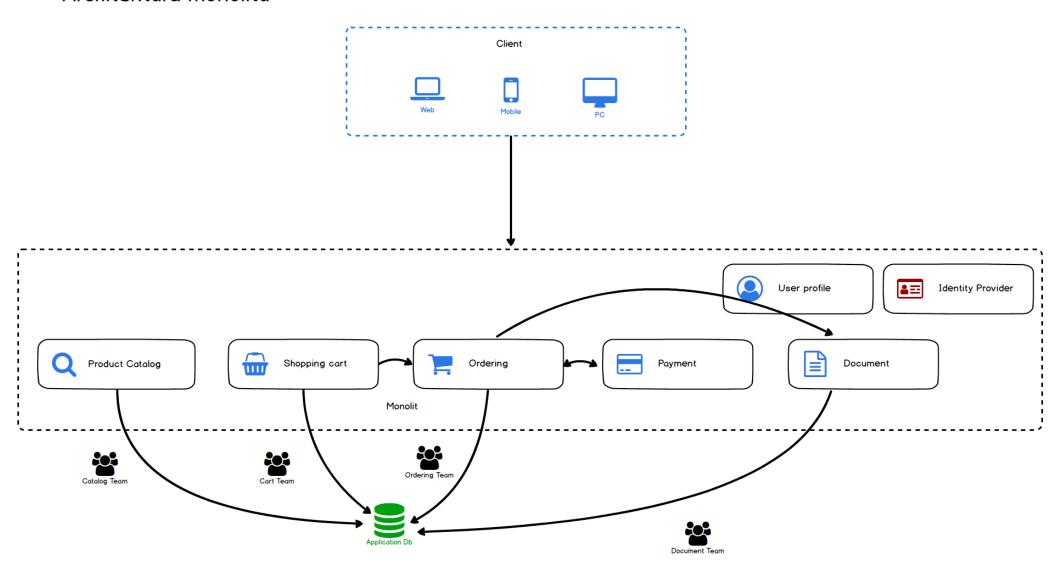
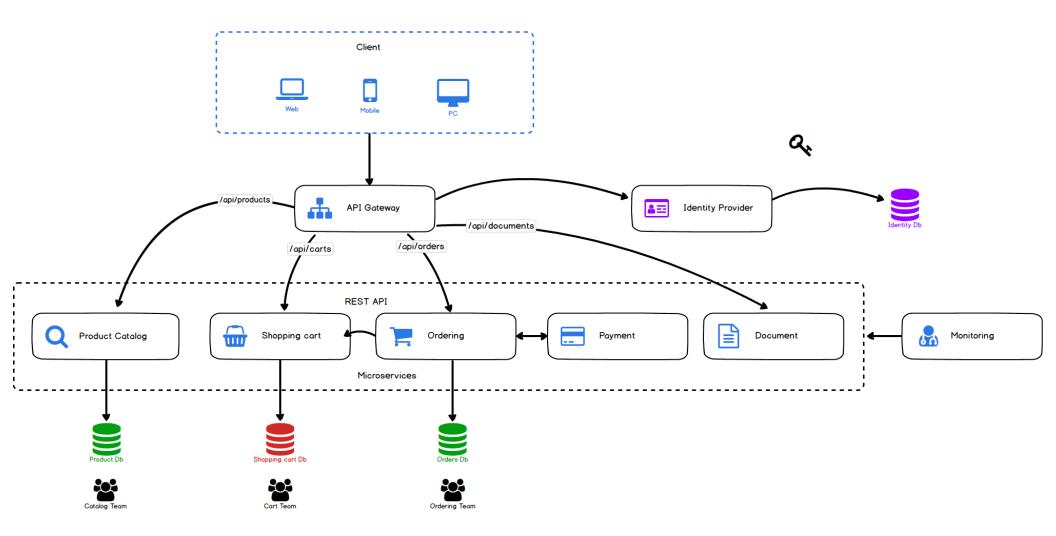


