

Interprocedural Analysis with Data-Dependent Calls

In languages with function pointers, first-class functions, or dynamically dispatched messages, callee(s) at call site depend on data flow

Could make worst-case assumptions

- e.g. call all possible functions
- e.g. all possible methods with matching name

Could do analysis to compute possible callees/receiver classes

- intraprocedural analysis OK
- interprocedural analysis better
- context-sensitive interprocedural analysis even better

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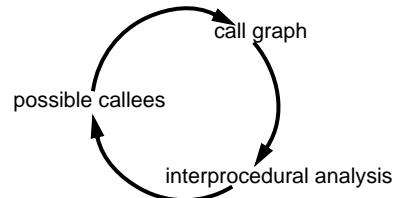
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Circularity dilemma

Problem:

- to do interprocedural analysis, need a call graph
- to construct a call graph, need to know possible callee functions
- to know possible callee functions, need to do interprocedural analysis
- ...



How to break vicious cycle?

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A solution: optimistic iterative analysis

Set up a standard optimistic interprocedural analysis, use iteration to relax initial optimistic solution into a sound fixed-point solution

A simple flow-insensitive, context-insensitive analysis:

- for each (formal, local, global, instance) variable, maintain set of possible functions that could be there
 - initially: empty set for all variables
- for each call site, set of callees derived from set associated with applied function expression
 - initially: no callees \Rightarrow empty call graph

```
worklist := {main}
while worklist not empty
    remove p from worklist
    process p:
        perform intra analysis propagating fn sets from formals
        foreach call site s in p:
            add call edges for any new reachable callees
            add fns of actuals to callees' formals
            if new callee(s) reached or callee(s)' formals changed,
                put callee(s) back on worklist
```

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Example

```
proc main() {
    proc p(f1) { return f1(d); }
    return b(p);
}

proc b(fb) {
    proc q(f2) { return d(d); }
    c(q);
    return fb(d);
}

proc c(fc) {
    return fc(fc);
}

proc d(fd) {
    proc r(f3) { return fd; }
    return c(r);
}
```

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Context-sensitive analyses

Can get more precision through context-sensitive interprocedural analysis

k-CFA (control flow analysis) [Shivers 88 etc.]

- analyze Scheme programs, using as context *k* enclosing call sites
- $k=0 \Rightarrow$ context-insensitive

Could design transfer-function-based context, partial or total

- + avoid weaknesses of *k*-CFA
- not done by anyone?

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Static analysis of OO programs

Problem: dynamically dispatched message sends

- direct cost: extra run-time checking to select target method
- indirect cost: hard to inline, construct call graph, do interprocedural analysis

Smaller problem: run-time class/subclass tests

- direct cost: extra tests

Solution: static class analysis

- compute set of possible classes of expressions

Classes of receiver enables compile-time method lookup

Given set of possible target methods:

- can construct call graph & do interprocedural analysis
- if single callee, then can inline, if profitable
- if small number of callees, then can insert type-case

Classes of argument to run-time class/subclass test enables constant-folding of test

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Intraprocedural class analysis

Propagate sets of bindings of variables to sets of classes through CFG

e.g. $\{x \rightarrow \{\text{Int}\}, y \rightarrow \{\text{Vector}, \text{String}\}\}$

- or single set of classes on edges of dataflow graph

Flow functions:

- $x := \text{new class}$:
Succ = Pred[x \rightarrow class]
- $x := y$:
Succ = Pred[x \rightarrow Pred(y)]
- $x := \dots$:
Succ = Pred[x \rightarrow \perp]
- if** $x \text{ instanceof } \text{class}$ **goto** L1 **else** L2:
Succ_{L1} = Pred[x \rightarrow class]
Succ_{L2} = Pred[x \rightarrow (Pred(x) - class)]

Use info at sends, type tests

- $x := \text{send foo}(y, z)$
- if** $x \text{ instanceof } \text{class}$ **goto** L1 **else** L2

Compose inlining of statically bound sends with class analysis

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Limitations of intraprocedural analysis

Don't know class of

- formals
- results of non-inlined messages
- contents of instance variables

Improve information by:

