

# Artificial Intelligence 1

## Assignment5: Constraint Satisfaction

– Given Nov. 28, Due Dec. 4 –

### Problem 5.1 (3 Rooks on a Small Board)

40 pt

Consider the following problem: We want to place 3 rooks (german: Turm) on a  $4 \times 7$  chess-board such that no two rooks threaten each other. (Rooks can move horizontally and vertically as far as they like.)

Model the problem above as a *constraint satisfaction problem*  $\langle V, D, C \rangle$ . Explain your model briefly by saying how rook placements correspond to the *variable assignments* for the problem.

Make sure you give a formally exact definition, i.e., explicitly define the sets  $V$  and all sets  $D_v$ . You can describe each *constraint* as a set of tuples or as a formula.

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**Solution:**  $V = \{a_1, a_2, b_1, b_2, c_1, c_2\}$

$D_{a_1} = D_{b_1} = D_{c_1} = \{1, 2, 3, 4\}$

$D_{a_2} = D_{b_2} = D_{c_2} = \{1, 2, 3, 4, 5, 6, 7\}$

Constraints in  $C$ :

- $v_1 \neq w_1$  for all  $(v, w) \in \{(a, b), (a, c), (b, c)\}$
- $v_2 \neq w_2$  for all  $(v, w) \in \{(a, b), (a, c), (b, c)\}$

The assignments to  $(a_1, a_2)$ ,  $(b_1, b_2)$ , and  $(c_1, c_2)$  correspond to the coordinates of the squares where the rooks are placed.

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### Problem 5.2 (CSP as a Search Problem)

30 pt

We consider a binary CSP  $P$  with

- a set  $V$  of variables
- a family  $D$  of domains  $D_v$  for  $v \in V$
- a family  $C$  of constraints  $C_{uv} \subseteq D_u \times D_v$  for  $u, v \in V, u \neq v$  where  $C_{uv}$  is the dual of  $C_{vu}$

Note: We assume here that a constraint  $C_{uv}$  is given for all pairs of unequal variables — if we want to omit a constraint, we can simply assume  $C_{uv} = D_u \times D_v$  or  $C_{uv} = \text{true}$ , i.e., all pairs are allowed and thus there is no constraint. That could be problematic in implementations, but is practical on paper.

Define the search problem  $(S, A, T, I, G)$  corresponding to  $P$ .

Note: This problem formalizes the informal statement that CSPs are a special case of search problems.

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**Solution:** The search problem is defined as follows:

- states are the assignments, i.e.,  $S$  is the set of the partial mappings with domain  $V$  that map each  $v \in V$  to an element of  $D_v$   
More formally, we can write this as

$$S = \{a : V \rightarrow \bigcup_{v \in V} D_v \mid \forall v \in \text{dom}(a). a(v) \in D_v\}$$

Typically,  $V$  is finite. In that case, we can use the simpler definition

$$S = \prod_{v \in V} (D_v \cup \{\perp\})$$

where  $a(v) = \perp$  represents that  $a$  is partial at  $v$ .

- An action assigns to a variable a concrete value of its domain. So

$$A = \{(v, x) \mid v \in V, x \in D_v\}$$

- The transition model simply updates the assignment:  $T((v, x), a) = \{a'\}$  where  $a'(v) = x$  and  $a'(w) = a(w)$  if  $w \neq v$ .  
Note: alternatively, we could put  $T((v, x), a) = \emptyset$  if  $a$  already assigns a value to  $v$ .
  - In the initial state, no variable is assigned:  $I = \{i\}$  where  $i$  is undefined everywhere.
  - The terminal states are the solutions, i.e.,  $T$  is the set of all  $a \in S$  such that
    - $a$  is total
    - for all  $u, v \in V$  with  $u \neq v$ , we have  $(a(u), a(v)) \in C_{uv}$
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**Problem 5.3 (Basic Definitions)**

30 pt

Consider the following binary CSP:

- $V = \{a, b, c, d\}$
- $D_a = \text{bool}, D_b = D_c = \{0, 1, 2, 3\}, D_d = \{0, 1, 2, 3, 4, 5, 6\}$
- Constraints:
  - if  $a$ , then  $b \leq 2$
  - if  $c < 2$ , then  $a$
  - $b + c < 4$
  - $b > d$
  - $d = 2c$

1. Give all solutions.
2. Give an inconsistent total assignment.
3. Give all consistent partial assignments  $\alpha$  such that  $\text{dom}(\alpha) \subseteq \{a, b\}$ .

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**Solution:**

- There are 2 solutions:  $a$  true,  $b \in \{1, 2\}$ ,  $c = 0$ ,  $d = 0$
  - Any total assignment that is not a solution (see previous question).
  - We classify the possibly assignments  $\alpha$  by their domain:
    - $\text{dom}(\alpha) = \emptyset$ : 1 assignment, namely  $\alpha$  undefined everywhere
    - $\text{dom}(\alpha) = \{a\}$ : 2 assignments, namely  $\alpha(a) \in D_a$ , undefined elsewhere
    - $\text{dom}(\alpha) = \{b\}$ : 4 assignments, namely  $\alpha(b) \in D_b$ , undefined elsewhere
    - $\text{dom}(\alpha) = \{a, b\}$ : 7 assignments, namely
      - \* 4 assignments with  $\alpha(a) = \text{false}$ ,  $\alpha(b) \in D_b$ , undefined elsewhere
      - \* 3 assignments with  $\alpha(a) = \text{true}$ ,  $\alpha(b) \in \{0, 1, 2\}$ , undefined elsewhere
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