

DONRS HW2

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1- Robot Description:

- Wide range of ambient conditions
- Low maintenance
- Extreme precision
- Convincing in any position
- High speed
- Optimal work envelope



KR 10 R1100-2 has six axis and:

- Minimum cycle times. The KR AGILUS-2 has six axes and is consistently rated for particularly high working speeds. At the same time, it offers extreme precision.
- Space-saving integration. Low space requirements and the installation in any position make the KR AGILUS-2 extremely adaptable.
- Integrated energy supply system. Thanks to the integrated energy supply system, the KR AGILUS-2 impresses with reduced disruptive contours and the reliable supply of energy to tools.
- Two protection ratings. The KR AGILUS-2 conforms to protection rating IP 65 and, with pressurization, even meets the requirements of the higher protection rating IP 67.
- KR C4 architecture and functionalities. KUKA small robots are every bit as versatile as their larger relatives. They are operated via the KR C4 compact and KR C4 smallsize-2 controllers, with the same range of functions as the service-proven KR C4 controller.
- KUKA.SafeOperation. KUKA small robots set standards in safety. Only they offer the KUKA.SafeOperation functionality, which radically simplifies the effective cooperation of humans and machines.

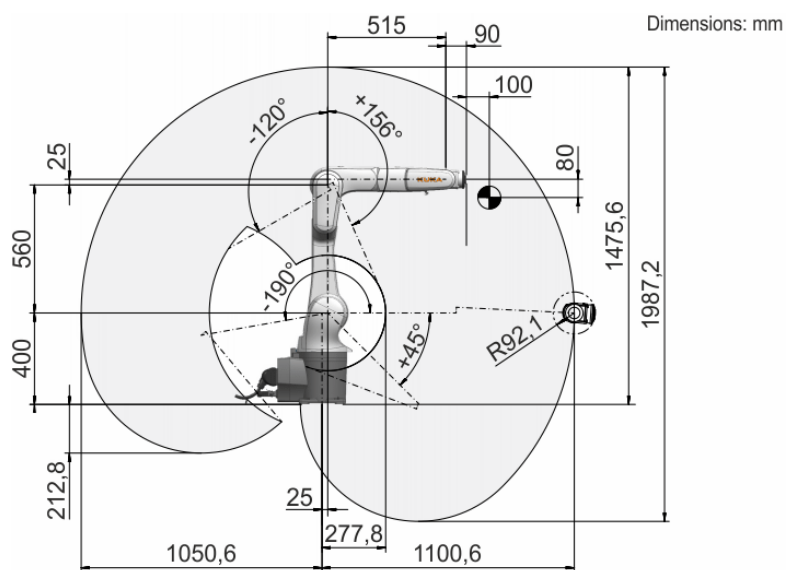
KR AGILUS-2**KR 10 R1100-2**

Max. reach	1,100 mm
Rated payload	10 kg
Pose repeatability	±0.01 mm
Number of axes	6
Mounting position	Floor, ceiling, wall, angle
Variant	–
Robot footprint	208 mm x 208 mm
Weight (excluding controller), approx.	55 kg

