



Web Components

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Technicalities

workshop plan

- Your trainer
 - Tomek Sułkowski
 - IT Trainer
 - FrontEnd Engineer @ StackBlitz
- Training objectives & plan
- Questions, discussions
- Issues flexibility





Tooling

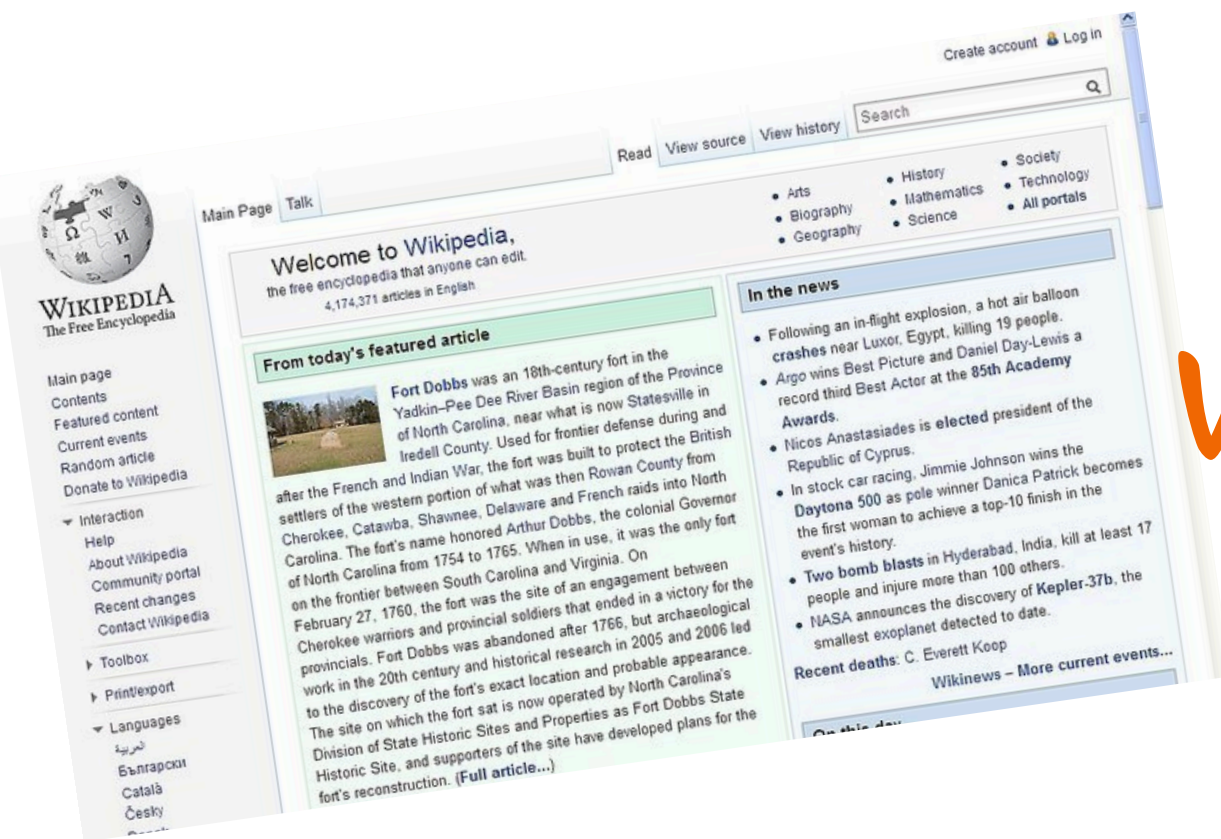




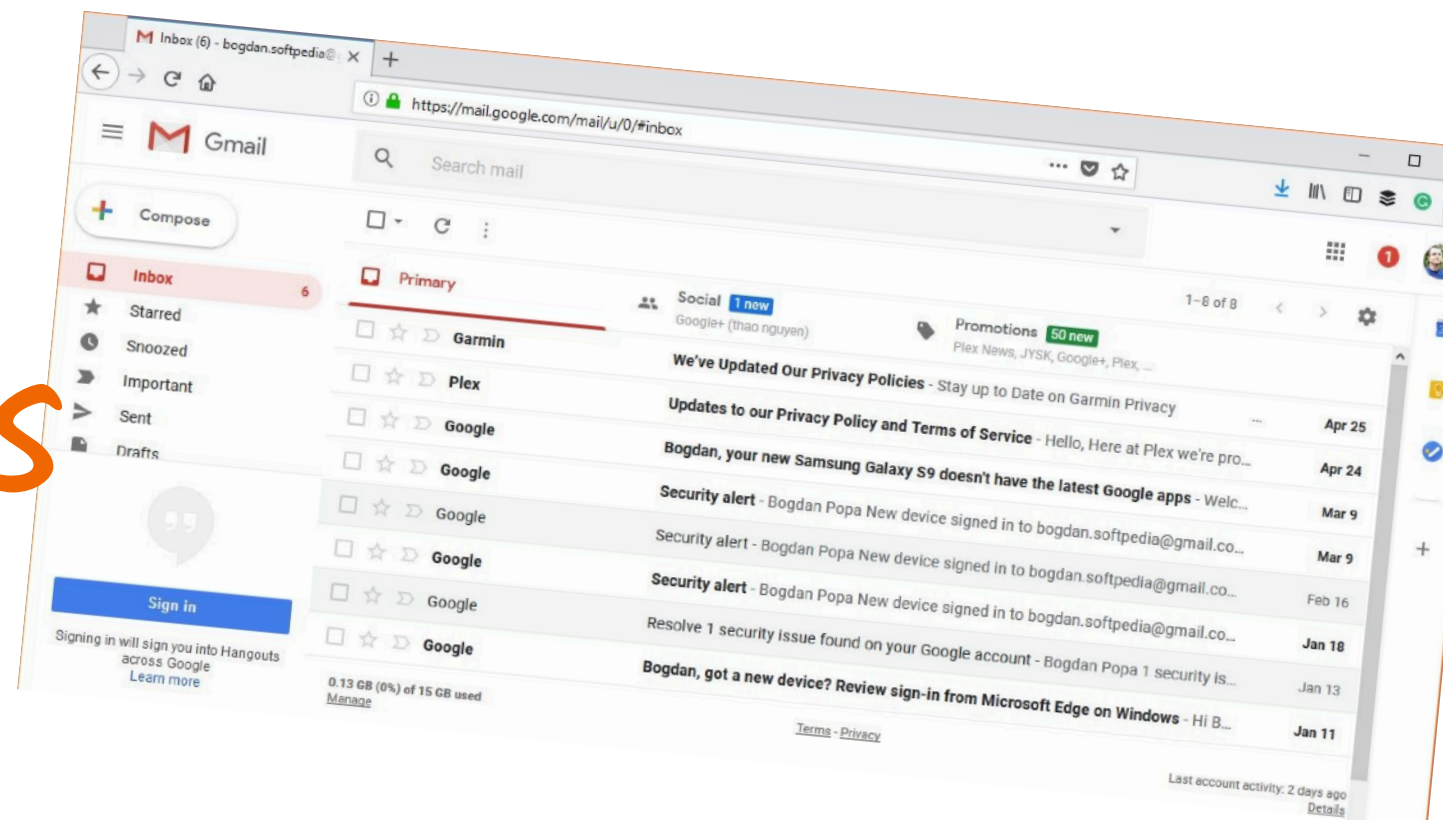
Why Components?



Why components?



VS





What's a Web Component?

“A suite of different technologies allowing you to create reusable custom elements — with their functionality encapsulated away from the rest of your code — and utilize them in your web apps.”



Limitations?

- no binding
- no change detection
- no state management
- no routing
- no forms support
- ...



Limitations?

Custom Elements (V1) - LS

Method of defining new HTML tags.

Current aligned

Usage relative

Date relative

Apply filters

Show all

?