#### Architektura monolitu



## Architektura mikro-usług





# Baza danych - monolit

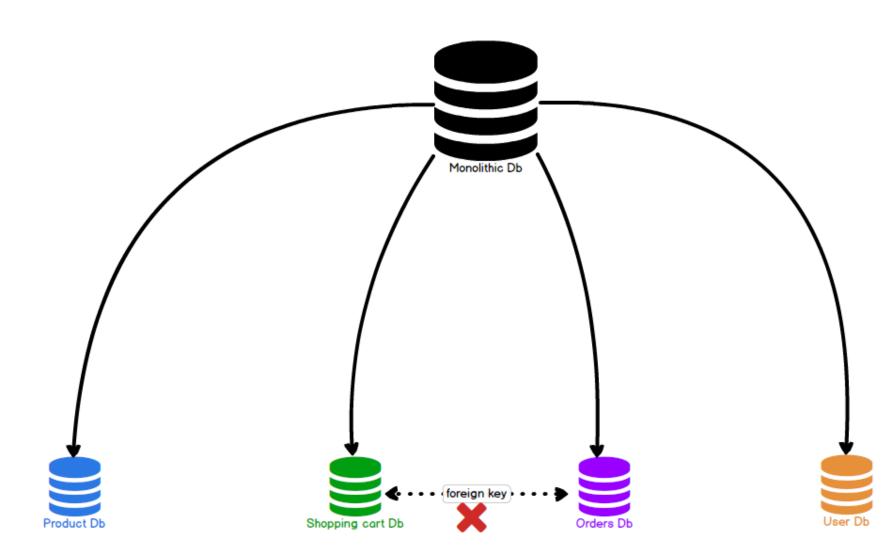






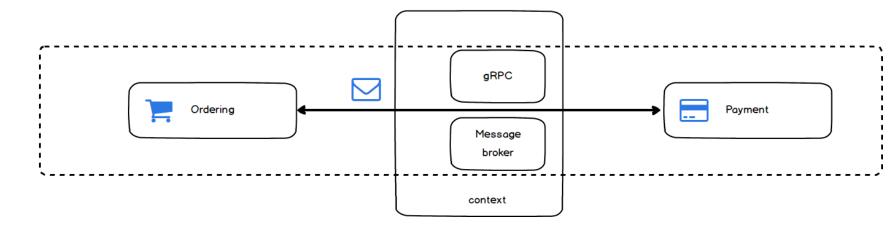


# Baza danych - mikrousługi

