



Introduction to Algorithms

Priority Queues

Quicksort

Priority Queues

- Heapsort is a nice algorithm, but in practice Quicksort (coming up) usually wins
- But the heap data structure is incredibly useful for implementing *priority queues*
 - A data structure for maintaining a set S of elements, each with an associated value or *key*
 - Supports the operations **Insert()**, **Maximum()**, and **ExtractMax()**
 - *What might a priority queue be useful for?*

Priority Queue Operations

- **Insert(S, x)** inserts the element x into set S
- **Maximum(S)** returns the element of S with the maximum key
- **ExtractMax(S)** removes and returns the element of S with the maximum key
- *How could we implement these operations using a heap?*

Implementing Priority Queues

```
HeapInsert(A, key)    // what's running time?
{
    heap_size[A] ++;
    i = heap_size[A];
    while (i > 1 AND A[Parent(i)] < key)
    {
        A[i] = A[Parent(i)];
        i = Parent(i);
    }
    A[i] = key;
}
```

Implementing Priority Queues

```
HeapMaximum(A)
{
    // This one is really tricky:

    return A[1];
}
```

Implementing Priority Queues

```
HeapExtractMax(A)
{
    if (heap_size[A] < 1) { error; }
    max = A[1];
    A[1] = A[heap_size[A]];
    heap_size[A] --;
    Heapify(A, 1);
    return max;
}
```

Quicksort

- Another divide-and-conquer algorithm
 - The array $A[p..r]$ is *partitioned* into two non-empty subarrays $A[p..q]$ and $A[q+1..r]$
 - ◆ Invariant: All elements in $A[p..q]$ are less than all elements in $A[q+1..r]$
 - The subarrays are recursively sorted by calls to quicksort
 - Unlike merge sort, no combining step: two subarrays form an already-sorted array

Quicksort Code

```
Quicksort(A, p, r)
{
    if (p < r)
    {
        q = Partition(A, p, r);
        Quicksort(A, p, q);
        Quicksort(A, q+1, r);
    }
}
```


Partition

- Clearly, all the action takes place in the **partition()** function
 - Rearranges the subarray in place
 - End result:
 - ◆ Two subarrays
 - ◆ All values in first subarray \leq all values in second
 - Returns the index of the “pivot” element separating the two subarrays
- *How do you suppose we implement this function?*

Partition In Words

- Partition(A, p, r):

- Select an element to act as the “pivot” (*which?*)
- Grow two regions, A[p..i] and A[j..r]
 - ◆ All elements in A[p..i] \leq pivot
 - ◆ All elements in A[j..r] \geq pivot
- Increment i until A[i] \geq pivot
- Decrement j until A[j] \leq pivot
- Swap A[i] and A[j]
- Repeat until i \geq j
- Return j

*Note: slightly different from
book's partition()*

Partition Code

```
Partition(A, p, r)
    x = A[p];
    i = p - 1;
    j = r + 1;
    while (TRUE)
        repeat
            j--;
        until A[j] <= x;
        repeat
            i++;
        until A[i] >= x;
        if (i < j)
            Swap(A, i, j);
        else
            return j;
```

Illustrate on
A = {5, 3, 2, 6, 4, 1, 3, 7};

What is the running time of
partition()?

Partition Code

```
Partition(A, p, r)
    x = A[p];
    i = p - 1;
    j = r + 1;
    while (TRUE)
        repeat
            j--;
        until A[j] <= x;
        repeat
            i++;
        until A[i] >= x;
        if (i < j)
            Swap(A, i, j);
    else
        return j;
```

partition() runs in $O(n)$ time

Analyzing Quicksort

- *What will be the worst case for the algorithm?*
 - Partition is always unbalanced
- *What will be the best case for the algorithm?*
 - Partition is perfectly balanced
- *Which is more likely?*
 - The latter, by far, except...
- *Will any particular input elicit the worst case?*
 - Yes: Already-sorted input

Analyzing Quicksort

- In the worst case:

$$T(1) = \Theta(1)$$

$$T(n) = T(n - 1) + \Theta(n)$$

- Works out to

$$T(n) = \Theta(n^2)$$

Analyzing Quicksort

- In the best case:

$$T(n) = 2T(n/2) + \Theta(n)$$


- What does this work out to?

