# What's New in Python

Release 3.3.5rc2

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This article explains the new features in Python 3.3, compared to 3.2. Python 3.3 was released on September 29, 2012. For full details, see the changelog.

#### See also:

PEP 398 - Python 3.3 Release Schedule

# 1 Summary – Release highlights

New syntax features:

• New yield from expression for generator delegation.

• The u'unicode' syntax is accepted again for str objects.

#### New library modules:

- faulthandler (helps debugging low-level crashes)
- ipaddress (high-level objects representing IP addresses and masks)
- lzma (compress data using the XZ/LZMA algorithm)
- unittest.mock (replace parts of your system under test with mock objects)
- venv (Python virtual environments, as in the popular virtualenv package)

#### New built-in features:

• Reworked I/O exception hierarchy.

#### Implementation improvements:

- Rewritten *import machinery* based on importlib.
- More compact unicode strings.
- More compact attribute dictionaries.

#### Significantly Improved Library Modules:

- C Accelerator for the *decimal* module.
- Better unicode handling in the *email* module (*provisional*).

#### Security improvements:

· Hash randomization is switched on by default.

Please read on for a comprehensive list of user-facing changes.

#### 2 PEP 405: Virtual Environments

Virtual environments help create separate Python setups while sharing a system-wide base install, for ease of maintenance. Virtual environments have their own set of private site packages (i.e. locally-installed libraries), and are optionally segregated from the system-wide site packages. Their concept and implementation are inspired by the popular virtualenv third-party package, but benefit from tighter integration with the interpreter core.

This PEP adds the venv module for programmatic access, and the *pyvenv* script for command-line access and administration. The Python interpreter checks for a pyvenv.cfg, file whose existence signals the base of a virtual environment's directory tree.

#### See also:

**PEP 405 - Python Virtual Environments** PEP written by Carl Meyer; implementation by Carl Meyer and Vinay Sajip

# 3 PEP 420: Implicit Namespace Packages

Native support for package directories that don't require \_\_init\_\_.py marker files and can automatically span multiple path segments (inspired by various third party approaches to namespace packages, as described in PEP 420)

#### See also:

PEP 420 - Implicit Namespace Packages PEP written by Eric V. Smith; implementation by Eric V. Smith and Barry Warsaw

# 4 PEP 3118: New memoryview implementation and buffer protocol documentation

The implementation of PEP 3118 has been significantly improved.

The new memoryview implementation comprehensively fixes all ownership and lifetime issues of dynamically allocated fields in the Py\_buffer struct that led to multiple crash reports. Additionally, several functions that crashed or returned incorrect results for non-contiguous or multi-dimensional input have been fixed.

The memoryview object now has a PEP-3118 compliant getbufferproc() that checks the consumer's request type. Many new features have been added, most of them work in full generality for non-contiguous arrays and arrays with suboffsets.

The documentation has been updated, clearly spelling out responsibilities for both exporters and consumers. Buffer request flags are grouped into basic and compound flags. The memory layout of non-contiguous and multi-dimensional NumPy-style arrays is explained.

#### 4.1 Features

- All native single character format specifiers in struct module syntax (optionally prefixed with '@') are now supported.
- With some restrictions, the cast() method allows changing of format and shape of C-contiguous arrays.
- Multi-dimensional list representations are supported for any array type.
- Multi-dimensional comparisons are supported for any array type.
- One-dimensional memoryviews of hashable (read-only) types with formats B, b or c are now hashable. (Contributed by Antoine Pitrou in issue 13411)
- Arbitrary slicing of any 1-D arrays type is supported. For example, it is now possible to reverse a memoryview in O(1) by using a negative step.

#### 4.2 API changes

- The maximum number of dimensions is officially limited to 64.
- The representation of empty shape, strides and suboffsets is now an empty tuple instead of None.
- Accessing a memoryview element with format 'B' (unsigned bytes) now returns an integer (in accordance with the struct module syntax). For returning a bytes object the view must be cast to 'c' first.
- memoryview comparisons now use the logical structure of the operands and compare all array elements by
  value. All format strings in struct module syntax are supported. Views with unrecognised format strings are still
  permitted, but will always compare as unequal, regardless of view contents.
- For further changes see Build and C API Changes and Porting C code.

(Contributed by Stefan Krah in issue 10181)

#### See also:

**PEP 3118** - Revising the Buffer Protocol

# 5 PEP 393: Flexible String Representation

The Unicode string type is changed to support multiple internal representations, depending on the character with the largest Unicode ordinal (1, 2, or 4 bytes) in the represented string. This allows a space-efficient representation in common cases, but gives access to full UCS-4 on all systems. For compatibility with existing APIs, several representations may exist in parallel; over time, this compatibility should be phased out.

On the Python side, there should be no downside to this change.

On the C API side, PEP 393 is fully backward compatible. The legacy API should remain available at least five years. Applications using the legacy API will not fully benefit of the memory reduction, or - worse - may use a bit more memory, because Python may have to maintain two versions of each string (in the legacy format and in the new efficient storage).

#### 5.1 Functionality

Changes introduced by PEP 393 are the following:

- Python now always supports the full range of Unicode codepoints, including non-BMP ones (i.e. from U+0000 to U+10FFFF). The distinction between narrow and wide builds no longer exists and Python now behaves like a wide build, even under Windows.
- With the death of narrow builds, the problems specific to narrow builds have also been fixed, for example:
  - len() now always returns 1 for non-BMP characters, so len('\U0010FFFF') == 1;
  - surrogate pairs are not recombined in string literals, so '\uDBFF\uDFFF' != '\U0010FFFF';
  - indexing or slicing non-BMP characters returns the expected value, so '\U0010FFFF' [0] now returns '\U0010FFFF' and not '\uDBFF';
  - all other functions in the standard library now correctly handle non-BMP codepoints.
- The value of sys.maxunicode is now always 1114111 (0x10FFFF in hexadecimal). The PyUnicode\_GetMax() function still returns either 0xFFFF or 0x10FFFF for backward compatibility, and it should not be used with the new Unicode API (see issue 13054).
- The ./configure flag --with-wide-unicode has been removed.

#### 5.2 Performance and resource usage

The storage of Unicode strings now depends on the highest codepoint in the string:

- pure ASCII and Latin1 strings (U+0000-U+00FF) use 1 byte per codepoint;
- BMP strings (U+0000-U+FFFF) use 2 bytes per codepoint;
- non-BMP strings (U+10000-U+10FFFF) use 4 bytes per codepoint.

The net effect is that for most applications, memory usage of string storage should decrease significantly - especially compared to former wide unicode builds - as, in many cases, strings will be pure ASCII even in international contexts (because many strings store non-human language data, such as XML fragments, HTTP headers, JSON-encoded data, etc.). We also hope that it will, for the same reasons, increase CPU cache efficiency on non-trivial applications. The memory usage of Python 3.3 is two to three times smaller than Python 3.2, and a little bit better than Python 2.7, on a Django benchmark (see the PEP for details).

#### See also:

**PEP 393 - Flexible String Representation** PEP written by Martin von Löwis; implementation by Torsten Becker and Martin von Löwis.

# 6 PEP 397: Python Launcher for Windows

The Python 3.3 Windows installer now includes a py launcher application that can be used to launch Python applications in a version independent fashion.

This launcher is invoked implicitly when double-clicking  $\star$ . py files. If only a single Python version is installed on the system, that version will be used to run the file. If multiple versions are installed, the most recent version is used by default, but this can be overridden by including a Unix-style "shebang line" in the Python script.

The launcher can also be used explicitly from the command line as the py application. Running py follows the same version selection rules as implicitly launching scripts, but a more specific version can be selected by passing appropriate arguments (such as -3 to request Python 3 when Python 2 is also installed, or -2.6 to specifclly request an earlier Python version when a more recent version is installed).

In addition to the launcher, the Windows installer now includes an option to add the newly installed Python to the system PATH (contributed by Brian Curtin in issue 3561).

#### See also:

**PEP 397 - Python Launcher for Windows** PEP written by Mark Hammond and Martin v. Löwis; implementation by Vinay Sajip.

Launcher documentation: launcher

Installer PATH modification: windows-path-mod

# 7 PEP 3151: Reworking the OS and IO exception hierarchy

The hierarchy of exceptions raised by operating system errors is now both simplified and finer-grained.

You don't have to worry anymore about choosing the appropriate exception type between OSError, IOError, EnvironmentError, WindowsError, mmap.error, socket.error or select.error. All these exception types are now only one: OSError. The other names are kept as aliases for compatibility reasons.

Also, it is now easier to catch a specific error condition. Instead of inspecting the errno attribute (or args [0]) for a particular constant from the errno module, you can catch the adequate OSError subclass. The available subclasses are the following:

- BlockingIOError
- ChildProcessError
- ConnectionError
- FileExistsError
- FileNotFoundError
- InterruptedError
- IsADirectoryError
- NotADirectoryError
- PermissionError
- ProcessLookupError
- TimeoutError

And the ConnectionError itself has finer-grained subclasses:

• BrokenPipeError

- ConnectionAbortedError
- ConnectionRefusedError
- ConnectionResetError

Thanks to the new exceptions, common usages of the errno can now be avoided. For example, the following code written for Python 3.2:

```
from errno import ENOENT, EACCES, EPERM

try:
    with open("document.txt") as f:
        content = f.read()

except IOError as err:
    if err.errno == ENOENT:
        print("document.txt file is missing")
    elif err.errno in (EACCES, EPERM):
        print("You are not allowed to read document.txt")
    else:
        raise
```

can now be written without the errno import and without manual inspection of exception attributes:

```
try:
    with open("document.txt") as f:
        content = f.read()
except FileNotFoundError:
    print("document.txt file is missing")
except PermissionError:
    print("You are not allowed to read document.txt")
```

See also:

PEP 3151 - Reworking the OS and IO Exception Hierarchy PEP written and implemented by Antoine Pitrou

# 8 PEP 380: Syntax for Delegating to a Subgenerator

PEP 380 adds the yield from expression, allowing a *generator* to delegate part of its operations to another generator. This allows a section of code containing yield to be factored out and placed in another generator. Additionally, the subgenerator is allowed to return with a value, and the value is made available to the delegating generator.

