

CS/B.Tech/CSE/ODD/SEM-5/CS-501/2017-18



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TECHNOLOGY, WEST BENGAL**

Paper Code : CS-501

DESIGN & ANALYSIS OF ALGORITHMS

Time Allotted : 3 Hours

Full Marks : 70

The figures in the margin indicate full marks.

*Candidates are required to give their answers in their own
words as far as practicable.*

GROUP - A

(Multiple Choice Type Questions)

1. Choose the correct alternatives for the following :

$$10 \times 1 = 10$$

- i) Which of the following property/properties is/are necessary for an algorithm ?
 - a) Definiteness
 - b) Effectiveness
 - c) Both (a) and (b)
 - d) None of these.
- ii) The total running time of matrix chain multiplication of n matrices is
 - a) $O(n^4)$
 - b) $O(n^3)$
 - c) $O(n^2)$
 - d) $O(n)$.
- iii) The sub-problems in Divide and Conquer are considered to be
 - a) distinct
 - b) overlapping
 - c) large size
 - d) small size.

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[Turn over

- iv) Which of the following algorithm design techniques is used in merge sort ?
- a) Dynamic programming
 - b) Backtracking
 - c) Divide and conquer
 - d) Greedy method.
- v) Time complexity for recurrence relation $T(n) = 2T(n-1) + c$ is
- a) $O(n^2)$
 - b) $O(\log n)$
 - c) $O(n \log n)$
 - d) $O(2^n)$.
- vi) Lower bound of time complexity for any comparison based sorting algorithm is
- a) $O(n)$
 - b) $O(n \log n)$
 - c) $O(\log n)$
 - d) $O(n^2)$.
- vii) Ω notation provides asymptotic
- a) upper bound
 - b) lower bound
 - c) tight bound
 - d) one that switched between (a) and (b).
- viii) Locally best computation is done in
- a) Dynamic programming
 - b) Greedy method
 - c) both (a) and (b)
 - d) none of these.
- ix) Which of the following algorithm design techniques is used for solving graph colouring problem ?
- a) Divide and conquer
 - b) Backtracking
 - c) Dynamic programming
 - d) Greedy method.

- x) By applying Strassen's algorithm we can multiply two $n \times n$ matrices in
- a) $O(n^3)$ time
 - b) $O(n)$ time
 - c) $O(n^n)$ time
 - d) $O(n^{\log 7})$ time.

GROUP - B

(Short Answer Type Questions)

Answer any *three* of the following. $3 \times 5 = 15$

2. Find the best and worst case time complexity of binary search.
3. Write the significance of different asymptotic notations (Big-O, Big-omega, Big-theta) with graphical analysis.
4. Prove that $n! = o(n^n)$.
5. Discuss Strassen's matrix multiplication procedure and show that the time complexity is reduced from the conventional multiplication.
6. Write a comparison between BFS and DFS algorithms.

GROUP - C

(Long Answer Type Questions)

Answer any *three* of the following. $3 \times 15 = 45$

7.
 - a) Compare Dynamic programming and Greedy approach.
 - b) Discuss Bellman-Ford's algorithm for single source shortest path problem.
 - c) Prove that the time complexity of Bellman-Ford's algorithm is $\Theta(VE)$. $3 + 8 + 4$
8.
 - a) Which one is better and why? 5
 - i) Max Min calculation using divide & conquer approach
 - ii) Max Min calculation using normal approach.
 - b) Given the four matrices $P_{10 \times 20}, Q_{20 \times 50}, R_{50 \times 1}, S_{1 \times 100}$. Find the optimal sequence for the computation of multiplication operation. Write the algorithm also. $5 + 5$

