

# Clustering

Predictive Analytics

# Acknowledgments

These slides are based on materials by:  
Prof. Bizer (Universität Mannheim)

# Example Applications in which Co-Occurrence Matters

- We are often interested in co-occurrence relationships
- **Marketing**
  1. identify items that are bought together by sufficiently many customers
  2. use this information for marketing or supermarket shelf management purposes
- **Inventory Management**
  1. identify parts that are often needed together for repairs
  2. use this information to equip your repair vehicles with the right parts
- **Usage Mining**
  1. identify words that frequently appear together in search queries
  2. use this information to offer auto-completion features to the user



The screenshot shows a Google search results page. The search bar at the top contains the query "Samsung". Below the search bar, there is a snippet of search results for the term "Samsung galaxy". The snippet includes the following text:  
Samsung gl  
samsung galaxy  
samsung galaxy s3  
samsung galaxy note  
samsung galaxy note 2

Press Enter to search.

# Outline

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1. Correlation Analysis
2. Association Analysis
  1. Frequent Itemset Generation
  2. Rule Generation
  3. Handling Continuous and Categorical Attributes
  4. Interestingness Measures

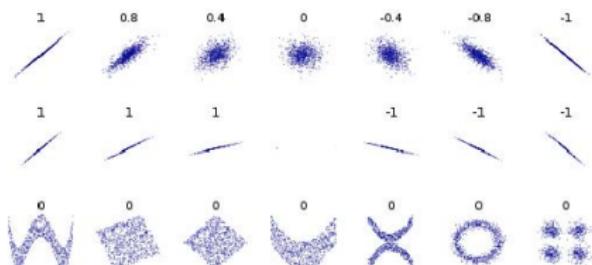
# 1. Correlation Analysis

- Correlation analysis measures the degree of dependency between **two variables**
  - Continuous variables: Pearson's correlation coefficient (PCC)
  - Binary variables: Phi coefficient

$$PCC(x, y) = \frac{\sum (x_i - \bar{x})(y_i - \bar{y})}{\sqrt{\sum (x_i - \bar{x})^2} \sqrt{\sum (y_i - \bar{y})^2}}$$

$$Phi(x, y) = \frac{f_{11}f_{00} - f_{01}f_{10}}{\sqrt{f_{1+}f_{+1}f_{0+}f_{+0}}}$$

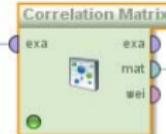
- Value range [-1,1]
  - 1 : positive correlation
  - 0 : variables independent
  - -1 : negative correlation



# Correlations between Products in Shopping Baskets

	P1	P2	P3	P4	P5
Basket 1	1	1	0	1	1
Basket 2	1	0	0	1	1
Basket 3	1	0	0	0	1

- 1 : always bought together  
0 : sometimes bought together  
-1 : never bought together



Correlation Matrix (Correlation Matrix)

Table View   Pairwise Table   Plot View   Annotations

Attributes	ThinkPad X2	Asus EeePC	HP Laserjet...	2 GB DDR3...	8 GB DDR3...	Lenovo Tab...	Netbook-Sch...	HP CE50 T...	LT Laser M...	LT Minimaus
ThinkPad X2	1	-1	0.356	-0.816	0.612	0.583	-0.667	0.356	0.167	-0.408
Asus EeePC	-1	1	-0.356	0.816	-0.612	-0.583	0.667	-0.356	-0.167	0.408
HP Laserjet	0.356	-0.356	1	-0.218	-0.327	0.356	-0.535	1	-0.089	-0.655
2 GB DDR3	-0.816	0.816	-0.218	1	-0.500	-0.816	0.816	-0.218	0	0.200
8 GB DDR3	0.612	-0.612	-0.327	-0.500	1	0.102	-0.408	-0.327	0.102	0
Lenovo Tabl	0.583	-0.583	0.356	-0.816	0.102	1	-0.667	0.356	-0.250	0
Netbook-Sch	-0.667	0.667	-0.535	0.816	-0.408	-0.667	1	-0.535	0.167	0.408
HP CE50 To	0.356	-0.356	1	-0.218	-0.327	0.356	-0.535	1	-0.089	-0.655
LT Laser Ma	0.167	-0.167	-0.089	0	0.102	-0.250	0.167	-0.089	1	-0.408
LT Minimaus	-0.408	0.408	-0.655	0.200	0	0	0.408	-0.655	-0.408	1

**Shortcoming:** Measures correlation only between two items but not between multiple items, e.g. {ThinkPad, Cover} → {Minimaus}

## 2. Association Analysis

- Association analysis can find **multiple item co-occurrence relationships** (descriptive method)
- focuses on occurring items, not absent items
- first algorithms developed in the early 90s at IBM by Agrawal & Srikant
- initially used for **shopping basket analysis** to find how items purchased by customers are related
- later extended to more complex data structures
  - sequential patterns
  - subgraph patterns
- and other application domains
  - web usage mining, social science, life science

# Association Analysis

Given a set of transactions, **find rules** that will predict the occurrence of an item based on the occurrences of other items in the transaction.

