## **Assignment 4**

## Implement solutions to Readers-Writers and Fair Readers-Writers problems using Semaphores

Submission Date: 17th March 2019, 9:00 pm

**Goal:** To solve the **Readers-Writers problem and Fair Readers-Writers problem** using Semaphores as discussed in the class in C++. You have to implement these two algorithms and compare the average and worst-case time taken for each thread to access the critical section (shared resources).

**Details.** As mentioned above, you have to implement the Readers-Writers problem and Fair Readers-Writers problem using Semaphores as discussed in the class in C++. Implement a multithreaded program for the above algorithms. Your program will read the input from the file and write the output to the file as shown in the example below.

To test the performance of the synchronization algorithms, develop an application as shown below. Once, the program starts, it creates nw writer threads and nr reader threads, which execute their respective writer and reader functions. Each of these threads, will access the shared object(or Critical Section), kw or kr times, depending on whether they are a writer or a reader respectively. The pseudocode of the application is as follows:

Listing 1: main thread

```
void main()
2 {
3
       create n_w writer threads;
       create n_r reader threads;
       . . .
 }
                                 Listing 2: Writer Thread
  void writer()
  {
2
       int id = thread.getID();
3
       for (int i=0; i \le kw; i++)
5
6
7
           reqTime = getSysTime();
           cout << i << "th CS request by Writer Thread " << id <<
```

```
" at " << reqTime << endl;
10
11
12
            Write your code for Readers_Writers() and
            Fair Readers_Writers() Using Semaphores here.
14
            */
15
16
            enterTime = getSysTime();
17
            cout << i << "th CS Entry by Writer Thread " << id <<
18
            " at "<< enterTime<< endl;
19
            sleep (randCSTime); // simulate a thread writing in CS
20
21
22
            Your code for the thread to exit the CS.
23
24
            */
25
            exitTime = getSysTime();
26
            cout << i << "th CS Exit by Writer Thread " << id <<
27
            " at "<< exitTime << endl;
28
            sleep (randRemTime); // simulate a thread executing in Remainder Section
       }
30
  }
31
                                 Listing 3: Reader Thread
1
  void reader()
2
   {
3
       int id = thread.getID();
4
       Random csSeed, remSeed;
6
       for (int i = 0; i < kr ; i++)
8
            reqTime = getSysTime();
            cout << i << " th CS request by Reader Thread "<< id <<
10
            " at " << reqTime << endl;
11
12
            /*
13
            Write your code for Readers_Writers() and
14
            Fair Readers_Writers() using Semaphores here.
15
16
17
            enterTime = getSysTime();
18
            cout << i << " th CS Entry by Reader Thread "<< id << " at
19
            " << enterTime << endl;
20
21
            sleep (randCSTime); // simulate a thread reading from CS
22
23
24
            Your code for the thread to exit the CS.
25
            */
26
27
            exitTime = getSysTime();
28
            cout << i << " th CS Exit by Reader Thread "<< id <<" at
29
            "<< exitTime << endl;
30
```

31

```
sleep (randRemTime); // simulate a thread executing in Remainder Section
| 33 | 34 |
```

Here randCSTime and randCSTime are delay values that are exponentially distributed with an average of  $\mu_{CS}$ ,  $\mu_{Rem}$  milli-seconds. The objective of having these time delays is to simulate that these threads are performing some complicated time consuming tasks.

A sample output would be as follows:

1st CS Request by Writer Thread 1 at 01:00

1st CS Entry by Writer Thread 1 at 01:01

1st CS Request by Reader Thread 2 at 01:02

1st CS Exit by Writer Thread 1 at 01:03

1st CS Entry by Reader Thread 2 at 01:04

1st CS Request by Reader Thread 3 at 01:05

1st CS Entry by Reader Thread 3 at 01:06

.

**Input:** The input to the program will be a file, named inp-params.txt, consisting of the parameters discussed above which are - nw: the number of writer threads, nr: the number of reader threads, kw: the number of times each writer thread tries to enter the CS, kr: the number of times each reader thread tries enter the CS,  $\mu_{CS}$ ,  $\mu_{Rem}$  as described above.