- looking at dynamic profiles
- specializing methods for particular receiver/argument classes
- performing interprocedural class analysis
 - flow-insensitive methods
 - flow-sensitive methods

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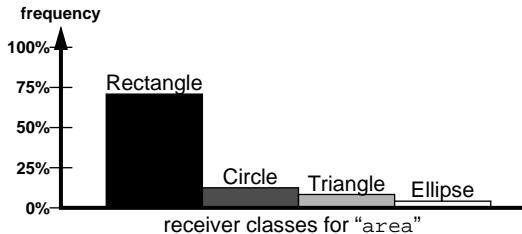
Profile-guided class prediction

Can exploit dynamic profile information if static info lacking

Monitor receiver class distributions for each send

Recompile program, inserting run-time class tests for common receiver classes

- on-line (e.g. in Self) or off-line (e.g. in Vortex)



Before:

```
i := s.area();
```

After:

```
i := (if s.class == R  
      then s.Rect::area()  
      else s.area());
```

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Specialization

To get better static info,

specialize source method w.r.t. inheriting receiver class

+ compiler knows statically the class of the receiver formal

```
class Rectangle {  
    ...  
    int area() { return length() * width(); }  
    int length() { ... }  
    int width() { ... }  
};
```

```
class Square extends Rectangle {  
    int size;  
    int length() { return size; }  
    int width() { return size; }  
};
```

If specialize Rectangle::area as Square::area,
can inline-expand length() & width() sends

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What to specialize?

In Sather, Trellis: specialize for all inheriting receiver classes

- in Trellis, reuse superclass's code if no change

In Self: same, but specialize at run-time

- Self compiles everything at run-time, incrementally as needed
- will only specialize for (classes × messages) actually used at run-time

In Vortex: use profile-derived weighted call graph to guide specialization

- only specialize if high frequency & provides benefit
- can specialize on args, too
- can specialize for sets of classes w/ same behavior

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Flow-insensitive interprocedural static class analysis

Simple idea: examine complete class hierarchy,
put upper limit of possible callees of all messages

Example:

```
class Shape {  
    abstract int area();  
}  
class Rectangle extends Shape {  
    ...  
    int area() { return length() * width(); }  
    int length() { ... }  
    int width() { ... }  
};  
class Square extends Rectangle {  
    int size;  
    int length() { return size; }  
    int width() { return size; }  
};
```

```
Rectangle r = ...;  
... r.area() ...
```

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Improvements

Add optimistic pruning of unreachable classes

- optimistically track which classes are instantiated during analysis
- don't make call arc to any method whose class isn't reachable
- fill in skipped arcs as classes become reachable
- $O(N)$

[Bacon & Sweeney 96]: in C++

Add intraprocedural analysis

[Diwan *et al.* 96]: in Modula-3, w/o optimistic pruning,
w/ flow-sensitive interprocedural analysis
after flow-insensitive call graph construction

Type-inference-style analysis à la Steensgaard

- compute set of classes for each “type variable”
- use unification to merge type variables
- can blend with propagation, too

[DeFouw *et al.* 98]: in Vortex

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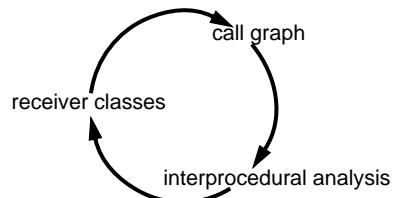
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Flow-sensitive interprocedural static class analysis

Extend static class analysis to examine entire program

- infer argument & result class sets for all methods
- infer contents of instance variables and arrays

Standard problem: constructing the interprocedural call graph



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Standard solution

Compute call graph and class sets simultaneously,
through optimistic iterative refinement

Use worklist-based algorithm, with procedures on the worklist

Initialize call graph & class sets to empty

Initialize worklist to main

To process procedure off worklist:

- analyze, given class sets for formals:
 - perform method lookup at call sites
 - add call graph edges based on lookup
 - update callee(s) formals' sets based on actuals' class sets
- add callee method(s) to worklist, if their argument sets changed
- add caller method(s) to worklist, if result set changed
- add accessing method(s) to worklist, if contents of instance variable or array changed