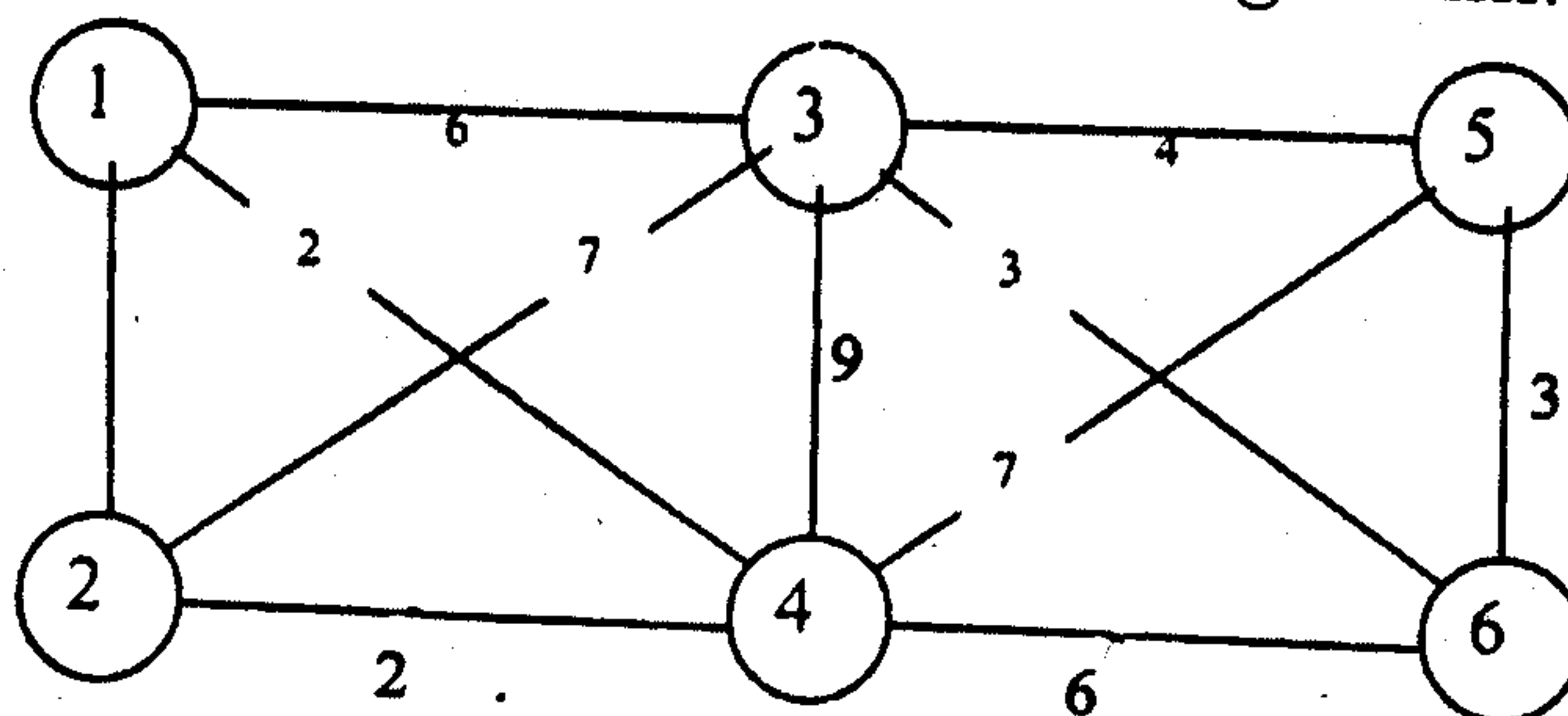
9. What do you mean by chromatic number of a graph ?
Write down Floyd's algorithm to find all paired shortest paths of a graph. What do you mean by greedy method ? Consider the following table that consist of some items with weight and cost values :

Items	I_1	I_2	I_3	I_4	I_5
Weight	5	10	15	22	25
Cost	30	40	45	77	90

If the knapsack capacity $W = 60$ kg, find optimal solution using greedy criteria and write an algorithm for doing so.

1 + 5 + 2 + 7

10. Differentiate between Prim's and Kruskal's algorithm. Find the minimum cost spanning tree using Prim's algorithm for the graph given below. Write down the complexity of Prim's and Kruskal's algorithm.



3 + 5 + 7

11. Write short notes on any *three* of the following : 3 × 5

- 8-Queens problems
- Hamiltonian cycle
- NP-hard and NP-complete classes
- BFS vs DFS
- Ford-Fulkerson algorithm.