Shopping Transactions

TID	Items
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	Bread, Milk, Diaper, Beer
5	Bread, Milk, Diaper, Coke

Examples of Association Rules

$\{\text{Diaper}\} \rightarrow \{\text{Beer}\}$

$\{\text{Beer}, \text{Bread}\} \rightarrow \{\text{Milk}\}$

$\{\text{Milk}, \text{Bread}\} \rightarrow \{\text{Eggs}, \text{Coke}\}$

**Implication means co-occurrence, not causality!**

# Definition: Support and Frequent Itemset

- **Itemset**
  - collection of one or more items
  - example: {Milk, Bread, Diaper}
  - k-itemset: An itemset that contains k items
- **Support count ( $\sigma$ )**
  - frequency of occurrence of an itemset
  - e.g.  $\sigma(\{\text{Milk, Bread, Diaper}\}) = 2$
- **Support (s)**
  - fraction of transactions that contain an itemset
  - e.g.  $s(\{\text{Milk, Bread, Diaper}\}) = 2/5 = 0.4$
- **Frequent Itemset**
  - an itemset whose support is greater than or equal to a minimal support (*minsup*) threshold specified by the user

TID	Items
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	<b>Bread, Milk, Diaper, Beer</b>
5	<b>Bread, Milk, Diaper, Coke</b>

# Definition: Association Rule

## – Association Rule

- an implication expression of the form  $X \rightarrow Y$ , where X and Y are itemsets
- an association rule states that when X occurs, Y occurs with certain **probability**.
- Example:  
 $\{\text{Milk, Diaper}\} \rightarrow \{\text{Beer}\}$   
Condition      Consequent

TID	Items
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	Bread, Milk, Diaper, Beer
5	Bread, Milk, Diaper, Coke

## – Rule Evaluation Metrics

- **Support (s)**  
fraction of transactions  
that contain both X and Y
- **Confidence (c)**  
measures how often items  
in Y appear in transactions  
that contain X

$$s(X \rightarrow Y) = \frac{|X \cup Y|}{|T|} \quad s = \frac{\sigma(\text{Milk, Diaper, Beer})}{|T|} = \frac{2}{5} = 0.4$$

$$c(X \rightarrow Y) = \frac{\sigma(X \cup Y)}{\sigma(X)} \quad c = \frac{\sigma(\text{Milk, Diaper, Beer})}{\sigma(\text{Milk, Diaper})} = \frac{2}{3} = 0.67$$

# Main Challenges concerning Association Analysis

1. Mining associations from large amounts of data can be **computationally expensive**
  - algorithms need to apply smart pruning strategies
2. Algorithms often discover a **large number of associations**
  - many of them are uninteresting or redundant
  - the user needs to select the subset of the associations that is relevant given her task at hand

# The Association Rule Mining Task

- Given a set of transactions  $T$ , the goal of association rule mining is to **find all rules** having
  1. support  $\geq \text{minsup}$  threshold
  2. confidence  $\geq \text{minconf}$  threshold
- $\text{minsup}$  and  $\text{minconf}$  are provided by the user.
- Brute Force Approach:
  1. list all possible association rules
  2. compute the support and confidence for each rule
  3. remove rules that fail the  $\text{minsup}$  and  $\text{minconf}$  thresholds

⇒ **Computationally prohibitive** due to large number of candidates!

# Mining Association Rules

TID	Items
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	Bread, Milk, Diaper, Beer
5	Bread, Milk, Diaper, Coke

Example rules:

$\{\text{Milk, Diaper}\} \rightarrow \{\text{Beer}\}$  ( $s=0.4, c=0.67$ )  
 $\{\text{Milk, Beer}\} \rightarrow \{\text{Diaper}\}$  ( $s=0.4, c=1.0$ )  
 $\{\text{Diaper, Beer}\} \rightarrow \{\text{Milk}\}$  ( $s=0.4, c=0.67$ )  
 $\{\text{Beer}\} \rightarrow \{\text{Milk, Diaper}\}$  ( $s=0.4, c=0.67$ )  
 $\{\text{Diaper}\} \rightarrow \{\text{Milk, Beer}\}$  ( $s=0.4, c=0.5$ )  
 $\{\text{Milk}\} \rightarrow \{\text{Diaper, Beer}\}$  ( $s=0.4, c=0.5$ )

