

MAKE Cheatsheet

Variables

<code>[define] variable</code>	Define
<code>[define] variable =</code>	Assignment
<code>[define] variable :=</code>	= recursively expanded
<code>[define] variable ::=</code>	::= simply expanded
<code>[define] variable +=</code>	Append
<code>[define] variable ?=</code>	Only if not exists
<code>endif</code>	Multi-line closure
<code>undefine variable</code>	Undefinition
<code>override var-assign</code>	Explicitly overrides all
<code>export</code>	All variables to child process
<code>export <var var-assign></code>	To child process
<code>unexport variable</code>	Not export
<code>private var-assign</code>	Don't inherited by prerequisites

Directives

<code>include file</code>	Inclusion
<code><include sinclude> file</code>	
<code>vpath [pattern] [path]</code>	Search paths specification [removal]
<code><ifdef ifndef> variable</code>	Value not empty (It doesn't expand)
<code><ifeq ifneq> (a,b)</code>	Equality
<code><ifeq ifneq> "a" "b"</code>	
<code><ifeq ifneq> 'a' 'b'</code>	
<code>else</code>	Else statement
<code>endif</code>	Closure

Functions

<code>\$(subst f, to, t)</code>	Replace <i>f</i> with <i>to</i> in <i>t</i>
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<code>\$(shell c)</code>	Execute a shell cmd, returns output
<code>\$(origin v)</code>	Origin of variable <i>v</i>
<code>\$(flavor v)</code>	Flavor of variable <i>v</i>
<code>\$(foreach v, w, t)</code>	Evaluate <i>t</i> with <i>v</i> bound to each word in <i>w</i> , and concatenate the results
<code>\$(if c, then-part, else-part)</code>	Evaluates <i>t</i> , if it's non-empty substitute by <i>then-part</i> otherwise by <i>else-part</i>
<code>\$(or c1[, c2[, c3...]])</code>	Evaluate each <i>c_i</i> , substitute the first non-empty expansion
<code>\$(and c1[, c2[, c3...]])</code>	Evaluate each <i>c_i</i> , if any is empty substitution is empty. Expansion of the last <i>condition</i> otherwise
<code>\$(call v, p, ...)</code>	Evaluates <i>v</i> replacing any references to \$(1), \$(2) with the first, second, etc. <i>p</i> values
<code>\$(eval t)</code>	Evaluate <i>t</i> and read the results as makefile commands
<code>\$(file op f, t)</code>	Open the file <i>f</i> using mode <i>op</i> and write <i>t</i> to that file
<code>\$(value v)</code>	Evaluates <i>v</i> , with no expansion

Functions

<code>\$\$</code>	<code>\$(@D)</code>	<code>\$(@F)</code>	Name of the target
<code>\$\$</code>	<code>\$(%D)</code>	<code>\$(%F)</code>	Target member name, when target is an archive member
<code>\$(<</code>	<code>\$(<D)</code>	<code>\$(<F)</code>	First prerequisite
<code>\$(?</code>	<code>\$(?D)</code>	<code>\$(?F)</code>	Prerequisites newer than the target
<code>^</code>	<code>\$(^D)</code>	<code>\$(^F)</code>	Names of all the prerequisites, with spaces between them. <i>^</i> omits duplicates
<code>+</code>	<code>\$(+D)</code>	<code>\$(+F)</code>	
<code>*</code>	<code>\$(*D)</code>	<code>\$(*F)</code>	Implicit rule stem

<code>.POSIX</code>	As target: makefile will be parsed and run in POSIX-conforming mode
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Special variables

<code>MAKEFILE_LIST</code>	List of parsed makefiles
<code>.DEFAULT_GOAL</code>	Defines the default target (instead the first)
<code>MAKE_RESTARTS</code>	Number of restarts
<code>MAKE_TERMOUT</code>	stdout terminal
<code>MAKE_TERMERR</code>	stderr terminal
<code>.RECIPEPREFIX</code>	Recipe prefix instead of tab
<code>.VARIABLES</code>	List of global variable names (Read only)
<code>.FEATURES</code>	List of features (Read only)
<code>.INCLUDE_DIRS</code>	Makefiles directories inclusion
<code>MAKEFILES</code>	Makefiles to be read
<code>VPATH</code>	Directory search path
<code>SHELL</code>	System default command interpreter
<code>MAKE_SHELL</code>	(MS-DOS only) command interpreter
<code>MAKE</code>	Name with which make was invoked
<code>MAKE_VERSION</code>	Version number of the GNU make program
<code>MAKE_HOST</code>	Host that GNU make was built to run on
<code>MAKELEVEL</code>	Number of levels of recursion
<code>MAKEFLAGS</code>	Flags given to make
<code>GNUMAKEFLAGS</code>	Other flags parsed by make
<code>MAKECMDGOALS</code>	Targets given to make
<code>CURDIR</code>	Absolute pathname of the CWD
<code>SUFFIXES</code>	Suffixes before make
<code>.LIBPATTERNS</code>	Naming of the libraries make searches for

