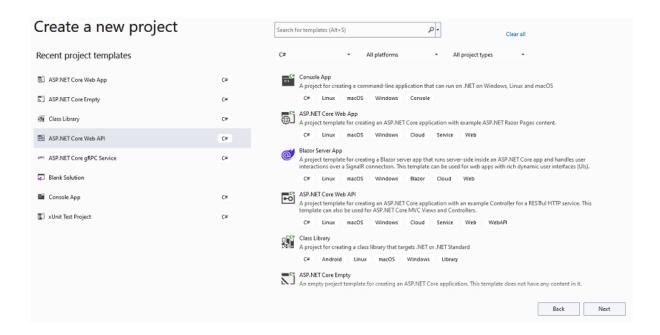
# Step by Step Implementation of.NET Core Application

## Step 1

Create a new Web API

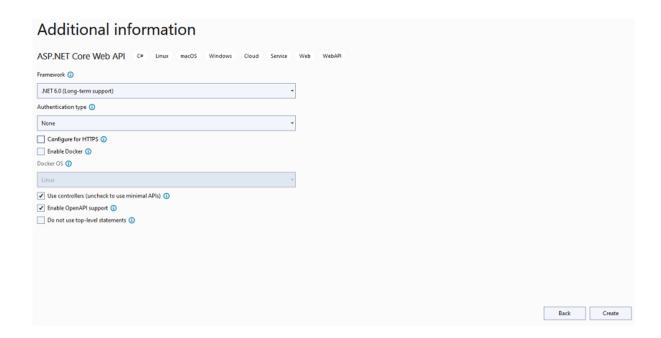


#### Step 2

## Configure the application

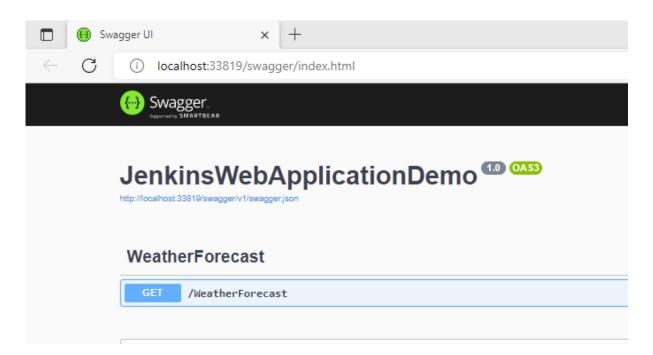
Configure your new project	
ASP.NET Core Web API C* Linux macOS Windows Cloud Service Web WebAPI	
Project name	
JenkinsWebApplicationDemo	
Location	
D:\	
Solution name ①	
JenkinsWebApplicationDemo	
Place solution and project in the same directory	
	Back Next

#### Provide additional information



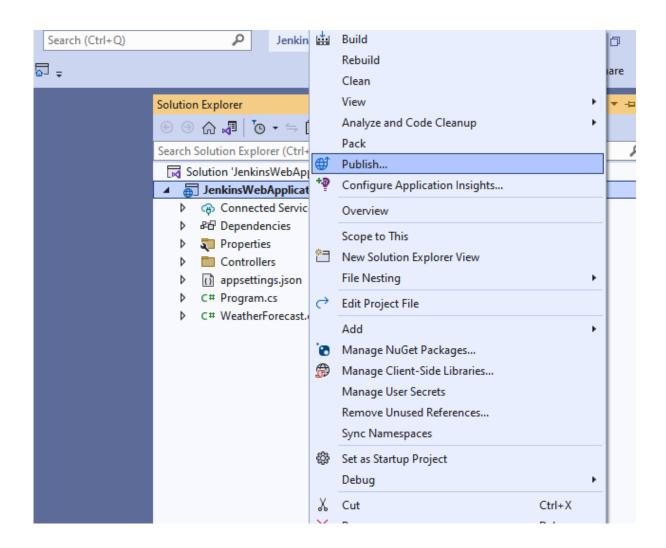
## Step 4

Finally, run the application



# Step 5

Now we are going to publish this code

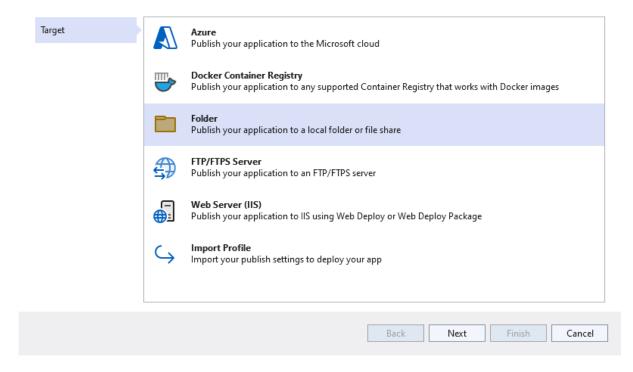


Step 6

Select folder

# Publish

Where are you publishing today?