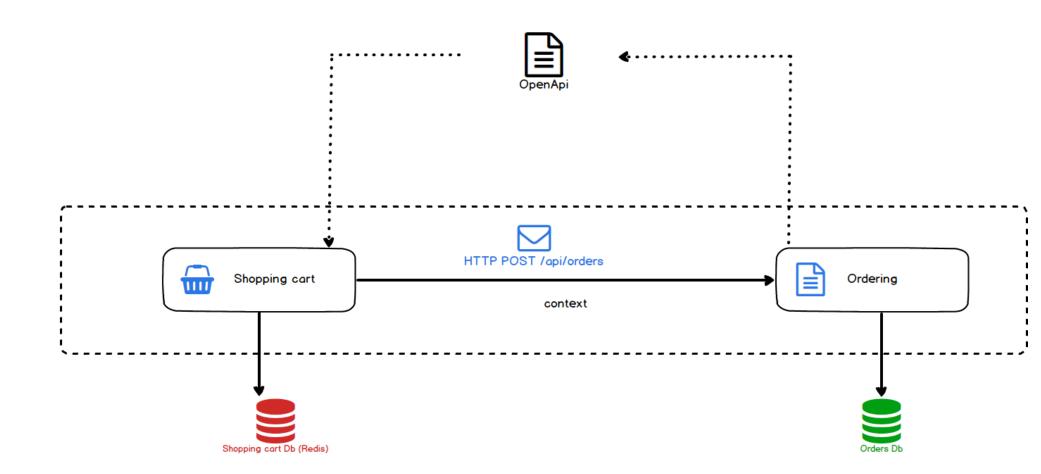




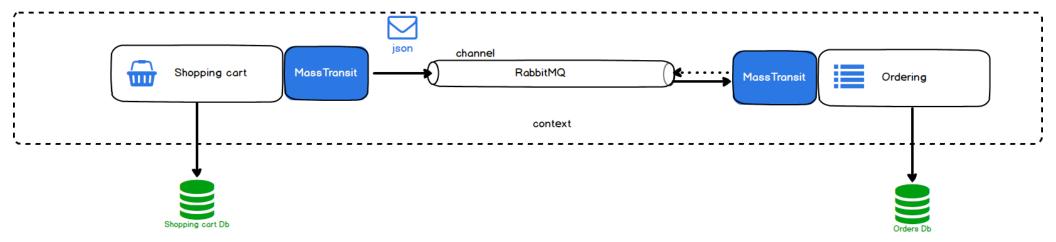
Komunikacja pomiędzy mikro-usługami



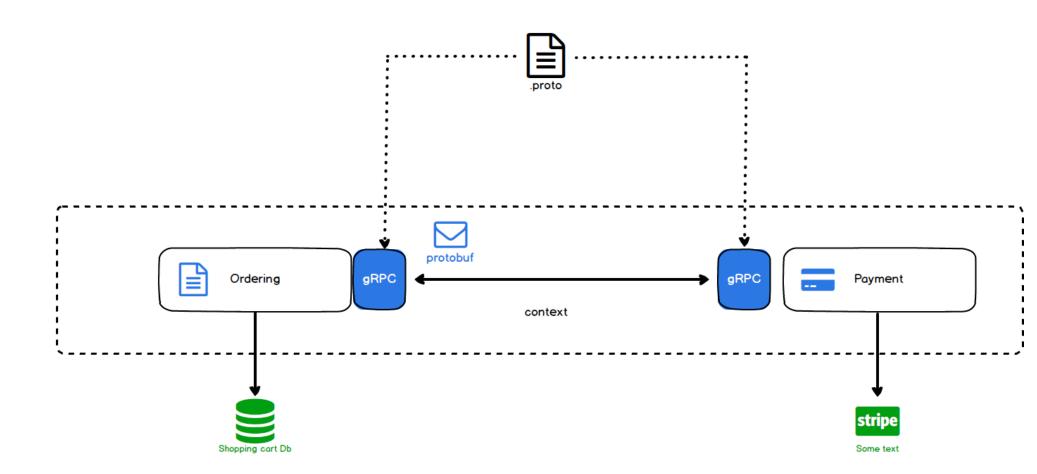
# Komunikacja pomiędzy mikro-usługami za pomocą HTTP



