Derivatives (Symbolic & Numeric) (Mr. P Solver)

Video Link: https://youtu.be/DeeoiE22bZ8 (https://youtu.be/DeeoiE22bZ8)

Codes: https://www.youtube.com/redirect?

<u>event=video_description&redir_token=QUFFLUhqbEp2TkRlUzl0V2dpUU5EbkZlUXdQQXFTa05LQXxBQ(https://www.youtube.com/redirect?</u>

event=video description&redir token=QUFFLUhgbEp2TkRIUzI0V2dpUU5EbkZIUXdQQXFTa05LQXxBQC

```
In [1]: import numpy as np
import scipy as sp
import sympy as smp
import matplotlib.pyplot as plt
In [2]: from scipy.misc import derivative
```

Symbolic Case

Here the function is known and we want to calculate the derivative using Sympy.

Example:

$$f(x) = e^{-ax^2} \cdot \sin(bx) \cdot \ln(c\sin(x)/x)$$

Out[3]:
$$e^{-ax^2} \log \left(\frac{c \sin(x)}{x} \right) \sin(bx)$$

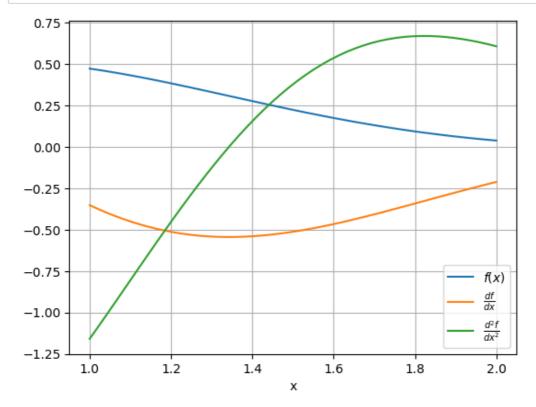
Out[4]:
$$-2axe^{-ax^{2}}\log\left(\frac{c\sin(x)}{x}\right)\sin(bx) + be^{-ax^{2}}\log\left(\frac{c\sin(x)}{x}\right)\cos(bx) + \frac{x\left(\frac{c\cos(x)}{x} - \frac{c\sin(x)}{x^{2}}\right)e^{-ax^{2}}}{c\sin(x)}$$

Plotting

```
In [8]: f1f = smp.lambdify([x,a,b,c], f1)
f1pf = smp.lambdify([x,a,b,c], f1p)
f1ppf = smp.lambdify([x,a,b,c], f1pp)

x1 = np.linspace(1,2,50)
y1 = f1f(x1, a=0.5, b=1, c=3)
yp1 = f1ppf(x1, a=0.5, b=1, c=3)
ypp1 = f1ppf(x1, a=0.5, b=1, c=3)

plt.plot(x1,y1,label='$f(x)$')
plt.plot(x1,yp1,label=r'$\frac{df}{dx}$')
plt.plot(x1,ypp1,label=r'$\frac{d^2f}{dx^2}$')
plt.xlabel('x')
plt.legend()
plt.grid()
plt.show()
```

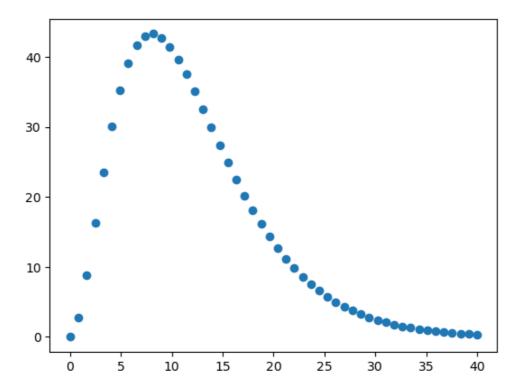


In []:

