

Devin Weaver



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@sukima (https://github.com/sukima)		

Proficiency

JavaScript (ES2015), Node, Ember, Backbone, jQuery, CSS, HTML5, CoffeeScript, Appcelerator Titanium, Ruby on Rails, Node.js, JSON, PHP, Java, iOS, Android, Shell scripting, SQL, XML, PostGIS, Git, BDD/TDD, Unix/Linux, Mac OS X, Windows

Very proficient on command line using tmux, bash, and Vim

Work History

04/2013 - Present

Senior Software Engineer, [SeeClickFix, Inc.](https://seeclixfix.com/) (<https://seeclixfix.com/>)

I am a lead EmberJS engineer. I maintain and develop our backend client facing web application written entirely in EmberJS and interfaces with our Ruby on Rails API. I maintain an iOS application written in Appcelerator Titanium (JavaScript → native). I've written several Node based build system using Gulp, Browserify, Ember. I've written several (in-house) stream based plugins for Gulp. I help maintain our Native Android application. I actively maintain and enhance our main system with Ruby on Rails. I wrote a test suite frame work in Jasmine for Titanium code and later ported the same system to Mocha.

- Senior EmberJS Engineer
- Ruby on Rails developer
- Study in Node.JS, Bash, Vim, and Git
- iOS / Appcelerator Titanium developer

03/2010 - 04/2013

Simulation Specialist, Yale New Haven Health System

- Linux system administration
- Document technical manuals, process and procedures
- Fix computer hardware and software installs
- Develop flowchart based programs for medical simulations
- Developed scheduling software (see above)
- Developed equipment tracking software (see above)
- Administer bug tracking and issue tracking software.
- Management experience

09/2003 - 03/2011

Emergency Medical Tech Paramedic, AMR and American Ambulance

- Provided medical care to patients
- Leadership skills
- Studied computer programming (Ruby on Rails, JavaScript, ObjectiveC, and more) in between calls

Portfolio

- [Escape Room Mainframe](https://sandbox.tritarget.org/mainframe/) (<https://sandbox.tritarget.org/mainframe/>) Disable a self-destruct sequence with a CRT-themed mini game [EmberJS, JavaScript, CSS]
- [Virtual Diceware](https://sukima.github.io/virtual-dice-ware) (<https://sukima.github.io/virtual-dice-ware>) Create human readable secure passwords with dice and EmberJS [EmberJS, JavaScript, Bootstrap, Random numbers, Entropy]
- [ember-jsend-api](https://github.com/sukima/ember-jsend-api) (<https://github.com/sukima/ember-jsend-api>) Ember addon for working with jsend API endpoint without ember-data [EmberJS, JavaScript]
- [ember-promise-talk](https://sukima.github.io/ember-promise-talk) (<https://sukima.github.io/ember-promise-talk>) A slot machine using EmberJS, Promises, and Timers [EmberJS, Promises, JavaScript]
- [ember-cli-select-picker](http://sukima.github.io/ember-cli-select-picker/) (<http://sukima.github.io/ember-cli-select-picker/>) An Ember based reinvention of the select picker for Bootstrap 3 [EmberJS, Bootstrap]
- [SkiQuery](https://github.com/sukima/skiQuery) (<https://github.com/sukima/skiQuery>) A clone of a text based game [JavaScript, jQuery]

Education

- Associate of Computer Science Degree, Three Rivers Community Technical College, 2006

Associations

- Member of Groton Ambulance Association
- Technology Committee Chairman at local church
- Contributing Member to [NewHaven.io Meetup](http://newhaven.io/) (<http://newhaven.io/>)
- Git instructor for local [A100 apprenticeship program](http://indie-soft.com/a100/) (<http://indie-soft.com/a100/>)