IE	Edge	Firefox	Chrome	Safari	Opera	iOS Safari	Opera Mini	Android Browser	Opera Mobile	Chrome for Android	Firefox for Android	UC Browser for Android	Samsung Internet	QQ Browser	Baic Brow:
		2-49											4		
		50-58	4-53		10-40								5.4		
	12-18	59-62	54-66	3.1-10	41-63	3.2-10.2									
6-10	79-80	63-75	67-80	10.1-13	64-67	10.3-13.3		2.1-4							
11	81	76	81	13.1	68	13.4	all	81							
		77-78	83-85	TP											

HTML templates

Method of declaring a portion of reusable markup that is parse but not rendered until cloned.

HTML templates - LS

Method of declaring a portion of reusable markup that is parsed but not rendered until cloned.

Current aligned		Usage relative		Date relative		Apply filters		Show all		?		
IE	Edge	Firefox	Chrome	Safari	Opera	iOS Safari	Opera Mini	Android Browser	Opera Mobile	Chrome for Android	Firefox for Android	UC Brows for Andro
				3.1 - 6								
				6.1								
	12		4-25	7	10-12.1	3.2-7.1						
	13-14	2-21	26-34	7.1-8	15-21	8-8.4		2.1-4.3				
6-10	15-80	22-75	35-80	9-13	22-67	9-13.3		4.4-4.4.4	12-12.1			
11	81	76	81	13.1	68	13.4	all	81	46	81	68	12.12
		77-78	83-85	TP								

Shadow DOM (V1) - WD

Method of establishing and maintaining functional boundaries between DOM trees and how these trees interact with each other within a document, thus enabling better functional encapsulation within the DOM & CSS.

Current aligned		Usage relative		Date relative		Apply filters		Show all		?					
IE	Edge	Firefox	Chrome	Safari	Opera	iOS Safari	Opera Mini	Android Browser	Opera Mobile	Chrome for Android	Firefox for Android	UC Browser for Android	Samsung Internet	QQ Browser	Baic Brow
		2-57													
		58													
	12-18	59-62	4-52	3.1-9.1	10-39	3.2-9.3							4		
6-10	79-80	63-75	53-80	10-13	40-67	10-13.3		2.1-4.4.4	12-12.1				5.4		
11	81	76	81	13.1	68	13.4	all	81	46	81	68	12.12	11.1	1.2	7.1
		77-78	83-85	TP											



Benefits?

Browser support



CHROME



OPERA



SAFARI



FIREFOX



EDGE



HTML TEMPLATES



STABLE



STABLE



STABLE



STABLE



STABLE



CUSTOM ELEMENTS



STABLE



STABLE



STABLE



STABLE



STABLE



SHADOW DOM



STABLE



STABLE



STABLE



STABLE



STABLE



ES MODULES



STABLE



STABLE



STABLE



STABLE



STABLE



Benefits?

- Lightweight
- Flexible
- Framework independent



What is a Web Component?



Web Components' building blocks

- ES Modules
- HTML Templates
- Custom Elements
- Shadow DOM

~~ECMAScript 6~~

ECMAScript 2015



ECMAScript 2015

- JavaScript standard following ECMAScript 5 version
- The biggest single development of the JS language yet
- Since 2015 new versions comes in yearly release schedule
- ECMAScript 2016 is a much smaller change
- 5 stages for each proposal development

Strawman (0) -> Proposal (1) -> Draft (2) -> Candidate (3) -> Finished (4)



ES2015 - arrow functions

// Implicit returns

```
var odds = myArr.map(v => v + 1);  
var nums = myArr.map((v, i) => v + i);  
var pairs = myArr.map(v => ({even: v, odd: v + 1}));
```

// Declarations stay in brackets

```
nums.forEach(v => {  
  if (v % 5 === 0) fives.push(v);  
});
```

// Lexical this

```
var bob = {  
  _name: "Bob",  
  _friends: [],  
  printFriends() {  
    this._friends.forEach(f =>  
      console.log(this._name + " knows " + f));  
  }  
}
```




ES2015 - classes

```
class Student extends Person {  
  constructor(name, age, major) {  
    super(name, age);  
    this.major = major;  
  }  
  
  greet(greeting) {  
    console.log(greeting, this.name);  
  }  
  
  get year() {  
    return (new Date()).getFullYear() - this.age;  
  }  
  
  set age(age) {  
    this.age = parseInt(age);  
  }  
  
  static defaultAge() {  
    return 18;  
  }  
}
```



