JLEE

**UI | UX DESIGNER +
FRONT-END DEVELOPER**

✉ ejisulee@gmail.com

🌐 Website: www.jisulee.ca

⌨ Github: https://github.com/suleee

📍 Vancouver BC Canada

EDUCATION

EMILY CARR UNIVERSITY OF ART + DESIGN

Vancouver

Bachelor of Digital Interactive Art

RED ACDEMY

Vancouver

Web Professional Development

BCIT

Vancouver

Java/ Node.js/ Javascript

SKILLS

Research/ Problem sloution/ Storyboard/ Flow-chart/ UX Design/ Interaction Design/ UI Design

SOFTWARE:
Photoshop/ Illustrator/ Flash/ Adobe XD/ After Effect/ Premiere/ Figma/ Invision

HTML/ CSS/ SASS/ REACT/ REACT NAVTIVE/ Javascript/ Perforce/ Git

PHP/ Python/ Java

LANGUAGES

English

Korean

WORK EXPERIENCE

BLACKBIRD INTERACTIVE

Vancouver

2023 Jan - Present

UI | UX Designer

- Launched AAA Game (RTS) Minecraft Legend.

- Generate and help lead ideation solutions for complex design problems.

- Created and refined prototype of various fidelities (rapid, mid-fidelity, high fidelity) to communicate intent and evaluate effectiveness.

- Partner closely with developers to implement high-quality, well-crafted, design-led initiatives.

- Actively contributed to the codebase using the Bedrock/React library, which encompassed tasks such as prototyping, implementing, refining CSS styles, adding interactive game elements, and using version control (Git, GitHub) for effective collaboration with engineers.

NAVIGATOR GAMES LTD.

Vancouver

2018 May - 2022 Dec.

UI | UX Designer

- Launched RPG Mobile game called Avatar The Last Airbender.

- Provide direction and input into user experience design and interactions for mobile platforms.

- Create concepts for wireframes, prototypes, UI mock-ups, and information architecture with a clear focus on the development, QA, and Marketing teams.

- Take complex information and turn it into user-friendly UI design solutions.

- Work closely with the engineers to implement the UI in Unity.

Senior Web Designer

- Create a website by using HTML, Javascript, CSS, PHP, etc.

- Design research, ideation, and creation of marketing and branding assets. Pitch & innovate creative ideas or new initiatives to Ecommerce Analysts to enhance design or projects.

- Check Google Analytics weekly to monitor user engagement, perform maintenance, and make product improvements

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Storyboard/ Flow-chart/ UX
Design/ Interaction Design/ UI
Design

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PHP/ Python/ Java

LANGUAGES

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PROJECTS

MINECRAFT LEGEND

Vancouver

2023 Jan

Support Engineer Team

Bedrock/ React library built by Microsoft

- Refined CSS and implemented the prototype.

- Created a new @react-facet to transfer the image from the main folder.

- Utilized version control with Git to collaborate with engineers.

TURGGO

Vancouver

2020

Front-End Developer

React and React Native

- Created wireframe and structure - React, HTML, CSS, and SASS.

- Used version control to deploy code (Git, GitHub, GitHub Actions).

- Collaborated with a senior developer on data manipulation before and after sending data to the backend.

- Created a React Native application using Expo, including visual components such as screens, buttons, layouts, and navigation

DONANUM

Vancouver

2019

Front-End Developer

React

- Created wireframe and structure - React, HTML, CSS, and SASS.

- Utilized version control to deploy code (Git, GitHub, GitHub Actions).

- Collaborated with a senior developer on data manipulation before and after sending data to the backend.

**IRON MAIDEN LEGACY
OF THE BEAST MOBILE
GAME WIKI SITE**

Vancouver

2018

Front-End Developer + UI | UX Designer

WordPress

- Build in-game wiki page by using PHP in WordPress

- Utilized HTML, CSS, PHP and AWS to upload images Use custome filed and use CSV importer