

* Scope of Parallel Computing -

- Tackling large problems
- Scientific & Engineering Applications.
- Data Processing & Analysis
- Advanced Graphics & Simulations.
- Financial Modeling & Risk Analysis
- Beyond Traditional Computers.

Parallel Sorting

- Bubble
- Merge

Parallel Search Algo

- BFS
- DFS

Distributed Computing

→ Document Classification

→ Frameworks

- Kubernetes
- GPU Appⁿ
- Parallel Computing for AI/ML.

* Issues in sorting on parallel computers.

- Data Distribution
- Communication Overhead
- Load Balancing.
- Algorithm choice.
- Granularity
- Synchronization
- Scalability

- where input & output is stored?
- How comparisons are performed?

Breadth First Search

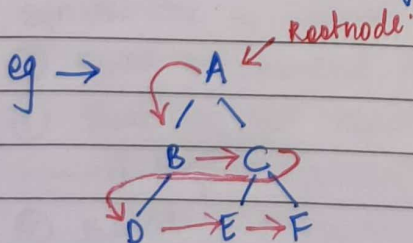
- Uniformed Search
- Queue based
- explores all neighbor nodes before moving deeper.

• QUEUE (FIFO)

- more memory intensive.
- level by level
- slow for large graphs.
- tree level by level
- Applⁿ → finding shortest paths
 - min spanning trees.
 - connected components in unweighted graphs.

• Is slow

- Backtracking isn't allowed
- space complexity is more critical as compared to time complexity.



A, B, C, D, E, F

Depth-First Search

- Uniformed Search
- stack-based
- explores as far as branch possible along each ~~node~~ branch

• stack (LIFO)

- less memory intensive
- Follows one path deeply.

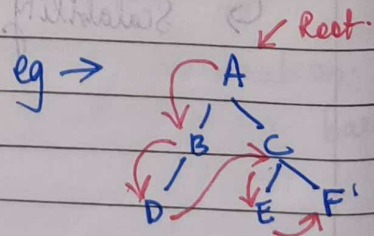
• fast for specific nodes

- subtree by subtree
- Applⁿ - Topological sorting
- finding cycles
- path finding in some cases

• Is fast

- Backtracking ~~is~~ allowed
- lesser space

complexity, at a time needs store only single path from root to leaf node.



A, B, D, C, E, F

Parallel BFS

- Level wise exploration
- Queue (FIFO)
- concurrent level exploration
- typically balanced workload
- Dense scalability (regular structures)
- efficient for high branching
- ~~visit~~ all neighbors of a level
- distributed queue/work stealing
- level management (synchronization)
- easier with a level
- communication \rightarrow high (distributed queue)
- shortest paths (unweighted, connected components)
- scales well with efficient commⁿ

suitable for

Parallel DFS

- Depth first exploration
- Stack (LIFO)
- concurrent branch exploration
- potential load imbalance
- sparse, irregular structures
- efficient for low branching
- Multiple paths concurrently
- need to multiple stacks
- needed to avoid conflicts
- tricky for loadbalancing
- High (shared paths)
- cycles, connected components
- Limited by communication

Parallel Bubble Sort

- efficiency \rightarrow Low
- Time complexity $\rightarrow O(n^2)$
- Reasoning \rightarrow Relies on adjacent elements, limiting independent work
- data movement \rightarrow high due to element swapping
- speedup \rightarrow limited (large datasets)
- stability \rightarrow typically stable
- Commⁿ \rightarrow High
- Scalability \rightarrow Poor
- Buffer for Parallel sorting \rightarrow No

Parallel Merge Sort

- high
- $O(n \log n)$
- Divide & conquer for independent sub array sorting
- lower due to merging sorted
- Significant
- stable
- lower
- Good
- Yes

* Distributed Computing

- processing tasks across multiple interconnected computers or nodes
- document classification is distributed comp applⁿ into predefined classes or categories
- It leverages parallelism to large volumes of text data efficiently.
- distributes workload among multiple processing nodes.
- subset of documents, result are aggregated to produce final classification
- enhance scalability & performance by leveraging resources.
- Application - information retrieval, content filtering & sentiment analysis
- distributed computing frameworks like Apache Hadoop & Spark facilitate distributed document classification.
- contributes to faster & more accurate information processing in diverse domains.

* Frameworks -

1) Kubernetes -

- open source system for handling development lifecycle.
- Helps in automating deployment, scaling & management of containerized applⁿ that also support distributed computing.
- Helps is not compromising security or reliability.
- saves time on infrastructure management.
- Acts as an orchestrator for containers.
- portable, extensible open source platform for managing workload
- designed to help developers & administrators manage applⁿ & services.
- works by dividing applⁿ & services into smaller isolated components ^{called containers}
- popular & widely used framework for automating deployment, scaling & management
- features → automatic scaling, self healing & rolling updates
- integrates with range of tools.

Applⁿ → • service discovery & load balancing
• distribute network traffic

- automated rollout & rollback
- automated bin packing
- self healing Kubernetes

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GPU computing

- Graphics ~~comp~~ processing unit (GPU) to perform highly parallel calculation
- essential to graphical rendering
- allows enormous parallelization.

strengths & weakness.

- excels at some task may or may not
- increases throughput of data & no. of concurrent calculations.
- Arithmetic Intensity
- good for GPU acc rate of math operation $\rightarrow 10:1$.
- high degree of parallelism.
- sufficient GPU memory.

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GPU computing Applⁿ-

- features numerous cores optimized for parallel processing for data intensive ^{computation}
- leverage parallelism to accelerate computations & handles large datasets
- CUDA & OpenCL \rightarrow developers to harness GPU resource for parallel comp^s
- accelerate ML frameworks like TensorFlow & PyTorch.
- deployed in cloud environment.
- keeps workflows simple, portable & scalable.

- 1) Deep learning.
- 2) Drug Design
- 3) Seismic Imaging
- 4) Automotive design.
- 5) Astrophysics
- 6) option pricing.
- 7) weather forecasting
- 8) Data Analytics
- 9) Machine Learning.

Parallel computing for AI/ML - KubeFlow

- ML toolkit for Kubernetes
- keeps workflows simple, portable & scalable
- supports Jupyter notebooks & tensorflow model convenient.
- adds portability in ML Deploy
- GPU accelerate parallel programming
- Realtime inference & prediction

challenges \rightarrow

- synchronization
- communication overhead
- load balancing

Odd even Transposition-

- Sorts array into phases ie odd & even.

- 1) immediate right index pair.
- 2) compare exchange. (small goes towards left)
- 3) then iteration 2 (even) (big no \rightarrow towards right)
- 4) consider even index.
- 5) 3rd iteration (odd index).

after 8 phases \rightarrow output generated