ES2015 - template literals

tag `Welcome to **\${myApplicationName}**, where
strings are quite powerful... finally `



ES2015 - modules

```
// lib/math.js
export function sum(x, y) {
  return x + y;
}
export var pi = 3.141593;
export default var name = "Math module";
```

```
// app.js
import * as math from "lib/math";
alert("2 $\pi$  = " + math.sum(math.pi, math.pi));
```

```
// otherApp.js
import anyName from "lib/math";
import {sum, pi} from "lib/math";
alert("2 $\pi$  = " + sum(pi, pi));
```



ES2015 - [resources]

Learn more about:

- maps & weakmaps
- sets & weaksets
- proxies
- reflection
- symbols
- ...

<https://ponyfoo.com/articles/es6>



Web Components API



Web Components: create

```
class Hello extends HTMLElement {  
  constructor() {  
    super()  
  }  
}
```



Web Components: register

```
window.customElements.define(...)
```

Defines a new custom element.

Two types of custom elements are:

- Autonomous custom element: Standalone elements. Don't inherit from built-in HTML elements.
- Customized built-in element: Inherit from — and extend — built-in HTML elements.



Web Components: shadows

Element.**attachShadow**({mode: 'open' })

Attaches a shadow DOM tree to the specified element and returns a reference to its ShadowRoot

Element.**shadowRoot**

Read-only property represents the shadow root hosted by the element



Web Components: shadows

Node.**getRootNode**({composed: Bool}?)

Returns the context object's root
#document or *shadowRoot*

Element.**isConnected**

true is the Node is **connected**,
false otherwise



Web Components: lifecycle

connectedCallback

disconnectedCallback

custom element is first connected (/disconnected)
to the document's DOM

attributeChangedCallback

when one of the custom element's attributes is

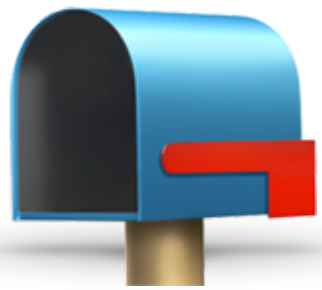
- added,
- removed,
- changed



Template element

```
<template id="tmp1">  
  <style>div {color: green}</style>  
  <div>Hello template</div>  
</template>
```

Holds HTML that is not to be rendered immediately when a page is loaded but may be instantiated using JavaScript



Slot element

```
<slot name="something">
```

A placeholder inside a web component that you can fill with your own markup:

```
<my-component>  
  <span slot="something">Hello!</span>  
</my-component>
```



