

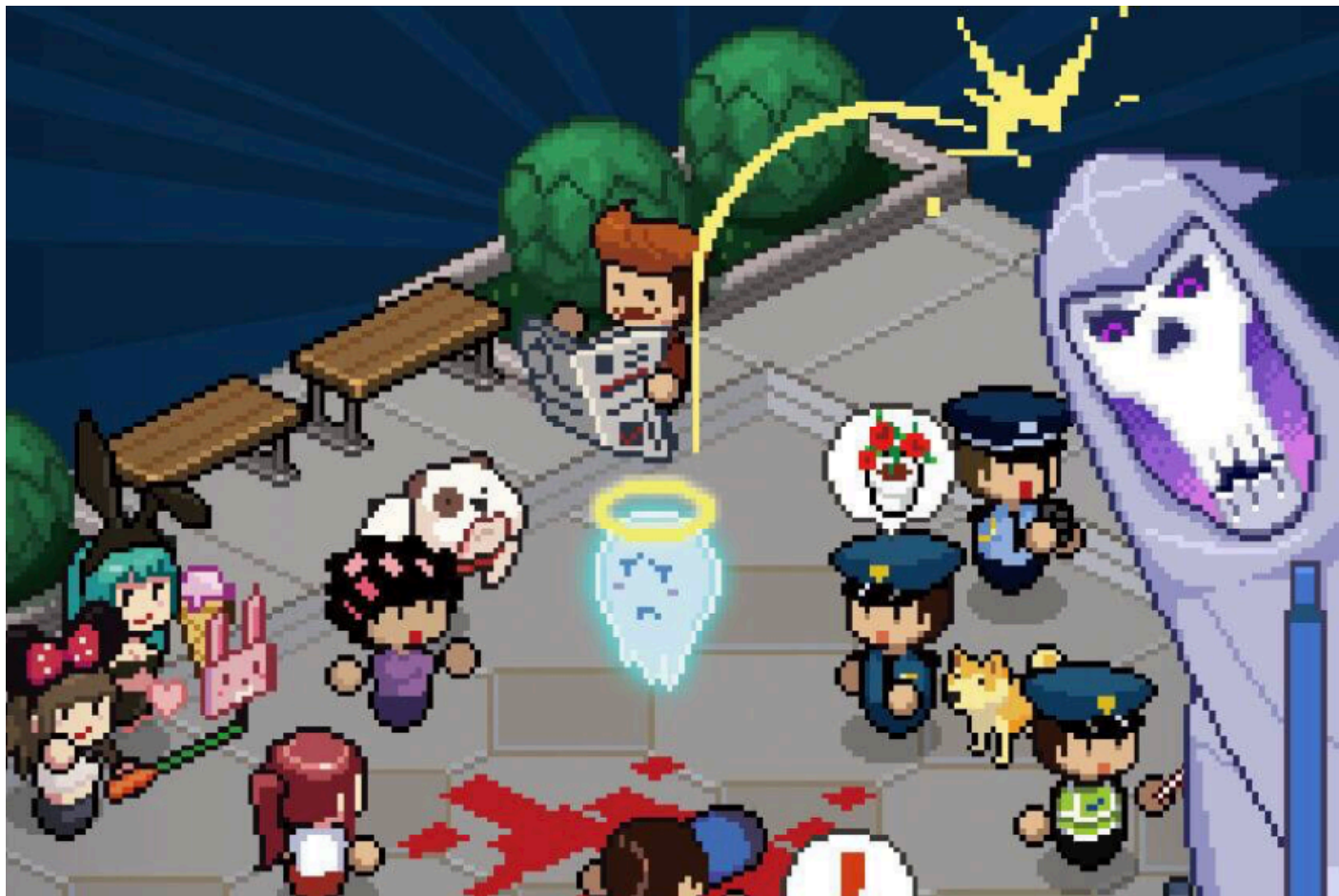
# Games Evaluation

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# INTRODUCTION

In this document, I will analyze evaluate some games that special in my opinion. Firstly, I will evaluate as a players, and layout the reason they attract me and why I stop to playing it. Then, I will analyze the games from mechanics, story, aesthetics and technology.



# Death Coming

This is a pixel nonlinear puzzle game. The players should cause all kinds of accidents as a death by observe the logical relation in the different scenes to kill people in time and feel the fragility of life

## Advantages:

1. Simple but interesting frames
2. Interesting and fresh themes and mechanics
3. Every scenes have different playing method
4. Easy to understand and play

## Disadvantages:

1. The difficulty of the game suddenly increased, if player need to search the strategy to pass the level, the experience of game will become worse.

## Mechanics:

Players control the object by simple click, drag. Every scenes have different goals. The playing method is simple, but it is difficult to achieve the goals

## Story:

Players as a death to kill people. This is a setting of the game but do not have enough resonance and motivation.

## Aesthetic:

The background music and effect sounds are interesting and vivid. The game graphic is good, and make death become not serious and terrorist. Therefore, if developer try to make players feel the fragility of the life, it will be difficult.

## Technology:

The game is published on the steam platform and transfer to mobile platform.



# Genshin Impact

This is a role play game, open-world online adventure game. Players can collect the characters and select the one of them to play, upgrade, complete tasks, explore the world and so on.

## Keywords:

RPG, open-world, adventure, multiplayer, online, Japanese style

## Advantages:

1. Beautiful graphics including characters and natural scenes
2. High degree of freedom
3. Complete story
4. Full of surprises
5. Social and cooperation system are nice

## Disadvantages:

1. Players need to spend much time on explore the map
2. The process of collecting tools which can upgrade weapons are long and complex

## Mechanics:

Player control the characters to upgrade, defeat enemies, complete tasks and explore the world. In this game, players have enough freedom, and there are many activities should be explored by players, such as players are allowed to climb the mountains and there are many different mechanism setting in the dungeon.

## Story:

The storyline is very complete and resonance. The storytelling method not only on text also use movie, animation.

## Aesthetic:

The graphics of characters and natural scenes are perfect. Also, all of the characters have their own dub and effect sound. The effect of the attack animation is various wonderful and smoothed. The part of aesthetic strength the experience of players and make all story become more attractive.

## Technology:

Release on the mobile platform. The techniques of animation rendering and character modeling are very good, but there are still some stiff movements and mold-piercing happened.





### Advantages:

1. The story is novel and mysterious
2. Operation method is simple
3. Graphics, background music and effect sounds are suitable and harmony with the themes.
4. Different combinations of cards will have different outcomes. The every behaviors and choose will influence the ending of the game

### Disadvantages:

1. The clues of game is difficult to understand.
2. There is no any introduction of the method of game playing from the official developer. Therefore, players must to search strategy or spend much time to explore the game

## Cultist simulator

This is a horror, puzzle, card game. Players should find the playing method by themselves and to become a leader of an occult cult. In this game, players should eluding the police, avoid death, find the clues in many obscure sentences to become immortal

### Keywords:

Simulation, card game, single, puzzle, lovecraftian-Horror

### Mechanics:

This game have the mysterious and religious background. The method of playing is very easy. However, if players want to understand mechanics and strategy, they will feel very confused and need to experience many times of failures.

### Story:

The background story is special and complete. In this game the main story will be wrote by players. Every decisions will make the stories different.

### Aesthetic:

All aesthetics make the whole game become more mysterious, fantasy and unknown. They make the game more immersive experiences for players

### Technology:

This game release on Microsoft Windows, macOS, linux, mobile devices and Nintendo platform. The technology of the game is easy and simple. In this game the story and mechanics is complex enough, therefore the simple technologies will emphasize the theme and be accepted by more People.