

⇒ static variables ✓, static Block ✓, static methods

Java int block ⇒ ✓, constructors, methods ✓

⇒ static variables ⇒ once ⇒ Heap

```
import java.util.Scanner;

class Farmer
{
    float pamt;
    float td;
    float si;
    float ri;

    void input()
    {
        System.out.println("Welcome to Loan app!");

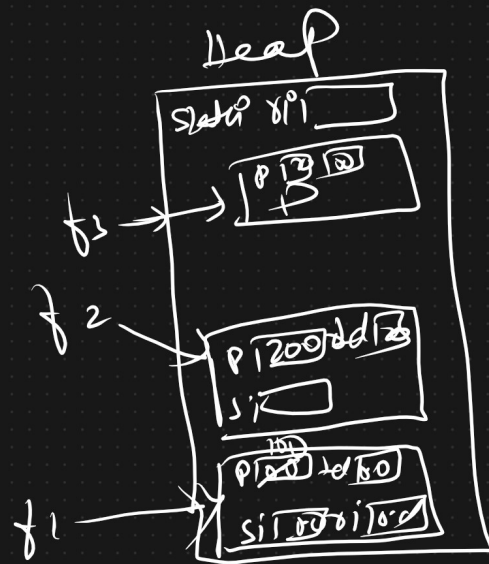
        Scanner scan=new Scanner(System.in);
        System.out.println("Farmer! kindly tell us how much amount needed?");
        pamt=scan.nextFloat();
        System.out.println("Farmer! kindly tell us how much time needed to pay back?");
        td=scan.nextFloat();
        ri=3.15f;
    }
    void compute()
    {
        si=pamt*td*ri/100.0f;
    }
    void disp()
    {
        System.out.println("The SI is : "+ si);
    }
}

public class LaunchFarmerLoan
{
    public static void main(String[] args)
    {
        Farmer f1=new Farmer();
        Farmer f2=new Farmer();
        Farmer f3=new Farmer();

        f1.input();
        f1.compute();
        f1.disp();

        f2.input();
        f2.compute();
        f2.disp();

        f3.input();
        f3.compute();
        f3.disp();
    }
}
```

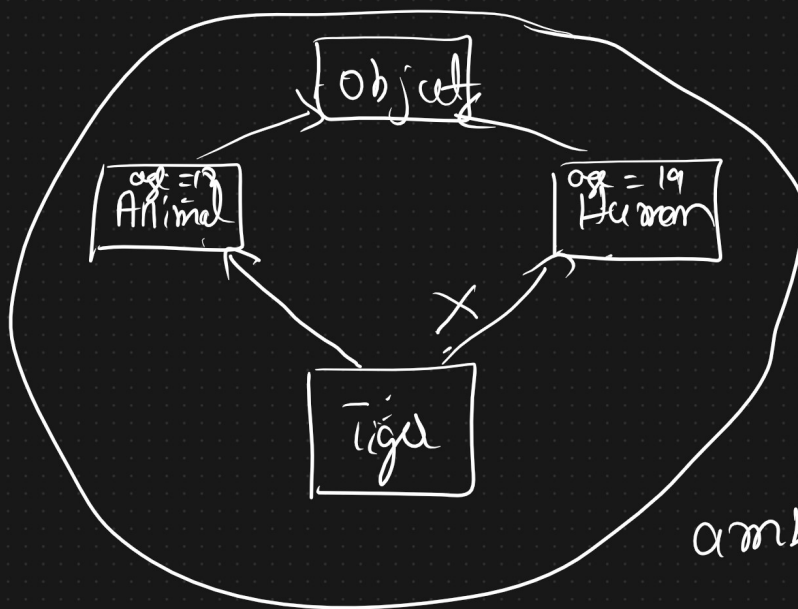


=> Inheritance :- class ✓
object of class ✓
constructor ✓
= ✓

=> Relationship B/w classes =

=> is-a relationship =

=> has-A relationship =



Multiple Inheritance
not allowed

ambiguity

ambiguity =

confusion

=> Inherited methods, overridden methods, specialized methods.

