

# SUMAN SOURAV DIKSHIT

4225 11<sup>th</sup> Ave NE, Seattle, WA 98105 | sumans@uw.edu | (206)660-6721 | <https://www.linkedin.com/in/suman-sourav/>

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## EDUCATION

**University of Washington**, Michael G. Foster School of Business  
Master of Science in Information Systems (MSIS) – 3.82/4.00

Seattle, WA  
Expected: June 2018

**National Institute of Technology Rourkela**  
Bachelor of Technology in Electronics and Instrumentation Engineering.  
Completed with Honours – 3.72/4.00

Rourkela, India  
May 2012

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## RELEVANT PROJECTS

- [NAVAZON](#), *Product Marketing Analyst*, 2018: Recommended product marketing strategies to increase a vendor customer conversion rate by analysing and A/B testing ad campaigns on Amazon Marketing Services (AMS).
- [PASSENGER1](#), *Product Design*, 2017: Evaluated website design and suggested recommendations to increase user conversion rate by leveraging customer funnel data. ([link](#))
- PANASONIC, *Data driven product feature strategies – academic project*, 2017: Analysed customer review data in TV market segment across prominent manufacturers to recommend high level product feature and pricing strategies.
- [PATH](#), *Data Analyst*, 2017: Recommended communication products to eliminate information silos among groups at PATH by designing and rolling out survey to employees at PATH, and analysing data. ([link](#)) ([View Survey](#))
- BLOCKCHAIN, *POC Implementation*, 2017: Implemented a pythonic blockchain based e-wallet concept. ([link](#))

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## RELEVANT PROFESSIONAL EXPERIENCE

**University of Washington**, Seattle  
*Graduate Student*, June 2017 – Present

- [CoMotion](#), *Manager, Innovation Fund*, 2017: Worked with 2 start-up teams to prepare proposal documents, posters for Business Plan Competitions), and performed market research to validate product-market fit.
- [SEAL](#), *Team Leader*, Present: Leading undergraduate tech start-up software product ideas to achieve commercialization.

**CIBERsites India**, Bangalore, India  
*Consultant*, Jan 2017 – May 2017 (Role: Project Lead)

- Led the PlayStation e-commerce Store Stability task force to identify root causes of instability and implemented algorithms, which improved build stability to 80% in 3 months.

**Sony India**, Bangalore, India  
*Senior Software Engineer (Software Architecture Division)*, 2015 – 2016 (Role: Project Lead)

- Built and led a new automation team of 12 members in agile sprints, increasing revenue at organizational level by 4%.
- Analysed historical data and implemented a Build Duration Calculator, to support the team in duration estimations and planning automation test execution for sprint releases.

*Software Engineer (Software Architecture Division)*, 2012 – 2015

- Understood developer's needs, prioritized and addressed them by enhancing the PlayStation™ automation tool APIs, which reduced script development effort for teams working on 2 sub-applications by ~50%.
- Acquired product expertise on PSVideo™ and introduced test automation processes by collaborating with teams in Bangalore and Tokyo. Trained Dev-QA teams on new testing strategies and was awarded Best Performer for winning client's trust.

*R&D, and Innovation*, 2012 - 2016 (Role(s): Product RnD Engineer, Technical Product Analyst)

- Led implementation of Grand Prize-winning concept on PlayStation™ voice-based search to improve user search experience.
- Awarded Runner Up in Open House Innovation for implementing an internet-of-things concept on Bravia™ TV.
- Implemented TV apps for Indian market and conducted solution demos to management at HES Bridge Event, Tokyo, which showcased Sony India's product development competency and led to TV development projects.

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## TECHNICAL SKILLS

**Data** – Tableau(

**GitHub:** <https://github.com/sumansourav> **Languages/ Scripts** – Python, Shell Scripting, SQL.