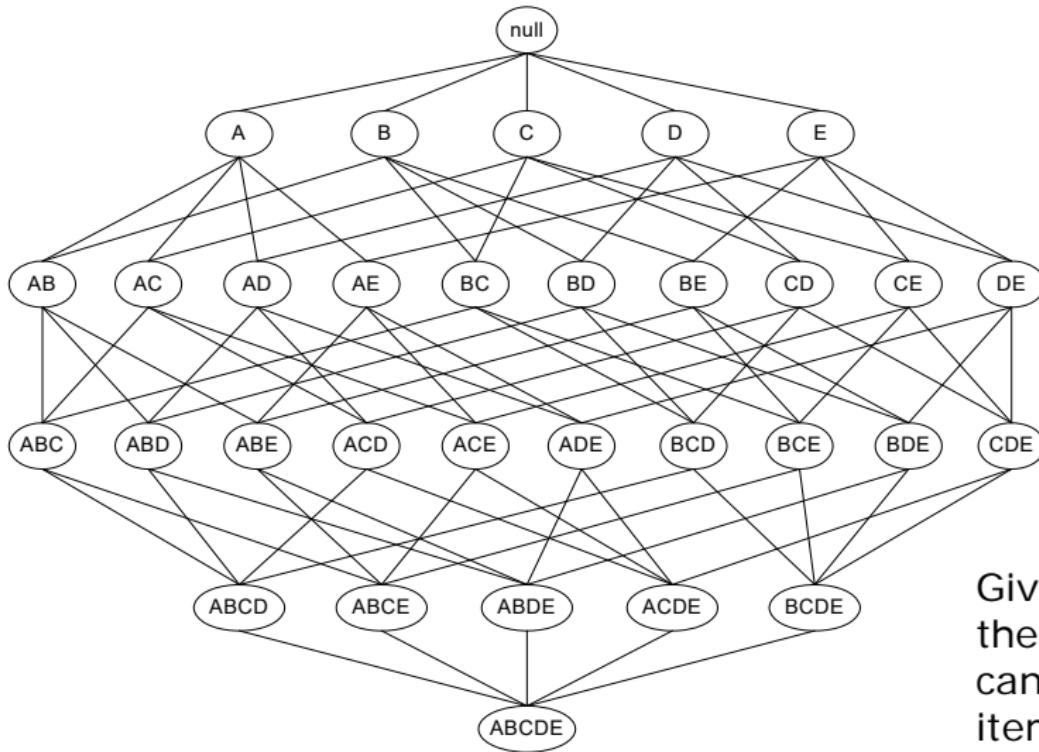
## Observations:

- All the above rules are binary partitions of the same itemset:  
 $\{\text{Milk, Diaper, Beer}\}$
- Rules originating from the same itemset have identical support but can have different confidence.
- Thus, we may decouple the support and confidence requirements.

# Mining Association Rules

- Two-step approach:
  1. Frequent Itemset Generation
    - generate all itemsets whose support  $\geq \text{minsup}$
  2. Rule Generation
    - generate high confidence rules from each frequent itemset, where each rule is a binary partitioning of a frequent itemset
- Frequent itemset generation is still computationally expensive

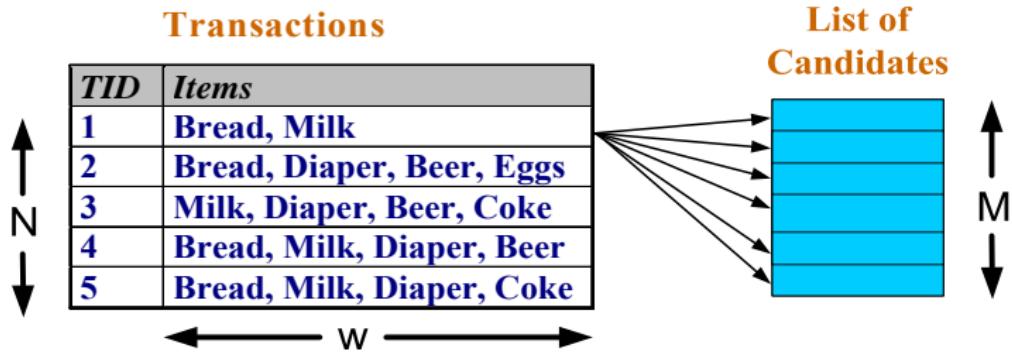
## 2.1 Frequent Itemset Generation



Given  $d$  items,  
there are  $2^d$   
candidate  
itemsets!

# Brute Force Approach

- Each itemset in the lattice is a **candidate** frequent itemset
- Count the support of each candidate by scanning the database
- Match each transaction against every candidate



- Complexity  $\sim O(NMw)$  → **Expensive since  $M = 2^d$  !!!**
- A smarter algorithm is required

## Example: Brute Force Approach

- Example:
  - Amazon has 10 million books (i.e., Amazon Germany, as of 2011)
- That is  $2^{10.000.000}$  possible itemsets
- As a number:
  - $9.04981\dots \times 10^{3.010.299}$
  - that is: a number with 3 million digits!
- However:
  - most itemsets will not be important at all, e.g., books on Chinese calligraphy, Inuit cooking, and data mining bought together
  - thus, smarter algorithms should be possible
  - intuition for the algorithm: All itemsets containing Inuit cooking are likely infrequent



# Reducing the Number of Candidates

- Apriori Principle

If an itemset is frequent, then all of its subsets must also be frequent.

