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# SUJIT SARAVANAN

HTTPS://SUJIT-SARAVANAN.GITHUB.10/PORTFOLIO/

https://github.com/sujit-saravanan

**EDUCATION** 

## State College, PA

## Pennsylvania State University

Fall 2020 - Fall 2023

• B.S. in Computer Science, Fall 2023.

Current GPA: 3.34

#### TECHNICAL ABILITIES

## Languages

• C++; C; MIPS Assembly; Python; JavaScript; HTML/CSS

### **Technologies**

• Linux; Windows; CMake; OpenGL; Git; JetBrains Products; Fusion360; KiCAD

#### **Skills**

• Industrial 3D Modelling; 3D Printing; CNC Machining; PCB Design; Public Speaking

#### **PROJECTS**

## **Data-Orienteed OpenGL Renderer (2022):**

C/C++ OpenGL

• An extremely performant, 2d renderer that makes use of modern OpenGL and Data Oriented Design philosophies.

### ADDITIONAL EXPERIENCE AND AWARDS

• OSHA Certification (2020): Completed the online, 10 Hour OSHA Certification Course.

#### **EMPLOYMENT**

#### Volunteer

## Community Empowerment Northern Virginia

**Summer 2019** 

## **Responsibilities:**

- Sole data entry specialist in charge of maintaining CENV's consumer information database.
- In charge of seeking out and completing tasks without any guidance or supervision.

### **Key Accomplishments:**

- Scanned vital documents and typed out relevant information into a database in order to keep essential company records.
- Applied data entry knowledge and skills to resolve indecipherable or garbled handwritten text.
- Introduced an alternative method of data registry that allowed a more efficient way for consumer information to be directly inputted into the company database.
- Garnered 67.5 total volunteer hours throughout my experience with CENV.

#### Volunteer

## Gum Spring Public Library

**Summer 2015 – Summer 2019** 

### **Responsibilities:**

- Assisting Gum Spring Library librarians in running various summer programs.
- · Assisting seniors in navigating various devices ranging from Windows computers to iPads.
- Assisting visitors in identifying the location of any books they were interested in.
- Acknowledging visitor issues and resolving their problems in an efficient manner.
- Shelving returned books during various days of the week.
- placing books that were put on hold in their respective shelves.

## **Key Accomplishments:**

- Made the library a more enjoyable place for both children and adults alike.
- Obtained well over 100 volunteer hours, earning a silver service award from my highschool due to my total volunteer hours.