User will get all values prefilled.
- 2. Admin User will not be able to change Name of Master List.
- 3. Can change text in 'Edit Value' textbox.
- 4. In case if value of 'Master List' is 'Celebrity', can reassign 'Celebrity Role' to celebrity.
- 5. Submit values.



#### 2. Values will be:

Celebrity

Celebrity Role

Genres

Sub Genres

Mood

Languages Festival

Religion

Instrument

Raag / Taal

3. These will be active only if value selected in 'Master List' is Celebrity.

A Celebrity can play multiple roles. For example: Kishor Kumar is an Actor, Singer, Producer, Director etc.. Its mandatory in case of celebrity. At least one values must be selected.

A Celebrity name / may have famous alias. It's a non-mandatory field.

- 4. It's a non-mandatory field. If no value inserted by admin, use 'Main Title' value as 'Display Title' value too. Unique ness of value is not necessary.
- 5. It's a mandatory field. Also Value must be unique for selected Master List Name.

## Master List Management - List

Admin user can see list of titles for selected Master list name. Selecting a name in Master List drop down is mandatory.



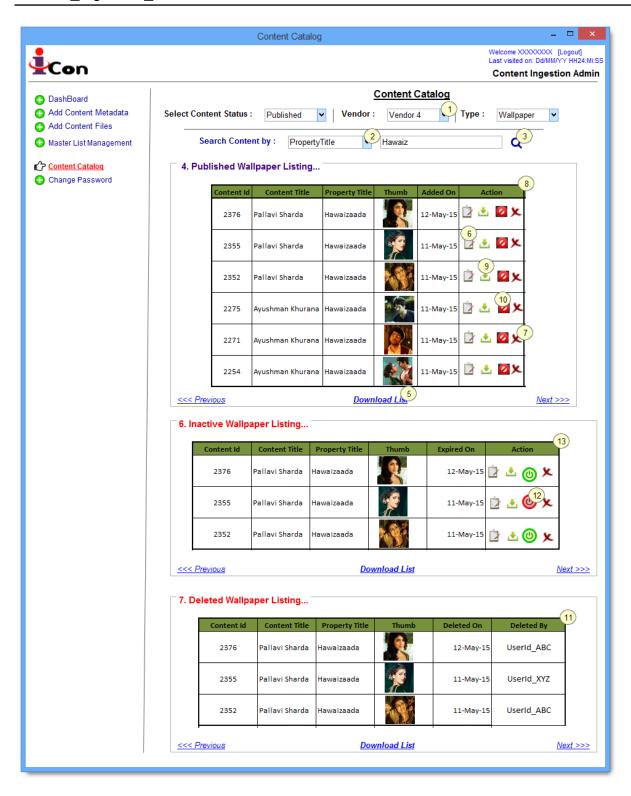
- Show 100 names per page. For more list admin user can use next & previous options. Each Title
  will be clickable & by clicking on same user will reach on edit Master List page.
   To delete an entry, admin user can use X option in front of each title. Confirm before deleting.
- 2. Normally it will remain inactive. In case if option selected in 'Master List' is Celebrity, this will become active. Its mandatory for admin to select one of role to see a list.
- 3. If list as per selected options are too big, admin can take help of search option.
- 4. Admin can download list output as excel format by clicking here for selected options.

## **Content Catalog**

Depending on selected status in 'Select Content Status' dropdown, any one of section will be displayed from:

- Content upload pending Wallpaper Listing...
   In Process Wallpaper Listing...
   Ready To Moderate Wallpaper Listing...
   Published Wallpaper Listing...

- 5. Rejected Wallpaper Listing...6. Inactive Wallpaper Listing...7. Deleted Wallpaper Listing...



- List of all Vandor names.
   One of option will be All.
- 2. Values of dropdown will be:
  - 1. Content Title
  - 2. Property Title
  - 3. Artist / Actress Name

Can add more values in future like:

- Genres
- Sub Genres
- Mood

- Languages
- Festival
- Religion
- Instrument
- · Raag / Taal etc.
- 3. Search option to narrow down output.
- 5. Admin user will get option to download entire list as per selected & search field values.
- 6. <u>Edit Option 1</u>: Admin user will allowed to edit Metadata of content by clicking this icon. On click admin will reach on same type of Add content page with pre filled values.
- 7. Delete option will allow admin to delete content post confirmation.

#### No Vendor Admin User can update or delete any Published status content.

- 8. This table will show content details as per selected & search field values. Max 50 records in reverse order [Last in first out] will be shown. Admin user can us <u>Next >>></u> & <u><<<Pre>Previous</u> options for more content. For a particular content type if Thumb is not available, hide that column.
- 9. <u>Edit Option 2</u>: Admin user will allowed to check / edit all files of content by clicking this icon. On click admin will reach on Content files listing page.
- Admin user can block / inactive any published content. Once blocked content will not displayed under Published status content list. Bolcked content will be displayed under 'InActive status content list'.
- 11. This table will show content details under 'Deleted' status, as per selected & search field values. Max 50 records in reverse order [Last in first out] will be shown. Admin user can us Next >>> & <<< Previous options for more content.</p>

Admin User cannot do any action it in this status.

