# **INEURON ASSIGNMENTS**

Python Basics: Assignment 2

**Question 1:** What are the two values of the Boolean data type? How do you write them?

# **Answer**:

• True, False

**Question 2:** What are the three different types of Boolean operators

## **Answer**:

and, or, not

**Question 3:** Make a list of each Boolean operator's truth tables (i.e. every possible combination of Boolean values for the operator and what it evaluate ).

# **Answer**:

# 1. AND Truth Table

a	b	a AND b
False	False	False
False	True	True
True	False	True
True	True	True

## 2. OR Truth Table

a	b	a OR b
False	False	False
False	True	True
True	False	True
True	True	False

## 3. NOT Truth Table

a	b	NOT (a AND b)
False	False	False
False	True	True
True	False	True
True	True	False

a	b	NOT (a OR b)
False	False	True
False	True	False
True	False	False
True	True	False

**Question 4:** What are the values of the following expressions?

## **Answer**:

Expressions	Results
(5 > 4) and (3 == 5)	False
not (5 > 4)	False
(5 > 4) or (3 == 5)	True
not ((5 > 4) or (3 == 5))	False
(True and True) and (True == False)	False
(not False) or (not True)	True

**Question 5:** What are the six comparison operators

## **Answer**:

• >, <, >=, <=, ==, !=

**Question 6:** How do you tell the difference between the equal to and assignment operators? Describe a condition and when you would use one

## **Answer**:

 Equal to (=) is a simple assignment operator which used to store a value in a variable.

- Whereas, other assignment operators like +=, -=, \*=, /=, %=, //= are used to do arithmetic operation and assignment in same line.
- Eg., a += 10 => a = a + 10

**Question 7:** Identify the three blocks in this code

```
spam = 0
if spam == 10:
print('eggs')
if spam > 5:
print('bacon')
else:
print('ham')
print('spam')
print('spam')
```

#### **Answer**:

**Question 8:** Write code that prints Hello if 1 is stored in spam, prints Howdy if 2 is stored in spam, and prints Greetings! if anything else is stored in spam?

#### **Answer**:

```
spam = 1
if spam == 1:
    print('Hello')
elif spam == 2:
    print('Howdy')
else:
    print('Greetings!')
```

**Question 9:** If your programme is stuck in an endless loop, what keys you'll press?

## **Answer**:

CTRL + C

**Question 10:** How can you tell the difference between break and continue

# **Answer**:

- Break: It will terminate the loop and proceed with next code after loop
- Continue: It will skip the next lines in loop block and moves control back to top of the loop

**Question 11:** In a for loop, what is the difference between range (10), range (0, 10), and range (0, 10, 1)?

## **Answer**:

- range(10): Program fix the range from 0<sup>th</sup> to 9<sup>th</sup> with count of 10. Starting index is counted as 0 in python.
- Range(0, 10): It is same as above. 0<sup>th</sup> is the index number and 10 is the count of positions from index 0
- Range(0, 10, 1): It also same as above, starts with index 0<sup>th</sup> and finish at 9<sup>th</sup> index (total of 10 counts) and 1 indicates the steps to choose the index.

```
    Eg.,
    range (0, 5, 1) -> 0, 1, 2, 3, 4
    range (0, 5, 2) -> 0, 2, 4
    for i in range(0, 5, 2):
        print(i)
    0
    2
```

**Question 12:** Write a short program that prints the numbers 1 to 10 using a for loop. Then write an equivalent program that prints the numbers 1 to 10 using a while loop?

## **Answer**:

```
for i in range(1, 11):
                                while i <= 10:
    print(i)
                                    print(i)
                                    i += 1
1
2
                                1
3
                                2
                                3
4
                                4
5
                                5
6
                                6
7
                                7
8
                                8
9
                                9
10
                                10
```

**Question 13:** If you had a function named bacon() inside a module named spam, how would you call it after importing spam?

#### **Answer**:

spam.bacon()