un Guideo

Hi-fi Prototype Progress

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Problem

- * Guided tours are bound by a fixed schedule and often a fixed path
- * Audio tours are rarely available outside of museums and require unintuitive hardware
- * Tours are often highly scripted and provide a limited perspective

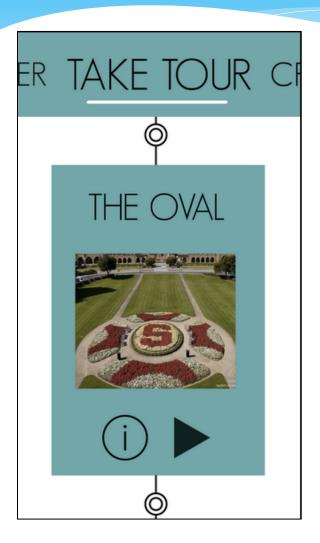
Solution

Let visitors hear and see tours when, where, and how they want, crowdsourced from people with knowledge and passion for a given space

Heuristic Feedback

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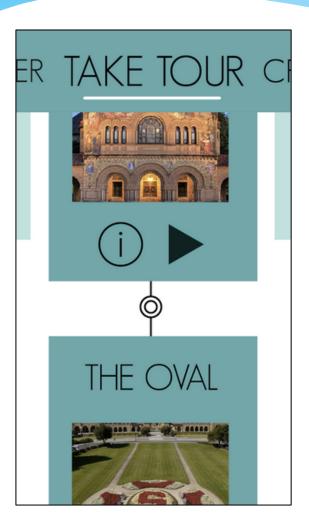




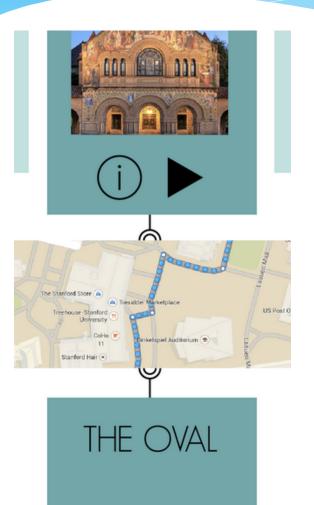
* No obvious way to exit a tour halfway through (4)



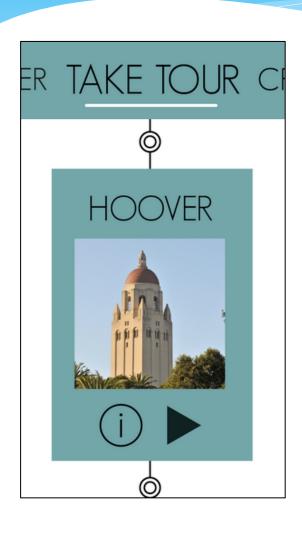
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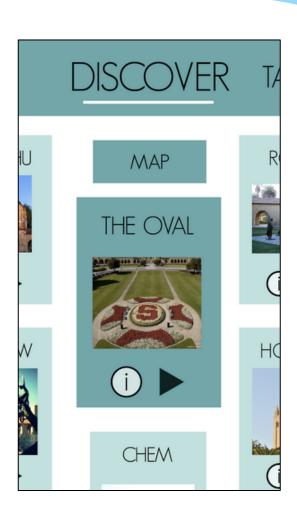


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- * No directions on how to get to initial POI (2)



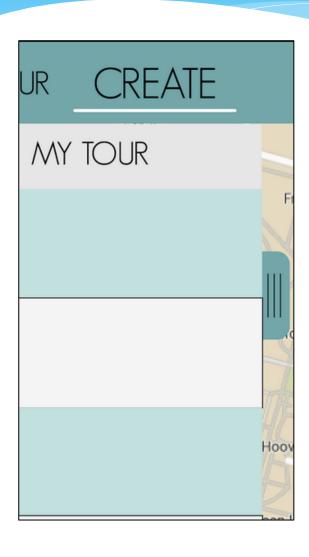
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- * Difficult to recognize significance of nearby POIs (3)
- * Inability to remove POIs from tour (3)
- * No directions on how to get to initial POI (2)
- * Tour completion % not documented (1)

