

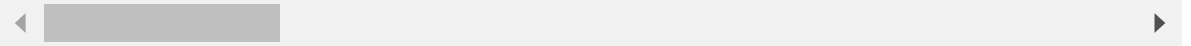
Interpolation (Mr. P Solver)

Video Link: <https://youtu.be/nGwg5MrbZxo> (<https://youtu.be/nGwg5MrbZxo>)

Codes: [https://www.youtube.com/redirect?](https://www.youtube.com/redirect?event=video_description&redir_token=QUFFLUhqa3JaS3J3YUtlTW1yTmhYRWhWWFIHaXktVmo2d3xB)

[event=video_description&redir_token=QUFFLUhqa3JaS3J3YUtlTW1yTmhYRWhWWFIHaXktVmo2d3xB](https://www.youtube.com/redirect?event=video_description&redir_token=QUFFLUhqa3JaS3J3YUtlTW1yTmhYRWhWWFIHaXktVmo2d3xB)

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```
In [1]: import numpy as np
import matplotlib.pyplot as plt
import scipy as sp
from scipy.interpolate import interp1d, interp2d
from scipy.integrate import quad, odeint, solve_ivp
```

Purpose of interpolation

Given some $x_{data} = [\dots]$ and $y_{data} = [\dots]$ and the goal is to create a function $y = f(x)$ where one can plug in any value of x they want and obtain a corresponding value of y .

Example:

We want $f(x = 1.5)$.

```

In [2]: # Given data:
x_data = np.linspace(0,10,5)
y_data = x_data**2
print('x_data =', x_data)
print('y_data', y_data)
plt.plot(x_data, y_data, 'o')

# interpolation
yf1 = interp1d(x_data, y_data, 'linear') # function generated
x1 = np.linspace(0,10,100)
y1 = yf1(x1)
print('By linear interpolation, f(1.5) =', yf1(1.5))
plt.plot(x1,y1, lw=0.8, label='linear interpolation')

yf2 = interp1d(x_data, y_data, 'cubic') # function generated
x2 = np.linspace(0,10,100)
y2 = yf2(x2)
print('By cubic interpolation, f(1.5) =', yf2(1.5))
plt.plot(x2,y2, lw=0.8, label='cubic interpolation')

