

Aim:

Write a program to implement queue using **arrays**.

Sample Input and Output:

```
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option : 1
Enter element : 23
Successfully inserted.
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option : 1
Enter element : 56
Successfully inserted.
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option : 3
Elements in the queue : 23 56
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option : 4
Queue is not empty.
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option : 5
Queue size : 2
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option : 2
Deleted element = 23
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option : 2
Deleted element = 56
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option : 4
Queue is empty.
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option : 6
```

Source Code:

QUsingArray.c

```
#include <conio.h>
#include <stdio.h>
#define MAX 10
int queue[MAX];
int front = -1, rear = -1;
void enqueue(int x)
{
    if (rear == MAX - 1)
    {
        printf("Queue is overflow.\n");
    }
    else
    {
        rear++;
```

```
        queue[rear] = x;
        printf("Successfully inserted.\n");
    }
    if (front == -1)
    {
        front++;
    }
}
void dequeue()
{
    if (front == -1)
    {
        printf("Queue is underflow.\n");
    }
    else
    {
        printf("Deleted element = %d\n", queue[front]);
        if (rear == front)
        {
            rear = front = -1;
        }
        else
        {
            front++;
        }
    }
}
void display()
{
    if (front == -1 && rear == -1)
    {
        printf("Queue is empty.\n");
    }
    else
    {
        printf("Elements in the queue : ");
        for (int i = front; i <= rear; i++)
        {
            printf("%d ", queue[i]);
        }
        printf("\n");
    }
}
void size()
{
    if (front == -1 && rear == -1)
        printf("Queue size : 0\n");
    else
        printf("Queue size : %d\n", rear-front+1);
}
void isEmpty()
{
    if (front == -1 && rear == -1)
        printf("Queue is empty.\n");
    else
        printf("Queue is not empty.\n");
}
```

```

}
int main()
{
    int op, x;
    while(1)
    {
        printf("1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit\n");
        printf("Enter your option : ");
        scanf("%d",&op);
        switch(op)
        {
            case 1:
                printf("Enter element : ");
                scanf("%d",&x);
                enqueue(x);
                break;
            case 2:
                dequeue();
                break;
            case 3:
                display();
                break;
            case 4:
                isEmpty();
                break;
            case 5:
                size();
                break;
            case 6: exit(0);
        }
    }
}

```

Execution Results - All test cases have succeeded!

| Test Case - 1 |
|--|
| User Output |
| 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 2 |
| Enter your option : 2 |
| Queue is underflow. 3 |
| 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 3 |
| Enter your option : 3 |
| Queue is empty. 4 |
| 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 4 |
| Enter your option : 4 |
| Queue is empty. 5 |
| 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 5 |
| Enter your option : 5 |
| Queue size : 0 1 |
| 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1 |
| Enter your option : 1 |
| Enter element : 14 |

| |
|--|
| Successfully inserted. 1 |
| 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1 |
| Enter your option : 1 |
| Enter element : 78 |
| Successfully inserted. 1 |
| 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1 |
| Enter your option : 1 |
| Enter element : 53 |
| Successfully inserted. 3 |
| 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 3 |
| Enter your option : 3 |
| Elements in the queue : 14 78 53 5 |
| 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 5 |
| Enter your option : 5 |
| Queue size : 3 6 |
| 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 6 |
| Enter your option : 6 |

| Test Case - 2 |
|--|
| User Output |
| 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1 |
| Enter your option : 1 |
| Enter element : 25 |
| Successfully inserted. 2 |
| 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 2 |
| Enter your option : 2 |
| Deleted element = 25 2 |
| 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 2 |
| Enter your option : 2 |
| Queue is underflow. 3 |
| 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 3 |
| Enter your option : 3 |
| Queue is empty. 1 |
| 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1 |
| Enter your option : 1 |
| Enter element : 65 |
| Successfully inserted. 3 |
| 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 3 |
| Enter your option : 3 |
| Elements in the queue : 65 4 |
| 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 4 |
| Enter your option : 4 |
| Queue is not empty. 2 |
| 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 2 |
| Enter your option : 2 |
| Deleted element = 65 4 |
| 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 4 |
| Enter your option : 4 |
| Queue is empty. 5 |
| 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 5 |
| Enter your option : 5 |

| |
|--|
| Queue size : 0 1 |
| 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1 |
| Enter your option : 1 |
| Enter element : 63 |
| Successfully inserted. 5 |
| 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 5 |
| Enter your option : 5 |
| Queue size : 1 6 |
| 1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 6 |
| Enter your option : 6 |