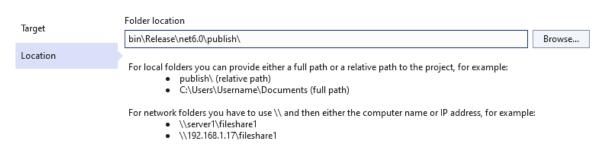


# Step 7

It will take default publish path

## Publish

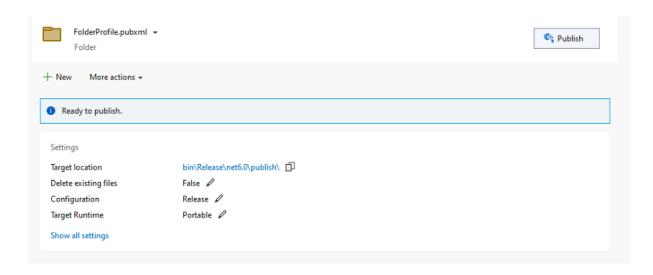
Provide the path to a local or network folder



Finish Cancel	Next	Back

# Step 8

## Finally, publish



## Step 9

Go to the property section of project inside solution and edit FolderProfile.pubxml file and change the web publish method to Package

```
FolderProfile.pubxml → X WeatherForecastController.cs
                                                  UnitTest1.cs
             <?xml version="1.0" encoding="utf-8"?>
         2 -<!--
Server Explorer
            https://go.microsoft.com/fwlink/?LinkID=208121.
            -->
         5 □<Project>
         6 	☐ <PropertyGroup>
                 <DeleteExistingFiles>False</DeleteExistingFiles>
         8
                 <ExcludeApp_Data>False</ExcludeApp_Data>
                <LaunchSiteAfterPublish>True</LaunchSiteAfterPublish>
         9
                <LastUsedBuildConfiguration>Release</LastUsedBuildConfiguration>
                 <LastUsedPlatform>Any CPU</LastUsedPlatform>
        11
                 <PublishProvider>FileSystem</PublishProvider>
        12
                 <PublishUrl>bin\Release\net6.0\publish\</PublishUrl>
        13
        14
                 <WebPublishMethod>Package</WebPublishMethod>
               </PropertyGroup>
        15
            </Project>
        16
```

We also need Microsoft Web Deploy, and most of time it will come with Visual Studio

#### Step 11

Later on, we just create an empty xUnit Test Case project just for demo purposes inside the same solution

#### Step 11

Run your project and confirm all things are working fine on your system before committing to git.

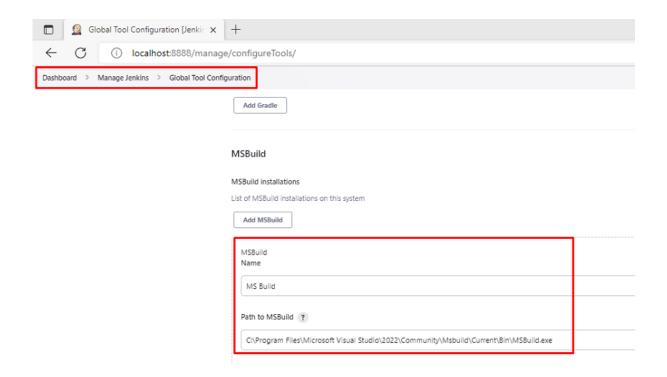
#### Step 12

Next, create a git repository and push your code into that

# Jenkins Pipeline and Configuration

## Step 1

First, we are going to add MS Build Path and Configuration for that go to the Global Tool Configuration inside the Manage Jenkins



