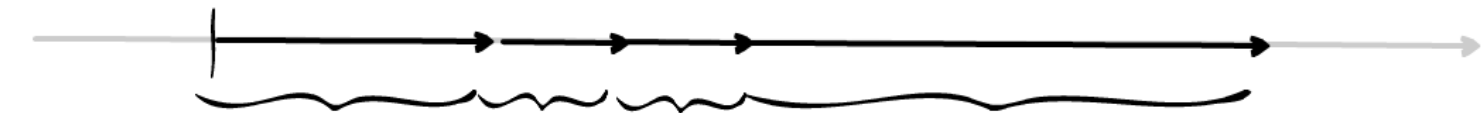
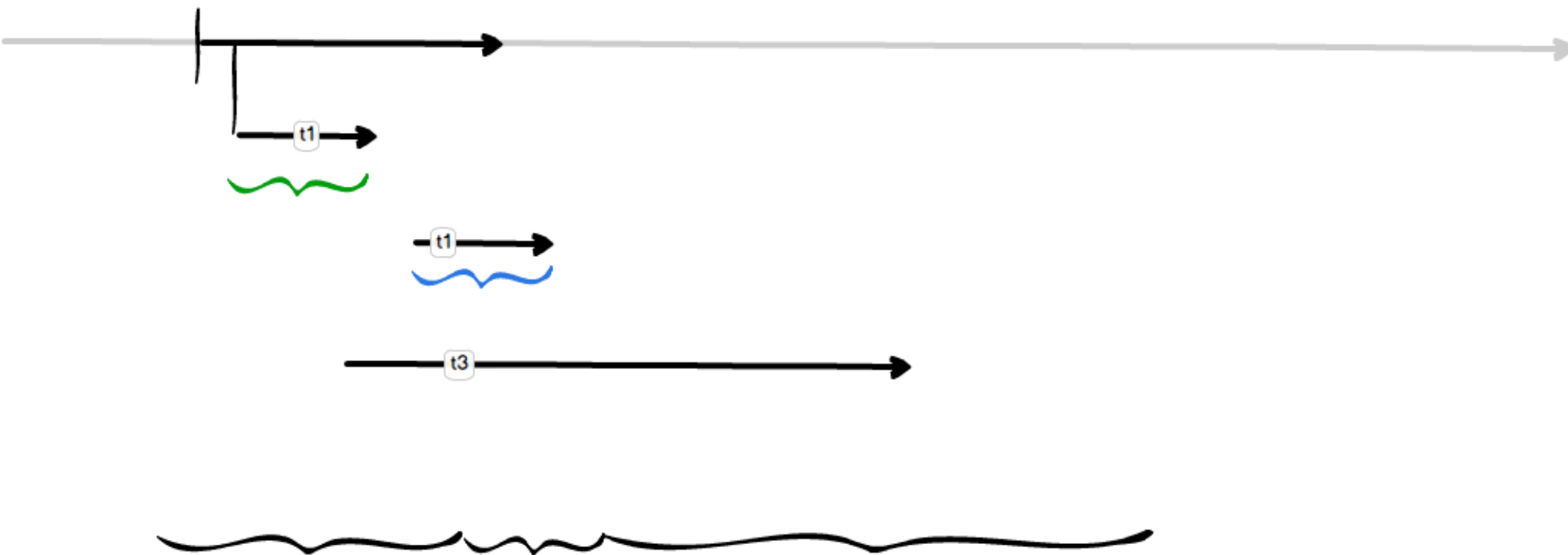


