

1) given $G(V, E)$, $w(e)$ could be -ve, no -ve cycle
 count of shortest path b/w $s \text{ & } t = ?$

since there are negative edge weights we should use bellman-ford as discussed in class.

basic step of Bellman-Ford is relaxations in which for each edge $u \xrightarrow{w_e} v$ if $d(v) > d(u) + w_e$ then $d(v)$ is updated with $d(u) + w_e$. After n steps all edges are relaxed those participate in shortest path b/w s to t .

we sample all those edges which are relaxed (have $d(v) = d(u) + w_e$) let's have these edges form a set R

To get the count between s to t path in G we need to find the count of paths in $G' = G(V, R)$

since there is no meta negative edge weight cycle G' will be a DAG (no cycle) and we could simply got the count of path from s to t in topological sort. $S, V_1, V_2, V_3 \dots V_k, t$

take an array count and initialize $\text{count}[s] = 1$

for $i = 1 \dots k+1$

$$\text{count}[V_i] = \sum_{\substack{j \text{ s.t.} \\ e_{ij} \in R}} \text{count}[V_j]$$

Proof of correctness:

if an edge $e(x, y)$ is relaxed then it is part of shortest path $\Rightarrow s \rightarrow x \text{ & } y \rightarrow t$ is also shortest.

let's have one path st $e_1, e_2, e_3 \dots e_k$ where $e_i = (x_i, x_{i+1})$
 $\Rightarrow D[x_{i+1}] - D[x_i] = w_e$

Adding this for above path we have $D[x_{k+1}] - D[x_1]$
 as $x_1 = s \text{ & } x_{k+1} = t$ for shortest path this value will be.

$$D[x_{k+1}] - D[x_1] = \underbrace{D[t] - D[s]}_{\substack{\downarrow \\ \text{length of shortest path}}} \rightarrow 0$$

hence we just need to count total no of paths using edges in G'

2.

case A. given $G(V, E)$ $\forall e \in E, w_e > 0$ except 1 edge find the shortest st path in $O(E \log n)$

since algorithm's complexity should be $O(m \log n)$ we are bound to use dijkstra. Also there is only one -ve edge hence we could possibly have only two cases.

case 1 : -ve edge w_e is in shortest path.

case 2 i) -ve edge w_e is not in shortest path.

we just need to take both combination and find the min^m path length calculated by dijkstra

let $G' = G(V, E \setminus \{e\})$ ~~w_e~~ = -ve weight edge.
 E/e^- $e^-(u, v)$

for case 2 we run dijkstra from s to t in G'

for case 1 we ran dijkstra i) from s to u

ii) from v to t

shortest path $D[t] = \min$

$$\left\{ \begin{array}{l} \text{dijkstra } (s, t) \text{ in } G', \\ \text{dijkstra } (s, u) + w(u, v) + \text{dijkstra } (v, t) \text{ in } G' \end{array} \right.$$

CASE B: when k edges are of -ve edge weight

this case will also solved using above defined approach as k is constant. we need to take all possible combi permutation of 1, 2, .. k edges that has negative edge weight.

let w' is the set of edges with negative weight then

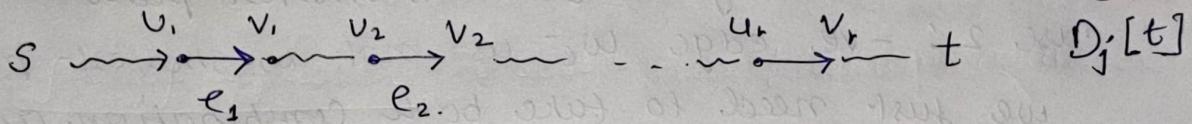
$$G'(V, E') = G(V, E \setminus w')$$

$$w' = \{e_1, e_2, e_3, \dots, e_k\} \text{ wh. } e_i = (u_i, v_i)$$

- i) calculate $D[t]$ by calling dijkstra on G' from s to t
 - ii) calculate $D[v_i]$ by calling dijkstra on G' from v_i to t
- $\rightarrow O((k+1)m \log n) \approx O(m \log n)$

similar to case A we can have multiple edges which could participate in shortest path let these are j edges hence $e_1, e_2, e_3 \dots e_j$

$$\text{length of path} = D[u_1] + w_{e_1} + D_1[u_2] + w_{e_2} + D_2[u_3] + w_{e_3} + \dots + D_j[t]$$



we just need to know the all j edges and their permutation to calculate the shortest path which will be $2^k \cdot k! \approx O(1)$

we don't have any other option to check all such combination and report the minimum weight shortest path.

3) Design efficient algorithm to find second MST.

our algorithm consist of generating second MST from MST itself.

The main idea to take MST T and remove one of its edge w_T and add another edge from $G-T$ which makes minimizes $w_T - w_{G-T}$.

Algorithm :

Given: $G(V, E)$

Output: second MST {set of edges}

1. Sort all edges & put in another array E'
2. generate MST as Kruskal's Algorithm
3. mark all edges in T True in Tree array
4. Create an array of size $|E'|$ for effective weight (EW)

5. for all edges e in E' — $O(E)$
 if $\text{Tree}[e] = \text{True}$.
 set $EW[e] = \infty$
 else if $\text{Tree}[e] = \text{False}$
 \$ Add e to T and find the highest weight edge e' in
 that cycle — $O(V)$
 Set $EW[e] = w_e - w_{e'}$
 end if
6. for all edges e in E'
 get min $EW[e]$ value.
7. add e to T and remove e' from T .
8. return T

Proof of correctness:

for all non Tree edges we are checking one by one effective weight. i.e. the non tree edge which has minimum of its value \Rightarrow adding that edge to T and removing the highest weight edge from cycle formed.