Next, we add the git file path inside the global tool configuration

Global Tool Configuration [Jenkir 🗴	+	
← C (i) localhost:8888/manage	/configureTools/	
Dashboard > Manage Jenkins > Global Tool Config	uration	
	Git	
	Git installations	
	<b>≡</b> Git	
	Name	
	Default	
	Path to Git executable ?	
	C:\Program Files\Git\bin\git.exe	
	Install automatically ?	
	Add Git *	

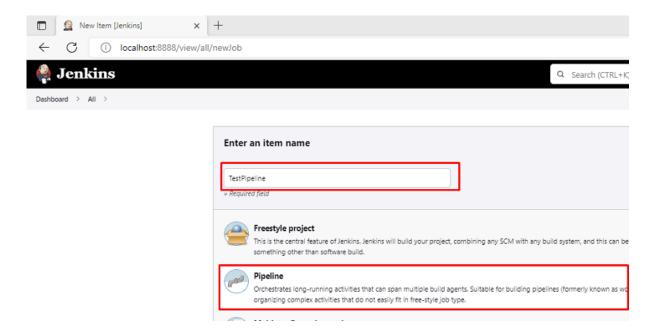
Step 3

Now, we are going to add git credentials in Manage Credentials inside Manage Jenkins click and **global credentials(unrestricted)** add and your git credentials like username and password it will create credential id automatically once you click on save and that id you need to put inside pipeline configuration.

### Step 4

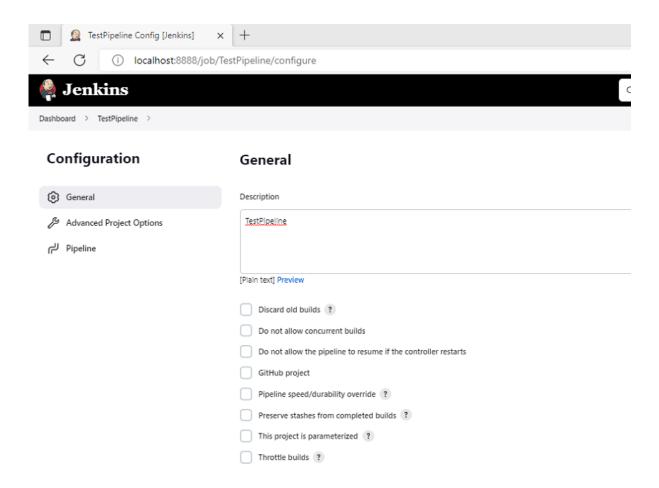
Open Jenkins Dashboard and click on New Item to create a Pipeline

The pipeline is basically the set of steps that are going to execute before creating the build that includes unit test, integration test case, and many more as per need

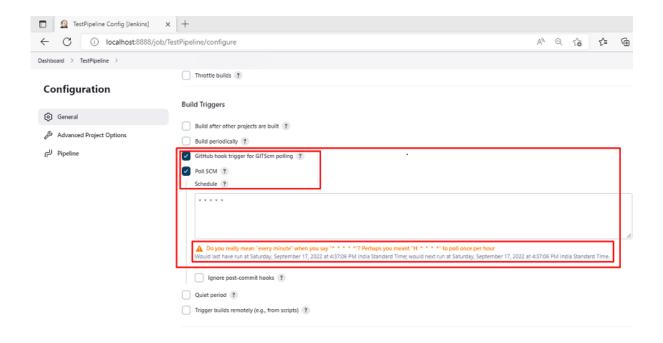


#### Step 5

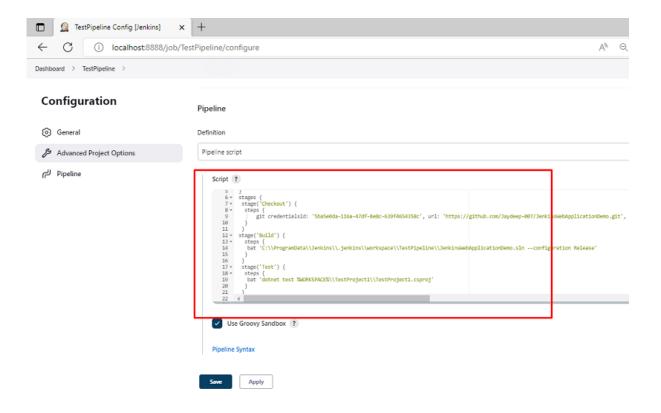
Provide general information like a description