Axis data /

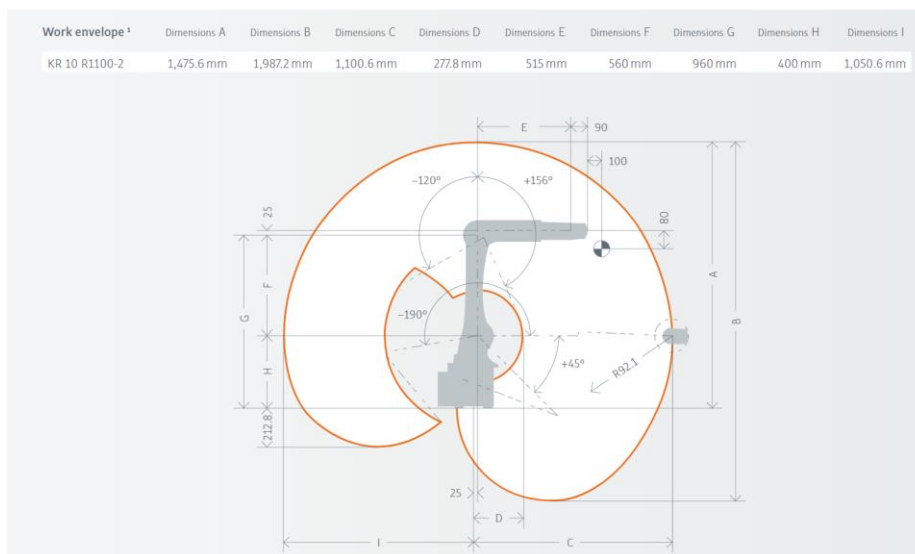
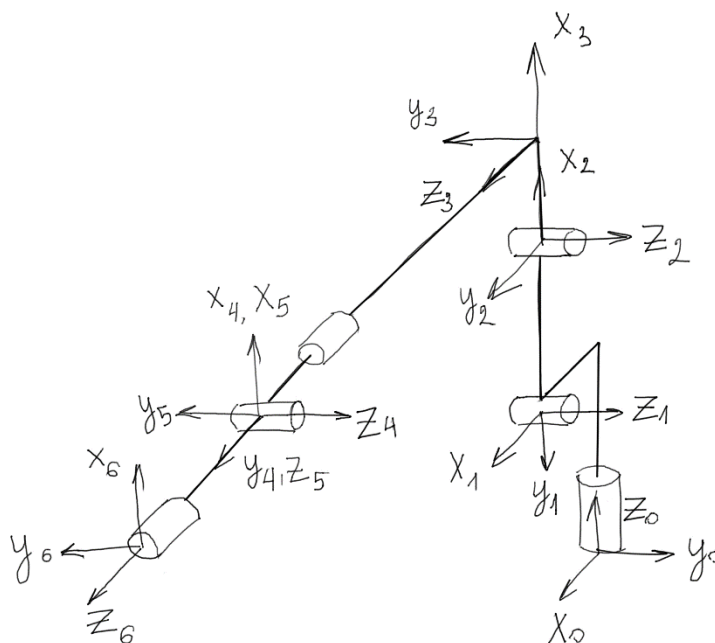
Range of motion

Axis 1 (A1)	+ / -170°
Axis 2 (A2)	+45° / -190°
Axis 3 (A3)	+156° / -120°
Axis 4 (A4)	+ / -185°
Axis 5 (A5)	+ / -120°
Axis 6 (A6)	+ / -350°

Workspace graphic**Technical data**

Maximum reach	1101 mm
Maximum payload	11.1 kg
Pose repeatability (ISO 9283)	± 0.02 mm
Number of axes	6
Mounting position	Floor; Ceiling; Wall; Desired angle
Footprint	208 mm x 208 mm
Weight	approx. 55 kg

The kinematic Model



The Forward kinematics:

Get the forward kinematics

```
%% Define the forward kinematics
```

```
syms q1 q2 q3 q4 q5 q6 a1 a2 a4
```

```
H = Rot_z(q1)*Tr_z(a1)*Rot_y(q2)*Tr_x(a2)*Rot_y(q3)*Tr_x(a4)*Rot_x(q4) * Rot_y(q5) * Rot_x(q6)
```

```
h = simplify (H)
```

h =

$$\begin{pmatrix} \cos(q_5) \sigma_{10} - \sin(q_5) \sigma_9 & \sin(q_6) \sigma_4 - \cos(q_6) \sigma_6 & \sin(q_6) \sigma_6 + \cos(q_6) \sigma_4 & \cos(q_1) \sigma_2 \\ \sin(q_5) \sigma_7 - \cos(q_5) \sigma_8 & \cos(q_6) \sigma_5 - \sin(q_6) \sigma_3 & -\sin(q_6) \sigma_5 - \cos(q_6) \sigma_3 & \sin(q_1) \sigma_2 \\ -\sin(q_2 + q_3) \cos(q_5) - \cos(q_2 + q_3) \cos(q_4) \sin(q_5) & \cos(q_2 + q_3) \cos(q_6) \sin(q_4) - \sin(q_6) \sigma_1 & -\cos(q_6) \sigma_1 - \cos(q_2 + q_3) \sin(q_4) \sin(q_6) & a_1 - a_4 \sin(q_2 + q_3) - a_2 \sin(q_2) \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