$$T(n) = \Theta(n \lg n)$$

Improving Quicksort

- The real liability of quicksort is that it runs in $O(n^2)$ on already-sorted input
- Book discusses two solutions:
 - Randomize the input array, OR
 - *Pick a random pivot element*
- *How will these solve the problem?*
 - By insuring that no particular input can be chosen to make quicksort run in $O(n^2)$ time

Analyzing Quicksort: Average Case

- Assuming random input, average-case running time is much closer to $O(n \lg n)$ than $O(n^2)$
- First, a more intuitive explanation/example:
 - Suppose that `partition()` always produces a 9-to-1 split. This looks quite unbalanced!
 - The recurrence is thus:
$$T(n) = T(9n/10) + T(n/10) + n$$
*Use n instead of $O(n)$ for convenience (how?)*
 - *How deep will the recursion go?* (draw it)

Analyzing Quicksort: Average Case

- Intuitively, a real-life run of quicksort will produce a mix of “bad” and “good” splits
 - Randomly distributed among the recursion tree
 - Pretend for intuition that they alternate between best-case ($n/2 : n/2$) and worst-case ($n-1 : 1$)
 - *What happens if we bad-split root node, then good-split the resulting size $(n-1)$ node?*

Analyzing Quicksort: Average Case

- Intuitively, a real-life run of quicksort will produce a mix of “bad” and “good” splits
 - Randomly distributed among the recursion tree
 - Pretend for intuition that they alternate between best-case ($n/2 : n/2$) and worst-case ($n-1 : 1$)
 - *What happens if we bad-split root node, then good-split the resulting size $(n-1)$ node?*
 - ◆ We fail English

Analyzing Quicksort: Average Case

- Intuitively, a real-life run of quicksort will produce a mix of “bad” and “good” splits
 - Randomly distributed among the recursion tree
 - Pretend for intuition that they alternate between best-case ($n/2 : n/2$) and worst-case ($n-1 : 1$)
 - *What happens if we bad-split root node, then good-split the resulting size $(n-1)$ node?*
 - ◆ We end up with three subarrays, size 1, $(n-1)/2$, $(n-1)/2$
 - ◆ Combined cost of splits = $n + n - 1 = 2n - 1 = O(n)$
 - ◆ No worse than if we had good-split the root node!

Analyzing Quicksort: Average Case

- Intuitively, the $O(n)$ cost of a bad split (or 2 or 3 bad splits) can be absorbed into the $O(n)$ cost of each good split
- Thus running time of alternating bad and good splits is still $O(n \lg n)$, with slightly higher constants
- How can we be more rigorous?

Analyzing Quicksort: Average Case

- For simplicity, assume:
 - All inputs distinct (no repeats)
 - Slightly different **partition()** procedure
 - ◆ partition around a random element, which is not included in subarrays
 - ◆ all splits (0:n-1, 1:n-2, 2:n-3, ... , n-1:0) equally likely
- *What is the probability of a particular split happening?*
- Answer: $1/n$

Analyzing Quicksort: Average Case

- So partition generates splits
(0:n-1, 1:n-2, 2:n-3, ... , n-2:1, n-1:0)
each with probability $1/n$

- If $T(n)$ is the expected running time,

$$T(n) = \frac{1}{n} \sum_{k=0}^{n-1} [T(k) + T(n-1-k)] + \Theta(n)$$

- *What is each term under the summation for?*
- *What is the $\Theta(n)$ term for?*

Analyzing Quicksort: Average Case

● So...

$$T(n) = \frac{1}{n} \sum_{k=0}^{n-1} [T(k) + T(n-1-k)] + \Theta(n)$$

$$= \frac{2}{n} \sum_{k=0}^{n-1} T(k) + \Theta(n)$$

← *Write it on the board*

- Note: this is just like the book's recurrence (p166), except that the summation starts with $k=0$
- We'll take care of that in a second

Analyzing Quicksort: Average Case

- We can solve this recurrence using the dreaded substitution method
 - Guess the answer
 - Assume that the inductive hypothesis holds
 - Substitute it in for some value $< n$
 - Prove that it follows for n

Analyzing Quicksort: Average Case

- We can solve this recurrence using the dreaded substitution method
 - Guess the answer
 - ◆ *What's the answer?*
 - Assume that the inductive hypothesis holds
 - Substitute it in for some value $< n$
 - Prove that it follows for n

Analyzing Quicksort: Average Case

- We can solve this recurrence using the dreaded substitution method
 - Guess the answer
 - ◆ $T(n) = O(n \lg n)$
 - Assume that the inductive hypothesis holds
 - Substitute it in for some value $< n$
 - Prove that it follows for n

