## **Digital Signal Analysis and Processing**

## Course Objectives:

To introduce digital signal processing techniques and algorithms.

- 1. Discrete time signals and systems [8 hours]
- 1.1. Discrete time signal, basic signal types
- 1.2. Energy signal, power signal
- 1.3. Periodicity of discrete time signal
- 1.4. Transformation of independent variable
- 1.5. Discrete time Fourier series and properties
- 1.6. Discrete time Fourier transform and properties
- 1.7. Discrete time system properties
- 1.8. Linear time invariant (LTI) system convolution sum, properties of LTI system
- 1.9. Frequency response of LTI system
- 1.10. Sampling of continuous time signal, spectral properties of sampled signal.
- 2. Z-transform [4 hours]
- 2.1. Defintion, convergence of Z-transform and region of convergence
- 2.2. Properties of Z-transform (linearity, time shift, multiplication by exponential sequence, differentiation, time reversal, convolution, multiplication)
- 2.3. Inverse z-transform by long division and partial fraction expansion.
- 3. Analysis of LTI system in frequency domain [6 hours]
- 3.1. Frequency response of LTI system, response to complex exponential
- 3.2. Linear constant co-efficient difference equation and corresponding system function
- 3.3. Relationship of frequency response to pole-zero of system
- 3.4. Linear phase of LTI system and its relationship to causality.
- 4. Discrete filter structures [8 hours]
- 4.1. FIR filter, Structures for FIR filter (direct form, cascade, frequency sampling, lattice)
- 4.2. IIR filter, structures for IIR filter (direct form I, direct form II, cascade, lattice, lattice ladder)
- 4.3. Quantization effect (truncation, rounding), limit cycles and scaling.
- 5. FIR filter design [6 hours]
- 5.1. 5.1 Filter design by window method, commonly used windows (rectangular window, Hanning window, Hamming window)
- 5.2. 5.2 Filter design by Kaiser window
- 5.3. 5.3 Filter design by frequency sampling method
- 5.4. 5.4 Filter design using optimum approximation, Remez exchange algorithm.
- 6. IIR filter design 6 [hours]
- 6.1. Filter design by impulse invariance method
- 6.2. Filter design using bilinear transformation
- 6.3. Design of digital low pass Butterworth filter
- 6.4. Properties of Chebyshev filter, properties of elliptic filter, properties of Bessel filter, Spectral transformation.

- 7. Discrete Fourier transform [7 hours]
- 7.1. Discrete Fourier transform (DFT) representation, properties of DFT (linearity, time shift, frequency shift, conjugation and conjugate symmetry, duality, convolution, multiplication), circular convolution
- 7.2. Fast Fourier Transform (FFT) algorithm (decimation in time algorithm, decimation in frequency algorithm)
- 7.3. Computational complexity of FFT algorithm.

## Practical:

- 1. Introduction to DSP tools.
- 2. Signal generation and manipulation
- 3. Convolution
- 4. Cascade of second order systems
- 5. IIR filter
- 6. FIR filter

## References

- 1. Alan V. Oppenheim, Ronald W. Schafer, John R. Buck, "Discrete-Time Signal Processing", Pearson Education.
- 2. John G. Proakis, Dimitris G. Manolakis, "Digital Signal Processing", Prentice Hall.