# Komunikacja pomiędzy mikro-usługami za pomocą gRPC

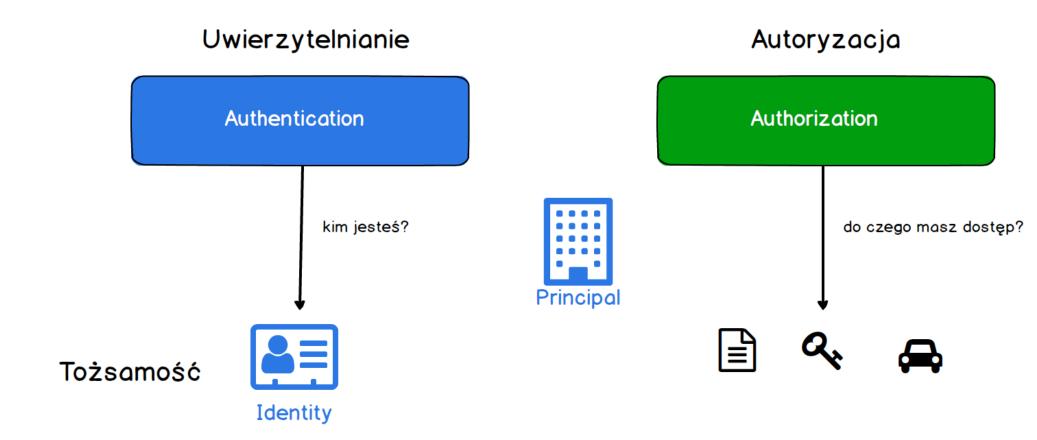


# Komunikacja pomiędzy mikro-usługami za pomocą gRPC



# Security

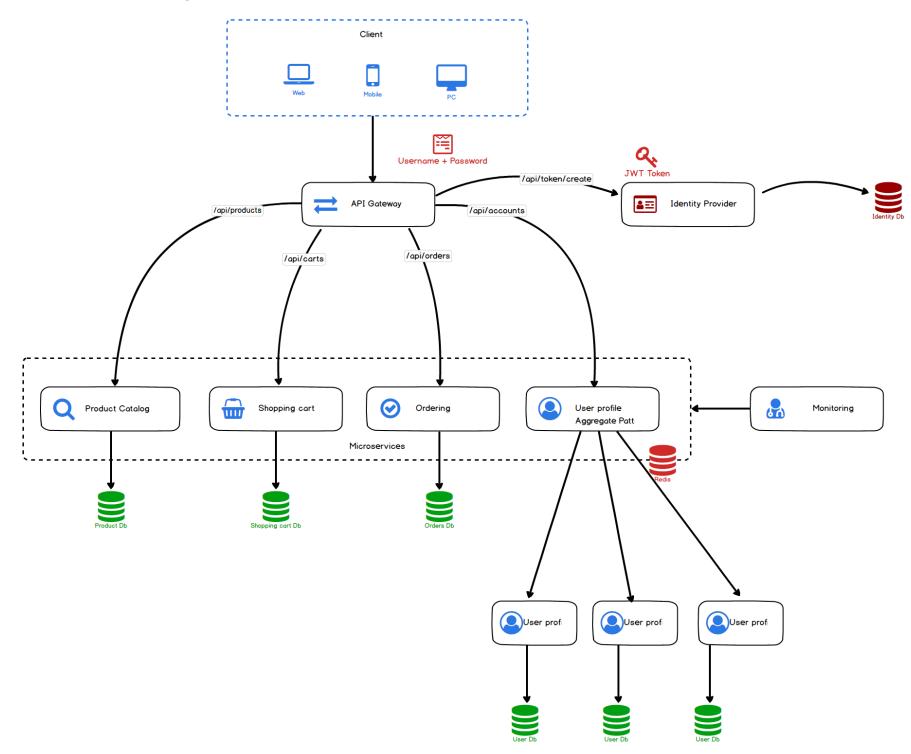
#### Authentication / Authorization

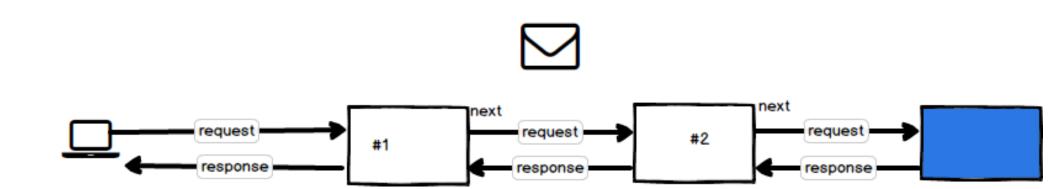


.UseAuthentication()

.UseAuthorization()

