

## Lab Program 4.

Topological Sort using DFS:

```
void dfs(int v) {
    visited[v] = 1;
    for (int i=0; i<n; i++) {
        if (adj[v][i] && !visited[i])
            dfs(i);
    }
    push(v);
}
```

```
void topologicalSort() {
    for (int i=0; i<n; i++)
        visited[i] = 0;
```

```
for (int i=0; i<n; i++) {
    if (!visited[i])
        dfs(i);
```

```
while (top != -1) {
    printf("%d", top);
    top = pop();
```

```
    printf("\n");
```

not

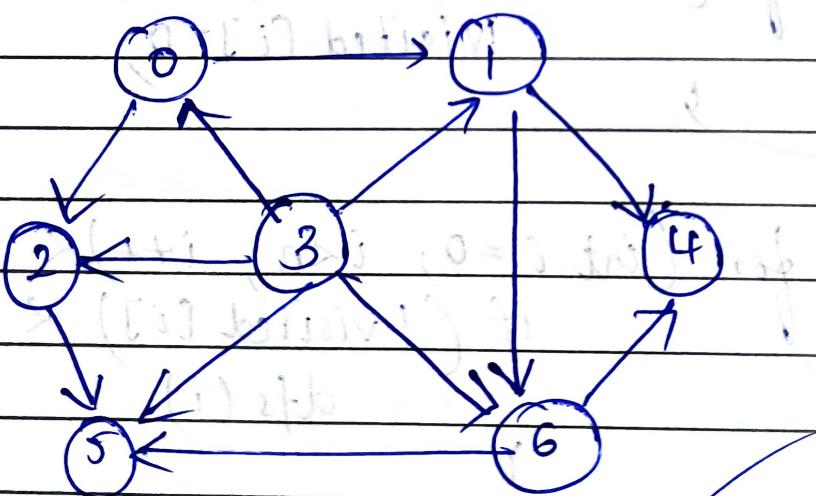
Output:

Enter the number of nodes : 7

Enter the adjacency matrix :

0	1	1	0	0	0	0
0	0	0	0	1	0	1
0	0	0	0	0	1	0
1	1	1	0	0	1	1
0	0	0	0	0	0	0
0	0	0	0	0	0	0
0	0	0	0	1	1	0

Topological order of nodes: 3 0 2 1 6 5 4



## Source Removal Method

```

void degree (int adj [][20], int n) {
    int indegree [20];
    int sum=0;
    for (int j = 0; j < n; j++) {
        sum=0;
        for (int i=0 ; i<n ; i++) {
            sum= sum + adj [i][j];
        }
        indegree [j] = sum;
    }
    for (int i=0 ; i<n ; i++) {
        if (indegree [i] == 0) {
            top++;
            st [top] = i;
        }
    }
}

```

```

while (top != -1) {
    int u = st [top];
    top--;
    printf ("%d", u);
    for (int v=0; v<n; v++) {
        if (adj [u][v] == 1) {
            indegree [v]--;
            if (indegree [v] == 0) {
                top++;
                st [top] = v;
            }
        }
    }
}

```

Output:

Enter the number of nodes: 4

Enter the adjacency matrix:

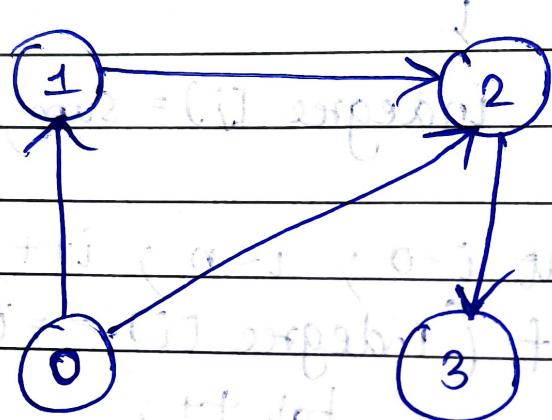
0 1 1 0

0 0 1 0

0 0 0 1

0 0 0 0

Topological order of nodes: 0 1 2 3



0 1 2 3  
0 1 2 3