- Apriori principle holds due to the following property of the support measure:

$$\forall X, Y : (X \subseteq Y) \Rightarrow s(X) \geq s(Y)$$

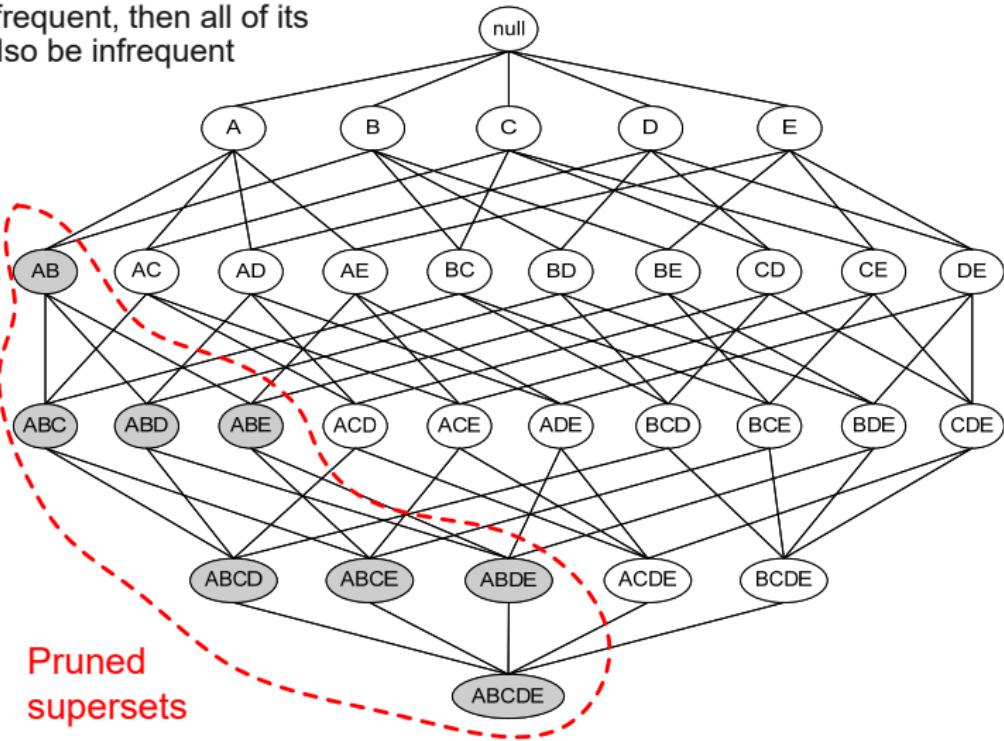
- support of an itemset never exceeds the support of its subsets
- this is known as the **anti-monotone** property of support

# Using the Apriori Principle for Pruning

If an itemset is infrequent, then all of its supersets must also be infrequent

Found to be  
Infrequent

Pruned  
supersets



# Example: Using the Apriori Principle for Pruning

Item	Count
Bread	4
Coke	2
Milk	4
Beer	3
Diaper	4
Eggs	1

Minimum Support Count = 3

Items (1-itemsets)



Itemset	Count
{Bread,Milk}	3
{Bread,Beer}	2
{Bread,Diaper}	3
{Milk,Beer}	2
{Milk,Diaper}	3
{Beer,Diaper}	3

Pairs (2-itemsets)



Triplets (3-itemsets)

Item set	Count
{Bread,Milk,Diaper}	3

No need to generate candidates involving Coke or Eggs

No need to generate candidate {Milk, Diaper, Beer} as count {Milk, Beer} = 2

# The Apriori Algorithm

1. Let  $k=1$
2. Generate frequent itemsets of length 1
3. Repeat until no new frequent itemsets are identified
  1. **Generate** length  $(k+1)$  candidate itemsets from length  $k$  frequent itemsets
  2. **Prune** candidate itemsets that can not be frequent because they contain subsets of length  $k$  that are infrequent (Apriori Principle)
  3. **Count** the support of each candidate by scanning the DB
  4. **Eliminate** candidates that are infrequent, leaving only those that are frequent

# Example: Apriori Algorithm

itemset:count

minsup=0.5

Dataset T

## 1. scan T

- $Cand_1: \{1\}:2, \{2\}:3, \{3\}:3, \{4\}:1, \{5\}:3$
- $Fequ_1: \{1\}:2, \{2\}:3, \{3\}:3, \{5\}:3$
- $Cand_2: \{1,2\}, \{1,3\}, \{1,5\}, \{2,3\}, \{2,5\}, \{3,5\}$

TID	Items
T100	1, 3, 4
T200	2, 3, 5
T300	1, 2, 3, 5
T400	2, 5

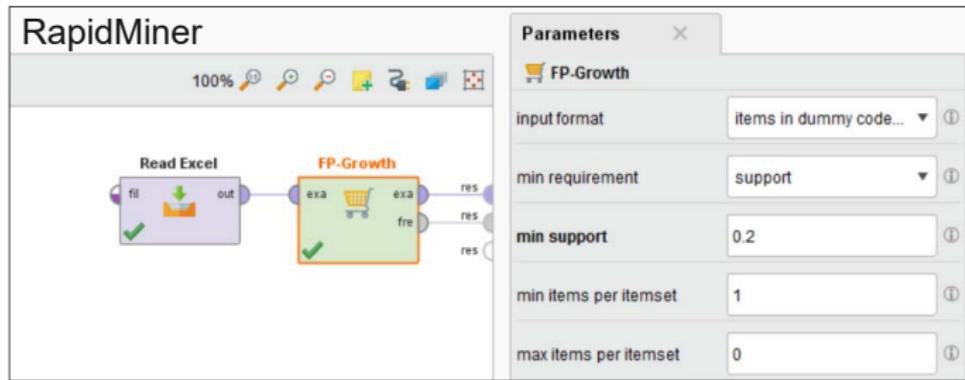
## 2. scan T

- $Cand_2: \{1,2\}:1, \{1,3\}:2, \{1,5\}:1, \{2,3\}:2, \{2,5\}:3, \{3,5\}:2$
- $Fequ_2: \{1,3\}:2, \{2,3\}:2, \{2,5\}:3, \{3,5\}:2$
- $Cand_3: \{2, 3, 5\}$