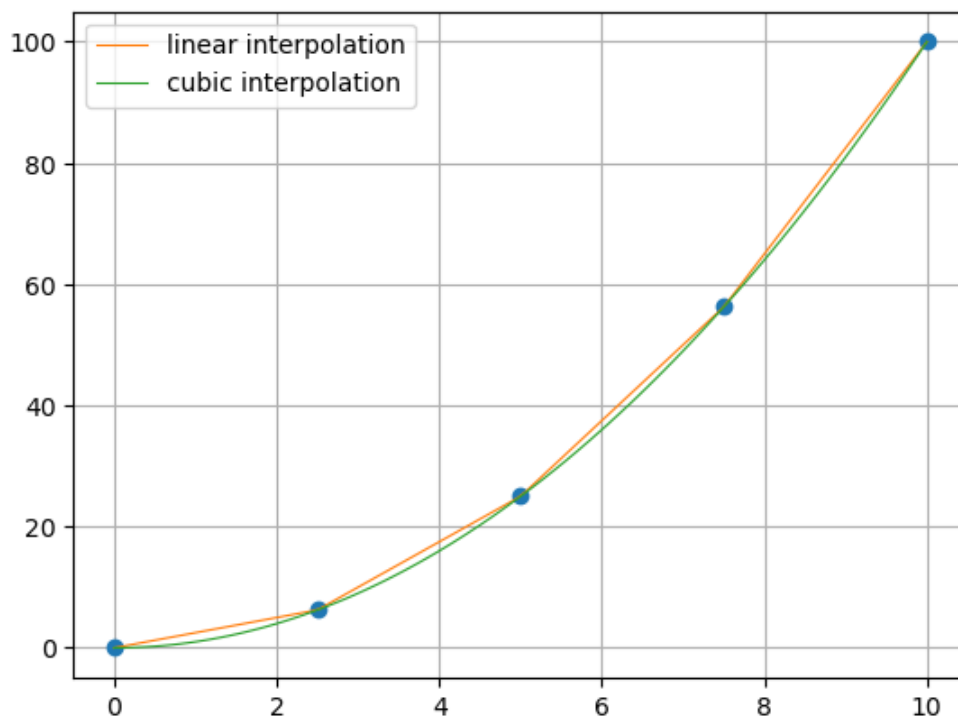
plt.legend()
plt.grid()
plt.show()

```

```

x_data = [ 0.  2.5  5.  7.5 10. ]
y_data [ 0.   6.25 25.  56.25 100. ]
By linear interpolation, f(1.5) = 3.75
By cubic interpolation, f(1.5) = 2.2500000000000001

```



Uses:

Computing integrals (preferred), Solving Differential Equations (required) and others.

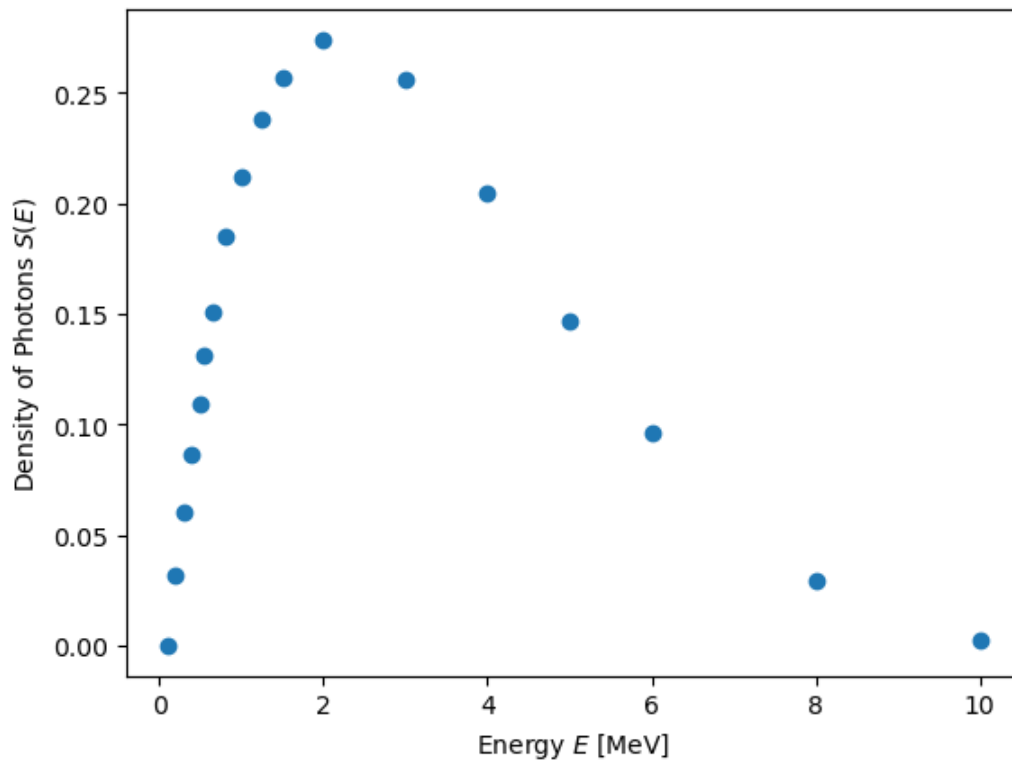
Computing Integral

Example: Given a distribution of energies in a beam of photons, compute the mean energy.

```
In [3]: E_data = np.array([ 0.1 , 0.2 , 0.3 , 0.4 , 0.5 , 0.55 , 0.662, 0.8 ,
    1. , 1.25 , 1.5 , 2. , 3. , 4. , 5. , 6. ,
    8. , 10. ])

S_data = np.array([0. , 0.032, 0.06 , 0.086, 0.109, 0.131, 0.151, 0.185, 0.212,
    0.238, 0.257, 0.274, 0.256, 0.205, 0.147, 0.096, 0.029, 0.002])

plt.scatter(E_data, S_data)
plt.xlabel('Energy $E$ [MeV]')
plt.ylabel('Density of Photons $S(E)$')
plt.show()
```



The mean energy is given by,

$$\bar{E} = \frac{\int ES(E)dE}{\int S(E)dE}$$

To evaluate the integral, we need a function `Sf` that takes in an energy and returns a spectrum value.

