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Algorithms and Data Structures Assignment 4

Submission deadline for the exercises: 16. April 2023

4.1 Search

In the following, we want to compare the performance of binary search and interpolation search.

- a) In the lecture, we learned about the recursive implementation of binary search. Here we will look at an iterative implementation. Implement the function binary_search() provided in the search.py file. The implementation should be iterative and return the index if the key was found, otherwise -1.
- b) For interpolation search, implement the function interpolation_search() provided in the search.py file. Interpolation search works similar to binary search, but computes mid according to the following formula:

$$mid = low + \left| \frac{(key - arr[low]) \cdot (high - low)}{arr[high] - arr[low]} \right|$$

The implementation should be iterative and return the index if the key was found, otherwise -1. Note that the termination check for interpolation search needs to be extended to also check the key against the lower and upper array elements.

- c) For benchmarking, a reference implementation for linear_search() is also provided in search.py. Compare the runtime of linear search, binary search, and interpolation search for an array with 1 million elements for different keys. For initialization of the array with random data, you can use the following code:
- 1 **import** random

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- $3 \quad \text{arr} = \left[\text{random.randint} \left(0 \,, \, 10000000 \right) \right. \\ \left. \text{for i in } \mathbf{range} \left(1000000 \right) \right]$
- 4 arr.sort()
- 5 keys = [arr[random.randint(0, 1000000)] for i in range(10)]
- 6 keys.extend(random.randint(0, 1000000) for i in range(5))