Next, click on a few checkboxes which help us to automatically trigger the pipeline whenever we commit code inside git repositories and put five start separated by spaces that is us to trigger pipeline instantly whenever the developers commit the code

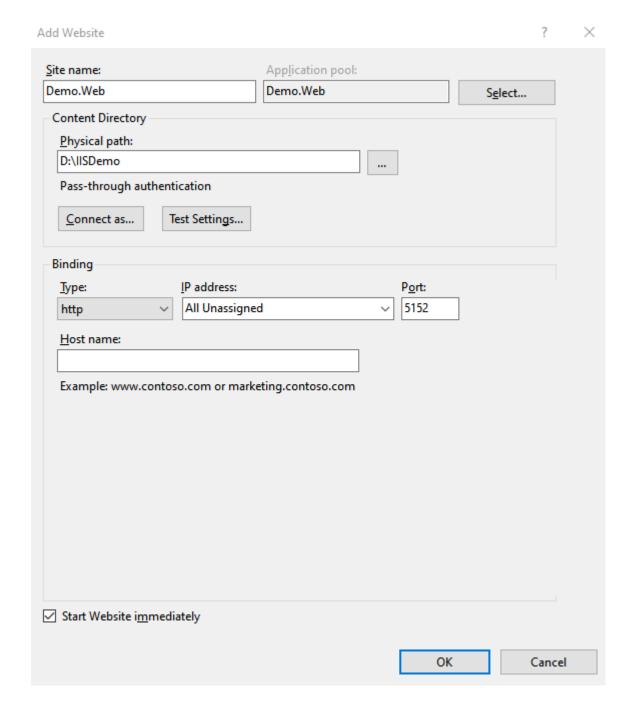


Add the following pipeline script which is basically a set of steps that are going to executes before creating the build (Note- Please make sure all your paths are corrects otherwise it will throw errors in the build process)

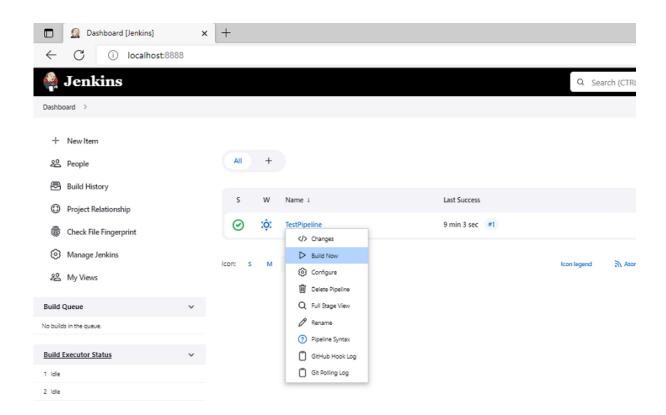


```
pipeline { agent any environment { dotnet = 'C:\\Program
Files\\dotnet\\dotnet.exe' } stages { stage('Checkout Stage')
{ steps { git credentialsId:
'5ba5e0da-116a-47df-8e8c-639f4654358c', url:
'https://github.com/Jaydeep-007/JenkinsWebApplicationDemo.git'
, branch: 'main' }   stage('Build Stage') { steps { bat
'C:\\ProgramData\\Jenkins\\.jenkins\\workspace\\TestPipeline\\
JenkinsWebApplicationDemo.sln --configuration Release' } }
stage('Test Stage') { steps { bat 'dotnet test
%WORKSPACE%\\TestProject1\\TestProject1.csproj' } }
stage("Release Stage") { steps { bat 'dotnet build
%WORKSPACE%\\JenkinsWebApplicationDemo.sln /p:PublishProfile="
%WORKSPACE%\\JenkinsWebApplicationDemo\\Properties\\PublishPro
files\\FolderProfile.pubxml" /p:Platform="Any CPU"
/p:DeployOnBuild=true /m' } stage('Deploy Stage') { steps {
//Deploy application on IIS bat 'net stop "w3svc"' bat
'"C:\\Program Files (x86)\\IIS\\Microsoft Web Deploy
V3\\msdeploy.exe" -verb:sync
-source:package="%WORKSPACE%\\JenkinsWebApplicationDemo\\bin\\
Debug\\net6.0\\JenkinsWebApplicationDemo.zip" -dest:auto
-setParam:"IIS Web Application Name"="Demo.Web"
-skip:objectName=filePath,absolutePath=".\\\PackagDemoeTmp\\\
\Web.config$" -enableRule:DoNotDelete -allowUntrusted=true'
bat 'net start "w3svc"' } } }
JavaScriptCopy
```

