Program 6: Using UDP sockets, write a client-server program to make client sending the file name and the server to send back the contents of the requested file if present.

## Server.py

```
from socket import *
serverPort = 12000
serverSocket = socket(AF_INET, SOCK_DGRAM)
serverSocket.bind(("127.0.0.1", serverPort))
print("The server is ready to receive")
while 1:
sentence, clientAddress = serverSocket.recvfrom(2048)
sentence = sentence.decode("utf-8")
file = open(sentence, "r")
1 = file.read(2048)
serverSocket.sendto(bytes(1, "utf-8"), clientAddress)
print("Sent back to client",1)
file.close()
```

## Client.py

```
from socket import *
serverName = "127.0.0.1"
serverPort = 12000
clientSocket = socket(AF_INET, SOCK_DGRAM)
sentence = input("\nEnter file name: ")
clientSocket.sendto(bytes(sentence, "utf-8"), (serverName, serverPort))
filecontents, serverAddress = clientSocket.recvfrom(2048)
print('\nReply from Server:\n')
print(filecontents.decode("utf-8"))
# for i in filecontents:
# print(str(i), end = ")
clientSocket.close()
```

## Output:

```
PS C:\Users\yathri\Desktop> & 'C:\Users\yathri\AppData\Local\Programs\Python\Python311\python.exe' 'c:\Users\yathri\.vscode\extensions\ms-python.python.python.python.pythonFiles\lib\python\debugpy\adapter /../..\debugpy\launcher' '49706' '--' 'c:\Users\yathri\Desktop\server_udp.py'

The server is ready to receive

Sent back to client hi
hello
welcome
to
bmsce

[]
```

```
PS C:\Users\yathri\Desktop> & 'c:\Users\yathri\AppData\Local\Programs\Python\Python311\python.exe' 'c:\Users\yathri\.vscode\extensions\ms-python.python-2022.20.2\pythonFiles\lib\python\debugpy\adapter/../..\debugpy\launcher' '49718' '--' 'c:\Users\yathri\Desktop\client_udp.py'

Enter file name: demo.txt

Reply from Server:

hi hello
welcome
to
bmsce

PS C:\Users\yathri\Desktop> []
```