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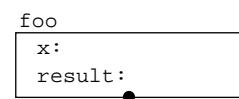
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Example

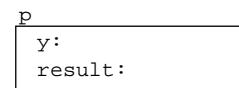
```
main {
    print(foo(3));
    print(foo(5.6));
}
```



```
foo(x) {
    return p(x);
}
```



```
p(y) {
    return y;
}
```



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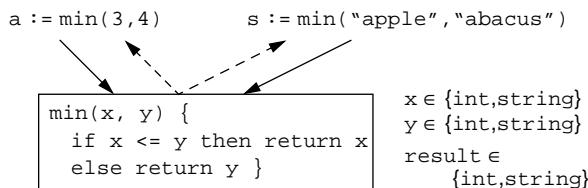
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A problem

Simple context-insensitive approach smears together effects of polymorphic methods

E.g. min function



Similar smearing for polymorphic data structures

- readers of some array see all classes stored in any array

Smearing makes analysis slow for big programs

Solution: context-sensitive interprocedural analysis

k-CFA-style analyses

Idea: reanalyze method for stack of k callers

- + avoids smearing across some callers
- fails for polymorphic libraries of depth $> k$
- doesn't address polymorphic data structures
- requires time exponential in k

[Oxhøj et al. 92]: $k = 1$, for toy language

Idea: iteratively reanalyze program, expanding k in parts of program that matters

- start with $k = 0$
- analyze program, building data flow graph
- identify bad conflences in graph, split apart
- repeat, following splitting directives, till no more improvements possible
- + expend effort exactly where useful
- + works for polymorphic data structures, too
- complicated, particularly in recording conflences
- initial $k=0$ analysis can be expensive, iteration can be expensive

[Plevyak & Chien 94]

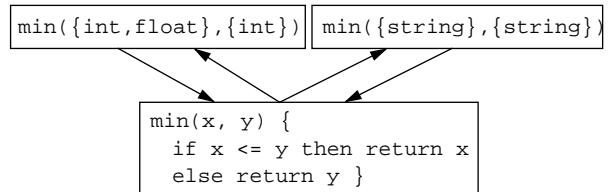
Partial transfer function-style analyses

Cartesian Product Algorithm [Agesen 95]

Idea: analyze methods for each tuple of singleton classes of arguments

- cache results and reuse at other call sites
- + precise analysis of methods
- + fairly simple
- combinatorial blow-up (but polymorphic, not exponential)
- doesn't address polymorphic data structures

Example of CPA



Analyze & cache:

$$\begin{aligned} \min(\{int\}, \{int\}) &\Rightarrow \{int\} \\ \min(\{float\}, \{int\}) &\Rightarrow \{int, float\} \\ \min(\{string\}, \{string\}) &\Rightarrow \{string\} \end{aligned}$$

Open questions

How do algorithms scale to large heavily-OO programs?

How much practical benefit is interprocedural analysis?

How appropriate are algorithms for different kinds of languages?

[Grove *et al.* 97]:

looked at first three questions for propagation-based analyses, with mostly negative results
(couldn't get both scalability and usefulness)

[Defouw *et al.* 98]:

looked at blend of unification & propagation, with encouraging results

How does interprocedural analysis interact with separate compilation? rapid program development?

Vortex interprocedural analysis framework

Vortex allows construction of interprocedural analyses from intraprocedural ones

- assumes call graph already built
- doesn't support transformations w/ interprocedural analysis

User invokes `ip_traverse` to perform analysis,
compute table mapping procedures to summary functions:

```
call_graph.ip_traverse(  
    initial_input_analysis_info,  
    initial_output_analysis_info, (T, for recursion)  
    λ(proc, info, callback){  
        let intra_info := ... (info, callback)...;  
        proc.cfg.traverse(...) },  
        context_sensitivity_strategy_fn)  
    → (proc → (input → output))
```

Interprocedural framework & user's intraprocedural analysis
call each other to traverse call graph (callback)

User's context sensitivity strategy specified by function:

```
λ(prevs:set[input_info], new:input_info)  
→ (dropped:set[input_info], added:new_info)
```