

# Semantic Analysis – Attribute Grammars

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# Syntax versus Semantics

## Syntax Analysis

- When is a program syntactically valid?
- Formalism: Regular expressions + context-free grammars

## Semantic Analysis

- What is the meaning of a program?
- Mostly context-*sensitive* conditions:
  - Proper variable declarations
  - Type correctness
  - Dynamic method dispatch
  - ...

# Attribute Grammars (AGs)

## Objective

A tool for simplifying semantic analysis (Knuth 1968).

## Approach

Decorate CFG rules with actions (*semantic rules*).

## Example

	<i>Rule</i>	<i>Action</i>
$E$	$\rightarrow E_1 + T$	$E.val = E_1.val + T.val$
$E$	$\rightarrow E_1 - T$	$E.val = E_1.val - T.val$
$E$	$\rightarrow T$	$E.val = T.val$
$T$	$\rightarrow (E)$	$T.val = E.val$
$T$	$\rightarrow num$	$T.val = num.vale$

For us mainly construction of AST, something we yet have to discuss

# Attributes + Semantic Rules

AGs = Attributes + Semantic Rules

$$\underbrace{E \rightarrow E_1 - T}_{CFG \text{ Rule}} \quad \underbrace{E.val = E_1.val - T.val}_{Semantic \text{ Rule}}$$

- Decorated CFG.
- Nonterminals may have attributes, e.g.  $E.val$ .
- Define meaning of attributes via semantic rules.

## Examples

- Semantic rules involve computations:

$$E \rightarrow E_1 - T \quad E.val = E_1.val - T.val$$

- Semantic rules involve copy operations:

$$E \rightarrow T \quad E.val = T.val$$

# Two Types of Attributes

## Semantic Rule

For each CFG rule  $A \rightarrow \alpha_1 \dots \alpha_n$ . some semantic rule  $b = f(c_1, \dots, c_k)$ .

## Synthesized Attributes

- Belongs to left-hand side nonterminal (Context-insensitive)
- For example,  $b$  is a synthesized attribute of  $A$  and  $c_1, \dots, c_k$  are attributes of  $\alpha_1, \dots, \alpha_n$ .
- Terminal symbols usually have synthesized attributes only (e.g. consider *id*, *num*).

## Inherited Attributes

- Belongs to right-hand side nonterminal (Context-sensitive).
- For example,  $b$  is an inherited attribute of some  $\alpha_i$  and  $c_1, \dots, c_k$  are attributes of  $A, \alpha_1, \dots, \alpha_n$ . Hence,  $b$  depends on  $c_1, \dots, c_k$ .

# Synthesized Attributes

## Example

- Attribute *val* belongs to left-hand side.

$$E \rightarrow E_1 + T$$

$$E.val = E_1.val + T.val$$

$$E \rightarrow T$$

$$E.val = T.val$$

$$T \rightarrow T_1 * F$$

$$T.val = T_1.val * F.val$$

$$T \rightarrow F$$

$$T.val = F.val$$

$$F \rightarrow num$$

$$F.val = num.value$$

- Evaluate “3\*5+4”
- A definition that only uses synthesized attributes is an *S-attributed* definition.

# Evaluation of Synthesized Attributes

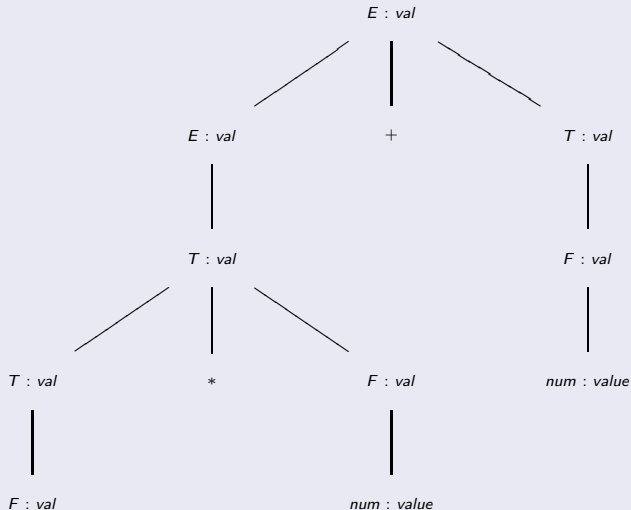
## Observations

- Evaluation of semantic rules during parsing.
- S-attributed definition can be evaluated as soon as right-hand side (“Handle”) is recognized.
- Corresponds to LR parsing strategy!



