SULAIMAN SULAMAN

Final-year BSc IT Student | Aspiring Software Developer

📞 (071) 438-7704   📍 Potchefstroom, South Africa   @ SULAIMANSULAMAN@GMAIL.COM   LinkedIn Profile   Github Profile

ABOUT ME

I'm a final-year BSc IT student passionate about learning new things, solving problems, and fixing tech. I enjoy collaborating with others, working hard, and always meeting deadlines. In my free time, you'll find me watching tech videos, playing video games, or taking things apart and putting them back together.

SKILLS

Python, Java, C#, C++, SQL, Basic Machine Learning, React, Firebase, Tailwind, Electron, GameMaker, Problem-Solving, Adaptability, Collaboration.

EXPERIENCE

Arcademia Game Jam, North West University (Potchefstroom) — *Game Developer*

MAY 2025

- Won 1st place at the 2025 Arcademia Game Jam with a network themed twin-stick shooter game built in under 48 hours.
- Collaborated with a team using GameMaker Studio with Game Maker Language

https://github.com/sulaimansulaman-dev/ip-conflict-arcademia-game-jam

PROJECTS

Vehicle Rental Management System — *C# Winforms & SQL Server*

SEP 2024

- Built a desktop app for managing vehicles, customers, payments and rental orders.
- Developed in Visual Studio using C# WinForms, used full CRUD, validation, and reporting, connected to SQL Server via ADO.NET.

https://github.com/sulaimansulaman-dev/roadrunner-rental-system

Messaging App — *React, Tailwind, Firebase, Electron*

AUG 2024

- Built a real-time messaging app using React, Tailwind, Firebase, and Electron with support for private and group chats.

https://github.com/sulaimansulaman-dev/Messaging-App

EDUCATION

North-West University, Potchefstroom — *Bsc, Information Technology*

FEB 2023 – NOV 2025 (Expected)

GPA:65.40%

- Coursework: Programming, Databases, Data Structures and Algorithms, Artificial Intelligence, Systems Analysis and Design, Operating Systems, Information Security, Computer Networks, and Mathematics.

Hoerskool Standerton, Standerton — *National Senior Certificate*

Graduated: NOV 2022

- Focus Subjects: Mathematics, Physical Sciences, Information Technology, and Engineering Graphics and Design.
- Participated in Coding Events and was an active member of the Robotics Club.

REFERENCES

References available on Request.