## Automated Briyani serving

This code aims to simulate the optimised briyani serving system stipulated by the question The number of robot chefs, serving tables and students shall be given as input

Assumptions of the code:-

## Approach

Entities in this code are Robots chefs, Tables and Students Each of these entities run on separate threads

## Code workings

In main, the thread functions student, serving\_table, and chef are called

Two mutex locks are used per serving table which are in arrays chef\_table\_lock[] and table\_lock[]. Basically the strategy is that each chef, as soon as a briyani portion is prepared tries each of the chef\_table\_lock and as soon as it finds a lock that is unlocked, it loads one of the r vessels it prepared to the particular serving table. The code snippet for this can be seen below

Once a meal has been prepared by the function chef(), the table\_lock is for students. It is initially locked and unlocked only when a table is ready to serve and no other student is having briyani there. Below are the implementations of chef() and ready\_to\_serve()

```
void *chef(void *index) {
    int *temp=((int*)index);

int w = random_between(2,5), r = random_between(1,10), p =random_between(2,5);

printf("Chef %d will now take %d seconds time to prepare %d vessel(s) each with portions to feed for %d student(s)\n", (*temp)+1, w, r, p);
    sleep(w); ///sleep for random time i.e preparation time biryani_ready((*temp), r, p);
    return NULL;
}

void ready_to_serve(int index) {
    pthread_mutex_unlock(&table_lock[index]);

for(;slots[index];){
    ;//spinlock
    ;
} ///spin lock till slots of index hits 0

pthread_mutex_lock(&table_lock[index]);
}

The lock is unlocked and it is kept unlocked till all the slots are all available, after that its locked
```

The lock is unlocked and it is kept unlocked till all the slots are all available, after that its locked again for another round of slots

For serving in the tables, below is the code snippet for it

```
void *serving_table(void *index) {
  int *temp=((int*)index);

while(1)
  {
    while(!loaded[(*temp)]);

slots[(*temp)] = min(random between(1,10), loaded[(*temp)]);
```

```
printf("Serving table %d has made %d slot(s) available\n", (*temp)+1,
slots[(*temp)]);

ready_to_serve((*temp));

loaded[(*temp)] -= slots[(*temp)];

if(!loaded[(*temp)])

pthread_mutex_unlock(&chef_table_lock[(*temp)]);

sleep(1);

}
```

To handle the waiting of student for slot and more, function wait\_in\_slot() is used who's code snippet is found below. It keeps trying all the locks and the moment it finds one it calls the function student\_in\_slot() function and then exits the loop as the student has gotten his/her briyani



Below is the code implementation of student\_in\_slot(). The slots are decreased by one because the student has had his briyani

```
void student_in_slot(int index, int table) {
  printf("Student number %d is having briyani at table %d\n", index+1, table+1);
  sleep(2);
  slots[table]-=1;
}
```

## Result:-

Below is a sample output produced by the code

Enter number of chefs, serving tables and students

538

Chef 1 will now take 5 seconds time to prepare 7 vessel(s) each with portions to feed for 4 student(s)

Chef 2 will now take 4 seconds time to prepare 1 vessel(s) each with portions to feed for 3 student(s)

Chef 3 will now take 4 seconds time to prepare 5 vessel(s) each with portions to feed for 3 student(s)

Chef 4 will now take 3 seconds time to prepare 2 vessel(s) each with portions to feed for 2 student(s)

Chef 5 will now take 5 seconds time to prepare 4 vessel(s) each with portions to feed for 4 student(s)

Student number 1 is waiting for a slot in a table

Student number 2 is waiting for a slot in a table

Student number 3 is waiting for a slot in a table

Student number 5 is waiting for a slot in a table

Student number 4 is waiting for a slot in a table

Student number 6 is waiting for a slot in a table

Student number 7 is waiting for a slot in a table

Student number 8 is waiting for a slot in a table

Vessel 1 by chef number 4 is served in table 1 Vessel 2 by chef number 4 is served in table 2 Serving table 2 has made 2 slot(s) available Student number 8 is having briyani at table 2 Serving table 1 has made 2 slot(s) available Student number 6 is having briyani at table 1 Vessel 1 by chef number 2 is served in table 3 Serving table 3 has made 4 slot(s) available Student number 1 is having briyani at table 3 Student number 7 is having briyani at table 2 Student number 2 is having briyani at table 1 Student number 3 is having briyani at table 3 Student number 5 is having briyani at table 3 Serving table 2 has made 2 slot(s) available Student number 4 is having briyani at table 2 Serving table 1 has made 2 slot(s) available All students have been fed briyani