

XAML = XML + {}

Markups

Markup
Extensions

Razor = HTML + @

C# (imperatywny)

```
Window window1 = new Window();  
Grid grid1 = new Grid();  
Button button1 = new Button();  
window1.Width = 200;  
window1.Height = 300;  
button1.Content = "Hello World!";  
grid1.Children.Add(button1);  
window1.Children.Add(grid1);
```

XAML (deklaratywny)

```
<Window>  
  <Grid>  
    <Button Width="200" Height="300">Hello World!</Button>  
  </Grid>  
</Window>
```