Numerical Case

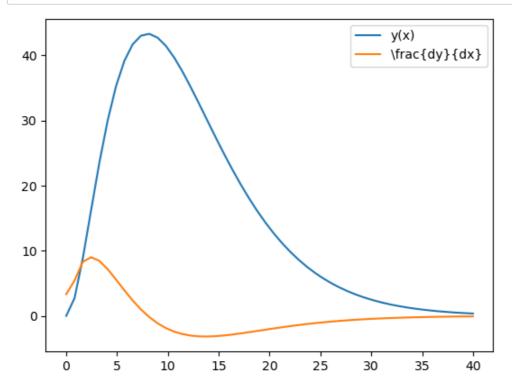
```
In [9]: # creating data
    xdata = np.linspace(0,40,50)
    ydata = 5*xdata**2*np.exp(-0.25*xdata)
    plt.scatter(xdata,ydata)
```

Out[9]: <matplotlib.collections.PathCollection at 0x1558ba3d850>



```
In [10]: dydx = np.gradient(ydata,xdata)

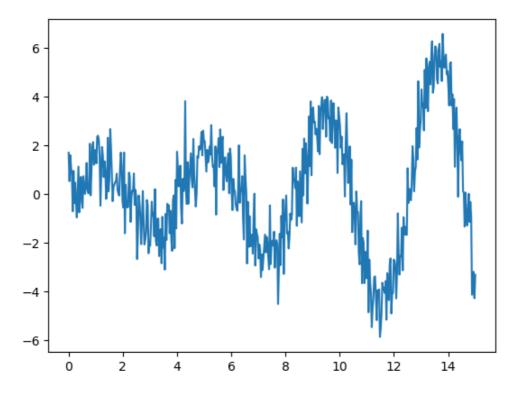
plt.plot(xdata, ydata, label='y(x)')
plt.plot(xdata,dydx, label=r'\frac{dy}{dx}')
plt.legend()
plt.show()
```



np.gradient works good if the data is smooth but not if the data is noisy. There, before using np.gradient , we makes a smooth curve by the following method.

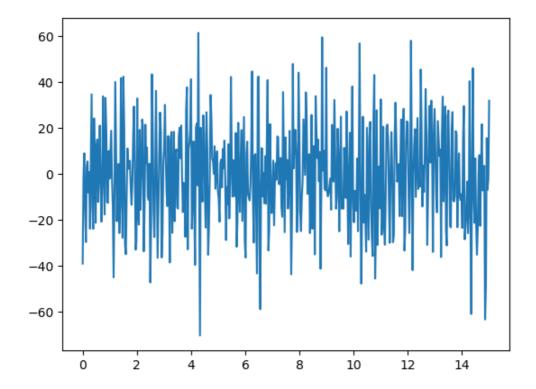
```
In [11]: xdata = np.linspace(0.001,15,500)
ydata = np.exp(xdata/8)*np.sin(1.5*xdata) +0.9*np.random.randn(len(xdata))
plt.plot(xdata,ydata)
```

Out[11]: [<matplotlib.lines.Line2D at 0x1558baceaf0>]



In [12]: dydx = np.gradient(ydata,xdata)
plt.plot(xdata,dydx)

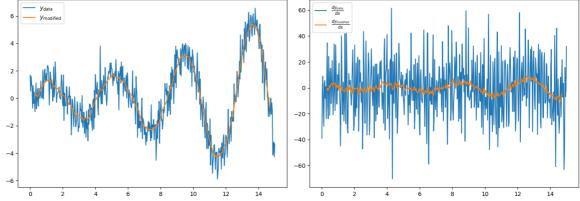
Out[12]: [<matplotlib.lines.Line2D at 0x1558bb39730>]



We can get a smooth graph by using <code>np.convolve</code> .

```
In [13]: filt = np.ones(21)/21
y1 = np.convolve(ydata,filt,mode='valid')
x1 = xdata[10:-10]  # making the length equal to len(y1)
dy1dx = np.gradient(y1,x1)

fig, ax = plt.subplots(1,2, figsize = (14,5))
ax1 = ax[0]
ax1.plot(xdata,ydata, label='$y_{data}$')
ax1.plot(x1,y1, label='$y_{modified}$')
ax2 = ax[1]
ax2.plot(xdata,dydx, label=r'$\frac{dy_{data}}{dx}^{dx}$')
ax2.plot(x1,dy1dx, label=r'$\frac{dy_{modified}}{dx}^{dx}$')
[i.legend() for i in ax]
fig.tight_layout()
plt.show()
```



In []:

Have your own data and watch this section.