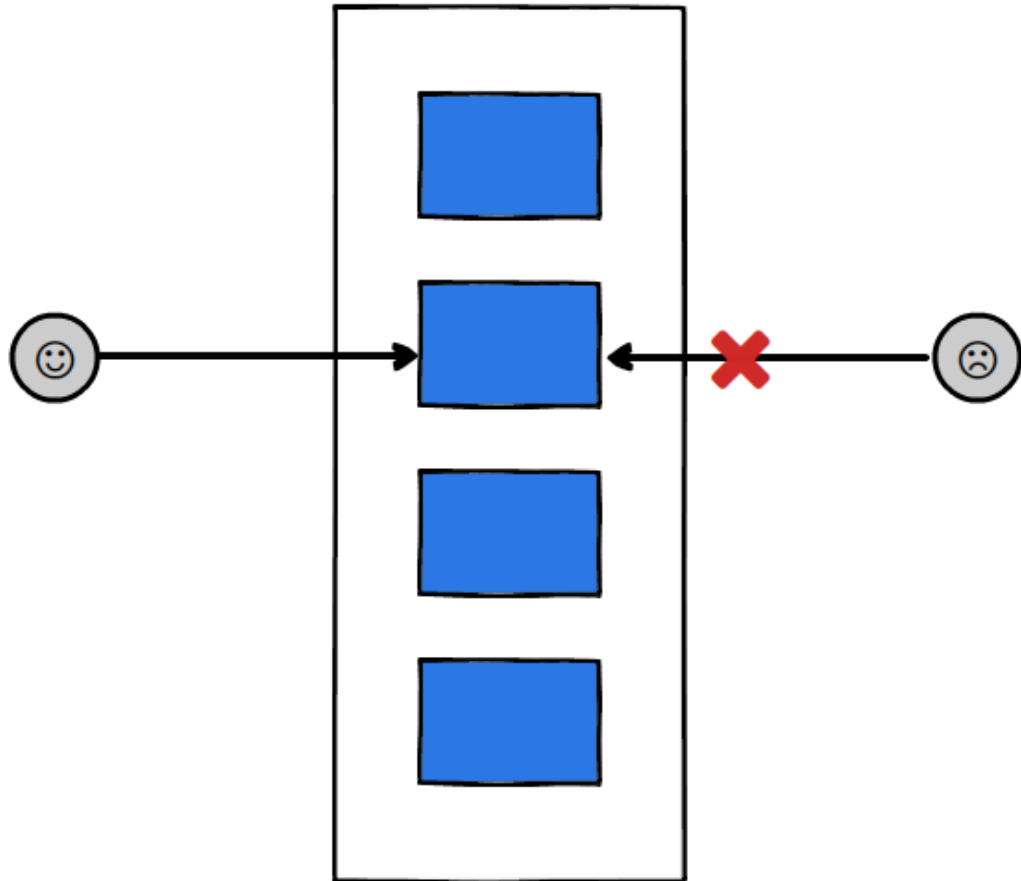
## ... Thread



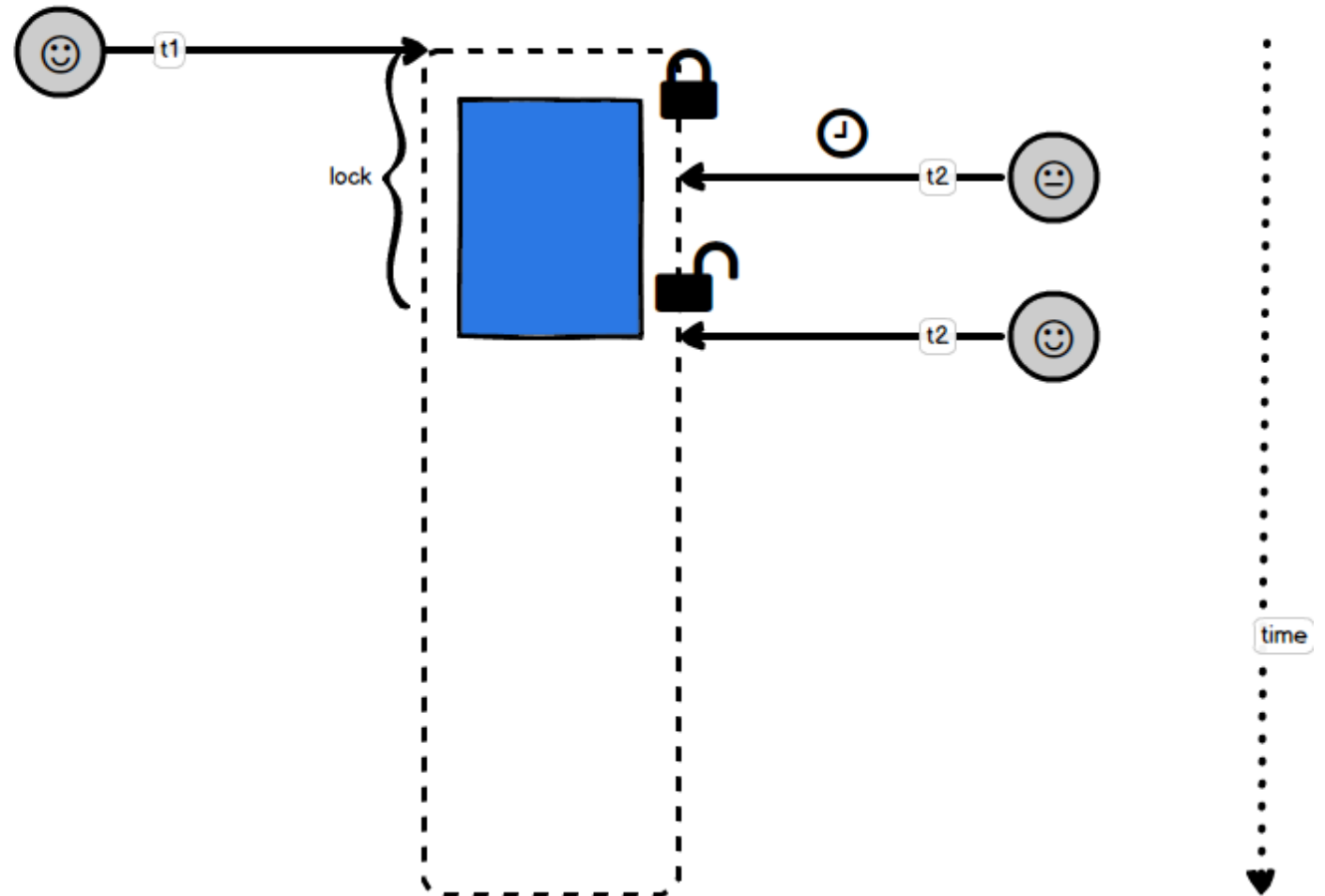
ThreadPool