This algorithm also shows the second MST is only diff one edge different from actual MST.

Complexity

Steps 1 to 4 could be performed in $O(E \log V)$.

Step 5 could be performed in $O(VE)$

Step 6, 7 could be performed in $O(E)$.

total Worst Case complexity is $O(VE)$.

Also once we got the zero $EW[k]$ for any k we could stop as we are able to get edge k , by adding of which we can get second MST of same weight to MST.

4.) A: array of size n
 B: , , , , minimize $\sum_{i=1}^n |A[i] - B[\sigma(i)]|$

most naive way to solve this problem is permute all combination for B and evaluate objective function. Although this approach is $O(n!)$ complexity which is too much.

One greedy approach to solve this problem could be sort both A & B (in whatever order) and then calculate $\sum_{i=1}^n |A[i] - B[i]|$.

Algorithm :

1. Sort A and generate $\sigma_A \in \mathbb{R}^n$ of size $n \times 1$
 where σ_A : permutation of A sorted.
2. Sort B and generate σ_B similarly
3. generate σ from σ_A & σ_B as:

$$\sigma = \sigma_B [\sigma_A]$$

Analysis

σ basically map the ordering of B to the distribution of A that leads th to the i^{th} element of A-sorted to be subtracted by. i^{th} element is B-sorted. Since modulus of this difference is taken we can get the optimal solution by this greedy approach.

5) you are given N , 2 operations i) increment
ii) double
find minimum number of such operation

In this problem there are some interesting points that can be noted.

Let's try to move from N to 1 and define the new operation O' that are envers of above two

- i) decrement
- ii) half

Note that we are dealing with integers, hence we could only apply operatⁿ ii (half i) for even number. Also note that Operatⁿ (ii) also gives us log based complexity

We have inversed the problem because being greedy on this modified problem will give efficient algorithm.

We are going ~~to~~ greedy to apply operatⁿ (ii) whenever possible.

For better representation we represent our number in binary. To apply both operations from O' we can write as.

if number is even: if last bit [LSB] is 0
(divide by 2) } remove LSB }

if number is odd: if LSB is 1
(decrement by 1) } change ~~it~~ _{LSB} to 1 }

[MSB] - [LSB]

We will first convert N to binary & then apply ② till only single bit (1) is left

If N has a number of 0 bits and b number of 1 bits

then total number of operation should be $a + 2(b-1)$

② for each 1 bit we need 2 operations (except for MSB)

Answer

6) given array A of length N.
find minimum number of disjoint subarray which
cover all positive elements is it.

Algorithm given:

let $A[i]$ be the 1st positive integer from left

Starting from $A[i]$ find the largest-index j st-
the subarray $A[i]$ to $A[j]$ is positive. take this
subarray and then solve the remaining problem
for $A[j+1] \dots A[n]$. using same algo.

we need to cover all positive numbers

\Rightarrow we could remove negative numbers which
are making sum most negative in subarray.

to find such numbers we see the number i such
that $\sum_{j=0}^i j \geq 0$ & $\sum_{j=0}^{i+1} j < 0$ where $i+1$ denote me
 $i+1, \dots, n$.

$\sum_{j=0}^i j$ is basically moving sum of array which helps
us to locate element to be removed. (above specified
equation highlighted in pink line).

Step 1: There should be an optimal solution
which also pick the number i such that

$$\sum_{j=0}^i j \geq 0 \text{ and } \sum_{j=0}^k j < 0 \text{ for } k = \{i+1, i+2, \dots\}$$

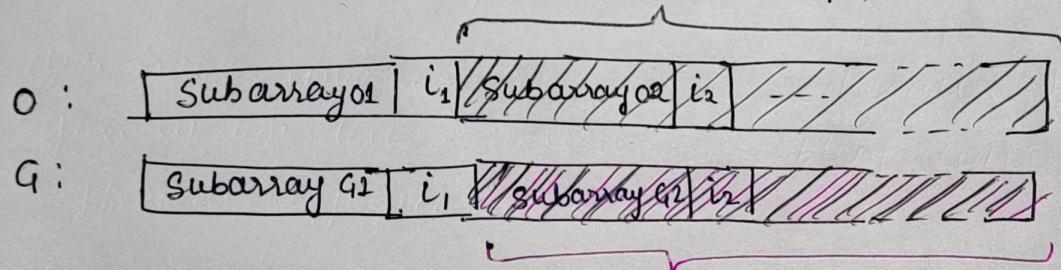
Let's assume optimal solution does not pick
the number i specified above.

In that case it should chose number less which
is at position less than i (as more than i will
never be positive) leaving larger problem to solve.
moreover it needs to leave the number at i
too as moving sum will be going to be negative

- at that point again O after removing the smaller subarray.
- \Rightarrow solution O (optimal) is unnecessary cutting the positive subarray which is not expected from optimal
- \Rightarrow ~~the~~ ^{solution} optimal solution will agree to greedy on this step.

Step 2: proof by induction:

Let's assume optimal algorithm agrees with greedy for selection of i_2, i_3, \dots, i_k where i_r is the r^{th} number skipped/removed by algo. we need to use induction on T .



Let's assume

induction hypothesis: $\text{Subarray } O^{i^*} = \text{Subarray } G_i \quad \forall i \geq 2$

From the step 1 we know that subarray O_1 is equal to subarray G_1 .

\Rightarrow $\text{Subarray } O^{i^*} = \text{Subarray } G_i \quad \forall i^* = 1, \dots, k$

\Rightarrow greedy algorithm $G \cong$ optimal algorithm O .

From step 1 and 2 we can say that our approach to get maximum possible subarray which is positive is optimal.