Analyzing Quicksort: Average Case

- We can solve this recurrence using the dreaded substitution method
 - Guess the answer
 - ◆ $T(n) = O(n \lg n)$
 - Assume that the inductive hypothesis holds
 - ◆ *What's the inductive hypothesis?*
 - Substitute it in for some value $< n$
 - Prove that it follows for n

Analyzing Quicksort: Average Case

- We can solve this recurrence using the dreaded substitution method
 - Guess the answer
 - ◆ $T(n) = O(n \lg n)$
 - Assume that the inductive hypothesis holds
 - ◆ $T(n) \leq an \lg n + b$ for some constants a and b
 - Substitute it in for some value $< n$
 - Prove that it follows for n

Analyzing Quicksort: Average Case

- We can solve this recurrence using the dreaded substitution method
 - Guess the answer
 - ◆ $T(n) = O(n \lg n)$
 - Assume that the inductive hypothesis holds
 - ◆ $T(n) \leq an \lg n + b$ for some constants a and b
 - Substitute it in for some value $< n$
 - ◆ *What value?*
 - Prove that it follows for n

Analyzing Quicksort: Average Case

- We can solve this recurrence using the dreaded substitution method
 - Guess the answer
 - ◆ $T(n) = O(n \lg n)$
 - Assume that the inductive hypothesis holds
 - ◆ $T(n) \leq an \lg n + b$ for some constants a and b
 - Substitute it in for some value $< n$
 - ◆ The value k in the recurrence
 - Prove that it follows for n

Analyzing Quicksort: Average Case

- We can solve this recurrence using the dreaded substitution method
 - Guess the answer
 - ◆ $T(n) = O(n \lg n)$
 - Assume that the inductive hypothesis holds
 - ◆ $T(n) \leq an \lg n + b$ for some constants a and b
 - Substitute it in for some value $< n$
 - ◆ The value k in the recurrence
 - Prove that it follows for n
 - ◆ Grind through it...

Analyzing Quicksort: Average Case

$T(n) = \frac{2}{n} \sum_{k=0}^{n-1} T(k) + \Theta(n)$ *The recurrence to be solved*

$\leq \frac{2}{n} \sum_{k=0}^{n-1} (ak \lg k + b) + \Theta(n)$ *Plug in inductive hypothesis*

$\leq \frac{2}{n} \left[b + \sum_{k=1}^{n-1} (ak \lg k + b) \right] + \Theta(n)$ *Expand out the $k=0$ case*

$= \frac{2}{n} \sum_{k=1}^{n-1} (ak \lg k + b) + \frac{2b}{n} + \Theta(n)$ *$2b/n$ is just a constant, so fold it into $\Theta(n)$*

$= \frac{2}{n} \sum_{k=1}^{n-1} (ak \lg k + b) + \Theta(n)$ *Note: leaving the same recurrence as the book*

Analyzing Quicksort: Average Case

$$T(n) = \frac{2}{n} \sum_{k=1}^{n-1} (ak \lg k + b) + \Theta(n)$$

The recurrence to be solved

$$= \frac{2}{n} \sum_{k=1}^{n-1} ak \lg k + \frac{2}{n} \sum_{k=1}^{n-1} b + \Theta(n)$$

Distribute the summation

$$= \frac{2a}{n} \sum_{k=1}^{n-1} k \lg k + \frac{2b}{n} (n-1) + \Theta(n)$$

*Evaluate the summation:
 $b+b+\dots+b = b(n-1)$*

$$\leq \frac{2a}{n} \sum_{k=1}^{n-1} k \lg k + 2b + \Theta(n)$$

Since $n-1 < n$, $2b(n-1)/n < 2b$

This summation gets its own set of slides later

Analyzing Quicksort: Average Case

$$T(n) \leq \frac{2a}{n} \sum_{k=1}^{n-1} k \lg k + 2b + \Theta(n)$$

The recurrence to be solved

$$\leq \frac{2a}{n} \left(\frac{1}{2} n^2 \lg n - \frac{1}{8} n^2 \right) + 2b + \Theta(n)$$

We'll prove this later

$$= an \lg n - \frac{a}{4} n + 2b + \Theta(n)$$

Distribute the $(2a/n)$ term

$$= an \lg n + b + \left(\Theta(n) + b - \frac{a}{4} n \right)$$

*Remember, our goal is to get
 $T(n) \leq an \lg n + b$*

$$\leq an \lg n + b$$

*Pick a large enough that
 $an/4$ dominates $\Theta(n)+b$*

Analyzing Quicksort: Average Case

- So $T(n) \leq an \lg n + b$ for certain a and b
 - Thus the induction holds
 - Thus $T(n) = O(n \lg n)$
 - Thus quicksort runs in $O(n \lg n)$ time on average (pew!)
- Oh yeah, the summation...