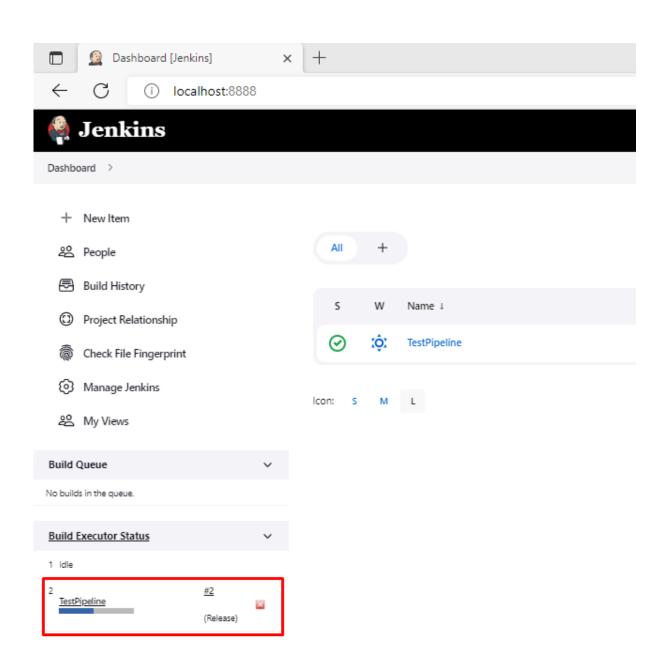
Open the IIS and create empty website and point to the any empty folder in that our pipeline will publish and deploy our code after build is getting completed

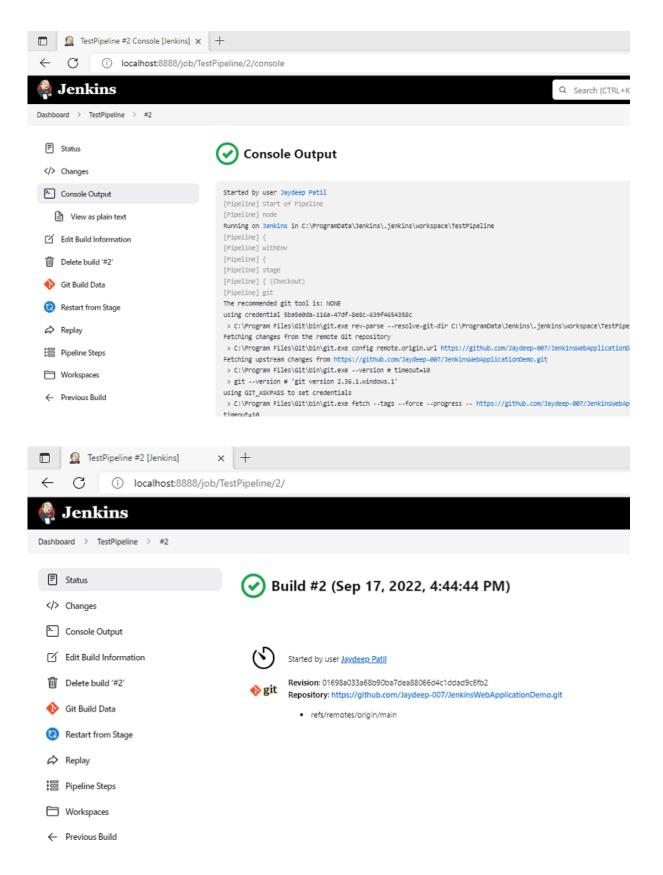


After that go to the dashboard and run your pipeline



Here you can see the build is started





Now whenever you change add commit the code then build is triggered and the pipeline is going to create a new build for us and deploy it inside the IIS. This process is continuously running. Also, if the build failed due to some test cases and

something like that then you can also configure the email using SMTP protocol inside Jenkins that helps us build

## Step 11

Finally, Open IIS and you can now access your application with the latest build

## Step 12

Browse the URL from IIS and you can see the application is in running mode