Quasi-Symbolic Case

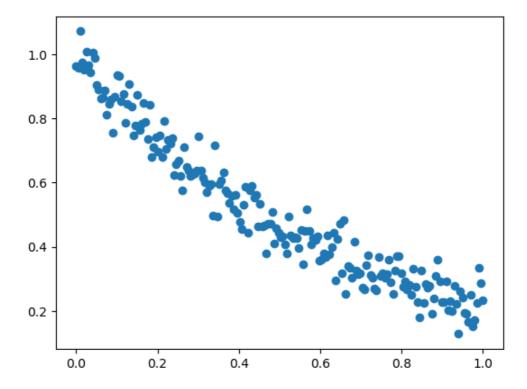
We don't know the function but the function is given by a typical expression.

Example:

$$f(u) = \max\left\{ \left| e^{-x_i u^2} - y_i \right| \right\}$$

```
In [14]: # creating data
x = np.linspace(0,1,200)
y = np.exp(-1.5*x) + 0.05*np.random.randn(len(x))
plt.scatter(x,y)
```

Out[14]: <matplotlib.collections.PathCollection at 0x1558b756eb0>

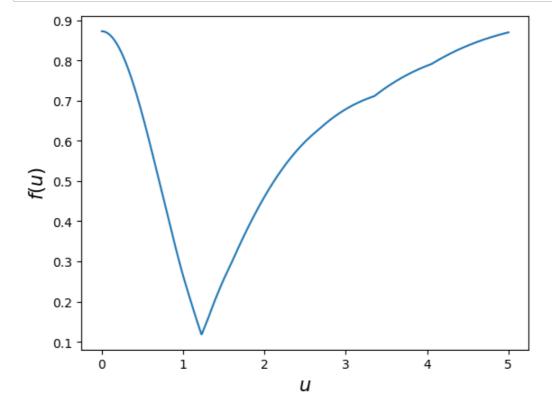


Defining the Function and plotting

```
In [15]: def f(u):
    return max(abs(np.exp(-x*u**2)-y))

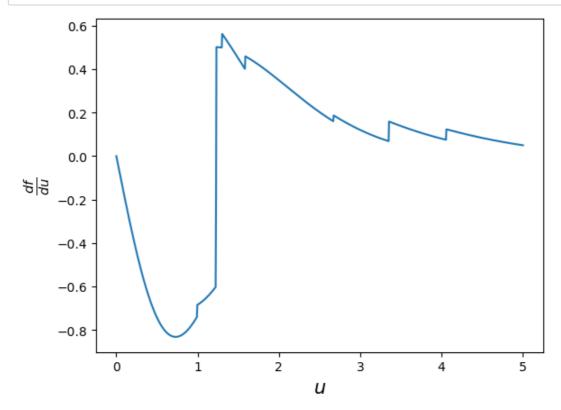
u = np.linspace(0,5,1000)
fu = np.vectorize(f)(u)

plt.plot(u,fu)
plt.xlabel('$u$', fontsize=15)
plt.ylabel('$f(u)$', fontsize=15)
plt.show()
```



Derivative of the function and plotting that.

```
In [16]: dfdu = np.vectorize(derivative)(f,u,dx=1e-6)
    plt.plot(u,dfdu)
    plt.xlabel('$u$', fontsize=15)
    plt.ylabel(r'$\frac{df}{du}$', fontsize=15)
    plt.show()
```



```
In [ ]:

In [ ]:
```