Tightly Bounding The Key Summation

$$\sum_{k=1}^{n-1} k \lg k = \sum_{k=1}^{\lceil n/2 \rceil - 1} k \lg k + \sum_{k=\lceil n/2 \rceil}^{n-1} k \lg k$$

Split the summation for a tighter bound

$$\leq \sum_{k=1}^{\lceil n/2 \rceil - 1} k \lg k + \sum_{k=\lceil n/2 \rceil}^{n-1} k \lg n$$

The $\lg k$ in the second term is bounded by $\lg n$

$$= \sum_{k=1}^{\lceil n/2 \rceil - 1} k \lg k + \lg n \sum_{k=\lceil n/2 \rceil}^{n-1} k$$

Move the $\lg n$ outside the summation

Tightly Bounding The Key Summation

$$\sum_{k=1}^{n-1} k \lg k \leq \sum_{k=1}^{\lceil n/2 \rceil - 1} k \lg k + \lg n \sum_{k=\lceil n/2 \rceil}^{n-1} k$$

The summation bound so far

$$\leq \sum_{k=1}^{\lceil n/2 \rceil - 1} k \lg(n/2) + \lg n \sum_{k=\lceil n/2 \rceil}^{n-1} k$$

The $\lg k$ in the first term is bounded by $\lg n/2$

$$= \sum_{k=1}^{\lceil n/2 \rceil - 1} k(\lg n - 1) + \lg n \sum_{k=\lceil n/2 \rceil}^{n-1} k$$

$\lg n/2 = \lg n - 1$

$$= (\lg n - 1) \sum_{k=1}^{\lceil n/2 \rceil - 1} k + \lg n \sum_{k=\lceil n/2 \rceil}^{n-1} k$$

Move $(\lg n - 1)$ outside the summation

Tightly Bounding The Key Summation

$$\sum_{k=1}^{n-1} k \lg k \leq (\lg n - 1) \sum_{k=1}^{\lceil n/2 \rceil - 1} k + \lg n \sum_{k=\lceil n/2 \rceil}^{n-1} k$$

The summation bound so far

$$= \lg n \sum_{k=1}^{\lceil n/2 \rceil - 1} k - \sum_{k=1}^{\lceil n/2 \rceil - 1} k + \lg n \sum_{k=\lceil n/2 \rceil}^{n-1} k$$

Distribute the $(\lg n - 1)$

$$= \lg n \sum_{k=1}^{n-1} k - \sum_{k=1}^{\lceil n/2 \rceil - 1} k$$

The summations overlap in range; combine them

$$= \lg n \left(\frac{(n-1)(n)}{2} \right) - \sum_{k=1}^{\lceil n/2 \rceil - 1} k$$

The Guassian series

Tightly Bounding The Key Summation

$$\sum_{k=1}^{n-1} k \lg k \leq \left(\frac{(n-1)(n)}{2} \right) \lg n - \sum_{k=1}^{\lceil n/2 \rceil - 1} k$$

The summation bound so far

$$\leq \frac{1}{2} [n(n-1)] \lg n - \sum_{k=1}^{n/2-1} k$$

Rearrange first term, place upper bound on second

$$\leq \frac{1}{2} [n(n-1)] \lg n - \frac{1}{2} \left(\frac{n}{2} \right) \left(\frac{n}{2} - 1 \right)$$

X Guassian series

$$\leq \frac{1}{2} (n^2 \lg n - n \lg n) - \frac{1}{8} n^2 + \frac{n}{4}$$

Multiply it all out

Tightly Bounding The Key Summation

$$\begin{aligned}\sum_{k=1}^{n-1} k \lg k &\leq \frac{1}{2} (n^2 \lg n - n \lg n) - \frac{1}{8} n^2 + \frac{n}{4} \\ &\leq \frac{1}{2} n^2 \lg n - \frac{1}{8} n^2 \text{ when } n \geq 2\end{aligned}$$

Done!!!