



SULTAN NASHIRA ARIVA

INFORMATICS ENGINEERING STUDENT

CONTACT

- 📞 +6285856021029
- ✉️ sultannanda55@gmail.com
- 👤 @slnrv_
- linkedin Sultan Nashira Ariva

EDUCATION

2021 - 2024

SMAN 1 KEDIRI

- Final GPA: 92.55 out of 100

2024 - Present

POLITEKNIK NEGERI MALANG

- Applied Bachelor of Information and Technology
- Current GPA: 3.43 out of 4.00

SKILLS

- Graphic Design
- UI/UX Design
- Pixel Game Artist
- Game Design
- Mentoring

LANGUAGES

- Bahasa Indonesia (native)
- English (intermediate)

PROFILE

Undergraduate student of Informatics Engineering student at Politeknik Negeri Malang with a strong focus on digital creativity, including game design, pixel game art, graphic design, and UI/UX. I enjoy crafting engaging visual experiences and enjoyable gameplay, while continuously improving both my artistic and technical abilities. Highly adaptable, collaborative, and eager to learn, Ready to contribute to innovative creative projects that deliver meaningful user experiences.

EXPERIENCE

- Workshop Riset Informatika** Sep 2025 - Present
UI/UX and Game Development Mentor
 - Mentoring mentees in learning UI/UX fundamentals and utilizing Figma
 - Guiding mentees in basic Game Development, game analysis, and 2D Pixel Art as a foundation for game creation
 - Supporting collaborative learning and improving the overall quality of team projects
- Open Recruitment Workshop Riset Informatika** Sep 2025
Interviewer
 - Conducted candidate interviews to assess skills, teamwork, and commitment
 - Contributed to the selection process for new workshop members
- Shizukesa no Matsuri** Dec 2022 - July 2023
Event Coordinator
 - Led the planning and execution of a Japanese-culture themed event
 - Managed team coordination, budgeting, and event logistics to ensure a smooth experience
 - Collaborated with stakeholders to achieve high audience engagement

CERTIFICATION

- Head of Publish Division Ao1
- Chief Committe of Shizukeza no Matsuri
- Basic Front-End Web Developer (Dicoding)