Rotation part

T4_5_6 =

$$\begin{bmatrix} \cos(q_5), & \sin(q_5) \sin(q_6), & \cos(q_6) \sin(q_5), & 0 \\ \sin(q_4) \sin(q_5), & \cos(q_4) \cos(q_6) - \cos(q_5) \sin(q_4) \sin(q_6), & -\cos(q_4) \sin(q_6) - \cos(q_5) \cos(q_6) \sin(q_4), & 0 \\ -\cos(q_4) \sin(q_5), & \cos(q_6) \sin(q_4) + \cos(q_4) \cos(q_5) \sin(q_6), & \cos(q_4) \cos(q_5) \cos(q_6) - \sin(q_4) \sin(q_6), & 0 \\ 0, & 0, & 0, & 1 \end{bmatrix}$$

Translation part

T0_3 =

$$\begin{bmatrix} \cos(q_2 + q_3) \cos(q_1), & -\sin(q_1), & \sin(q_2 + q_3) \cos(q_1), & \cos(q_1) (a_4 \cos(q_2 + q_3) + a_2 \cos(q_2)) \\ \cos(q_2 + q_3) \sin(q_1), & \cos(q_1), & \sin(q_2 + q_3) \sin(q_1), & \sin(q_1) (a_4 \cos(q_2 + q_3) + a_2 \cos(q_2)) \\ -\sin(q_2 + q_3), & 0, & \cos(q_2 + q_3), & a_1 - a_4 \sin(q_2 + q_3) - a_2 \sin(q_2) \\ 0, & 0, & 0, & 1 \end{bmatrix}$$

To use the matrix as possible as I can I will assume it like this:

$$T = \begin{bmatrix} a_{11} & a_{12} & a_{13} & a_{14} \\ a_{21} & a_{22} & a_{23} & a_{24} \\ a_{31} & a_{32} & a_{33} & a_{34} \\ a_{41} & a_{42} & a_{43} & a_{44} \end{bmatrix}$$

Total forward kinematics matrix build with DH parameters:

$$a_{11} = s_6 (c_4 s_1 + s_4 (c_1 s_2 s_3 - c_1 c_2 c_3)) + c_6 (c_5 (s_1 s_4 - c_4 (c_1 s_2 s_3 - c_1 c_2 c_3)) - s_5 (c_1 c_2 s_3 + c_1 c_3 s_2))$$

$$a_{12} = c_6 (c_4 s_1 + s_4 (c_1 s_2 s_3 - c_1 c_2 c_3)) - s_6 (c_5 (s_1 s_4 - c_4 (c_1 s_2 s_3 - c_1 c_2 c_3)) - s_5 (c_1 c_2 s_3 + c_1 c_3 s_2))$$

$$a_{13} = -s_5 (s_1 s_4 - c_4 (c_1 s_2 s_3 - c_1 c_2 c_3)) - c_5 (c_1 c_2 s_3 + c_1 c_3 s_2)$$

$$a_{14} = \frac{c_1}{40} + \frac{14 c_1 c_2}{25} - \frac{c_1 s_2 s_3}{40} + \frac{9 s_1 s_4 s_5}{100} + \frac{9 s_{2,3} c_1 c_5}{100} + \frac{c_1 c_2 c_3}{40} - \frac{103 c_1 c_2 s_3}{200} - \frac{103 c_1 c_3 s_2}{200} + \frac{9 c_1 c_2 c_3 c_4 s_5}{100} - \frac{9 c_1 c_4 s_2 s_3 s_5}{100}$$

$$a_{21} = -s_6 (c_1 c_4 - s_4 (s_1 s_2 s_3 - c_2 c_3 s_1)) - c_6 (c_5 (c_1 s_4 + c_4 (s_1 s_2 s_3 - c_2 c_3 s_1)) + s_5 (c_2 s_1 s_3 + c_3 s_1 s_2))$$

$$a_{22} = s_6 (c_5 (c_1 s_4 + c_4 (s_1 s_2 s_3 - c_2 c_3 s_1)) + s_5 (c_2 s_1 s_3 + c_3 s_1 s_2)) - c_6 (c_1 c_4 - s_4 (s_1 s_2 s_3 - c_2 c_3 s_1))$$

