# Working with Java data types

- Use primitives and wrapper classes, including operators, parentheses, type promotion and casting.
- Handle text using String and StringBuilder classes.
- Use local variable type inference, including as lambda parameters.

# Controlling Program Flow

• Create and use loops, if/else, and switch statements

# Java Object-Oriented Approach

- Declare and instantiate Java objects including nested class objects, and explain objects' lifecycles (including creation, dereferencing by reassignment, and garbage collection)
- Define and use fields and methods, including instance, static and overloaded methods.
- Initialize objects and their members using instance and static initializer statements and constructors.
- Understand variable scopes, apply encapsulation, and make objects immutable.
- Create and use subclasses and super classes, including abstract classes.
- Utilize polymorphism and casting to call methods, differentiate object type versus reference type.
- Create and use interfaces, identify functional interfaces, and utilize private, static, and default methods.
- Create and use enumerations.

# **Exception Handling**

- Handle exceptions using try/catch/finally clauses, try-with-resource, and multi-catch statements.
- Create and use custom exceptions.

### Working with Arrays and Collections

• Use generics, including wildcards.

- Use a Java array and List, Set, Map and Deque collections, including convenience methods.
- Sort collections and arrays using Comparator and Comparable interfaces.

## Working with Streams and Lambda expressions

- Implement functional interfaces using lambda expressions, including interfaces from the java.util.function package.
- Use Java Streams to filter, transform and process data.
- Perform decomposition and reduction, including grouping and partitioning on sequential and parallel streams.

## Java Platform Module System

- Deploy and execute modular applications, including automatic modules.
- Declare, use, and expose modules, including the use of services.

## Concurrency

- Create worker threads using Runnable and Callable and manage concurrency using an Executor Service and java.util.concurrent API.
- Develop thread-safe code, using different locking mechanisms and java.util.concurrent API.

#### Java I/O API

- Read and write console and file data using I/O Streams
- Implement serialization and deserialization techniques on Java objects.
- Handle file system objects using java.nio.file API.

### Secure Coding in Java SE Application

- Develop code that mitigates security threats such as denial of service, code injection, input validation and ensure data integrity.
- Secure resource access including filesystems, manage policies and execute privileged code.

# Database Applications with JDBC

• Connect to and perform database SQL operations, process query results using JDBC API

# Localization

• Implement Localization using Locale, resource bundles, and Java APIs to parse and format messages, dates, and numbers.

# Annotations

• Create, apply, and process annotations.