**Output:** Your program must generate an output in the format to a file. A sample output would be as follows:

```
1st CS Request by Writer Thread 1 at 01:00
1st CS Entry by Writer Thread 1 at 01:01
1st CS Request by Reader Thread 2 at 01:02
1st CS Exit by Writer Thread 1 at 01:03
1st CS Entry by Reader Thread 2 at 01:04
1st CS Request by Reader Thread 3 at 01:05
1st CS Entry by Reader Thread 3 at 01:06
.
```

The output should demonstrate that writer and reader threads are accessing the critical section in a mutually exclusive manner. But it should allow multiple reader threads at the same time.

You program should output the following files:

- 1. You must display the log of all the events as shown for each of the algorithms. So your program must generate two output files: RW-log.txt and FairRW-log.txt, consisting of events, as described above.
- 2. Average\_time.txt, consisting of the average time taken for a thread to gain entry to the Critical Section for each of the algorithms: RW and Fair-RW.

**Report:** You have to submit a report and readme for this assignment. The readme will explain how to compile and run your program.

The report should explain the design of your program. It should also contain a comparison graph of the performance of the two algorithms. You must run both of these algorithms multiple times to compare their performances and generate the following results graphs:

- 1. Average Waiting Times with Constant Writers: In this graph, you measure the average time taken to enter the CS by reader and writer threads with a constant number of writers. Here we vary the number of reader threads nr from 1 to 20 in the increments of 5 on the X-axis. We have all the other parameters fixed: Number of writer threads, nw=10, kr=kw=10. The Y-axis will have time in milli-seconds and will measure the average time taken to enter CS each for reader and writer threads. Specifically the graph will have four curves:
  - (a) Average time taken by the reader threads to enter the CS for each algorithm: Readers\_Writers() and Fair Readers\_Writers().
  - (b) Average time taken by the writer threads to enter the CS for each algorithm: Readers\_Writers() and Fair Readers\_Writers().
- 2. Average Waiting Times with Constant Readers: In this graph, you measure the average time taken to enter the CS by reader and writer threads with a constant number of readers. Here we vary the number of writer threads nw from 1 to 20 in the increments of 5 on the X-axis. We have all the other parameters fixed: Number of reader threads, nr = 10, kr = kw = 10. The Y-axis will have time in milli-seconds and will measure the average taken to enter CS each for reader and writer threads. The graph will have four curves:
  - (a) Average time taken by the reader threads to enter the CS for each algorithm: Readers\_Writers() and Fair Readers\_Writers().
  - (b) Average time taken by the writer threads to enter the CS for each algorithm: Readers\_Writers() and Fair Readers\_Writers().
- 3. Worst-case Waiting Times with Constant Writers: This graph will be similar to the graph in Step 1. In this graph, you measure the worst-case (instead of average) time taken to enter the CS by reader and writer threads with a constant number of writers. Here we vary the number of reader threads nr from 1 to 20 in the increments of 5 on the X-axis. We have all the other parameters fixed: Number of writer threads, nw = 10, kr = kw = 10. The Y-axis will have time in milli-seconds and will measure the worst-case time taken to enter CS by the reader and writer threads. The graph will have four curves:
  - (a) Worst-case time taken by the reader threads to enter the CS for each algorithm: Readers\_Writers() and Fair Readers\_Writers().
  - (b) Worst-case time time taken by the writer threads to enter the CS for each algorithm: Readers\_Writers() and Fair Readers\_Writers().
- 4. Worst-case Waiting Times with Constant Readers: This graph will be similar to the graph in Step 2. In this graph, you measure the worst-case time taken to enter the CS by reader and writer threads with constant a number of readers. Here we vary the number of writer threads nw from 1 to 20 in the increments of 5 on the X-axis. We have all the other parameters fixed: Number of reader threads, nr=10, kr=kw=10. The Y-axis will have time in milli-seconds and will measure the worst-case time taken to enter CS each for reader and writer threads. The graph will have four curves:
  - (a) Worst-case time taken by the reader threads to enter the CS for each algorithm: Readers\_Writers() and Fair Readers\_Writers().

(b) Worst-case time taken by the writer threads to enter the CS for each algorithm: Readers\_Writers() and Fair Readers\_Writers().

Thus all the four graphs will contain four curves. The report should also explain the behaviour of the graphs.

**Deliverables:** You have to submit the following:

- The source file containing the actual program to execute named as rw-<rollno>.cpp and frw-<rollno>.cpp
- A readme.txt that explains how to execute the program
- The report as explained above.

Zip all the three files and name it as Assn4-<rollno>.zip. Then upload it on the google classroom page of this course. Submit it by the above mentioned date. Please follow this naming convention. Otherwise, your program will not be evaluated by the TAs.