```
In [4]: # function
Sf = interp1d(E_data, S_data, 'cubic')

num = quad(lambda E: E*Sf(E), min(E_data), max(E_data))[0]
den = quad(lambda E: Sf(E), min(E_data), max(E_data))[0]
E_mean = num/den
print('average energy (in MeV) is', E_mean)
```

average energy (in MeV) is 3.3825472782623396

Solving Differential Equations

Example: The rocket equation is given by,

$$\frac{dv}{dt} = -a - \frac{b}{m(t)}v^2 - \frac{1}{m(t)}\frac{dm(t)}{dt}$$

```

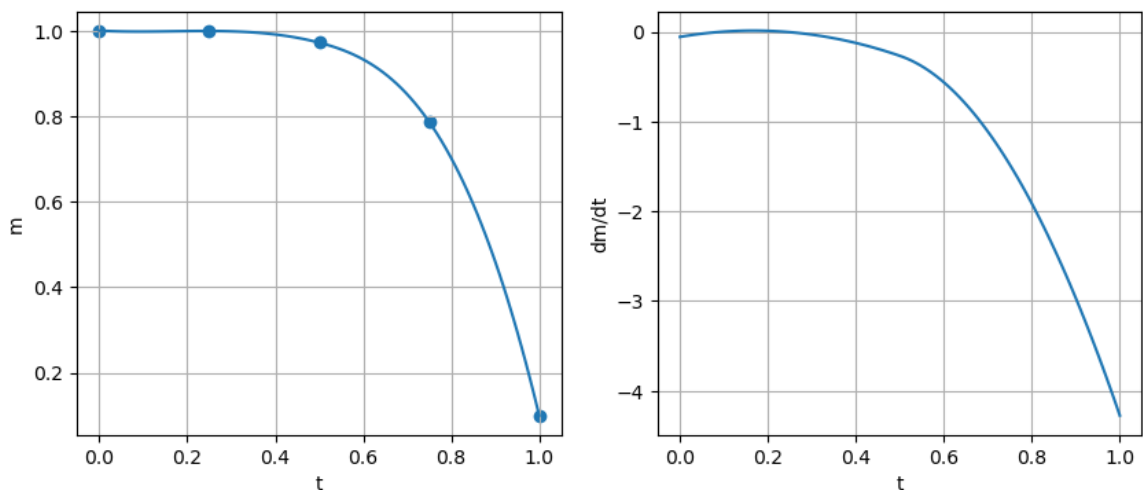
In [5]: # given data
t_data = np.array([0. , 0.25, 0.5 , 0.75, 1. ])
m_data = np.array([1. , 0.99912109, 0.971875 , 0.78642578, 0.1 ])

# interpolation
mf = interp1d(t_data, m_data, 'cubic') # m(t)
mf(0.1)
# differentiation
dmdtf = mf._spline.derivative(nu=1) # dm/dt(t)

t = np.linspace(min(t_data),max(t_data),100)
m = mf(t)
dmdt = dmdtf(t)