## 3. scan T

- $C_3: \{2, 3, 5\}:2$
- $F_3: \{2, 3, 5\}$

# Frequent Itemset Generation in Rapidminer and Python



## Python

```
from orangecontrib.associate.fpgrowth import frequent_itemsets

# Calculate frequent itemsets
itemsets = dict(frequent_itemsets(dataset.values, 0.20))
```

## FP-Growth

Alternative frequent itemset generation algorithm which compresses data into tree structure in memory. Details Tan/Steinbach/Kumar: Chapter 4.6

# Frequent Itemsets in Rapidminer

FrequentItemSets (FP-Growth)					
Data	Size	Support ↓	Item 1		
			Item 2	Item 3	
No. of Sets: 83	1	0.600	Asus EeePC		
Total Max. Size: 4	1	0.500	LT Minimaus		
Min. Size: 1	1	0.500	2 GB DDR3 RAM		
Max. Size: 4	2	0.500	Asus EeePC	2 GB DDR3 RAM	
Contains Item:	1	0.400	ThinkPad X220		
	1	0.400	Netbook-Schutzhülle		
Update View	1	0.400	Lenovo Tablet Sleeve		
	1	0.400	LT Laser Maus		
	2	0.400	Asus EeePC	LT Minimaus	
	2	0.400	Asus EeePC	Netbook-Schutzhülle	
	2	0.400	2 GB DDR3 RAM	Netbook-Schutzhülle	
	3	0.400	Asus EeePC	2 GB DDR3 RAM	Netbook-Schutzhülle
	1	0.300	HP Laserjet P2055		
	1	0.300	HP CE50 Toner		
	2	0.300	LT Minimaus	2 GB DDR3 RAM	
	2	0.300	LT Minimaus	Netbook-Schutzhülle	
	2	0.300	ThinkPad X220	Lenovo Tablet Sleeve	
	2	0.300	HP Laserjet P2055	HP CE50 Toner	
	3	0.300	Asus EeePC	LT Minimaus	2 GB DDR3 RAM

# Example Application of Frequent Itemsets

1. Take top-k frequent itemsets of size 2 containing item A
2. Rank second item according to
  - profit made by selling item
  - whether you want to reduce number of items B in stock
  - knowledge about customer preferences
3. Offer special price for combination with top-ranked second item



Wird oft zusammen gekauft



**Dieser Artikel:** Introduction to Data Mining von Pang-Ning Tan Taschenbuch EUR 85,05

Data Mining: Concepts and Techniques (Morgan Kaufmann Series in Data Management Systems)

Preis für beide: EUR 138,00

[Beides in den Einkaufswagen](#)

[Verfügbarkeit und Versanddetails anzeigen](#)

## 2.2 Rule Generation

- Given a frequent itemset L, find all non-empty subsets f ⊂ L such that  $f \rightarrow L - f$  satisfies the **minimum confidence** requirement.

Example Frequent Itemset:

{Milk, Diaper, Beer}

Example Rule:

{Milk, Diaper}  $\Rightarrow$  Beer

TID	Items
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	Bread, Milk, Diaper, Beer
5	Bread, Milk, Diaper, Coke

$$c = \frac{\sigma(\text{Milk, Diaper, Beer})}{\sigma(\text{Milk, Diaper})} = \frac{2}{3} = 0.67$$

# Challenge: Large Number of Candidate Rules

- If  $\{A, B, C, D\}$  is a frequent itemset, then the candidate rules are:

$$ABC \rightarrow D,$$

$$A \rightarrow BCD,$$

$$AB \rightarrow CD,$$

$$BD \rightarrow AC,$$

$$ABD \rightarrow C,$$

$$B \rightarrow ACD,$$

$$AC \rightarrow BD,$$

$$CD \rightarrow AB$$

$$ACD \rightarrow B,$$

$$C \rightarrow ABD,$$

$$AD \rightarrow BC,$$

$$BCD \rightarrow A,$$

$$D \rightarrow ABC$$

$$BC \rightarrow AD,$$

- If  $|L| = k$ , then there are  $2^k - 2$  candidate association rules  
(ignoring  $L \rightarrow \emptyset$  and  $\emptyset \rightarrow L$ )

# Rule Generation

- How to efficiently generate rules from frequent itemsets?
  - In general, confidence does not have an anti-monotone property  
 $c(ABC \rightarrow D)$  can be larger or smaller than  $c(AB \rightarrow D)$
  - But confidence of rules generated from the **same itemset** has an anti-monotone property
  - e.g.,  $L = \{A, B, C, D\}$ :  
 $c(ABC \rightarrow D) \geq c(AB \rightarrow CD) \geq c(A \rightarrow BCD)$
  - Confidence is **anti-monotone with respect to the number of items on the right hand side** of the rule