# Evaluation Tree

## Example



# AST Construction with S-Attributes

## Example

$E \rightarrow E_1 + T$

$E.node = mknode('+', E_1.node, T.node)$

$E \rightarrow T$

$E.node = T.node$

$T \rightarrow T_1 * F$

$T.node = mknode('*', T_1.node, F.node)$

$T \rightarrow F$

$T.node = F.node$

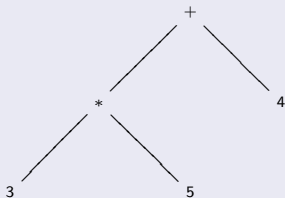
$F \rightarrow num$

$F.node = mkleaf(num, num.entry)$

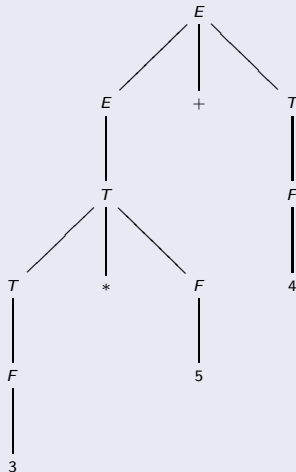
# From Parse Tree to AST

## Example

AST



Parse Tree



# yacc Example

## yacc Grammar with Semantic Rules

```
lines : lines line
      | line
      ;
line  : expr CR   {printf("= %d\n",$1); }
      ;
expr  : expr PLUS term  {$$ = $1 + $3; }
      | term
      ;
term  : term TIMES factor {$$ = $1 * $3; }
      | factor
      ;
factor : LPAREN expr RPAREN {$$ = $2;}
       | INT
       ;
```

# S-Attributes: Short Summary

## Observations

- Evaluation of S-attributed definition corresponds to LR parsing strategy.
- yacc supports S-attributed definitions.
- Main application: AST construction
- Aside: Dynamic versus static semantics.
  - Static semantics: First generate AST for later (static) processing.
  - Dynamic semantics: See above yacc specification for a simple interpreter.

# Inherited Attributes

## Example

- C style type declarations such as “int id1,id2”.
- CFG + semantic rules:

$D \rightarrow TL$	$L.in = T.type$
$T \rightarrow int$	$T.type = int$
$T \rightarrow real$	$T.type = real$
$L \rightarrow L_1 id$	$L_1.in = L.in; \text{ addtype}(id.entry, L.in)$
$L \rightarrow id$	$\text{addtype}(id.entry, L.in)$

- *in* is a *inherited* attribute as the corresponding nonterminal appears on the right-hand side.
- Evaluation based on LL parsing strategy

# L-Attributed Definitions

## Definition

- CFG rule  $A \rightarrow X_1 \dots X_n$
- The following holds
  - Inherited attributes of  $X_i$  depend only on:
    - 1 inherited attributes of  $A$
    - 2 attributes of  $X_1, \dots, X_{i-1}$
  - Synthesized attributes of  $A$  depend only on its inherited attributes and arbitrary rhs attributes.
  - Synthesized attributes of an action depends only on its inherited attributes.
- Evaluation order:  
 $Inh(A), Inh(X_1), Syn(X_1), \dots, Inh(X_n), Syn(X_n), Syn(A)$ .
- This is precisely the order of evaluation for an LL parser!

# Left-Recursion and Semantic Rules

## Objective

- Eliminate left recursion (so we can apply LL parser).
- Transform semantic rules accordingly.

## Example (incomplete)

$$E \rightarrow E_1 + T$$

$$E.val = E_1.val + T.val$$

$$E \rightarrow T$$

$$E.val = T.val$$

$$T \rightarrow (E)$$

$$T.val = E.val$$

$$T \rightarrow num$$

$$T.val = num.value$$

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$$E \rightarrow TR$$

$$???$$

$$R \rightarrow +TR_1$$

$$???$$

$$R \rightarrow \epsilon$$

$$???$$

$$T \rightarrow (E)$$

$$T \rightarrow num$$



# Left-Recursion and Semantic Rules (2)

## The Trick

$E \rightarrow TR$	$R.in = T.val; E.val = R.val$
$R \rightarrow +TR_1$	$R_1.in = R.in + T.val; R.val = R_1.val$
$R \rightarrow \epsilon$	$R.val = R.in$
$T \rightarrow (E)$	
$T \rightarrow num$	

- Via *in* propagate type info “down” the parse tree.

# Summary

## Attributed Grammars

- Domain-specific (language) formalismus for semantic analysis.
- S-attributed definitions  $\Rightarrow$  LR parser.
- L-attributed definitions  $\Rightarrow$  LL parser.

## Application (“old school”)

Formalize compilation (or interpretation) process via semantic rules (type checking, intermediate code, optimizations, ...).

## Today

- Use semantic rules to generate AST.
- Semantic analysis phases operate on AST written in general-purpose languages such as OCaml.