figure, axes = plt.subplots(1,2, figsize=(10,4))
ax1 = axes[0]
ax1.scatter(t_data, m_data)
ax1.plot(t,m)
ax1.set_xlabel('t')
ax1.set_ylabel('m')
ax1.grid()
ax2 = axes[1]
ax2.plot(t,dmdt)
ax2.set_xlabel('t')
ax2.set_ylabel('dm/dt')
ax2.grid()
plt.show()

```



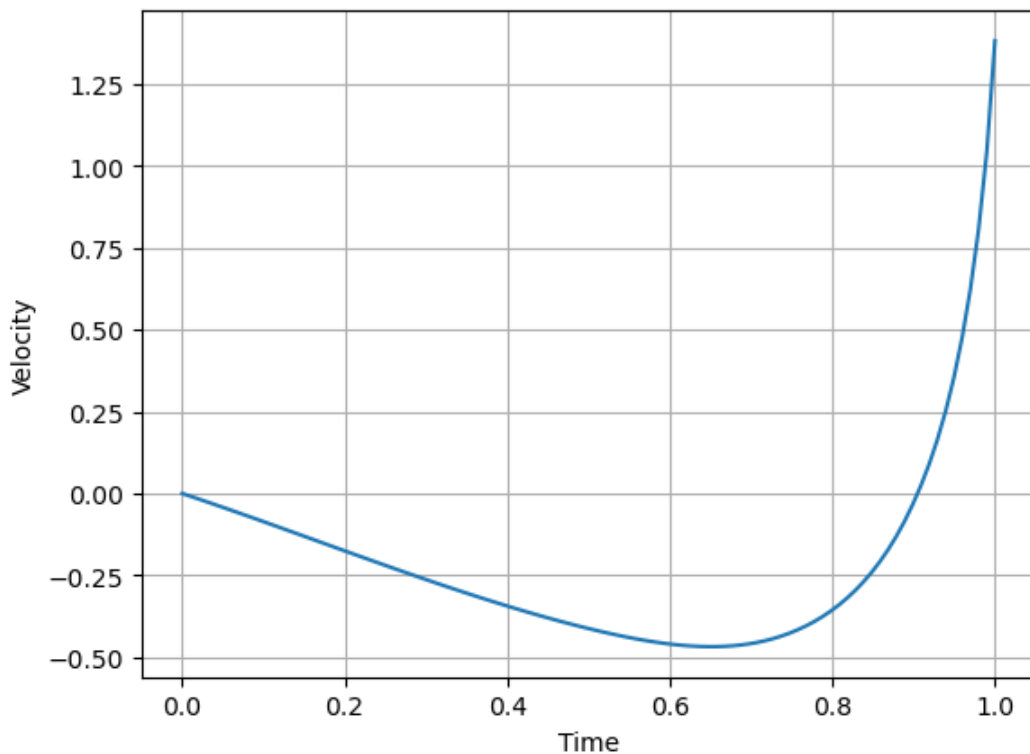
We can use the functions `mf` and `dmdtf` in the ODE solver to solve the differential equation of rocket motion.

```
In [6]: # parameters
a, b = 0.78, 0.1

def dvdt(t,v):
    return -a -b/mf(t) -dmdtf(t)/mf(t)
v0 = 0
t = np.linspace(0,1,100)

sol = solve_ivp(dvdt, [min(t), max(t)], y0=[v0], t_eval=t)
tp, vp = sol.t, sol.y[0]

plt.plot(tp,vp)
plt.ylabel('Velocity')
plt.xlabel('Time')
plt.grid()
plt.show()
```



2D Interpolation

We need it when we have a 2D function, say, $z = f(x, y)$. Here, `interp2d` is used.

For all details, go to the link,

<https://docs.scipy.org/doc/scipy/reference/generated/scipy.interpolate.interp2d.html#scipy.interpolate.interp2d>
<https://docs.scipy.org/doc/scipy/reference/generated/scipy.interpolate.interp2d.html#scipy.interpolate.interp2d>



```
In [7]: x_data = np.array([0. , 0.25, 0.5 , 0.75, 1. , 0. , 0.25, 0.5 , 0.75, 1. , 0. ,
    0.25, 0.5 , 0.75, 1. , 0. , 0.25, 0.5 , 0.75, 1. , 0. , 0.25,
    0.5 , 0.75, 1. ])
y_data = np.array([0. , 0. , 0. , 0. , 0. , 0.25, 0.25, 0.25, 0.25, 0.25, 0.5 ,
    0.5 , 0.5 , 0.5 , 0.5 , 0.75, 0.75, 0.75, 0.75, 0.75, 1. , 1. ,
    1. , 1. , 1. ])
z_data = np.array([0. , 0.0625, 0.25 , 0.5625, 1. , 0.0625, 0.125 , 0.3125,
    0.625 , 1.0625, 0.25 , 0.3125, 0.5 , 0.8125, 1.25 , 0.5625,
    0.625 , 0.8125, 1.125 , 1.5625, 1. , 1.0625, 1.25 , 1.5625,
    2.  ])
```

```
In [8]: # interpolation
zf = interp2d(x_data, y_data, z_data, 'cubic')
zf(0.12,0.47)
```

```
Out[8]: array([0.2353])
```

Try the graph after watching the Matplotlib video.

```
In [ ]:
```