# Explanation

Confidence is anti-monotone w.r.t. number of items on the RHS of the rule

- i.e., “moving elements from left to right” cannot increase confidence

Reason:

$$c(AB \rightarrow C) := \frac{s(ABC)}{s(AB)} \quad c(A \rightarrow BC) := \frac{s(ABC)}{s(A)}$$

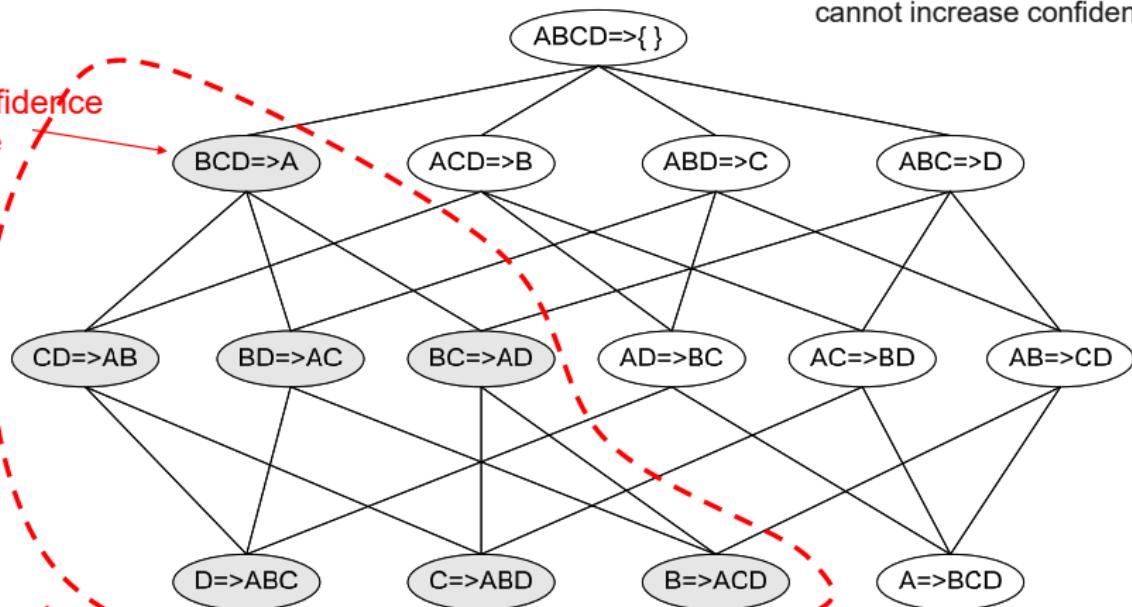
- Due to anti-monotone property of support, we know  
 $s(AB) \leq s(A)$
- Hence  
 $c(AB \rightarrow C) \geq c(A \rightarrow BC)$

# Candidate Rule Pruning

Moving elements from left to right  
cannot increase confidence

Low  
Confidence  
Rule

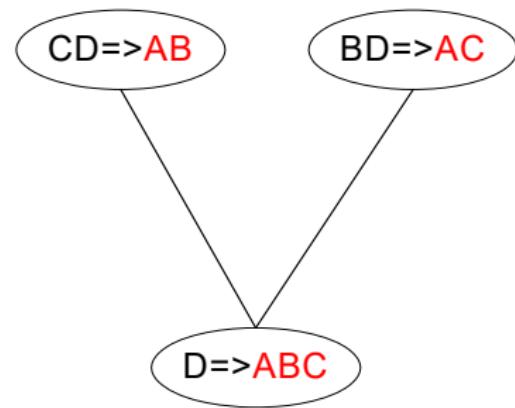
Pruned  
Rule  
Candidates



# Candidate Rule Generation within Apriori Algorithm

- Candidate rule is generated by merging two rules that share the same prefix in the rule consequent (right hand side of rule)

1.  $\text{join}(\text{CD} \rightarrow \text{AB}, \text{BD} \rightarrow \text{AC})$   
would produce the candidate rule  $\text{D} \rightarrow \text{ABC}$

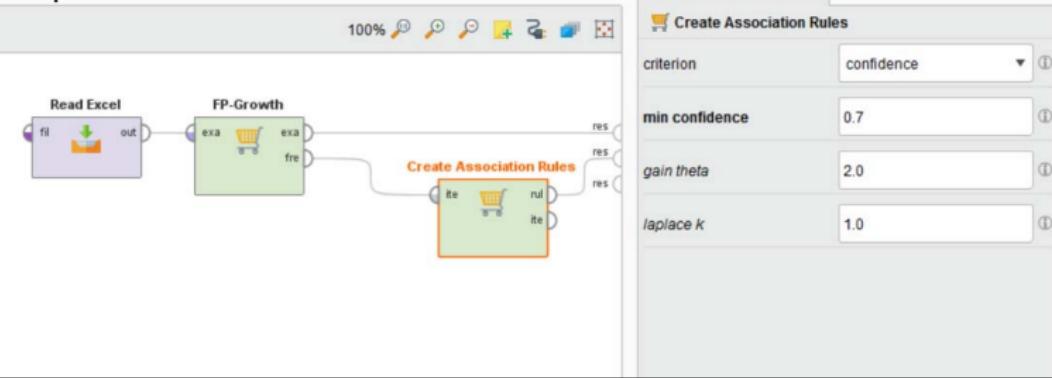


2. Prune rule  $\text{D} \rightarrow \text{ABC}$  if one of its parent rules does not have high confidence (e.g.  $\text{AD} \rightarrow \text{BC}$ )