While designed primarily for use in delegating to a subgenerator, the yield from expression actually allows delegation to arbitrary subiterators.

For simple iterators, yield from iterable is essentially just a shortened form of for item in iterable: yield item:

```
>>> def g(x):
...     yield from range(x, 0, -1)
...     yield from range(x)
...
>>> list(g(5))
[5, 4, 3, 2, 1, 0, 1, 2, 3, 4]
```

However, unlike an ordinary loop, yield from allows subgenerators to receive sent and thrown values directly from the calling scope, and return a final value to the outer generator:

```
>>> def accumulate():
\dots tally = 0
      while 1:
. . .
          next = yield
           if next is None:
               return tally
           tally += next
. . .
>>> def gather_tallies(tallies):
... while 1:
          tally = yield from accumulate()
           tallies.append(tally)
>>> tallies = []
>>> acc = gather_tallies(tallies)
>>> next(acc) # Ensure the accumulator is ready to accept values
>>> for i in range(4):
      acc.send(i)
. . .
>>> acc.send(None) # Finish the first tally
>>> for i in range(5):
... acc.send(i)
>>> acc.send(None) # Finish the second tally
>>> tallies
[6, 10]
```

The main principle driving this change is to allow even generators that are designed to be used with the send and throw methods to be split into multiple subgenerators as easily as a single large function can be split into multiple subfunctions.

#### See also:

**PEP 380 - Syntax for Delegating to a Subgenerator** PEP written by Greg Ewing; implementation by Greg Ewing, integrated into 3.3 by Renaud Blanch, Ryan Kelly and Nick Coghlan; documentation by Zbigniew Jędrzejewski-Szmek and Nick Coghlan

# 9 PEP 409: Suppressing exception context

PEP 409 introduces new syntax that allows the display of the chained exception context to be disabled. This allows cleaner error messages in applications that convert between exception types:

```
>>> class D:
...    def __init__(self, extra):
...         self._extra_attributes = extra
...    def __getattr__(self, attr):
...         try:
...         return self._extra_attributes[attr]
...         except KeyError:
...         raise AttributeError(attr) from None
...
>>> D({}).x
Traceback (most recent call last):
    File "<stdin>", line 1, in <module>
```

```
File "<stdin>", line 8, in __getattr__
AttributeError: x
```

Without the from None suffix to suppress the cause, the original exception would be displayed by default:

```
>>> class C:
       def __init__(self, extra):
           self. extra attributes = extra
        def __getattr__(self, attr):
           try:
                return self._extra_attributes[attr]
            except KeyError:
               raise AttributeError(attr)
>>> C({}).x
Traceback (most recent call last):
  File "<stdin>", line 6, in __getattr__
KeyError: 'x'
During handling of the above exception, another exception occurred:
Traceback (most recent call last):
 File "<stdin>", line 1, in <module>
 File "<stdin>", line 8, in __getattr__
AttributeError: x
```

No debugging capability is lost, as the original exception context remains available if needed (for example, if an intervening library has incorrectly suppressed valuable underlying details):

```
>>> try:
... D({}).x
... except AttributeError as exc:
... print(repr(exc.__context__))
...
KeyError('x',)
```

See also:

**PEP 409 - Suppressing exception context** PEP written by Ethan Furman; implemented by Ethan Furman and Nick Coghlan.

# 10 PEP 414: Explicit Unicode literals

To ease the transition from Python 2 for Unicode aware Python applications that make heavy use of Unicode literals, Python 3.3 once again supports the "u" prefix for string literals. This prefix has no semantic significance in Python 3, it is provided solely to reduce the number of purely mechanical changes in migrating to Python 3, making it easier for developers to focus on the more significant semantic changes (such as the stricter default separation of binary and text data).

See also:

PEP 414 - Explicit Unicode literals PEP written by Armin Ronacher.

# 11 PEP 3155: Qualified name for classes and functions

Functions and class objects have a new \_\_qualname\_\_ attribute representing the "path" from the module top-level to their definition. For global functions and classes, this is the same as \_\_name\_\_. For other functions and classes, it provides better information about where they were actually defined, and how they might be accessible from the global scope.

Example with (non-bound) methods:

>>> class C:

```
... def meth(self):
       pass
>>> C.meth.__name__
'meth'
>>> C.meth.__qualname___
'C.meth'
Example with nested classes:
>>> class C:
... class D:
       def meth(self):
. . .
                pass
. . .
>>> C.D.__name___
>>> C.D.__qualname__
'C.D'
>>> C.D.meth.__name__
'meth'
>>> C.D.meth.__qualname___
'C.D.meth'
Example with nested functions:
>>> def outer():
... def inner():
       pass
      return inner
. . .
>>> outer().__name__
>>> outer().__qualname___
'outer.<locals>.inner'
```

The string representation of those objects is also changed to include the new, more precise information:

```
>>> str(C.D)
"<class '__main__.C.D'>"
>>> str(C.D.meth)
'<function C.D.meth at 0x7f46b9fe31e0>'
```

See also:

PEP 3155 - Qualified name for classes and functions PEP written and implemented by Antoine Pitrou.

# 12 PEP 412: Key-Sharing Dictionary

Dictionaries used for the storage of objects' attributes are now able to share part of their internal storage between each other (namely, the part which stores the keys and their respective hashes). This reduces the memory consumption of programs creating many instances of non-builtin types.

#### See also:

PEP 412 - Key-Sharing Dictionary PEP written and implemented by Mark Shannon.

# 13 PEP 362: Function Signature Object

A new function inspect.signature() makes introspection of python callables easy and straightforward. A broad range of callables is supported: python functions, decorated or not, classes, and functools.partial() objects. New classes inspect.Signature, inspect.Parameter and inspect.BoundArguments hold information about the call signatures, such as, annotations, default values, parameters kinds, and bound arguments, which considerably simplifies writing decorators and any code that validates or amends calling signatures or arguments.

#### See also:

**PEP 362: - Function Signature Object** PEP written by Brett Cannon, Yury Selivanov, Larry Hastings, Jiwon Seo; implemented by Yury Selivanov.

# 14 PEP 421: Adding sys.implementation

A new attribute on the sys module exposes details specific to the implementation of the currently running interpreter. The initial set of attributes on sys.implementation are name, version, hexversion, and cache\_tag.

The intention of sys.implementation is to consolidate into one namespace the implementation-specific data used by the standard library. This allows different Python implementations to share a single standard library code base much more easily. In its initial state, sys.implementation holds only a small portion of the implementation-specific data. Over time that ratio will shift in order to make the standard library more portable.

One example of improved standard library portability is cache\_tag. As of Python 3.3, sys.implementation.cache\_tag is used by importlib to support PEP 3147 compliance. Any Python implementation that uses importlib for its built-in import system may use cache\_tag to control the caching behavior for modules.

#### 14.1 SimpleNamespace

The implementation of sys.implementation also introduces a new type to Python: types.SimpleNamespace. In contrast to a mapping-based namespace, like dict, SimpleNamespace is attribute-based, like object. However, unlike object, SimpleNamespace instances are writable. This means that you can add, remove, and modify the namespace through normal attribute access.

#### See also:

**PEP 421 - Adding sys.implementation** PEP written and implemented by Eric Snow.

# 15 Using importlib as the Implementation of Import

issue 2377 - Replace \_\_import\_\_ w/ importlib.\_\_import\_\_ issue 13959 - Re-implement parts of imp in pure Python issue 14605 - Make import machinery explicit issue 14646 - Require loaders set \_\_loader\_\_ and \_\_package\_\_

The \_\_import\_\_() function is now powered by importlib.\_\_import\_\_(). This work leads to the completion of "phase 2" of PEP 302. There are multiple benefits to this change. First, it has allowed for more of the machinery powering import to be exposed instead of being implicit and hidden within the C code. It also provides a single implementation for all Python VMs supporting Python 3.3 to use, helping to end any VM-specific deviations in import semantics. And finally it eases the maintenance of import, allowing for future growth to occur.

For the common user, there should be no visible change in semantics. For those whose code currently manipulates import or calls import programmatically, the code changes that might possibly be required are covered in the Porting Python code section of this document.

#### 15.1 New APIs

One of the large benefits of this work is the exposure of what goes into making the import statement work. That means the various importers that were once implicit are now fully exposed as part of the importable package.

The abstract base classes defined in importlib.abc have been expanded to properly delineate between *meta path finders* and *path entry finders* by introducing importlib.abc.MetaPathFinder and importlib.abc.PathEntryFinder, respectively. The old ABC of importlib.abc.Finder is now only provided for backwards-compatibility and does not enforce any method requirements.