Heuristic Feedback: Discover



* No way to filter or do a text search for POIs (o)

Heuristic Feedback: Create



* Pathway for starting 'create' task unclear (3)

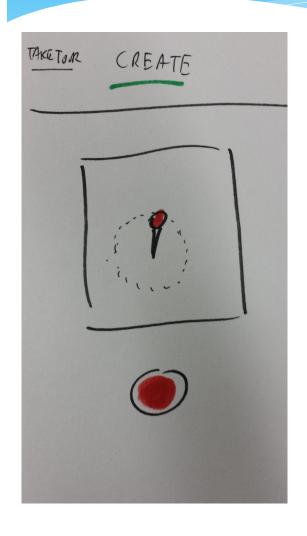
Heuristic Feedback: Create



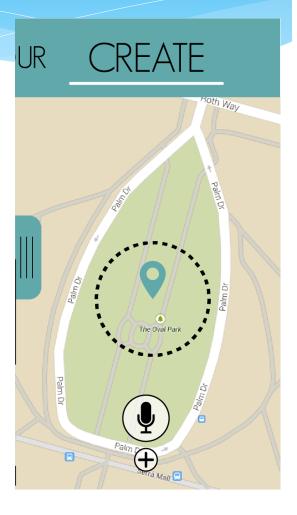
- * Pathway for starting 'create' task unclear (3)
- * Conceptual mapping for 'share tour' icons was off (1)

Revised Design

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Revised Design

- * Solved problems highlighted in heuristic evaluation
 - * Pathway for starting 'create' task comes with interactivity and more familiar symbols
 - * Implemented standard-practice sharing icons
- * Brightened color palette
- * Added functionality relative to medium-fi prototype
 - * More interactive, tasks easily reversible
- * Now a web app

Implementation Status

Development Tools





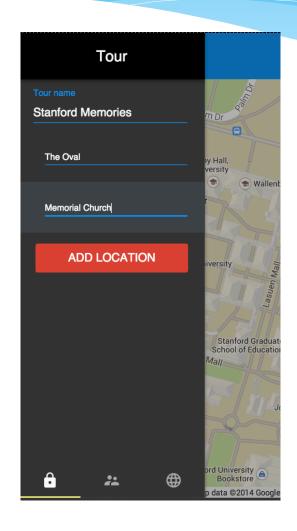


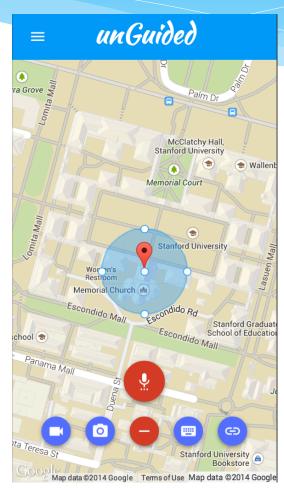






Implemented Features





Unimplemented Features

- * 'Create' task works, but is buggy
- * Additional sub-functions we'd prefer not to dummy
 - * Taking and uploading images
 - * Map interaction and POI creation refinement
- * 'Discover' and 'Take a Tour' tasks unfinished

The Wizard of Hard Coding

- * Location (set to a default)
- * 'Recorded' audio and other content is not actually stored
- * We don't have the time or database for a universe of content to appear
 - * Global sharing is limited; user only has what we create
- * TBD with other tasks

Outstanding Issues

- * PhoneGap not playing well with Android APIs
- * Ground-level functionality (e.g., dummied audio recording) has to be implemented in JS from scratch
- * Goal: As complete as possible without actual content storage and access

Demo

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