$$a_{23} = s_5 (c_1 s_4 + c_4 (s_1 s_2 s_3 - c_2 c_3 s_1)) - c_5 (c_2 s_1 s_3 + c_3 s_1 s_2)$$

$$a_{24} = \frac{s_1}{40} + \frac{14 c_2 s_1}{25} - \frac{103 c_2 s_1 s_3}{200} - \frac{103 c_3 s_1 s_2}{200} - \frac{9 c_1 s_4 s_5}{100} - \frac{s_1 s_2 s_3}{40} + \frac{9 s_{2,3} c_5 s_1}{100} + \frac{c_2 c_3 s_1}{40} + \frac{9 c_2 c_3 c_4 s_1 s_5}{100} - \frac{9 c_4 s_1 s_2 s_3 s_5}{100}$$

$$a_{31} = s_{2,3} s_4 s_6 - c_6 (s_{2,3} s_5 + s_{2,3} c_4 c_5)$$

$$a_{32} = s_6 (s_{2,3} s_5 + s_{2,3} c_4 c_5) + s_{2,3} c_6 s_4$$

$$a_{33} = s_{2,3} c_4 s_5 - s_{2,3} c_5$$

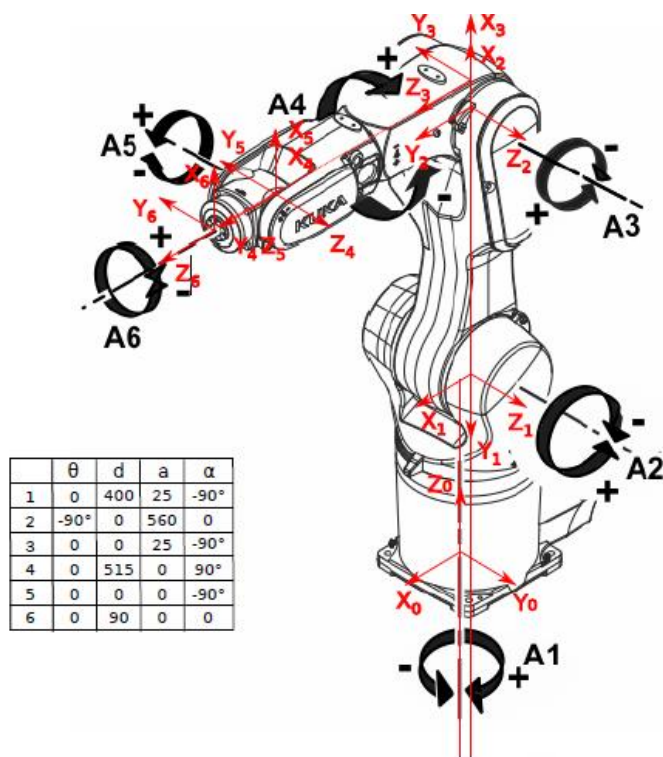
$$a_{34} = \frac{9 \sin(\theta_4 - \theta_5) s_{2,3}}{200} - \frac{s_{2,3}}{40} - \frac{14 s_2}{25} - \frac{103 s_{2,3}}{200} - \frac{9 s_{2,3} s_{4,5}}{200} + \frac{9 s_{2,3} c_5}{100} + \frac{2}{5}$$

$$a_{41} = 0$$

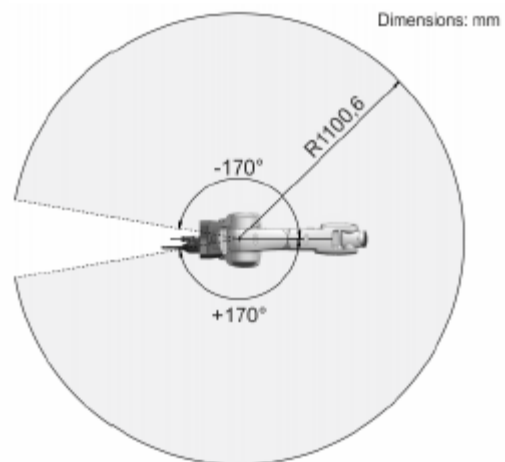
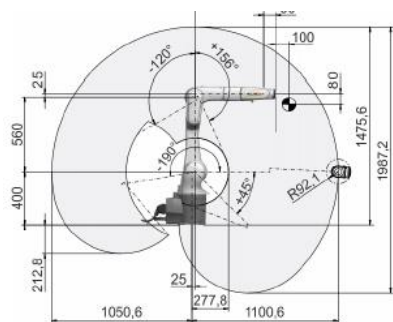
$$a_{42} = 0$$