In terms of finders, importlib.machinery.FileFinder exposes the mechanism used to search for source and bytecode files of a module. Previously this class was an implicit member of sys.path\_hooks.

For loaders. the new abstract base class importlib.abc.FileLoader write helps that uses system as the storage mechanism for a module's code. loader the file The loader for source files (importlib.machinery.SourceFileLoader), sourceless bytefiles (importlib.machinery.SourcelessFileLoader), extension modules (importlib.machinery.ExtensionFileLoader) are now available for direct use.

ImportError now has name and path attributes which are set when there is relevant data to provide. The message for failed imports will also provide the full name of the module now instead of just the tail end of the module's name.

The importlib.invalidate\_caches() function will now call the method with the same name on all finders cached in sys.path\_importer\_cache to help clean up any stored state as necessary.

#### 15.2 Visible Changes

For potential required changes to code, see the Porting Python code section.

Beyond the expanse of what importlib now exposes, there are other visible changes to import. The biggest is that sys.meta\_path and sys.path\_hooks now store all of the meta path finders and path entry hooks used by import. Previously the finders were implicit and hidden within the C code of import instead of being directly exposed. This means that one can now easily remove or change the order of the various finders to fit one's needs.

Another change is that all modules have a \_\_loader\_\_ attribute, storing the loader used to create the module. **PEP** 302 has been updated to make this attribute mandatory for loaders to implement, so in the future once 3rd-party loaders have been updated people will be able to rely on the existence of the attribute. Until such time, though, import is setting the module post-load.

Loaders are also now expected to set the \_\_package\_\_ attribute from PEP 366. Once again, import itself is already setting this on all loaders from importlib and import itself is setting the attribute post-load.

None is now inserted into sys.path\_importer\_cache when no finder can be found on sys.path\_hooks. Since imp.NullImporter is not directly exposed on sys.path\_hooks it could no longer be relied upon to always be available to use as a value representing no finder found.

All other changes relate to semantic changes which should be taken into consideration when updating code for Python 3.3, and thus should be read about in the Porting Python code section of this document.

(Implementation by Brett Cannon)

# 16 Other Language Changes

Some smaller changes made to the core Python language are:

- Added support for Unicode name aliases and named sequences. Both unicodedata.lookup() and '\N{...}' now resolve name aliases, and unicodedata.lookup() resolves named sequences too.
  - (Contributed by Ezio Melotti in issue 12753)
- Unicode database updated to UCD version 6.1.0
- Equality comparisons on range () objects now return a result reflecting the equality of the underlying sequences generated by those range objects. (issue 13201)
- The count (), find (), rfind (), index () and rindex () methods of bytes and bytearray objects now accept an integer between 0 and 255 as their first argument.
  - (Contributed by Petri Lehtinen in issue 12170)
- The rjust(), ljust(), and center() methods of bytes and bytearray now accept a bytearray for the fill argument. (Contributed by Petri Lehtinen in issue 12380.)
- New methods have been added to list and bytearray: copy() and clear() (issue 10516). Consequently, MutableSequence now also defines a clear() method (issue 11388).
- Raw bytes literals can now be written rb"..." as well as br"...".
  - (Contributed by Antoine Pitrou in issue 13748.)
- dict.setdefault() now does only one lookup for the given key, making it atomic when used with built-in types.
  - (Contributed by Filip Gruszczyński in issue 13521.)
- The error messages produced when a function call does not match the function signature have been significantly improved.
  - (Contributed by Benjamin Peterson.)

# 17 A Finer-Grained Import Lock

Previous versions of CPython have always relied on a global import lock. This led to unexpected annoyances, such as deadlocks when importing a module would trigger code execution in a different thread as a side-effect. Clumsy workarounds were sometimes employed, such as the PyImport\_ImportModuleNoBlock() C API function.

In Python 3.3, importing a module takes a per-module lock. This correctly serializes importation of a given module from multiple threads (preventing the exposure of incompletely initialized modules), while eliminating the aforementioned annoyances.

(Contributed by Antoine Pitrou in issue 9260.)

# 18 Builtin functions and types

- open () gets a new *opener* parameter: the underlying file descriptor for the file object is then obtained by calling *opener* with (*file*, *flags*). It can be used to use custom flags like os.O\_CLOEXEC for example. The 'x' mode was added: open for exclusive creation, failing if the file already exists.
- print(): added the *flush* keyword argument. If the *flush* keyword argument is true, the stream is forcibly flushed.
- hash(): hash randomization is enabled by default, see object. \_\_hash\_\_() and PYTHONHASHSEED.
- The str type gets a new casefold() method: return a casefolded copy of the string, casefolded strings may be used for caseless matching. For example, 'B'.casefold() returns 'ss'.
- The sequence documentation has been substantially rewritten to better explain the binary/text sequence distinction and to provide specific documentation sections for the individual builtin sequence types (issue 4966)

#### 19 New Modules

#### 19.1 faulthandler

This new debug module faulthandler contains functions to dump Python tracebacks explicitly, on a fault (a crash like a segmentation fault), after a timeout, or on a user signal. Call faulthandler.enable() to install fault handlers for the SIGSEGV, SIGFPE, SIGABRT, SIGBUS, and SIGILL signals. You can also enable them at startup by setting the PYTHONFAULTHANDLER environment variable or by using -X faulthandler command line option.

Example of a segmentation fault on Linux:

```
$ python -q -X faulthandler
>>> import ctypes
>>> ctypes.string_at(0)
Fatal Python error: Segmentation fault

Current thread 0x00007fb899f39700:
   File "/home/python/cpython/Lib/ctypes/__init__.py", line 486 in string_at
   File "<stdin>", line 1 in <module>
Segmentation fault
```

# 19.2 ipaddress

The new ipaddress module provides tools for creating and manipulating objects representing IPv4 and IPv6 addresses, networks and interfaces (i.e. an IP address associated with a specific IP subnet).

(Contributed by Google and Peter Moody in PEP 3144)

#### 19.3 Izma

The newly-added lzma module provides data compression and decompression using the LZMA algorithm, including support for the .xz and .lzma file formats.

(Contributed by Nadeem Vawda and Per Øyvind Karlsen in issue 6715)

# 20 Improved Modules

#### 20.1 abc

Improved support for abstract base classes containing descriptors composed with abstract methods. The recommended approach to declaring abstract descriptors is now to provide \_\_\_isabstractmethod\_\_ as a dynamically updated property. The built-in descriptors have been updated accordingly.

- abc.abstractproperty has been deprecated, use property with abc.abstractmethod() instead.
- abc.abstractclassmethod has been deprecated, use classmethod with abc.abstractmethod() instead.
- abc.abstractstaticmethod has been deprecated, use staticmethod with abc.abstractmethod() instead.

(Contributed by Darren Dale in issue 11610)

abc.ABCMeta.register() now returns the registered subclass, which means it can now be used as a class decorator (issue 10868).

#### 20.2 array

The array module supports the long long type using q and Q type codes.

(Contributed by Oren Tirosh and Hirokazu Yamamoto in issue 1172711)

#### 20.3 base64

ASCII-only Unicode strings are now accepted by the decoding functions of the base64 modern interface. For example, base64.b64decode('YWJj') returns b'abc'. (Contributed by Catalin Iacob in issue 13641.)

#### 20.4 binascii

In addition to the binary objects they normally accept, the a2b\_ functions now all also accept ASCII-only strings as input. (Contributed by Antoine Pitrou in issue 13637.)

#### 20.5 bz2

The bz2 module has been rewritten from scratch. In the process, several new features have been added:

- New bz2.open () function: open a bzip2-compressed file in binary or text mode.
- bz2.BZ2File can now read from and write to arbitrary file-like objects, by means of its constructor's *fileobj* argument.

(Contributed by Nadeem Vawda in issue 5863)

• bz2.BZ2File and bz2.decompress() can now decompress multi-stream inputs (such as those produced by the **pbzip2** tool). bz2.BZ2File can now also be used to create this type of file, using the 'a' (append) mode.

(Contributed by Nir Aides in issue 1625)

• bz2.BZ2File now implements all of the io.BufferedIOBase API, except for the detach() and truncate() methods.

#### 20.6 codecs

The mbcs codec has been rewritten to handle correctly replace and ignore error handlers on all Windows versions. The mbcs codec now supports all error handlers, instead of only replace to encode and ignore to decode.

A new Windows-only codec has been added: cp65001 (issue 13216). It is the Windows code page 65001 (Windows UTF-8, CP\_UTF8). For example, it is used by sys.stdout if the console output code page is set to cp65001 (e.g., using chcp 65001 command).

Multibyte CJK decoders now resynchronize faster. They only ignore the first byte of an invalid byte sequence. For example, b'  $\xspace$  \n' .decode('gb2312', 'replace') now returns a \n after the replacement character.

```
(issue 12016)
```

Incremental CJK codec encoders are no longer reset at each call to their encode() methods. For example:

```
$ ./python -q
>>> import codecs
>>> encoder = codecs.getincrementalencoder('hz')('strict')
>>> b''.join(encoder.encode(x) for x in '\u52ff\u65bd\u65bd\u65bc\u4eba\u3002 Bye.')
b'~{NpJ)16HK!#~} Bye.'
This example gives b'~{Np~}~{J)~}~{16~}~{HK~}~{!#~} Bye.' with older Python versions.
(issue 12100)
```

The unicode\_internal codec has been deprecated.

