

# Robin Schroer

[sulami@peerwire.org](mailto:sulami@peerwire.org) | [github.com/sulami](https://github.com/sulami)

## 1 Education

- 2000–2004 Grundschule Böhmerstrasse
- 2004–2012 Mercator Gymnasium Duisburg

## 2 Work

- 2011–2015 Founder @ Peerwire Developed and maintained a web platform over several iterations
- 2014–2015 Devops @ Notdienste Designed and developed most of an API for an app

## 3 Languages

- German L1
- English Fluid

## 4 Skills

- Languages Haskell, Haskell, Go, C, Shell
- Used before D, Clojure, HTML5/CSS3/JS, LaTeX, sed/awk, VimL
- Databases MySQL/MariaDB, PostgreSQL, Redis, Memcached, SQLite
- Services Nginx, Elasticsearch, Xapian, Warp, Ansible, Nagios/Icinga, Munin
- Tools stack, Cabal, Vim, Git, SSH, screen/tmux, make, gdb, valgrind, Selenium
- OSs Linux, Free-/OpenBSD, Windows XP and newer
- Distributions RHEL, SUSE, Debian, Gentoo, Arch

## 5 Notable Side projects

- hcached Network-exposed in-memory hashtable (Haskell)
- Nozdormu Python benchmarking suite
- Danketsu Microservice communication service (Go)
- GoFuse Query circuit breaker (Go)
- Medusa Nagios-compatible monitoring system (Python)
- hGM Web-based story-writer organization tool (Haskell/Yesod)
- Elena Dynamic status API (Python/Flask)
- Feed2Maildir Maildir-based feedreader (Python)
- FrankenWM Dynamic X11 tiling windowmanager (C/XCB)
- hmenu CLI fuzzy finder and launcher (Haskell)

- dgame Rudimentary OpenGL 3D engine (D/SDL)