- All the required information for confidence computation has already been recorded in itemset generation.
- Thus, there is no need to scan the transaction data  $T$  any more

# Creating Association Rules in Rapidminer and Python

## RapidMiner



## Python

```
from orangecontrib.associate.fpgrowth import association_rules  
  
# Calculate association rules from itemsets  
rules = association_rules(itemsets, 0.70)
```

# Exploring Association Rules in Rapidminer

Filter by conclusion

Filter by confidence

No.	Premises	Conclusion	Support	Confiden...
58859	age = young	class = <=50K	0.072	1
58860	native-country = US, age = young	class = <=50K	0.067	1
58861	race = White, age = young	class = <=50K	0.063	1
58862	workclass = Private, age = young	class = <=50K	0.057	1
58863	hours-per-week = full-time, age = young	class = <=50K	0.044	1
58864	sex = Male, age = young	class = <=50K	0.039	1
58865	education = School, age = young	class = <=50K	0.050	1
58866	sex = Female, age = young	class = <=50K	0.032	1
58867	native-country = US, race = White, age = young	class = <=50K	0.060	1
58868	native-country = US, workclass = Private, age = young	class = <=50K	0.053	1
58869	native-country = US, hours-per-week = full-time, age ...	class = <=50K	0.041	1
58870	native-country = US, sex = Male, age = young	class = <=50K	0.037	1
58871	native-country = US, education = School, age = young	class = <=50K	0.047	1
58872	native-country = US, sex = Female, age = young	class = <=50K	0.030	1
58873	race = White, workclass = Private, age = young	class = <=50K	0.051	1
58874	race = White, hours-per-week = full-time, age = young	class = <=50K	0.039	1
58875	race = White, sex = Male, age = young	class = <=50K	0.035	1

## 2.3 Handling Continuous and Categorical Attributes

- How to apply association analysis to attributes that are not asymmetric binary variables?

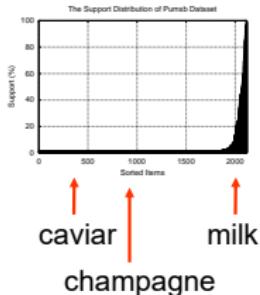
Session Id	Country	Session Length (sec)	Number of Web Pages viewed	Gender	Browser Type	Buy
1	USA	982	8	Male	Chrome	No
2	China	811	10	Female	Chrome	No
3	USA	2125	45	Female	Firefox	Yes
4	Germany	596	4	Male	IE	Yes
5	Australia	123	9	Male	Firefox	No
...	...	...	...	...	...	...

- Example Rule:

$$\{\text{Number of Pages } \in [5, 10] \wedge (\text{Browser} = \text{Firefox})\} \rightarrow \{\text{Buy} = \text{No}\}$$

# Handling Categorical Attributes

- Transform categorical attribute into asymmetric binary variables
- Introduce a **new “item” for each distinct attribute-value pair**
  - e.g. replace “Browser Type” attribute with
    - attribute: “Browser Type = Chrome”
    - attribute: “Browser Type = Firefox”
    - .....
- Issues
  1. What if attribute has many possible values?
    - many of the attribute values may have very low support
    - potential solution: aggregate low-support attribute values
  2. What if distribution of attribute values is highly skewed?
    - example: 95% of the visitors have Buy = No
    - most of the items will be associated with (Buy=No) item
    - potential solution: drop the highly frequent item



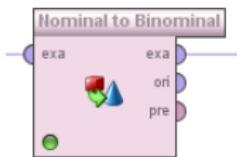
# Handling Continuous Attributes

- Transform continuous attribute into binary variables using discretization
  - equal-width binning
  - equal-frequency binning
- Issue: Size of the discretization intervals affects support & confidence
  - {Refund = No, (Income = \$51,251)} → {Cheat = No}
  - {Refund = No, (60K ≤ Income ≤ 80K)} → {Cheat = No}
  - {Refund = No, (0K ≤ Income ≤ 1B)} → {Cheat = No}
- If intervals are too small
  - itemsets may not have enough support
- If intervals too large
  - rules may not have enough confidence
  - e.g. combination of different age groups compared to a specific age group



# Attribute Transformation in RapidMiner and Python

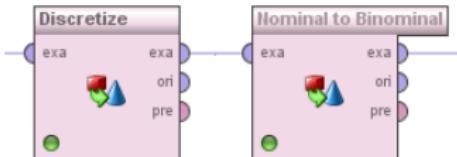
- Categorical attribute values to binary attributes



```
from sklearn.preprocessing import OneHotEncoder

# Apply one-hot encoding
encoder = OneHotEncoder(sparse=False)
onehot_data = encoder.fit_transform(dataset)
```