State Management





MobX



observable

computed

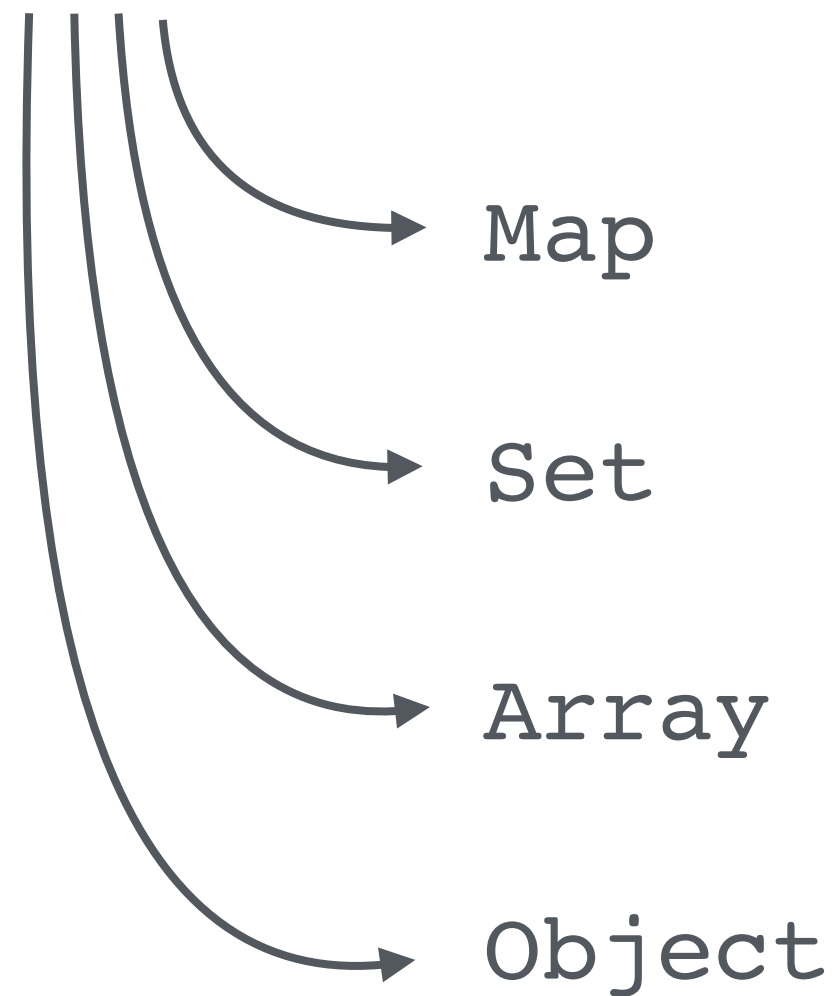
action

autorun



MobX: observable

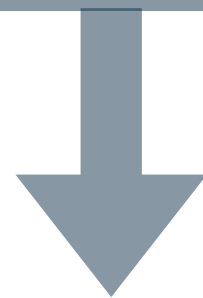
observable(value)





MobX: autorun

```
autorun(( ) => console.log(value))
```

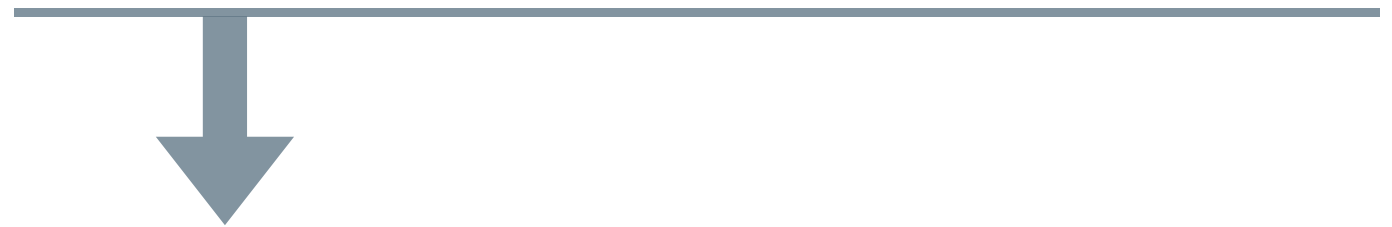


Run it whenever **observable value** changes



MobX: autorun

```
const currentFib = computed(() => fib(value))
```



f_x = A3-B3			
	A	B	C
1	Data		Results
2			10
3	20	10	10
4	15	5	25
5			17
6			

creates a new observable that changes whenever the used **observable value** changes



MobX: autorun

action(() \Rightarrow `value.myStatus++`)



A piece of code that changes the state
(*implicitly or explicitly*)



Stencila



Stencil component

```
@Component( {  
  tag: 'my-color'  
})  
export class MyColorComponent {  
  render() {  
    return (  
      <p>My favorite color is {this.color}</p>  
    );  
  }  
}
```



Stencil component's data

```
export class MyColorComponent {
```

```
  @Prop() color: string = 'blue';
```

```
  @State() open = false;
```

```
}
```

external

internal



Stencil lifecycle methods

connectedCallback()

disconnectedCallback()

componentWillLoad()

componentDidLoad()

componentWillRender()

componentDidRender()

componentShouldUpdate()

componentWillUpdate()

componentDidUpdate()



Stencil events

*from
outside*



```
@Listen( 'click' )  
handleClick(e) {  
    console.log( 'What a click!', e );  
}
```

*to
outside*



```
@Event( ) complete: EventEmitter
```

```
/* ... */
```

```
this.complete.emit()
```