#### 20.7 collections

Addition of a new ChainMap class to allow treating a number of mappings as a single unit. (Written by Raymond Hettinger for issue 11089, made public in issue 11297)

The abstract base classes have been moved in a new collections.abc module, to better differentiate between the abstract and the concrete collections classes. Aliases for ABCs are still present in the collections module to preserve existing imports. (issue 11085)

The Counter class now supports the unary + and - operators, as well as the in-place operators +=, -=, |=, and &=. (Contributed by Raymond Hettinger in issue 13121.)

#### 20.8 contextlib

ExitStack now provides a solid foundation for programmatic manipulation of context managers and similar cleanup functionality. Unlike the previous contextlib.nested API (which was deprecated and removed), the new API is designed to work correctly regardless of whether context managers acquire their resources in their \_\_init\_\_ method (for example, file objects) or in their \_\_enter\_\_ method (for example, synchronisation objects from the threading module).

```
(issue 13585)
```

#### 20.9 crypt

Addition of salt and modular crypt format (hashing method) and the mksalt () function to the crypt module. (issue 10924)

#### **20.10 curses**

- If the curses module is linked to the neursesw library, use Unicode functions when Unicode strings or characters are passed (e.g. waddwstr()), and bytes functions otherwise (e.g. waddstr()).
- Use the locale encoding instead of utf-8 to encode Unicode strings.
- curses.window has a new curses.window.encoding attribute.
- The curses.window class has a new get\_wch() method to get a wide character
- The curses module has a new unget\_wch() function to push a wide character so the next get\_wch() will return it

(Contributed by Iñigo Serna in issue 6755)

#### 20.11 datetime

- Equality comparisons between naive and aware datetime instances now return False instead of raising TypeError (issue 15006).
- New datetime.datetime.timestamp() method: Return POSIX timestamp corresponding to the datetime instance.
- The datetime.datetime.strftime() method supports formatting years older than 1000.
- The datetime.datetime.astimezone() method can now be called without arguments to convert datetime instance to the system timezone.

#### 20.12 decimal

issue 7652 - integrate fast native decimal arithmetic. C-module and libmpdec written by Stefan Krah.

The new C version of the decimal module integrates the high speed library for arbitrary precision correctly-rounded decimal floating point arithmetic. library conforms to IBM's General Decimal Arithmetic Specification.

Performance gains range from 10x for database applications to 100x for numerically intensive applications. These numbers are expected gains for standard precisions used in decimal floating point arithmetic. Since the precision is user configurable, the exact figures may vary. For example, in integer bignum arithmetic the differences can be significantly higher.

The following table is meant as an illustration. Benchmarks are available at http://www.bytereef.org/mpdecimal/quickstart.html.

|         | decimal.py | _decimal | speedup |
|---------|------------|----------|---------|
| pi      | 42.02s     | 0.345s   | 120x    |
| telco   | 172.19s    | 5.68s    | 30x     |
| psycopg | 3.57s      | 0.29s    | 12x     |

#### **Features**

- The FloatOperation signal optionally enables stricter semantics for mixing floats and Decimals.
- If Python is compiled without threads, the C version automatically disables the expensive thread local context machinery. In this case, the variable HAVE THREADS is set to False.

#### **API changes**

• The C module has the following context limits, depending on the machine architecture:

|          | 32-bit     | 64-bit            |
|----------|------------|-------------------|
| MAX_PREC | 425000000  | 9999999999999999  |
| MAX_EMAX | 425000000  | 9999999999999999  |
| MIN_EMIN | -425000000 | -9999999999999999 |

- In the context templates (DefaultContext, BasicContext and ExtendedContext) the magnitude of Emax and Emin has changed to 9999999.
- The Decimal constructor in decimal.py does not observe the context limits and converts values with arbitrary exponents or precision exactly. Since the C version has internal limits, the following scheme is used: If possible, values are converted exactly, otherwise InvalidOperation is raised and the result is NaN. In the latter case it is always possible to use create\_decimal() in order to obtain a rounded or inexact value.
- The power function in decimal.py is always correctly-rounded. In the C version, it is defined in terms of the correctly-rounded exp() and ln() functions, but the final result is only "almost always correctly rounded".
- In the C version, the context dictionary containing the signals is a MutableMapping. For speed reasons, flags and traps always refer to the same MutableMapping that the context was initialized with. If a new signal dictionary is assigned, flags and traps are updated with the new values, but they do not reference the RHS dictionary.
- Pickling a Context produces a different output in order to have a common interchange format for the Python and C versions.
- The order of arguments in the Context constructor has been changed to match the order displayed by repr().
- The watchexp parameter in the quantize () method is deprecated.

#### 20.13 email

#### **Policy Framework**

The email package now has a policy framework. A Policy is an object with several methods and properties that control how the email package behaves. The primary policy for Python 3.3 is the Compat32 policy, which provides backward compatibility with the email package in Python 3.2. A policy can be specified when an email message is parsed by a parser, or when a Message object is created, or when an email is serialized using a generator. Unless overridden, a policy passed to a parser is inherited by all the Message object and sub-objects created by the parser. By default a generator will use the policy of the Message object it is serializing. The default policy is compat32.

The minimum set of controls implemented by all policy objects are:

| max_line_length | The maximum length, excluding the linesep character(s), individual lines may   |  |
|-----------------|--|--|
|                 | have when a Message is serialized. Defaults to 78.                             |  |
| linesep         | The character used to separate individual lines when a Message is serialized.  |  |
|                 | Defaults to \n.  |  |
| cte_type        | 7bit or 8bit. 8bit applies only to a Bytes generator, and means that           |  |
|                 | non-ASCII may be used where allowed by the protocol (or where it exists in the |  |
|                 | original input).   |  |
| raise_on_defect | Causes a parser to raise error when defects are encountered instead of adding  |  |
|                 | them to the Message object's defects list.                                     |  |

A new policy instance, with new settings, is created using the clone () method of policy objects. clone takes any of the above controls as keyword arguments. Any control not specified in the call retains its default value. Thus you can create a policy that uses \r\n linesep characters like this:

```
mypolicy = compat32.clone(linesep='\r\n')
```

Policies can be used to make the generation of messages in the format needed by your application simpler. Instead of having to remember to specify linesep='\r\n' in all the places you call a generator, you can specify it once, when you set the policy used by the parser or the Message, whichever your program uses to create Message objects. On the other hand, if you need to generate messages in multiple forms, you can still specify the parameters in the appropriate generator call. Or you can have custom policy instances for your different cases, and pass those in when you create the generator.

#### **Provisional Policy with New Header API**

While the policy framework is worthwhile all by itself, the main motivation for introducing it is to allow the creation of new policies that implement new features for the email package in a way that maintains backward compatibility for those who do not use the new policies. Because the new policies introduce a new API, we are releasing them in Python 3.3 as a *provisional policy*. Backwards incompatible changes (up to and including removal of the code) may occur if deemed necessary by the core developers.

The new policies are instances of EmailPolicy, and add the following additional controls:

| refold_source  | Controls whether or not headers parsed by a parser are refolded by the      |  |
|----------------|---|--|
|                | generator. It can be none, long, or all. The default is long, which means   |  |
|                | that source headers with a line longer than max_line_length get refolded.   |  |
|                | none means no line get refolded, and all means that all lines get refolded. |  |
| header_factory | A callable that take a name and value and produces a custom header object.  |  |

The header\_factory is the key to the new features provided by the new policies. When one of the new policies is used, any header retrieved from a Message object is an object produced by the header\_factory, and any time you set a header on a Message it becomes an object produced by header\_factory. All such header objects have a name attribute equal to the header name. Address and Date headers have additional attributes that give you access to the parsed data of the header. This means you can now do things like this:

```
>>> m = Message(policy=SMTP)
>>> m['To'] = 'Éric <foo@example.com>'
>>> m['to']
'Éric <foo@example.com>'
>>> m['to'].addresses
(Address (display name='Éric', username='foo', domain='example.com'),)
>>> m['to'].addresses[0].username
'foo'
>>> m['to'].addresses[0].display_name
'Éric'
>>> m['Date'] = email.utils.localtime()
>>> m['Date'].datetime
datetime.datetime(2012, 5, 25, 21, 39, 24, 465484, tzinfo=datetime.timezone(datetime.timedo
>>> m['Date']
'Fri, 25 May 2012 21:44:27 -0400'
>>> print (m)
To: =?utf-8?q?=C3=89ric?= <foo@example.com>
Date: Fri, 25 May 2012 21:44:27 -0400
```

You will note that the unicode display name is automatically encoded as utf-8 when the message is serialized, but that when the header is accessed directly, you get the unicode version. This eliminates any need to deal with the email.headerdecode\_header() or make\_header() functions.

You can also create addresses from parts:

Decoding to unicode is done automatically:

```
>>> m2 = message_from_string(str(m))
>>> m2['to']
'Éric <foo@example.com>'
```

When you parse a message, you can use the addresses and groups attributes of the header objects to access the groups and individual addresses:

```
>>> m2['cc'].addresses
(Address(display_name='Bob', username='bob', domain='example.com'), Address(display_name='bob', m2['cc'].groups
(Group(display_name='pals', addresses=(Address(display_name='Bob', username='bob', domain='bob', dom
```

In summary, if you use one of the new policies, header manipulation works the way it ought to: your application works with unicode strings, and the email package transparently encodes and decodes the unicode to and from the RFC standard Content Transfer Encodings.