$$a_{43} = 0$$

$$a_{44} = 1$$



	θ	d	a	α
1	0	400	25	-90°
2	-90°	0	560	0
3	0	0	25	-90°
4	0	515	0	90°
5	0	0	0	-90°
6	0	90	0	0



Inverse Kinematics:

First Method:

1- We have to know the Robot position.

- get the first 3 angles
- Put them in the FK matrix to get the first 3 joints angles to know the full Orientation.

```
%% position solve

% x = cos(q1) * (12 cos(q2) + 13 cos(q2+q3))
% y = sin(q1) * (12 cos(q2) + 13 cos(q2+q3))
% z = 11 - 12 sin(q2) - 13 sin(q2+q3))

% q1 = atan2(y,x), y = T0_3(2,4), x = T0_3(1,4)

% sqrt(x^2 + y^2) = 12 cos(q2) + 13 cos(q2+q3) = x_new
%      -z+ 11 = 12 sin(q2) + 13 sin(q2+q3) = y_new

%q3 = acosd( (x_new^2 + y_new^2 - 12^2 - 13^2) / (2 * 12 * 13) )

%q2 = m * atand( 13*sin(q3) / (12 + 13*cos(q3)) ) + atand( y_new/x_new )
```

2- Orientation :

```
%% Rotation solve
% if nx ~= 1, q4 = atan2( ny, -nz)
% q6 = atan2( sx, ax)

% if ax ~= 0 q5 = atan2 ( ax/ cosq6, nx)
% else q5 = atan2 ( ax/ sinq6, nx)

% if nx == 1 then q5 = acos(nx)
```

Know the last 3 angles.

```

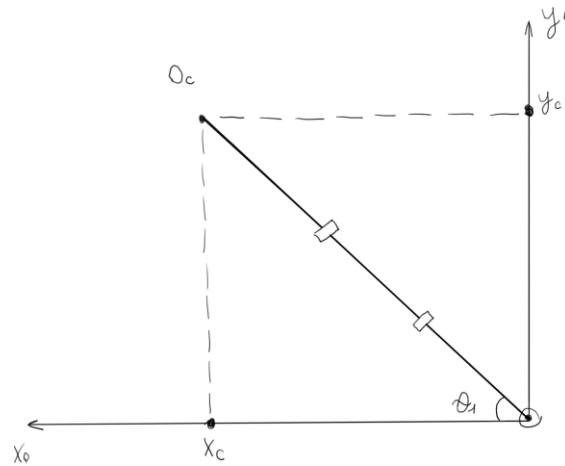
%Now we have our 3 position angles we plug them back into the forward
%kinematics to get R0_3
T0_3 = FK_kuka([q1,q2,q3]);
%Replace inv(A)*b with A\b
T3_6 = T0_3 \ T;
% Extract and inspect the first component
% if the first element is 1 or -1 there is no unique solution
% so we have to assume one of the 2 angles
% q4 + q6 = atan2(T3_6(2,3),T3_6(2,2))
if T3_6(1,1) == 1
    q5 = acos(T3_6(1,1));
    % let q6 = pi/8
    q6 = pi/8;
    q4 = (atan2(T3_6(2,3),T3_6(2,2)) - q6) ;
% q4 - q6 = atan2(T3_6(2,3),T3_6(2,2))
elseif T3_6(1,1) == -1
    q5 = acos(T3_6(1,1));
    % let q6 = pi/6
    q6 = pi/6;
    q4 = q6 + atan2(T3_6(2,3),T3_6(2,2));
%Else we have 2 pairs of solutions
else
    q4 = atan2( T3_6(2,1), -T3_6(3,1));
    q6 = atan2( T3_6(1,2), T3_6(1,3));
    if T3_6(3,1) ~= 0
        q5 = atan2( (T3_6(1,3)/(cos(q6))), T3_6(1,1));
    else
        q5 = atan2( (T3_6(1,3)/(sin(q6))), T3_6(1,1));
    end
end
end
Q1 = [q1 q2 q3 q4 q5 q6];
End

