SELECTIVE SEARCH TECHNIQUE

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Selective Search For Object Detection

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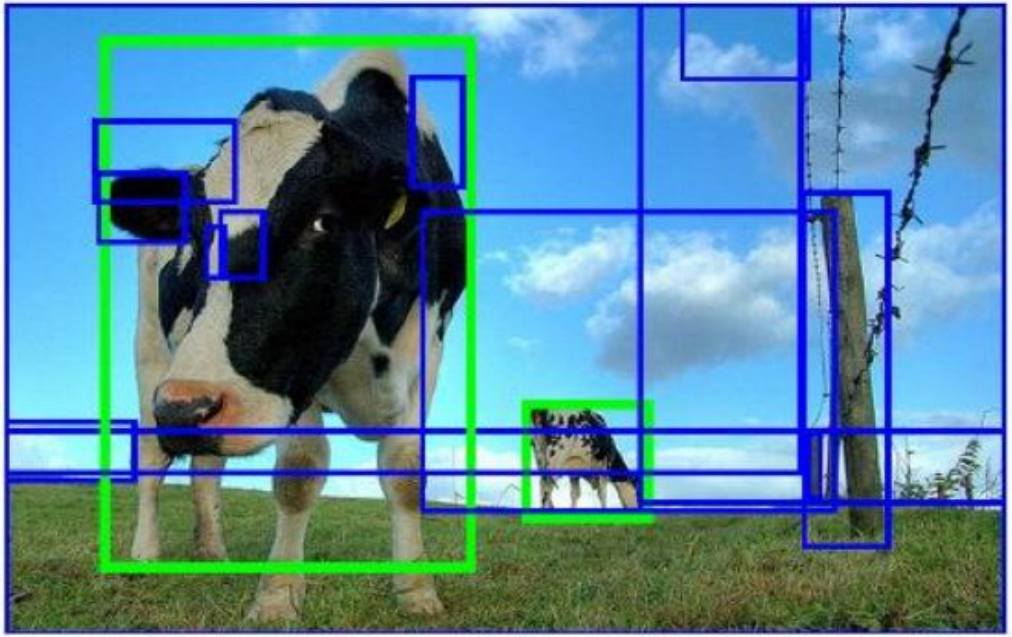
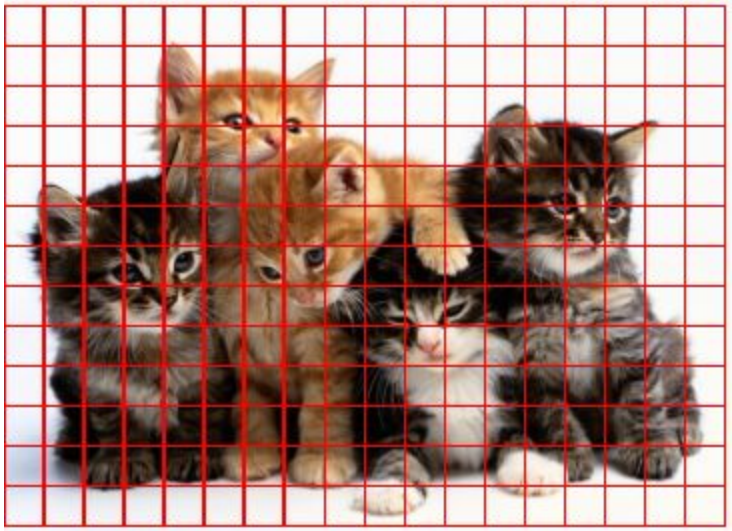
What is selective search technique?

Selective Search is a region proposal algorithm used in object detection.
It is designed to be fast with a very high recall.



Segmentation techniques



Idea: Exhaustive search for objects.

Problem: Extremely slow, must process tens of thousands of candidate objects.

Segmentation Techniques

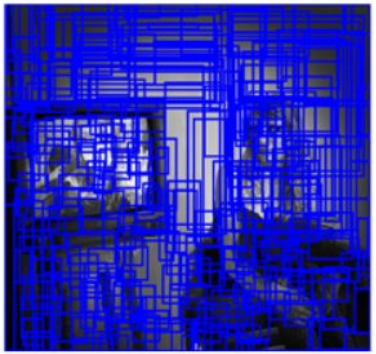
Idea: Need a generic segmentation algorithm.

Problem: We may have to use separate segmentation algorithms for each object.

Advantages Selective Search Technique?

1. Can build a generic segmentation technique using region proposals.
2. Object localization.
3. Performance of selective search is fast compared to other region proposal algorithms.
4. Support object recognition.

Algorithm Pseudocode



Algorithm 1: Hierarchical Grouping Algorithm

Input: (colour) image
Output: Set of object location hypotheses L

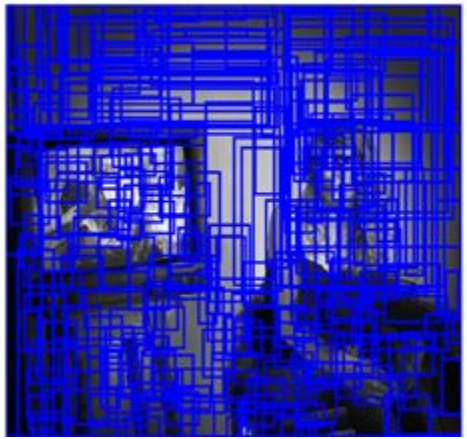
Obtain initial regions $R = \{r_1, \cdots, r_n\}$ using [13]
Initialise similarity set $S = \emptyset$
foreach *Neighbouring region pair* (r_i, r_j) **do**
    Calculate similarity $s(r_i, r_j)$
    $S = S \cup s(r_i, r_j)$

while $S \neq \emptyset$ **do**
    Get highest similarity $s(r_i, r_j) = \max(S)$
    Merge corresponding regions $r_t = r_i \cup r_j$
    Remove similarities regarding $r_i : S = S \setminus s(r_i, r_*)$
    Remove similarities regarding $r_j : S = S \setminus s(r_*, r_j)$
    Calculate similarity set S_t between r_t and its neighbours
    $S = S \cup S_t$
    $R = R \cup r_t$

Extract object location boxes L from all regions in R

Algorithm Working

Step 1 : Generate initial sub-segmentation
Segmenting the image based on intensity of the pixels using a graph based segmentation method.



Algorithm Working

Step 2: Recursively combine similar regions into larger ones.
GREEDY ALGORITHM :

1. From set of regions, choose two that are most similar.

2. Combine them into single larger regions.

3. Repeat until only one region remains.

Algorithm Working

Step 3 : Use the generated regions to produce candidate object locations.

TIME COMPLEXITY

O(n)

References

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THANK YOU