#### **Other API Changes**

New BytesHeaderParser, added to the parser module to complement HeaderParser and complete the Bytes API.

New utility functions:

- format\_datetime(): given a datetime, produce a string formatted for use in an email header.
- parsedate\_to\_datetime(): given a date string from an email header, convert it into an aware datetime, or a naive datetime if the offset is -0000.
- localtime(): With no argument, returns the current local time as an aware datetime using the local timezone. Given an aware datetime, converts it into an aware datetime using the local timezone.

#### 20.14 ftplib

- ftplib.FTP now accepts a source\_address keyword argument to specify the (host, port) to use as the source address in the bind call when creating the outgoing socket. (Contributed by Giampaolo Rodolà in issue 8594.)
- The FTP\_TLS class now provides a new ccc() function to revert control channel back to plaintext. This can be useful to take advantage of firewalls that know how to handle NAT with non-secure FTP without opening fixed ports. (Contributed by Giampaolo Rodolà in issue 12139)
- Added ftplib.FTP.mlsd() method which provides a parsable directory listing format and deprecates ftplib.FTP.nlst() and ftplib.FTP.dir().(Contributed by Giampaolo Rodolà in issue 11072)

#### 20.15 functools

The functools.lru\_cache() decorator now accepts a typed keyword argument (that defaults to False to ensure that it caches values of different types that compare equal in separate cache slots. (Contributed by Raymond Hettinger in issue 13227.)

#### 20.16 gc

It is now possible to register callbacks invoked by the garbage collector before and after collection using the new callbacks list.

#### 20.17 hmac

A new compare\_digest () function has been added to prevent side channel attacks on digests through timing analysis. (Contributed by Nick Coghlan and Christian Heimes in issue 15061)

#### 20.18 http

http.server.BaseHTTPRequestHandler now buffers the headers and writes them all at once when end\_headers() is called. A new method flush\_headers() can be used to directly manage when the accumlated headers are sent. (Contributed by Andrew Schaaf in issue 3709.)

http.server now produces valid HTML 4.01 strict output. (Contributed by Ezio Melotti in issue 13295.)

http.client.HTTPResponse now has a readinto() method, which means it can be used as a io.RawIOBase class. (Contributed by John Kuhn in issue 13464.)

#### 20.19 html

html.parser.HTMLParser is now able to parse broken markup without raising errors, therefore the *strict* argument of the constructor and the HTMLParseError exception are now deprecated. The ability to parse broken markup is the result of a number of bug fixes that are also available on the latest bug fix releases of Python 2.7/3.2. (Contributed by Ezio Melotti in issue 15114, and issue 14538, issue 13993, issue 13960, issue 13358, issue 1745761, issue 755670, issue 13357, issue 12629, issue 1200313, issue 670664, issue 13273, issue 12888, issue 7311)

A new html5 dictionary that maps HTML5 named character references to the equivalent Unicode character(s) (e.g. html5['gt;'] == '>') has been added to the html.entities module. The dictionary is now also used by HTMLParser. (Contributed by Ezio Melotti in issue 11113 and issue 15156)

#### 20.20 imaplib

The IMAP4\_SSL constructor now accepts an SSLContext parameter to control parameters of the secure channel. (Contributed by Sijin Joseph in issue 8808)

#### 20.21 inspect

A new getclosurevars () function has been added. This function reports the current binding of all names referenced from the function body and where those names were resolved, making it easier to verify correct internal state when testing code that relies on stateful closures.

(Contributed by Meador Inge and Nick Coghlan in issue 13062)

A new getgeneratorlocals () function has been added. This function reports the current binding of local variables in the generator's stack frame, making it easier to verify correct internal state when testing generators.

(Contributed by Meador Inge in issue 15153)

#### 20.22 io

The open() function has a new 'x' mode that can be used to exclusively create a new file, and raise a FileExistsError if the file already exists. It is based on the C11 'x' mode to fopen().

(Contributed by David Townshend in issue 12760)

The constructor of the TextIOWrapper class has a new write\_through optional argument. If write\_through is True, calls to write() are guaranteed not to be buffered: any data written on the TextIOWrapper object is immediately handled to its underlying binary buffer.

#### 20.23 itertools

accumulate() now takes an optional func argument for providing a user-supplied binary function.

### 20.24 logging

The basicConfig() function now supports an optional handlers argument taking an iterable of handlers to be added to the root logger.

A class level attribute append\_nul has been added to SysLogHandler to allow control of the appending of the NUL (\000) byte to syslog records, since for some deamons it is required while for others it is passed through to the log.

#### 20.25 math

The math module has a new function, 1092 (), which returns the base-2 logarithm of x.

(Written by Mark Dickinson in issue 11888).

#### 20.26 mmap

The read() method is now more compatible with other file-like objects: if the argument is omitted or specified as None, it returns the bytes from the current file position to the end of the mapping. (Contributed by Petri Lehtinen in issue 12021.)

#### 20.27 multiprocessing

The new multiprocessing.connection.wait() function allows to poll multiple objects (such as connections, sockets and pipes) with a timeout. (Contributed by Richard Oudkerk in issue 12328.)

multiprocessing. Connection objects can now be transferred over multiprocessing connections. (Contributed by Richard Oudkerk in issue 4892.)

multiprocessing. Process now accepts a daemon keyword argument to override the default behavior of inheriting the daemon flag from the parent process (issue 6064).

New attribute attribute multiprocessing. Process. sentinel allows a program to wait on multiple Process objects at one time using the appropriate OS primitives (for example, select on posix systems).

New methods multiprocessing.pool.Pool.starmap() and starmap\_async() provide itertools.starmap() equivalents to the existing multiprocessing.pool.Pool.map() and map\_async() functions. (Contributed by Hynek Schlawack in issue 12708.)

#### 20.28 nntplib

The nntplib.NNTP class now supports the context manager protocol to unconditionally consume socket.error exceptions and to close the NNTP connection when done:

(Contributed by Giampaolo Rodolà in issue 9795)

#### 20.29 os

- The os module has a new pipe2() function that makes it possible to create a pipe with O\_CLOEXEC or O\_NONBLOCK flags set atomically. This is especially useful to avoid race conditions in multi-threaded programs.
- The os module has a new sendfile() function which provides an efficent "zero-copy" way for copying data from one file (or socket) descriptor to another. The phrase "zero-copy" refers to the fact that all of the copying of data between the two descriptors is done entirely by the kernel, with no copying of data into userspace buffers. sendfile() can be used to efficiently copy data from a file on disk to a network socket, e.g. for downloading a file.

(Patch submitted by Ross Lagerwall and Giampaolo Rodolà in issue 10882.)

- To avoid race conditions like symlink attacks and issues with temporary files and directories, it is more reliable (and also faster) to manipulate file descriptors instead of file names. Python 3.3 enhances existing functions and introduces new functions to work on file descriptors (issue 4761, issue 10755 and issue 14626).
  - The os module has a new fwalk () function similar to walk () except that it also yields file descriptors referring to the directories visited. This is especially useful to avoid symlink races.
  - The following functions get new optional dir\_fd (paths relative to directory descriptors) and/or follow\_symlinks (not following symlinks): access(), chflags(), chmod(), chown(), link(), lstat(), mkdir(), mkfifo(), mknod(), open(), readlink(), remove(), rename(), replace(), rmdir(), stat(), symlink(), unlink(), utime(). Platform support for using these parameters can be checked via the sets os.supports\_dir\_fd and os.supports\_follows\_symlinks.
  - The following functions now support a file descriptor for their path argument: chdir(), chmod(), chown(), execve(), listdir(), pathconf(), exists(), stat(), statvfs(), utime(). Platform support for this can be checked via the os.supports\_fd set.
- access() accepts an effective\_ids keyword argument to turn on using the effective uid/gid rather than the real uid/gid in the access check. Platform support for this can be checked via the supports\_effective\_ids set.

• The os module has two new functions: getpriority() and setpriority(). They can be used to get or set process niceness/priority in a fashion similar to os.nice() but extended to all processes instead of just the current one.

(Patch submitted by Giampaolo Rodolà in issue 10784.)

