Pizza Hut Web Application

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Project Guide:

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PURPOSE :

- To ease the pizza online ordering system which will give easy access to end

- user to order and customize pizzas and also to give the control of management

- to admin which can add/edit/delete pizzas and their prices. It will help the company to

- grow across the region and generate more revenue as well as employment.

- Also as a part of academics we have chosen this case study so that
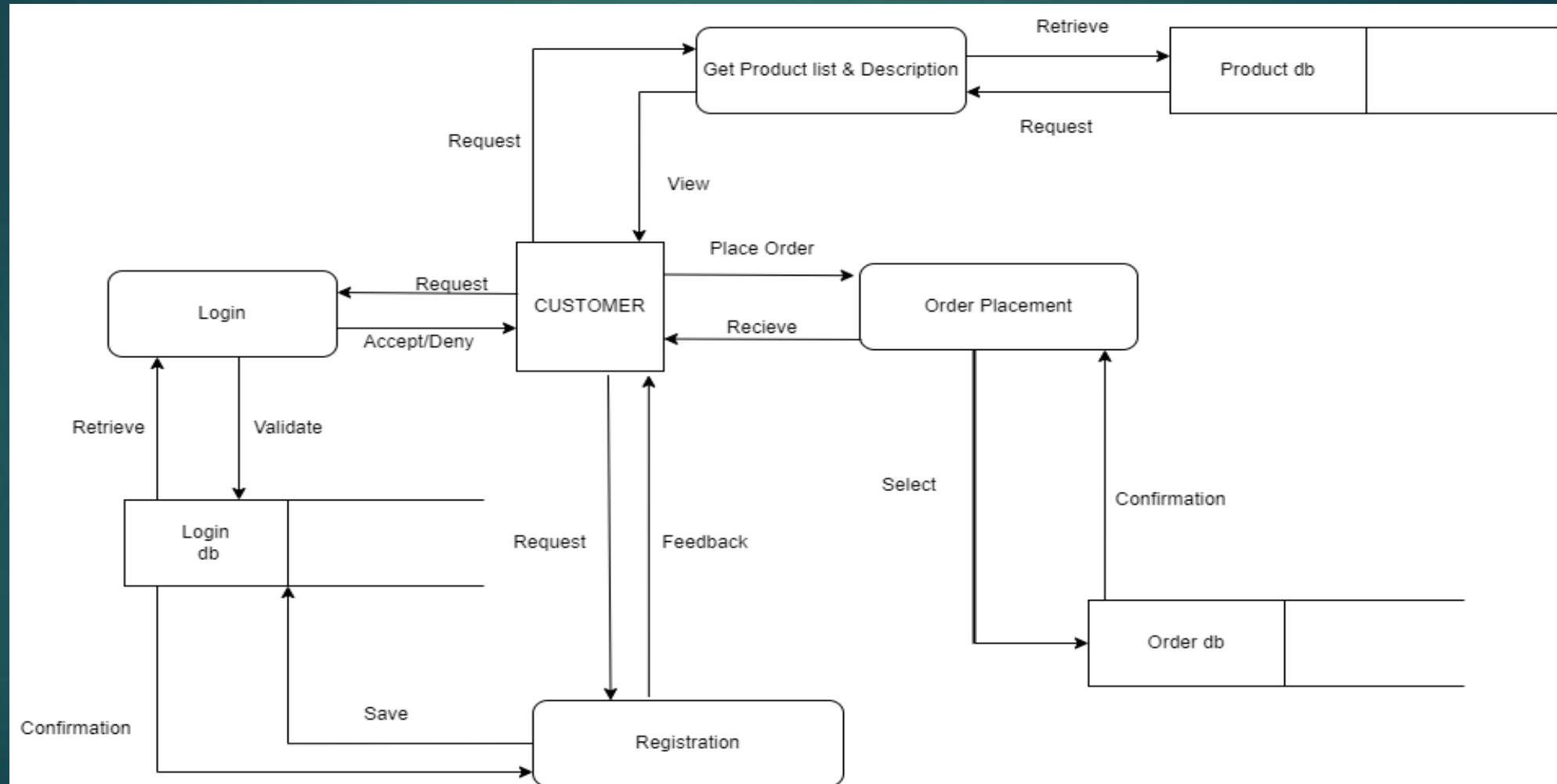
- we can apply our learning in practical scenario.

SCOPE :

- 1.project goals- to develope a online pizza ordering system which helps both admin and end user
- to efficeintly use the technology to ease his work.
- 2.outcomes- It will give priviledge to customer to get pizza delivery at home without going
- physically at store and get it at few clicks. In case of admin, it gives priviledges like
- taking orders and getting some extra gain through delivery charges and reducing cost of manpower
- which requires at store as serving the customers requires more manpower and also
- using minimum space to reduce cost of infrastructure
- 3.tasks- to design and develope the application system which is user friendly
- so that anyone can use it easily and deploy it on server and maintain it.
- 4.costs- by negotiating with client made a deal.

WORK FLOW :

▶ 1.requirement analysis-client requirements,what is to be done, which technology is to be used,why this technology,

▶ how to implement that technology, distribution of work among team.

▶ 2.database design MySQL.

▶ 3.making of backend with the help of java lang and spring boot framework.

▶ 4.connecting it to database,

▶ 5.backend testing it by using postman

▶ 6.developing of frontend with the help of JavaScript lang and react framework

▶ 7.connecting it to the backend.

▶ 8.testing it after configuration with backend

▶ 9.decorated with the help of bootstrap.

▶ 10.after final testing deploying it on cloud.

▶ 11.presenting it to the client.

Work Flow - Admin :

Work Flow – Customer :