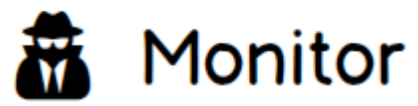
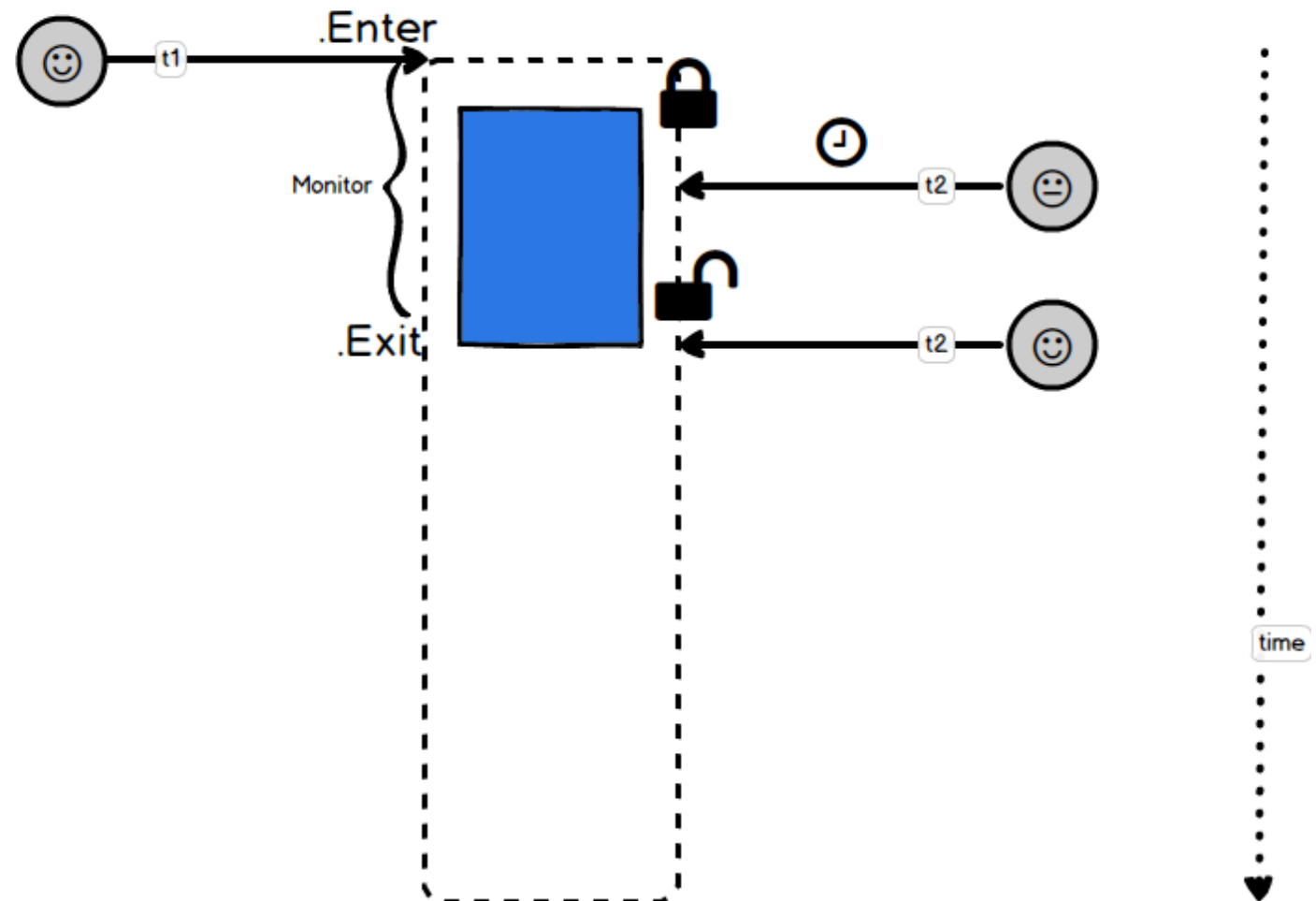


## ConcurrentDictionary



# Lock



 Monitor

***IEnumerable***