- The new os.replace() function allows cross-platform renaming of a file with overwriting the destination. With os.rename(), an existing destination file is overwritten under POSIX, but raises an error under Windows. (Contributed by Antoine Pitrou in issue 8828.)
- The stat family of functions (stat(), fstat(), and lstat()) now support reading a file's timestamps with nanosecond precision. Symmetrically, utime() can now write file timestamps with nanosecond precision. (Contributed by Larry Hastings in issue 14127.)
- The new os.get\_terminal\_size() function queries the size of the terminal attached to a file descriptor. See also shutil.get\_terminal\_size(). (Contributed by Zbigniew Jędrzejewski-Szmek in issue 13609.)
- New functions to support Linux extended attributes (issue 12720): getxattr(), listxattr(), removexattr(), setxattr().
- New interface to the scheduler. These functions control how a process is allocated CPU time by the operating system. New functions: sched\_get\_priority\_max(), sched\_get\_priority\_min(), sched\_getaffinity(), sched\_getparam(), sched\_getscheduler(), sched\_rr\_get\_interval(), sched\_setaffinity(), sched\_setaffinity(), sched\_setaffinity(),
- New functions to control the file system:
  - posix\_fadvise(): Announces an intention to access data in a specific pattern thus allowing the kernel to make optimizations.
  - posix\_fallocate(): Ensures that enough disk space is allocated for a file.
  - sync(): Force write of everything to disk.
- Additional new posix functions:
  - lockf(): Apply, test or remove a POSIX lock on an open file descriptor.
  - pread(): Read from a file descriptor at an offset, the file offset remains unchanged.
  - pwrite(): Write to a file descriptor from an offset, leaving the file offset unchanged.
  - readv (): Read from a file descriptor into a number of writable buffers.
  - truncate (): Truncate the file corresponding to path, so that it is at most length bytes in size.
  - waitid(): Wait for the completion of one or more child processes.
  - writev(): Write the contents of *buffers* to a file descriptor, where *buffers* is an arbitrary sequence of buffers.
  - getgrouplist () (issue 9344): Return list of group ids that specified user belongs to.
- times() and uname(): Return type changed from a tuple to a tuple-like object with named attributes.
- Some platforms now support additional constants for the lseek() function, such as os.SEEK\_HOLE and os.SEEK DATA.
- New constants RTLD\_LAZY, RTLD\_NOW, RTLD\_GLOBAL, RTLD\_LOCAL, RTLD\_NODELETE, RTLD\_NOLOAD, and RTLD\_DEEPBIND are available on platforms that support them. These are for use with the sys.setdlopenflags() function, and supersede the similar constants defined in ctypes and DLFCN. (Contributed by Victor Stinner in issue 13226.)

• os.symlink() now accepts (and ignores) the target\_is\_directory keyword argument on non-Windows platforms, to ease cross-platform support.

#### 20.30 pdb

Tab-completion is now available not only for command names, but also their arguments. For example, for the break command, function and file names are completed.

(Contributed by Georg Brandl in issue 14210)

#### 20.31 pickle

pickle.Pickler objects now have an optional dispatch\_table attribute allowing to set per-pickler reduction functions.

(Contributed by Richard Oudkerk in issue 14166.)

#### 20.32 pydoc

The Tk GUI and the serve() function have been removed from the pydoc module: pydoc -g and serve() have been deprecated in Python 3.2.

#### 20.33 re

str regular expressions now support \u and \U escapes.

(Contributed by Serhiy Storchaka in issue 3665.)

#### 20.34 sched

- run () now accepts a *blocking* parameter which when set to False makes the method execute the scheduled events due to expire soonest (if any) and then return immediately. This is useful in case you want to use the scheduler in non-blocking applications. (Contributed by Giampaolo Rodolà in issue 13449)
- scheduler class can now be safely used in multi-threaded environments. (Contributed by Josiah Carlson and Giampaolo Rodolà in issue 8684)
- timefunc and delayfunct parameters of scheduler class constructor are now optional and defaults to time.time() and time.sleep() respectively. (Contributed by Chris Clark in issue 13245)
- enter() and enterabs() argument parameter is now optional. (Contributed by Chris Clark in issue 13245)
- enter() and enterabs() now accept a kwargs parameter. (Contributed by Chris Clark in issue 13245)

#### 20.35 select

Solaris and derivative platforms have a new class select.devpoll for high performance asynchronous sockets via /dev/poll. (Contributed by Jesús Cea Avión in issue 6397.)

#### 20.36 shlex

The previously undocumented helper function quote from the pipes modules has been moved to the shlex module and documented. quote() properly escapes all characters in a string that might be otherwise given special meaning by the shell.

#### 20.37 shutil

- New functions:
  - disk\_usage(): provides total, used and free disk space statistics. (Contributed by Giampaolo Rodolà in issue 12442)
  - chown (): allows one to change user and/or group of the given path also specifying the user/group names and not only their numeric ids. (Contributed by Sandro Tosi in issue 12191)
  - shutil.get\_terminal\_size(): returns the size of the terminal window to which the interpreter is attached. (Contributed by Zbigniew Jędrzejewski-Szmek in issue 13609.)
- copy2 () and copystat () now preserve file timestamps with nanosecond precision on platforms that support it. They also preserve file "extended attributes" on Linux. (Contributed by Larry Hastings in issue 14127 and issue 15238.)
- Several functions now take an optional symlinks argument: when that parameter is true, symlinks aren't dereferenced and the operation instead acts on the symlink itself (or creates one, if relevant). (Contributed by Hynek Schlawack in issue 12715.)
- When copying files to a different file system, move () now handles symlinks the way the posix mv command does, recreating the symlink rather than copying the target file contents. (Contributed by Jonathan Niehof in issue 9993.) move () now also returns the dst argument as its result.
- rmtree() is now resistant to symlink attacks on platforms which support the new dir\_fd parameter in os.open() and os.unlink(). (Contributed by Martin von Löwis and Hynek Schlawack in issue 4489.)

#### 20.38 signal

- The signal module has new functions:
  - pthread\_sigmask(): fetch and/or change the signal mask of the calling thread (Contributed by Jean-Paul Calderone in issue 8407);
  - pthread\_kill(): send a signal to a thread;
  - sigpending(): examine pending functions;
  - sigwait(): wait a signal;
  - sigwaitinfo(): wait for a signal, returning detailed information about it;
  - sigtimedwait(): like sigwaitinfo() but with a timeout.
- The signal handler writes the signal number as a single byte instead of a nul byte into the wakeup file descriptor. So it is possible to wait more than one signal and know which signals were raised.
- signal.signal() and signal.siginterrupt() raise an OSError, instead of a RuntimeError: OSError has an errno attribute.

#### 20.39 smtpd

The smtpd module now supports RFC 5321 (extended SMTP) and RFC 1870 (size extension). Per the standard, these extensions are enabled if and only if the client initiates the session with an EHLO command.

(Initial ELHO support by Alberto Trevino. Size extension by Juhana Jauhiainen. Substantial additional work on the patch contributed by Michele Orrù and Dan Boswell. issue 8739)

#### 20.40 smtplib

The SMTP\_SSL, and LMTP classes now accept a source\_address keyword argument to specify the (host, port) to use as the source address in the bind call when creating the outgoing socket. (Contributed by Paulo Scardine in issue 11281.)

SMTP now supports the context manager protocol, allowing an SMTP instance to be used in a with statement. (Contributed by Giampaolo Rodolà in issue 11289.)

The SMTP\_SSL constructor and the starttls () method now accept an SSLContext parameter to control parameters of the secure channel. (Contributed by Kasun Herath in issue 8809)

#### **20.41 socket**

- The socket class now exposes additional methods to process ancillary data when supported by the underlying platform:
  - sendmsg()
  - recvmsg()
  - recvmsg\_into()

(Contributed by David Watson in issue 6560, based on an earlier patch by Heiko Wundram)

• The socket class now supports the PF\_CAN protocol family (http://en.wikipedia.org/wiki/Socketcan), on Linux (http://lwn.net/Articles/253425).

(Contributed by Matthias Fuchs, updated by Tiago Gonçalves in issue 10141)

- The socket class now supports the PF\_RDS protocol family (http://en.wikipedia.org/wiki/Reliable\_Datagram\_Sockets and http://oss.oracle.com/projects/rds/).
- The socket class now supports the PF\_SYSTEM protocol family on OS X. (Contributed by Michael Goderbauer in issue 13777.)
- New function sethostname() allows the hostname to be set on unix systems if the calling process has sufficient privileges. (Contributed by Ross Lagerwall in issue 10866.)

#### 20.42 socketserver

BaseServer now has an overridable method service\_actions() that is called by the serve\_forever() method in the service loop. ForkingMixIn now uses this to clean up zombie child processes. (Contributed by Justin Warkentin in issue 11109.)

#### 20.43 sqlite3

New sqlite3. Connection method set\_trace\_callback() can be used to capture a trace of all sql commands processed by sqlite. (Contributed by Torsten Landschoff in issue 11688.)

#### 20.44 ssl

- The ssl module has two new random generation functions:
  - RAND\_bytes (): generate cryptographically strong pseudo-random bytes.
  - RAND\_pseudo\_bytes(): generate pseudo-random bytes.

(Contributed by Victor Stinner in issue 12049)

- The ssl module now exposes a finer-grained exception hierarchy in order to make it easier to inspect the various kinds of errors. (Contributed by Antoine Pitrou in issue 11183)
- load\_cert\_chain() now accepts a *password* argument to be used if the private key is encrypted. (Contributed by Adam Simpkins in issue 12803)
- Diffie-Hellman key exchange, both regular and Elliptic Curve-based, is now supported through the load\_dh\_params() and set\_ecdh\_curve() methods. (Contributed by Antoine Pitrou in issue 13626 and issue 13627)
- SSL sockets have a new get\_channel\_binding() method allowing the implementation of certain authentication mechanisms such as SCRAM-SHA-1-PLUS. (Contributed by Jacek Konieczny in issue 12551)
- You can query the SSL compression algorithm used by an SSL socket, thanks to its new compression() method. The new attribute OP\_NO\_COMPRESSION can be used to disable compression. (Contributed by Antoine Pitrou in issue 13634)
- Support has been added for the Next Procotol Negotiation extension using the ssl.SSLContext.set\_npn\_protocols() method. (Contributed by Colin Marc in issue 14204)
- SSL errors can now be introspected more easily thanks to library and reason attributes. (Contributed by Antoine Pitrou in issue 14837)
- The get\_server\_certificate() function now supports IPv6. (Contributed by Charles-François Natali in issue 11811.)
- New attribute OP\_CIPHER\_SERVER\_PREFERENCE allows setting SSLv3 server sockets to use the server's cipher ordering preference rather than the client's (issue 13635).