```


Second method “Using Euler angles”

Arm (position)

1- get the first 3 angles

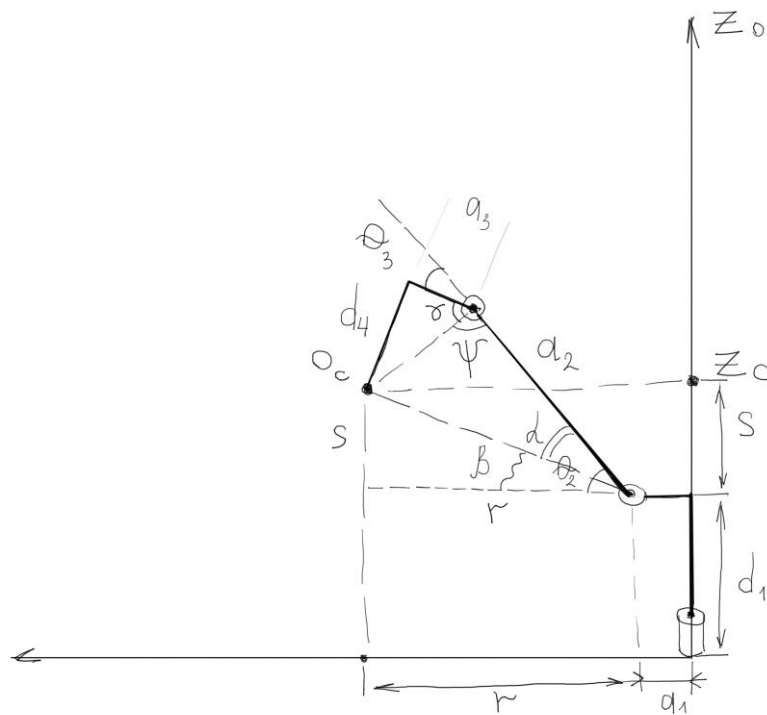


Arm top view

O_c - center of the spherical wrist.

$$O_c = O - d_6 R [001]$$

$\theta_1 = \text{atan2}(x_c, y_c)$ or $\theta_1 = \pi + \text{atan2}(x_c, y_c)$, where $x_c = y_c = 0$ - singularity point



Arm side view

$$r = \sqrt{x_c^2 - y_c^2} - a_1$$

$$s = z_c - d_1$$

$$\varphi = \theta_3 + \sigma$$

$$\gamma = \text{atan2}(d_4, a_3)$$

$$\psi = 180 - \varphi$$

$$\cos \varphi = \cos(180 - \varphi) = -\cos(\varphi)$$

Via cosine theorem:

$$\cos \varphi = \frac{r^2 + s^2 - a_2^2 - d_4^2 - a_3^2}{2a_2\sqrt{d_4^2 + a_3^2}} = D$$

$$\varphi = \text{atan2}(\pm\sqrt{1-D^2}, D)$$

$$\theta_3 = \varphi - \gamma = \text{atan2}(\pm\sqrt{1-D^2}, D) - \text{atan2}(d_4, a_3)$$

Via sine theorem:

$$\sin \alpha = \frac{\sin \varphi \sqrt{d_4^2 + a_3^2}}{\sqrt{r^2 + s^2}}$$

$$\beta = \text{atan2}(s, r)$$

$$\sin \alpha = \frac{\tan \varphi \sqrt{d_4^2 + a_3^2} \cos \varphi}{\sqrt{r^2 + s^2}} = \frac{\sqrt{1-D^2}}{D} \frac{d_4^2 + a_3^2 D}{\sqrt{r^2 + s^2}} =$$

$$= \sqrt{1-D^2} \sqrt{\frac{d_4^2 + a_3^2}{r^2 + s^2}} = B$$

$$\alpha = \text{atan2}(B, \pm\sqrt{1-B^2})$$

Since $\alpha < 90\text{degree}$

$$\theta_2 = \beta + \alpha = \text{atan2}(s, r) + \text{atan2}(B, \sqrt{1-B^2})$$