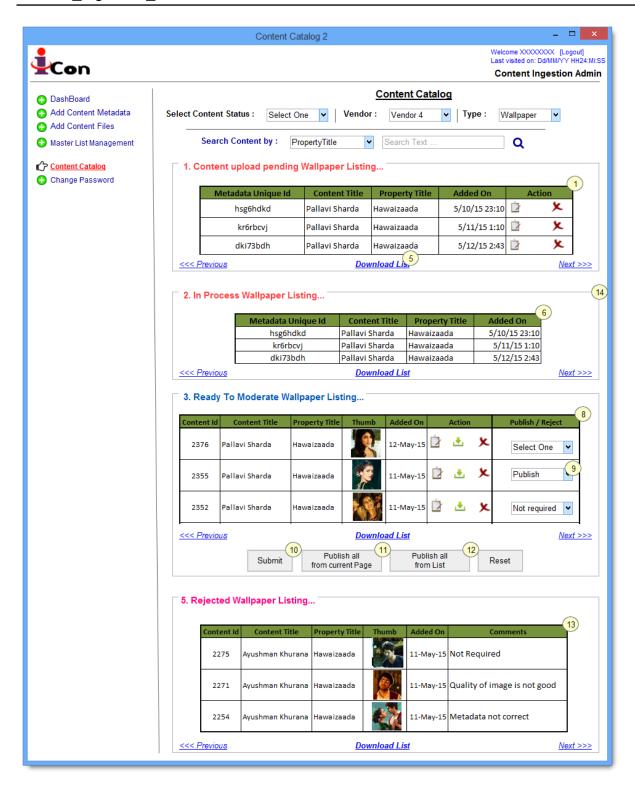
- 12. Admin user can re active an Inactive content by clicking on Green icon post confirmation. If contents expiry date is less than current date icon will be Red in color & won't work.
- 13. This table will show content details under '*Inactive*' status, as per selected & search field values. Max 50 records in reverse order [Last in first out] will be shown. Admin user can us Next >>> & <<< Previous options for more content.

Admin User can check/edit [Metadata & files], delete and make active content it in this status.

## **Content Catalog 2**

Depending on selected status in 'Select Content Status' dropdown, any one of section will be displayed from:

- 1. Content upload pending Wallpaper Listing...
- In Process Wallpaper Listing...
   Ready To Moderate Wallpaper Listing...
   Published Wallpaper Listing...
- 5. Rejected Wallpaper Listing...
- 6. Inactive Wallpaper Listing...7. Deleted Wallpaper Listing...



1. This table will show content details details under 'Content upload pending', as per selected & search field values.

Max 50 records in progressive order [First in first out] will be shown. Admin user can us <u>Next >>></u> & <<< <u>Previous</u> options for more content.

Admin User can edit Metadata or delete it in this status.

- 5. Admin user will get option to download entire list as per selected & search field values.
- 6. This table will show content details under 'In Process' status, as per selected & search field values. Max 50 records in progressive order [First in first out] will be shown. Admin user can us Next >>> & <<< Previous options for more content.

Admin User cannot do any action it in this status.

8. This table will show content details under 'Ready To Moderate' status, as per selected & search field values.

Max 50 records in reverse order [Last in first out] will be shown. Admin user can us Next >>> & <<< Previous options for more content.

Admin User can check/edit [Metadata & files], delete, publish or reject any content it in this status.

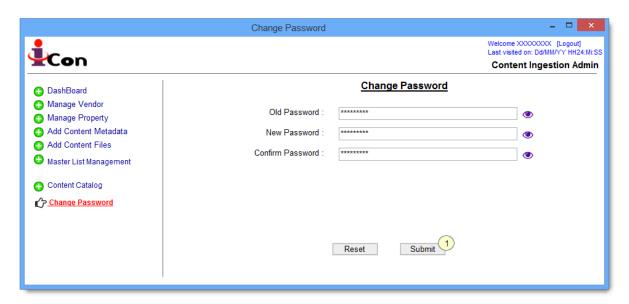
- 9. Dropdown will have 3 type of values:
  - 1. Select one on Submit [clicking on Submit button] status of that record won't change & remain same.
  - 2. Publish on Submit status of record will be updated as Published.
  - 3. Rest all on Submit status of record will be submitted as rejected & selected option will be used as reason / comments for rejection of content. Admin user will get option to manage rejection reasons list.
- 10. By clicking on Submit, admin user will submit content records available on current page for status update as per selected values from respective dropdown.
  On next page take confirmation before final status updates.
- 11. By clicking on this button, admin user will submit all content records available on current page for status update as publish. Selected values of dropdown will get ignored. On next page take confirmation before final status updates.
- 12. By clicking on this button, admin user will submit all content records available across pages for status update as publish. Selected values of dropdown will get ignored. On next page take confirmation before final status updates.
- 13. This table will show content details under 'Rejected' status, as per selected & search field values. Max 50 records in reverse order [Last in first out] will be shown. Admin user can us Next >>> & <<< Previous options for more content. Admin User cannot do any action it in this status as of now. In future we may allow admin user to update required items.</p>
- 14. This status won't come in content type text.

## Content Files Listing Page



- 1. This table will contains link for all variants /files available for selected content. In case of imagery, video etc show thumb image. In case of Audio etc just show all file names.
  - Admin user will be able to click & see / play **actual file** [not possible in few case like games and Apps].
  - In case of Imagery, show full size image in popup.
  - In case of video, play video in popup.
  - In case of Audio, play audio file.
- 2. Sample file name.
- 3. Admin User can replace one or more files using this feature. To replace a file he need to upload same name file.
  - For e.g. if Wallpapers saved by naming pattern *ContentId\_Height\_Width.extension* [ 2345\_240\_360.gif]. Now if admin user uploads any other image file with same name & properties, same will replace current file post confirmation.

## **Change Password**



1. On Submit, update password & show confirmation to user.