

# D6 PROPHECIES OF THE PROFESSOR DUDLEY

The legendary Beremis High School of Magic's Professor Dudley Proose speaking.

This book is for you, occultist and master of destiny, if you want to write exciting tales that will attract your brave explorers. You are free to look at, use, and even participate in these forecasts as you see fit throughout gameplay.

Let luck take its course by tossing your favorite D6 dice, complete with a hundred-sided die. The number you roll will indicate which forecast you should investigate further.

After choosing your pick, I suggest telling the prophecy to your team of explorers in your most intriguing and enticing voice. See the look of wonder and curiosity on your players' faces as you embrace the significance of each and every word and phrase.

These prophecies have been selected from the Beremisian collection for the potential magical depth they might provide to your campaigns, as well as for their lore worth. Beyond the realm of simple prediction, they open up doors to unknown worlds, mysterious experiences, and exciting discoveries.

This extra addon has been made especially for special characters to get more involved in these prophecies. Whether you have a bard or a ranger or any kind of character in your group, it will be a huge help for you to start and solve the mysteries around these prophecies. Don't want to join a quest? Simply enjoy a good story at the tavern!

So, to all the game masters out there, I wish the dice always fall in your favor and that your adventures are rich in mystery and magic.

## D6 TABLE

|   |   |   |   |
|---|---|---|---|
| <b>1 THE LOST VALLEY</b> .....                | 4 | <b>4 THE RETURN OF THE STONE GIANTS</b> ..... | 5 |
| <b>2 THE FROZEN WASTELANDS</b> .....          | 4 | <b>5 THE LOST CITY</b> .....                  | 6 |
| <b>3 THE SONG OF THE ENDLESS DESERT</b> ..... | 5 | <b>6 THE WHISPERING FOREST</b> .....          | 6 |