- Continuous attribute values to binary attributes



```
from sklearn.preprocessing import KBinsDiscretizer

# Discretize and one-hot encode dataset
discretizer = KBinsDiscretizer(n_bins=5, encode='onehot', strategy='quantile')
discretized_onehot_data = discretizer.fit_transform(dataset)
```

## 2.4 Interestingness Measures

- Association rule algorithms tend to produce **too many rules**
  - many of them are uninteresting or redundant
  - redundant if  $\{A,B,C\} \rightarrow \{D\}$  and  $\{A,B\} \rightarrow \{D\}$  have same support & confidence
- Interestingness of patterns **depends on application**
  - one man's rubbish may be another's treasure
- Interestingness measures can be used to prune or rank the derived rules.
- In the original formulation of association rules, support & confidence were the only interestingness measures used.
- Later, various other measures have been proposed
  - See Tan/Steinbach/Kumar, Chapter 6.7
  - We will have a look at one: Lift

# Drawback of Confidence

Contingency table

	Coffee	$\overline{\text{Coffee}}$	
Tea	15	5	20
$\overline{\text{Tea}}$	75	5	80
	90	10	100

Association Rule: Tea  $\rightarrow$  Coffee

- confidence(Tea  $\rightarrow$  Coffee) = 0.75
- **but** support(Coffee) = 0.9
- although confidence is high, **rule is misleading** as the fraction of coffee drinkers is higher than the confidence of the rule
- we want  $\text{confidence}(X \rightarrow Y) > \text{support}(Y)$
- otherwise rule is misleading as X reduces probability of Y

- The lift of an association rule  $X \rightarrow Y$  is defined as:

$$Lift = \frac{c(X \rightarrow Y)}{s(Y)}$$

- Confidence normalized by support of consequent
- Interpretation
  - if  $lift > 1$ , then X and Y are positively correlated
  - if  $lift = 1$ , then X and Y are independent
  - if  $lift < 1$ , then X and Y are negatively correlated

## Example: Lift

Contingency table

	Coffee	Coffee	
Tea	15	5	20
Tea	75	5	80
	90	10	100

$$Lift = \frac{c(X \rightarrow Y)}{s(Y)}$$

Association Rule: Tea → Coffee

- confidence(Tea → Coffee) = 0.75
- but support(Coffee) = 0.9

$$\text{Lift}(\text{Tea} \rightarrow \text{Coffee}) = 0.75 / 0.9 = 0.8333$$

- lift < 1, therefore is **negatively correlated**

# Exploring Association Rules in RapidMiner

Result Overview    AssociationRules (Create Association Rules)    ExampleSet (Nominal to Binominal)

Show rules matching: all of these conclusions:

No.	Premises	Conclusion	Support	Confidence	Lift
47	occupation = Machine-op-inspct	class = <=50K	0.085	0.922	1.150
42	occupation = Adm-clerical	class = <=50K	0.080	0.854	1.064
34	occupation = Prof-specialty	class = <=50K	0.069	0.521	0.650
38	occupation = Sales	class = <=50K	0.068	0.798	0.995
52	education = 5th-6th	class = <=50K	0.066	0.946	1.179
17	class = >50K	occupation = Prof-specialty	0.064	0.321	2.417
30	occupation = Prof-specialty	class = >50K	0.064	0.479	2.417
13	class = >50K	education = Bachelors	0.058	0.295	1.758
25	education = Bachelors	class = >50K	0.058	0.348	1.758
35	occupation = Exec-managerial	class = <=50K	0.053	0.554	0.691
3	education = HS-grad	occupation = Other-service	0.051	0.211	1.428
24	occupation = Other-service	education = HS-grad	0.051	0.346	1.428
49	occupation = Handlers-cleaners	class = <=50K	0.049	0.936	1.167

Lift close to 1

Result Overview    AssociationRules (Create Association Rules)    ExampleSet (Nominal to Binominal)

Show rules matching: all of these conclusions:

No.	Premises	Conclusion	Support	Confidence	Lift
25	education = Bachelors	class = >50K	0.058	0.348	1.758
29	occupation = Exec-managerial	class = >50K	0.043	0.446	2.249
30	occupation = Prof-specialty	class = >50K	0.064	0.479	2.417
31	education = Masters	class = >50K	0.030	0.484	2.441

Solid lift

# Conclusion

- The algorithm does the counting for you and finds patterns in the data
- You need to do the interpretation based on your knowledge about the application domain.
  - Which patterns are meaningful?
  - Which patterns are surprising?

# Literature for this Slideset

Pang-Ning Tan, Michael Steinbach, Anuj Karpatne,  
Vipin Kumar: **Introduction to Data Mining.**  
2nd Edition. Pearson.

**Chapter 4: Association Analysis:  
Basic Concepts and Algorithms**

**Chapter 7: Association Analysis:  
Advanced Concepts**

