Python-PrepTerm
Quiz

Code:	MT2020065

1. What is the following function returns item from the list with max value?

    1. **cmp**(**list**)
    2. **len**(**list**)
    3. **max**(**list**)
    4. **min**(**list**)

2. Which of the following operator in python evaluates to true if the variables on either side of the operator point to the same object and false otherwise?

    1. **
    2. //
    3. **is**
    4. **not in**

3. What will be the output of the below given code?

```
colors = ["white", "Black", "Grey"]
x = "Red" not in colors
```

    1. Yes
    2. No
    3. Error: not in not defined
    4. True

4. What happens in the below code?

```
class A:
    def __init__(self, i=100):
        self.i=i
class B(A):
    def __init__(self,j=0):
        self.j=j
def main():
    b= B()
    print(b.i)
    print(b.j)
main()
```

1. Class B inherits all the data fields of class A.
2. Class B needs an Argument.
3. The data field 'j' cannot be accessed by object b.
4. Class B is inheriting class A but the data field 'i' in A cannot be inherited.

5. What is the output of **print** tinylist $*$ 2 **if** tinylist $=$ [123, 'john']?

    1. [123, 'john', 123, 'john']\lstinline
    2. [123, 'john'] $*$ 2\lstinline
    3. Error
    4. None of the above.

6. What is the following function inserts an object at given index in a list?

    1. **list**.index(obj)
    2. **list**.insert(index, obj)
    3. **list**.pop(obj=**list**[-1])
    4. **list**.remove(obj)

7. How many except statements can a try-except block have?

    1. zero
    2. one
    3. more than one
    4. more than zero

8. What is the output of the code?

```
def f():
    try:
        return(1)
    finally:
        return(2)
k=f()
print(k)
```

    1. 1 2
    2. 2 1
    3. 2
    4. Error

9. Using the pack manager, how you can you put the components in a container in the same row?

    1. Component.pack(side= ''LEFT'')
    2. Component.pack(''Left '')
    3. Component.pack(side=LEFT)

4. Component.pack(Left−side)

10. Which of the following function convert a string to a float in python?

    1. **int**(x [,base])
    2. **long**(x [,base])
    3. **float**(x)
    4. **str**(x)

11. When is the finally block executed?

    1. when there is no exception
    2. when there is an exception
    3. only if some condition that has been specified is satisfied
    4. always

12. What will be the output of the following code snippet?

```
class Sales:
    def __init__(self, id):
        self.id = id
        id = 100

val = Sales(123)
print (val.id)
```

    1. SyntaxError, this program will not run
    2. 100
    3. 123
    4. None of the above

13. What will be the output of the code?

    z = "Best website is Tutorials Point" z.find("Tutorials")

    1. 3
    2. 13
    3. 17
    4. 16

14. What will be the output of the following code?

```
for i in ['t', 'n', 'i ', 'o', 'p'][::-1]:
   print(i)
```

    1. t n i o p
    2. p o i n t
    3. t n i o p 1 0 −1

4. p o i n t 1 0 −1

15. Is the following Python code valid?

```
try:
    # Do something
except:
    # Do something
finally:
    # Do something
```

    1. no, there is no such thing as finally
    2. no, finally cannot be used with except
    3. no, finally must come before except
    4. yes

16. What is the following function sorts a list?

    1. **list**.reverse()
    2. **list**.sort([func])
    3. **list**.pop(obj=**list**[−1])
    4. **list**.remove(obj)

17. What is output for:

    a = ['hat', 'mat', 'rat']

    'rhyme'.join(a)

    1. ['hat','mat','rat','rhyme']
    2. 'hatmatratrhyme'
    3. ['hat mat rat rhyme']
    4. 'hatrhymematrhyme rat'

18. Which of the following is required to create a new instance of the class?

    1. A constructor
    2. A class
    3. A value-returning method
    4. A None method

19. What will be the output of the following code?

```
minidict = { 'name': 'TutorialsPoint', 'name': 'website'}
print(minidict['name'])
```

    1. TutorialsPoint
    2. Website
    3. ('TutorialsPoint', 'website')

4. It will show an Error.

20. nfig () in Python Tkinter are used for

    1. destroy the widget
    2. place the widget
    3. change property of the widget
    4. configure the widget