

USER STUDY

- ➔ **The following are the questions which we asked the students as a part of primary user study through Google Forms.**
- ➔ **The reasons as to why each question has been asked and the use of the analysis is mentioned after each question.**
- ➔ **The responses and analysis had been explained in the presentation slides and during the presentation as well.**

- How often do you use food delivery applications to order food from food eateries on campus?
 - To know how frequently students on campus use online food delivery as an option
- How many times do you think you'd order if you had a food delivery application for shops working on campus?
 - To understand the impact of the application we would develop on the students on campus.
- What unique thing would you like to see in an "on-campus" food delivery application to make it useful in the context of our campus?
 - To know specific features that interests the students.
- Which payment mode do you prefer while ordering online? Cash or Online payment?
 - To understand what percentage of people prefer cash or online payment methods and To decide upon the payment mode.
- Which one do you prefer in case of self Pick Up? Ordering at the counter or through app?
 - To know the demand for a mobile application for the food eateries on campus.
- What type of food do you order most often?
 - To know the top 4 Items the students prefer so that we can include them in the Home page of the application for usage study later.
- Do you want to earn money by delivering food on campus?
 - To know what percentage of people are willing to deliver food
- How long do you generally wait at food eateries on campus?
 - To calculate the average waiting time at the eateries on campus.

- How long will you be willing to wait if your food is being delivered?
 - To understand the feasibility of the option of “delivery” on campus. And if it would make any difference.
- Please tell us one major problem you faced while ordering at the food eateries on campus.
 - To understand the major problems faced and coming up with probable solutions and to overcome them in the application whenever possible.