#### 20.45 stat

The undocumented tarfile.filemode function has been moved to stat.filemode(). It can be used to convert a file's mode to a string of the form '-rwxrwxrwx'.

(Contributed by Giampaolo Rodolà in issue 14807)

#### 20.46 struct

The struct module now supports ssize\_t and size\_t via the new codes n and N, respectively. (Contributed by Antoine Pitrou in issue 3163.)

#### 20.47 subprocess

Command strings can now be bytes objects on posix platforms. (Contributed by Victor Stinner in issue 8513.)

A new constant DEVNULL allows suppressing output in a platform-independent fashion. (Contributed by Ross Lagerwall in issue 5870.)

#### 20.48 sys

The sys module has a new thread\_info *struct sequence* holding informations about the thread implementation (issue 11223).

#### 20.49 tarfile

tarfile now supports 1zma encoding via the 1zma module. (Contributed by Lars Gustäbel in issue 5689.)

#### 20.50 tempfile

tempfile.SpooledTemporaryFile's truncate() method now accepts a size parameter. (Contributed by Ryan Kelly in issue 9957.)

#### 20.51 textwrap

The textwrap module has a new indent () that makes it straightforward to add a common prefix to selected lines in a block of text (issue 13857).

#### 20.52 threading

threading.Condition, threading.Semaphore, threading.BoundedSemaphore, threading.Event, and threading.Timer, all of which used to be factory functions returning a class instance, are now classes and may be subclassed. (Contributed by Éric Araujo in issue 10968).

The threading. Thread constructor now accepts a daemon keyword argument to override the default behavior of inheriting the deamon flag value from the parent thread (issue 6064).

The formerly private function \_thread.get\_ident is now available as the public function threading.get\_ident(). This eliminates several cases of direct access to the \_thread module in the stdlib. Third party code that used \_thread.get\_ident should likewise be changed to use the new public interface.

#### 20.53 time

The PEP 418 added new functions to the time module:

- get\_clock\_info(): Get information on a clock.
- monotonic (): Monotonic clock (cannot go backward), not affected by system clock updates.
- perf counter(): Performance counter with the highest available resolution to measure a short duration.
- process\_time(): Sum of the system and user CPU time of the current process.

#### Other new functions:

• clock\_getres(), clock\_gettime() and clock\_settime() functions with CLOCK\_xxx constants. (Contributed by Victor Stinner in issue 10278)

To improve cross platform consistency, sleep() now raises a ValueError when passed a negative sleep value. Previously this was an error on posix, but produced an infinite sleep on Windows.

#### 20.54 types

Add a new types. MappingProxyType class: Read-only proxy of a mapping. (issue 14386)

The new functions *types.new\_class* and *types.prepare\_class* provide support for PEP 3115 compliant dynamic type creation. (issue 14588)

#### 20.55 unittest

assertRaises(), assertRaisesRegex(), assertWarns(), and assertWarnsRegex() now accept a keyword argument *msg* when used as context managers. (Contributed by Ezio Melotti and Winston Ewert in issue 10775)

unittest.TestCase.run() now returns the TestResult object.

#### 20.56 urllib

The Request class, now accepts a *method* argument used by get\_method() to determine what HTTP method should be used. For example, this will send a 'HEAD' request:

```
>>> urlopen(Request('http://www.python.org', method='HEAD'))
(issue 1673007)
```

#### 20.57 webbrowser

The webbrowser module supports more "browsers": Google Chrome (named **chrome**, **chromium**, **chrome-browser** or **chromium-browser** depending on the version and operating system), and the generic launchers **xdg-open**, from the FreeDesktop.org project, and **gvfs-open**, which is the default URI handler for GNOME 3. (The former contributed by Arnaud Calmettes in issue 13620, the latter by Matthias Klose in issue 14493)

#### 20.58 xml.etree.ElementTree

The xml.etree.ElementTree module now imports its C accelerator by default; there is no longer a need to explicitly import xml.etree.cElementTree (this module stays for backwards compatibility, but is now deprecated). In addition, the iter family of methods of Element has been optimized (rewritten in C). The module's documentation has also been greatly improved with added examples and a more detailed reference.

#### 20.59 zlib

New attribute zlib.Decompress.eof makes it possible to distinguish between a properly-formed compressed stream and an incomplete or truncated one. (Contributed by Nadeem Vawda in issue 12646.)

New attribute <code>zlib.ZLIB\_RUNTIME\_VERSION</code> reports the version string of the underlying <code>zlib</code> library that is loaded at runtime. (Contributed by Torsten Landschoff in issue 12306.)

# 21 Optimizations

Major performance enhancements have been added:

• Thanks to PEP 393, some operations on Unicode strings have been optimized:

- the memory footprint is divided by 2 to 4 depending on the text
- encode an ASCII string to UTF-8 doesn't need to encode characters anymore, the UTF-8 representation is shared with the ASCII representation
- the UTF-8 encoder has been optimized
- repeating a single ASCII letter and getting a substring of a ASCII strings is 4 times faster
- UTF-8 is now 2x to 4x faster. UTF-16 encoding is now up to 10x faster.

```
(contributed by Serhiy Storchaka, issue 14624, issue 14738 and issue 15026.)
```

# 22 Build and C API Changes

Changes to Python's build process and to the C API include:

- New PEP 3118 related function:
  - PyMemoryView\_FromMemory()
- PEP 393 added new Unicode types, macros and functions:
  - High-level API:

```
* PyUnicode_CopyCharacters()
```

- \* PyUnicode\_FindChar()
- \* PyUnicode\_GetLength(), PyUnicode\_GET\_LENGTH
- \* PyUnicode\_New()
- \* PyUnicode\_Substring()
- \* PyUnicode\_ReadChar(), PyUnicode\_WriteChar()
- Low-level API:
  - \* Py\_UCS1, Py\_UCS2, Py\_UCS4 types
  - \* PyASCIIObject and PyCompactUnicodeObject structures
  - \* PyUnicode\_READY
  - \* PyUnicode\_FromKindAndData()
  - \* PyUnicode\_AsUCS4(), PyUnicode\_AsUCS4Copy()
  - \* PyUnicode\_DATA, PyUnicode\_1BYTE\_DATA, PyUnicode\_2BYTE\_DATA, PyUnicode\_4BYTE\_DATA
  - \* PyUnicode\_KIND with PyUnicode\_Kind enum: PyUnicode\_WCHAR\_KIND, PyUnicode\_1BYTE\_KIND, PyUnicode\_2BYTE\_KIND, PyUnicode\_4BYTE\_KIND
  - \* PyUnicode\_READ, PyUnicode\_READ\_CHAR, PyUnicode\_WRITE
  - \* PyUnicode\_MAX\_CHAR\_VALUE
- PyArg\_ParseTuple now accepts a bytearray for the c format (issue 12380).

# 23 Deprecated

### 23.1 Unsupported Operating Systems

OS/2 and VMS are no longer supported due to the lack of a maintainer.

Windows 2000 and Windows platforms which set COMSPEC to command.com are no longer supported due to maintenance burden.

OSF support, which was deprecated in 3.2, has been completely removed.

### 23.2 Deprecated Python modules, functions and methods

- Passing a non-empty string to object.\_\_format\_\_() is deprecated, and will produce a TypeError in Python 3.4 (issue 9856).
- The unicode\_internal codec has been deprecated because of the PEP 393, use UTF-8, UTF-16 (utf-16-le or utf-16-be), or UTF-32 (utf-32-le or utf-32-be)
- ftplib.FTP.nlst() and ftplib.FTP.dir(): use ftplib.FTP.mlsd()
- platform.popen(): use the subprocess module. Check especially the *subprocess-replacements* section (issue 11377).
- issue 13374: The Windows bytes API has been deprecated in the os module. Use Unicode filenames, instead of bytes filenames, to not depend on the ANSI code page anymore and to support any filename.
- issue 13988: The xml.etree.cElementTree module is deprecated. The accelerator is used automatically whenever available.
- The behaviour of time.clock() depends on the platform: use the new time.perf\_counter() or time.process\_time() function instead, depending on your requirements, to have a well defined behaviour.
- The os.stat float times () function is deprecated.
- abc module:
  - abc.abstractproperty has been deprecated, use property with abc.abstractmethod() instead.
  - abc.abstractclassmethod has been deprecated, use classmethod with abc.abstractmethod() instead.
  - abc.abstractstaticmethod has been deprecated, use staticmethod with abc.abstractmethod() instead.
- importlib package:
  - importlib.abc.SourceLoader.path\_mtime() is now deprecated in favour of importlib.abc.SourceLoader.path\_stats() as bytecode files now store both the modification time and size of the source file the bytecode file was compiled from.

