Machine Learning Paper Reviews

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1 Introduction

To prepare for the incoming master thesis project and the research work at laboratory, bunch of machine learning papers would be my daily reading material in next stage. I will write down summaries about all the papers I read and elaborate my ideas (if any). Since my current work and master thesis mainly focus on the online learning optimization problem, section 2 might be the most important part in this document.

Besides this, section 3 takes notes regarding (deep) reinforcement learning, which is a promising sub field of machine learning. Section 4 and 5 summarize the papers in the field of natural language processing and computer vision.

2 Optimization

2.1 Online Learning Without Prior Information

Cutkosky and Boahen [2017] gives a new frontier *lower* bounds of regret for online optimization problems in the case of without any prior information (i.e., the diameter of W or the bound of gradients $L_{\rm max}$ of loss function). They prove that the lower bound they provide is already the optimal one if with no prior information.

The second part of the paper uses Follow-the-Regularized-Leader (FTRL) framework (Shalev-Shwartz et al. [2012]) to find a way whose *upper* bound of regret can be aligned with the previous *lower* bound, which means they decrease the upper bounds to the already known lower bounds (i.e., optimal upper bound of regret). At the end, they give a explicit description of this algorithm which is called FreeRex (**Free**-Information **R**egret **ex**ponetial updates, see algorithm 1).

Algorithm 1 FreeRex

```
Input: k
```

Initialize:
$$\frac{1}{\eta_0^2} \leftarrow 0, a_0 \leftarrow 0, w_1 \leftarrow 0, L_0 \leftarrow 0, \psi(w) = (\|w\| + 1) \log(\|w\| + 1) - \|w\|$$
.

- Play w_t , receive subgradient $g_t \in \partial l_t(w_t)$.
- $L_{t} \leftarrow \max(L_{t-1}, \|g_{t}\|).$ $\frac{1}{\eta_{t}^{2}} \leftarrow \max\left(\frac{1}{\eta_{t-1}^{2}} + 2\|g_{t}\|^{2}, L_{t}\|g_{1:t}\|\right).$
- $a_t \leftarrow \max(a_{t-1}, 1/(L_t\eta_t)^2).$ //Set w_{t+1} using FTRL update
- $w_{t+1} \leftarrow -\frac{g_{1:t}}{a_t \|g_{1:t}\|} \left[\exp\left(\frac{\eta_t \|g_{1:t}\|}{k}\right) 1 \right].$
- 8: end for

2.2 Black-Box Reductions for Parameter-free Online Learning in Banach Spaces

Cutkosky and Orabona [2018] introduces several new parameter-free online learning algorithms using the reduction technique. For a convex loss l and parameter $w \in W$ in which W is a convex set,

$$R_{T}(w^{*}) = \sum_{t=1}^{T} l_{t}(w_{t}) - l_{t}(w^{*})$$

$$\leq \sum_{t=1}^{T} \langle g_{t}, (w_{t} - w^{*}) \rangle$$

$$= \sum_{t=1}^{T} \langle g_{t}, z_{t} y_{t} \rangle - \langle g_{t}, w^{*} \rangle$$

$$= \sum_{t=1}^{T} \langle g_{t}, y_{t} \rangle z_{t} - \langle g_{t}, y_{t} \rangle ||w^{*}|| + ||w^{*}|| (\langle g_{t}, y_{t} \rangle - \langle g_{t}, \frac{w^{*}}{||w^{*}||} \rangle)$$

$$= \sum_{t=1}^{T} \langle \langle g_{t}, y_{t} \rangle, z_{t} - ||w^{*}|| \rangle + ||w^{*}|| \langle g_{t}, y_{t} - ||w^{*}|| w^{*} \rangle$$

$$= R_{T}^{1D}(||w^{*}||) + ||w^{*}|| R_{T}^{S}(\frac{w^{*}}{||w^{*}||})$$
(1)

The origin problem is unknown with both the diameter D of w and the bounds of gradients L_{max} of gradients.

However, after reduced it to 2 sub-problems, the diameters for both are known. For the first term, it is a one-Dimension optimization problem, designing a 1D optimization algorithm A^{1D} could solve this problem (FreeRex mentioned in subsection 2.1 could be applied here). For the second term, the parameter $\frac{w^*}{\|w^*\|}$ is a unit ball which means $D^S=1$.

Simply speaking, the algorithm reduces w of origin problem into zy, in which $z \in \mathbb{R}$ and $y \in \mathbb{R}^d$ whose diameter is 1. The reduction algorithm is described in algorithm 2.

This paper also introduces other fancy reduction technique but it is out of my research range so I just skip it.

3 **Reinforcement Learning**

Hopefully To be filled in the future.

Natural Language Processing

Hopefully To be filled in the future.

Algorithm 2 1D Reduction algorithm

Input: a 1D online learning algorithm A_{1D} and a online learning algorithm A_S whose domain is a ball with radius r defined in Banach space, as well as loss l of origin problem.

```
1: for t = 1 to T do
          Get z_t from A_{1D}
 3:
          Get y_t from A_S
         w_t = z_t y_tg_t = \frac{\partial l}{\partial w_t}
 4:
 5:
 6:
          Set \langle g_t, y_t \rangle as tth subgradient of A_{1D}
          Optimize A_{1D}
 7:
          Set g_t as tth subgradient of A_S
 8:
          Optimize A_S
 9:
10: end for
```

5 Computer Vision

Hopefully To be filled in the future.

6 Conclusion

References

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- S. Shalev-Shwartz et al. Online learning and online convex optimization. *Foundations and Trends*® *in Machine Learning*, 4(2):107–194, 2012.