Rules and prerequisites

<code>.LIBPATTERNS</code>	Naming of the libraries make searches for
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Functions

<code>\$(subst f, to, t)</code>	Replace <i>f</i> with <i>to</i> in <i>t</i>
<code>\$(patsubst p, r, t)</code>	Replace words matching <i>p</i> with <i>r</i> in <i>t</i>
<code>\$(t: p= r)</code>	
<code>\$(strip s)</code>	Remove excess spaces from <i>s</i>
<code>\$(findstring s, t)</code>	Locate <i>s</i> in <i>t</i>
<code>\$(filter p..., t)</code>	Words in <i>t</i> that match one <i>p</i> words
<code>\$(filter-out p..., t)</code>	Words in <i>t</i> that <i>don't</i> match <i>p</i> words
<code>\$(sort l)</code>	Sort <i>l</i> lexicographically, removes dup.
<code>\$(word n, t)</code>	Extract the <i>n</i> th word (one-origin) of <i>t</i>
<code>\$(words t)</code>	Count the number of words in <i>t</i>
<code>\$(wordlist s, e, t)</code>	List of words in <i>t</i> from <i>s</i> to <i>e</i>
<code>\$(firstword ns...)</code>	Extract the first word of <i>ns</i>
<code>\$(lastword ns...)</code>	Extract the last word of <i>ns</i>
<code>\$(dir ns...)</code>	Directory part of each file name
<code>\$(notdir ns...)</code>	Non-directory part of each file name
<code>\$(suffix ns...)</code>	Deletes form the last '.' in every <i>ns</i>
<code>\$(basename ns...)</code>	Base name (no suffix) in every <i>ns</i>
<code>\$(addsuffix sf, ns...)</code>	Append <i>sf</i> to each word in <i>ns</i>
<code>\$(addprefix pf, ns...)</code>	Prepend <i>pf</i> to each word in <i>ns</i>
<code>\$(join l1, l2)</code>	Join two parallel lists of words
<code>\$(wildcard p...)</code>	Find files matching a pattern (<i>not</i> '%')
<code>\$(realpath ns...)</code>	Absolute name (no <i>..</i> , nor symlinks)
<code>\$(abspath ns...)</code>	Absolute name (no <i>..</i> or <i>..</i>) Preserves symlinks
<code>\$(error t...)</code>	make fatal error with the message <i>t</i>
<code>\$(warning t...)</code>	make warning with the message <i>t</i>
<code>\$(info t...)</code>	make info with the message <i>t</i>

<code>^</code>	<code>\$(^D)</code>	<code>\$(^F)</code>	Names of all the prerequisites, with spaces between them. <i>^</i> omits duplicates
<code>+</code>	<code>\$(+D)</code>	<code>\$(+F)</code>	
<code>*</code>	<code>\$(*D)</code>	<code>\$(*F)</code>	Implicit rule stem

Special targets (T: As target, P: As prerequisite)

<code>.PHONY</code>	T: make runs it's prereq. unconditionally
<code>.SUFFIXES</code>	T: list of suffixes used in checking for suffix rules
<code>.DEFAULT</code>	T: Used for any target for which no rules are found
<code>.PRECIOUS</code>	P: Target and intermediate files are not deleted
<code>.INTERMEDIATE</code>	P: treated as intermediate files
<code>.SECONDARY</code>	P: target is intermediate but not deleted
<code>.SECONDEXPANSION</code>	T: prerequisites expand twice
<code>.DELETE_ON_ERROR</code>	T: make will delete the target of a rule if it has changed and its recipe exits with a nonzero exit status
<code>.IGNORE</code>	P: Ignore errors T: Ignore all errors
<code>.LOW_RESOLUTION_TIME</code>	P: Considered as generates low resolution time stamps
<code>.SILENT</code>	P: Muted T: Mute all
<code>.EXPORT_ALL_VARIABLES</code>	T: as export
<code>.NOTPARALLEL</code>	T: make will run serially
<code>.ONESHELL</code>	As target: All lines of a recipe runs on one shell

Rules and prerequisites

<code><pf>%<sf>: p... oop...</code>	Implicit rule. Matching of % is called stem.
<code>target: p... oop...</code>	Explicit rule.
<code>t: p oop...</code>	oop: Order only prerequisites will not update the target.
<code>target-pat: var-assign</code>	Target/pattern specific variables