2-2- Wrist (orientation)

Total Rotation matrix:

$$R = R_3^0 R_6^3$$

As we know $\theta_1, \theta_2, \theta_3$, we know R_3^0 . So

$$R_6^3 = (R_3^0)^T R$$

$$R_3^0 = \begin{bmatrix} c_1 c_{23} & -c_1 s_{23} & s_1 \\ s_1 c_{23} & -s_1 s_{23} & -c_1 \\ s_{23} & c_{23} & 0 \end{bmatrix}$$

$$R_6^3 = \begin{bmatrix} c_4 c_5 c_6 - s_4 s_6 & -c_4 c_5 s_6 - s_4 c_6 & c_4 s_5 \\ s_4 c_5 c_6 + c_4 s_6 & -s_4 c_5 s_6 + c_4 c_6 & s_4 s_5 \\ -s_5 c_6 & s_5 s_6 & c_5 \end{bmatrix}$$

in spherical wrist $\theta_4, \theta_5, \theta_6$ - Euler angles. This mean that Euler angle solution can be applied to this equation.

```
%% create inverse kinematics function
```

$$c_4 s_5 = c_1 c_{23} r_{13} + s_1 c_{23} r_{23} + s_{23} r_{33}$$

$$s_4 s_5 = -c_1 s_{23} r_{13} - s_1 s_{23} r_{23} + c_{23} r_{33}$$

$$c_5 = s_1 r_{13} - c_1 r_{23}$$

For example, in case $c_4 s_5 = s_4 s_5 = 0$,

$$\theta_5 = \text{atan2}(s_1 r_{13} - c_1 r_{23}, \pm \sqrt{1 - (s_1 r_{13} - c_1 r_{23})^2})$$

for positive square root

$$\theta_4 = \text{atan2}(c_1 c_{23} r_{13} + s_1 c_{23} r_{23} + s_{23} r_{33}, -c_1 s_{23} r_{13} - s_1 s_{23} r_{23} + c_{23} r_{33})$$

$$\theta_6 = \text{atan2}(-s_1 r_{11} + c_1 r_{21}, s_1 r_{12} - c_1 r_{22})$$

Analogously for negative. If $s_5 = 0$, z_3 collinear with z_5 . It is singular case. One colution to choose θ_4 arbitrary and then find θ_6 .

```
% d - link length
% Coordinates
x = 0.8575;
y = 0;
z = 0.3859;
O = [x; y; z];
% RPY/xyz
roll = deg2rad(90);
pitch = deg2rad(90);
yaw = deg2rad(90);
R = rotx(roll) * roty(pitch) * rotz(yaw)

O_c = O - d(6)*R*[0; 0; 1]

x_c = O_c(1);
y_c = O_c(2);
z_c = O_c(3);

q1_front = atan2(y_c, x_c);
q1_behind = pi + atan2(y_c, x_c);

% front case
r = sqrt(x_c^2 + y_c^2) - a(1);
s = z_c - d(1);
D = (r^2 + s^2 - d(4)^2 - a(3)^2 - a(2)^2) / (2 * a(2) * sqrt(d(4)^2 + a(3)^2)); % cos(phi)
gamma = atan2(d(4), a(3));
```

```

q3_up = atan2(sqrt(1 - D^2), D) - gamma;
q3_down = atan2(-sqrt(1 - D^2), D) - gamma;

B = sqrt(1 - D^2) * sqrt((d(4)^2 + a(3)^2) / (r^2 + s^2)); %
sin(alpha) - can be positive (q3_up) or negative (q3_down)
beta = atan2(s, r);

q2_up = -(atan2(B, sqrt(1 - B^2)) + beta);
q2_down = -(atan2(-B, sqrt(1 - B^2)) + beta);

q4 = atan2(R(2,3), R(1,3));
q5 = atan2(R(2,3), -R(3,3) * sin(q4));
q6 = atan2(-R(3,2), R(3,1));

q_fu = [q1_front, q2_up, q3_up q4 q5 q6]
q_fd = [q1_front, q2_down, q3_down q4 q5 q6]

```

link to github :

<https://github.com/sulimanbadour1/DONRSHW2.git>