# 23.3 Deprecated functions and types of the C API

The Py\_UNICODE has been deprecated by **PEP 393** and will be removed in Python 4. All functions using this type are deprecated:

Unicode functions and methods using Py\_UNICODE and Py\_UNICODE\* types:

- PyUnicode\_FromUnicode: use PyUnicode\_FromWideChar() or PyUnicode\_FromKindAndData()
- PyUnicode\_AS\_UNICODE, PyUnicode\_AsUnicode(), PyUnicode\_AsUnicodeAndSize(): use PyUnicode\_AsWideCharString()
- PyUnicode\_AS\_DATA: use PyUnicode\_DATA with PyUnicode\_READ and PyUnicode\_WRITE
- PyUnicode\_GET\_SIZE, PyUnicode\_GetSize(): use PyUnicode\_GET\_LENGTH or PyUnicode\_GetLength()
- PyUnicode\_GET\_DATA\_SIZE: use PyUnicode\_GET\_LENGTH(str) \* PyUnicode\_KIND(str) (only work on ready strings)
- PyUnicode\_AsUnicodeCopy(): use PyUnicode\_AsUCS4Copy() or PyUnicode\_AsWideCharString()
- PyUnicode\_GetMax()

#### Functions and macros manipulating Py\_UNICODE\* strings:

- Py\_UNICODE\_strlen: use PyUnicode\_GetLength() or PyUnicode\_GET\_LENGTH
- Py\_UNICODE\_strcat: use PyUnicode\_CopyCharacters() or PyUnicode\_FromFormat()
- Py\_UNICODE\_strcpy, Py\_UNICODE\_strncpy, Py\_UNICODE\_COPY: use PyUnicode\_CopyCharacters() or PyUnicode\_Substring()
- Py\_UNICODE\_strcmp: use PyUnicode\_Compare ()
- Py\_UNICODE\_strncmp: use PyUnicode\_Tailmatch()
- Py\_UNICODE\_strchr, Py\_UNICODE\_strrchr: use PyUnicode\_FindChar()
- Py\_UNICODE\_FILL: use PyUnicode\_Fill()
- Py\_UNICODE\_MATCH

#### **Encoders:**

- PyUnicode\_Encode(): use PyUnicode\_AsEncodedObject()
- PyUnicode\_EncodeUTF7()
- PyUnicode\_EncodeUTF8(): use PyUnicode\_AsUTF8() or PyUnicode\_AsUTF8String()
- PyUnicode\_EncodeUTF32()
- PyUnicode\_EncodeUTF16()
- PyUnicode\_EncodeUnicodeEscape: () use PyUnicode\_AsUnicodeEscapeString()
- PyUnicode\_EncodeRawUnicodeEscape: () use PyUnicode\_AsRawUnicodeEscapeString()
- PyUnicode\_EncodeLatin1(): use PyUnicode\_AsLatin1String()
- PyUnicode\_EncodeASCII(): use PyUnicode\_AsASCIIString()
- PyUnicode\_EncodeCharmap()
- PyUnicode\_TranslateCharmap()
- PyUnicode\_EncodeMBCS(): use PyUnicode\_AsMBCSString() or PyUnicode\_EncodeCodePage() (with CP\_ACP code\_page)
- PyUnicode\_EncodeDecimal(), PyUnicode\_TransformDecimalToASCII()

#### 23.4 Deprecated features

The array module's 'u' format code is now deprecated and will be removed in Python 4 together with the rest of the (Py\_UNICODE) API.

# 24 Porting to Python 3.3

This section lists previously described changes and other bugfixes that may require changes to your code.

#### 24.1 Porting Python code

- Hash randomization is enabled by default. Set the PYTHONHASHSEED environment variable to 0 to disable hash randomization. See also the object. \_\_hash\_\_() method.
- issue 12326: On Linux, sys.platform doesn't contain the major version anymore. It is now always 'linux', instead of 'linux2' or 'linux3' depending on the Linux version used to build Python. Replace sys.platform == 'linux2' with sys.platform.startswith('linux'), or directly sys.platform == 'linux' if you don't need to support older Python versions.
- issue 13847, issue 14180: time and datetime: OverflowError is now raised instead of ValueError if a timestamp is out of range. OSError is now raised if C functions gmtime () or localtime () failed.
- The default finders used by import now utilize a cache of what is contained within a specific directory. If you create a Python source file or sourceless bytecode file, make sure to call importlib.invalidate\_caches() to clear out the cache for the finders to notice the new file.
- ImportError now uses the full name of the module that was attemped to be imported. Doctests that check
  ImportErrors' message will need to be updated to use the full name of the module instead of just the tail of the
  name.
- The *index* argument to \_\_import\_\_() now defaults to 0 instead of -1 and no longer support negative values. It was an oversight when **PEP 328** was implemented that the default value remained -1. If you need to continue to perform a relative import followed by an absolute import, then perform the relative import using an index of 1, followed by another import using an index of 0. It is preferred, though, that you use importlib.import\_module() rather than call \_\_import\_\_() directly.
- \_\_import\_\_() no longer allows one to use an index value other than 0 for top-level modules. E.g. \_\_import\_\_('sys', level=1) is now an error.
- Because sys.meta\_path and sys.path\_hooks now have finders on them by default, you will most likely want to use list.insert() instead of list.append() to add to those lists.
- Because None is now inserted into sys.path\_importer\_cache, if you are clearing out entries in the dictionary of paths that do not have a finder, you will need to remove keys paired with values of None and imp.NullImporter to be backwards-compatible. This will lead to extra overhead on older versions of Python that re-insert None into sys.path\_importer\_cache where it repesents the use of implicit finders, but semantically it should not change anything.
- importlib.abc.Finder no longer specifies a *find\_module()* abstract method that must be implemented. If you were relying on subclasses to implement that method, make sure to check for the method's existence first. You will probably want to check for *find\_loader()* first, though, in the case of working with *path entry finders*.
- pkgutil has been converted to use importlib internally. This eliminates many edge cases where the old behaviour of the PEP 302 import emulation failed to match the behaviour of the real import system. The import emulation itself is still present, but is now deprecated. The pkgutil.iter\_importers() and

pkgutil.walk\_packages() functions special case the standard import hooks so they are still supported even though they do not provide the non-standard iter\_modules() method.

- A longstanding RFC-compliance bug (issue 1079) in the parsing done by email.header.decode\_header() has been fixed. Code that uses the standard idiom to convert encoded headers into unicode (str (make\_header (decode\_header (h))) will see no change, but code that looks at the individual tuples returned by decode header will see that whitespace that precedes or follows ASCII sections is now included in the ASCII section. Code that builds headers using make\_header should also continue to work without change, since make header continues to add whitespace between ASCII and non-ASCII sections if it is not already present in the input strings.
- email.utils.formataddr() now does the correct content transfer encoding when passed non-ASCII display names. Any code that depended on the previous buggy behavior that preserved the non-ASCII unicode in the formatted output string will need to be changed (issue 1690608).
- poplib.POP3.quit() may now raise protocol errors like all other poplib methods. Code that assumes quit does not raise poplib.error\_proto errors may need to be changed if errors on quit are encountered by a particular application (issue 11291).
- The strict argument to email.parser.Parser, deprecated since Python 2.4, has finally been removed.
- $\bullet \ \ The \ deprecated \ method \ unittest. Test Case. assert Same Elements \ has \ been \ removed.$
- The deprecated variable time.accept2dyear has been removed.
- The deprecated Context.\_clamp attribute has been removed from the decimal module. It was previously replaced by the public attribute clamp. (See issue 8540.)
- The undocumented internal helper class SSLFakeFile has been removed from smtplib, since its functionality has long been provided directly by socket.socket.makefile().
- Passing a negative value to time.sleep() on Windows now raises an error instead of sleeping forever. It has always raised an error on posix.
- The ast.\_\_version\_\_ constant has been removed. If you need to make decisions affected by the AST version, use sys.version\_info to make the decision.
- Code that used to work around the fact that the threading module used factory functions by subclassing the private classes will need to change to subclass the now-public classes.
- The undocumented debugging machinery in the threading module has been removed, simplifying the code. This should have no effect on production code, but is mentioned here in case any application debug frameworks were interacting with it (issue 13550).

#### 24.2 Porting C code

- In the course of changes to the buffer API the undocumented smalltable member of the Py\_buffer structure has been removed and the layout of the PyMemoryViewObject has changed.
  - All extensions relying on the relevant parts in memoryobject.h or object.h must be rebuilt.
- Due to *PEP 393*, the Py\_UNICODE type and all functions using this type are deprecated (but will stay available for at least five years). If you were using low-level Unicode APIs to construct and access unicode objects and you want to benefit of the memory footprint reduction provided by PEP 393, you have to convert your code to the new Unicode API.
  - However, if you only have been using high-level functions such as PyUnicode\_Concat(), PyUnicode\_Join() or PyUnicode\_FromFormat(), your code will automatically take advantage of the new unicode representations.
- PyImport\_GetMagicNumber() now returns -1 upon failure.

• As a negative value for the *level* argument to \_\_import\_\_() is no longer valid, the same now holds for PyImport\_ImportModuleLevel(). This also means that the value of *level* used by PyImport\_ImportModuleEx() is now 0 instead of -1.

#### 24.3 Building C extensions

• The range of possible file names for C extensions has been narrowed. Very rarely used spellings have been suppressed: under POSIX, files named xxxmodule.so, xxxmodule.abi3.so and xxxmodule.cpython-\*.so are no longer recognized as implementing the xxx module. If you had been generating such files, you have to switch to the other spellings (i.e., remove the module string from the file names).

(implemented in issue 14040.)

### 24.4 Command Line Switch Changes

• The -Q command-line flag and related artifacts have been removed. Code checking sys.flags.division\_warning will need updating.

(issue 10998, contributed by Éric Araujo.)

• When **python** is started with -S, import site will no longer add site-specific paths to the module search paths. In previous versions, it did.

(issue 11591, contributed by Carl Meyer with editions by Éric Araujo.)

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