#### Architektura mikro-usług

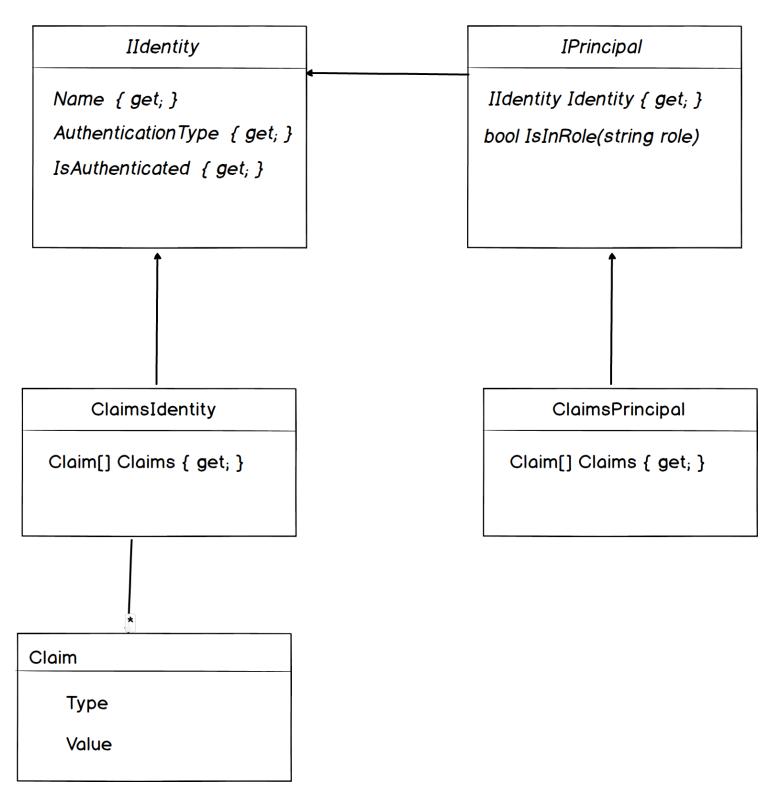




#### Tożsamość

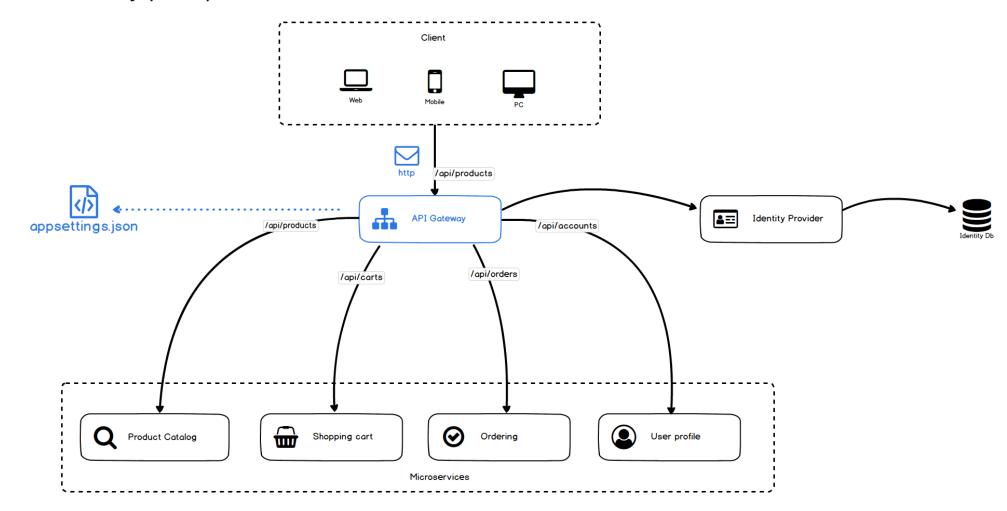




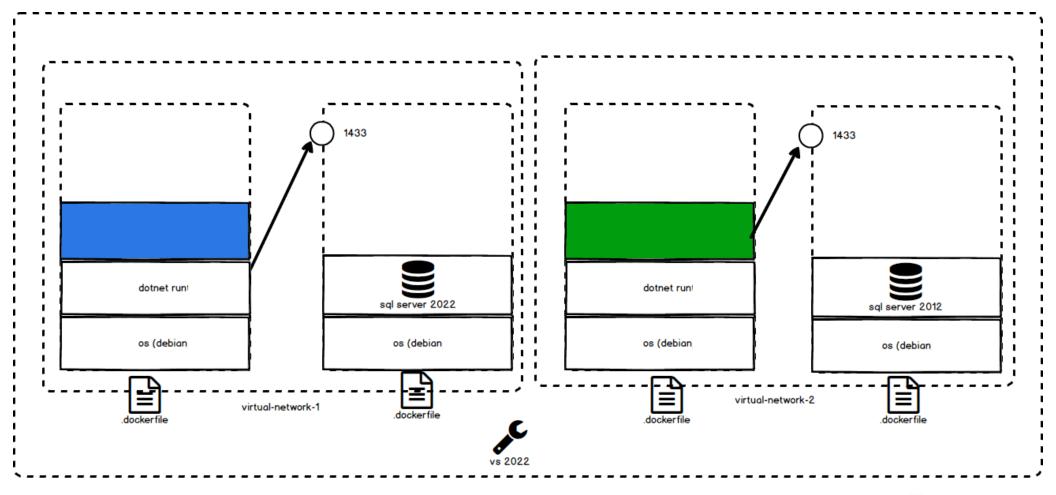




## ReverseProxy (YARP)







host (Windows)



