

Events Module

Nodejs has built in module called as "Events"

where you can create-,fire- and listen for- your own events.

Ex.1 - registering for the events to be fired only one time using once.

Ex.2 - create an event emitter instance and register a couple of callbacks

Ex.3 - registering for the event with callback parameters

```
const event = require("events");
const EventEmitter = new event();
// declaring event
eventEmitter.on('saymyname',()=>{
    console.log("your name is sumeet");
})
eventEmitter.on('saymyname',()=>{
    console.log("your name is jumde");
})
// event with multiple parameters
eventEmitter.on('checkpage',(sc,msg)=>{
    console.log(`status code is ${sc} and page is ${msg}`)
})
// calling event , we can call multiple event with same event name
eventEmitter.emit('saymyname');
// calling event with multipul arguments
eventEmitter.emit("checkpage",200,"ok");
```