

Muhammad Sulthon Mufti

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SUMMARY

Active Informatics student at Ahmad Dahlan University with 2 years of UI/UX design experience, skilled in JavaScript, PHP, and design tools like Figma and UX Writer. Adept in project implementation, prototyping, and effective communication.

EXPERIENCE

Application of Design and Programming Algorithms, as a Programmer and UX Designer

Ahmad Dahlan University

March 2022 – July 2022, Yogyakarta

- Successfully created a system in the form of collecting student data in each registered class, to implement several programming algorithms into a product that can be used.
- Designing a UX design that suits user needs in the system to be created.
- Skills: C++ (Programming Language), Visual Design, Data Processing, Team Work, Presentation, Good Communication.

Data Structure Management, as a Programmer and UX Designer

Ahmad Dahlan University

September 2022 – January 2023, Yogyakarta

- Create a system in the form of school financial management, where users can record school finances to meet the school's needs.
- Design a UX design that suits the needs of a school finance admin.
- Skills: Team Leader, Team Management, C++ (Programming Language), Visual Design, Data Processing, Teamwork, Presentation, Good Communication, system analysis.

Software Analysis and Design

Ahmad Dahlan University

March 2023 – July 2023, Yogyakarta

- Analyzing the needs needed to create a product delivery expedition system, and suitable for use by clients who collaborate with the system created.
- Determine the UI and UX design in developing a system that you want to create.
- Skills: Systems Analysis, Visual Design, Data Processing, communication, Teamwork, Presentations.

Project on Human-Computer Interaction, as a UI/UX Designer

Ahmad Dahlan University

March 2023 – July 2023, Yogyakarta

- Create interface designs that focus on visual and interactive aspects using visual design principles, typography, and color theory to create attractive and aesthetic interfaces.
- Determine how to design a UX design that focuses on the user as a whole when interacting with the product to be developed.
- Skills: Figma, Visual Design, Typography, Color Theory, Analysis, Wireframes, Communications, Presentations.

Introduction Project Management and Principles

Ahmad Dahlan University

September 2023 – January 2024, Yogyakarta

- Analyzing needs in system development, starting from functional and non-functional requirements, required features, and designing interface designs approved by the client.
- Designing a UI/UX design that suits the users of the system to be developed.
- Skills: systems analysis, visual design, communication, presentation, team work.

Information Technology Project Management, as a Frontend Developer and UI/UX Designer

Ahmad Dahlan University

March 2024 – June 2024, Yogyakarta

- Create a food delivery system and collaborate with clients to determine needs and features that should be developed.
- Collaborate to determine UI/UX designs that comply with client agreements.
- Develop the features required in the food delivery system at the client's request.
- Skills: HTML, CSS, JavaScript, PHP (programming language), Figma, Visual Design, Collaboration, Teamwork, Presentation, Communication.

EDUCATION

Bachelor of Informatics Engineering

Ahmad Dahlan University • Yogyakarta • 2021 • 3.57 GPA

- Skills: HTML, CSS, JavaScript, PHP (programming language), MySQL, Figma, Visual Design, team management.

CERTIFICATIONS

Intro to Data Analytics

RevoU • 2023

International Bootcamp Data Analyst "Mastering SQL Fundamental: From Concept to Application"

SmartPath • 2024

SKILLS

HTML, CSS, JavaScript, PHP (programming language), MySQL, VSCode (web developer tool), Figma (graphic design tool), Visual Design, Prototyping, UX Writer, Wireframing, communication, teamwork, presentation, systems analyst