

# IEOR 4004

## Simplex Method: duality

### 1 Pricing interpretation

Consider a manufacturing problem with two resources, *blocks of wood* and *cans of paint*, and two products, *toy soldiers* and *toy trains*.

Manufacturer	Market
Max $3x_1 + 2x_2$	Prices:
$x_1 + x_2 \leq 80$ [wood]	$y_1$ = price (in \$) of one block of wood
$2x_1 + x_2 \leq 100$ [paint]	$y_2$ = price (in \$) of one can of paint
$x_1, x_2 \geq 0$	

The manufacturer owns 80 blocks of wood and 100 cans of paint. He can sell these materials at market prices or buy additional materials at market prices. He can also produce and sell goods (toys) using the available materials.

What is his best strategy (assuming everything produced will be sold)?

- ★ Selling material generates a profit of  $80y_1 + 100y_2$ .
- ★ If the cost (in market prices) of producing  $x_1$  *toy soldiers* is strictly less than the sale price, i.e. if
 
$$y_1 + 2y_2 < 3$$

then there is **no limit** on the profit of manufacturer. He can generate arbitrarily large profit by buying additional materials to produce toy soldiers in arbitrary amounts.

**Why?** The manufacturer can produce  $x_1$  toy soldiers by purchasing  $x_1$  blocks of wood, and  $2x_1$  additional cans of paint. He pays  $x_1(y_1 + 2y_2)$  and makes  $3x_1$  in sales. Net profit is then  $x_1(3 - y_1 - 2y_2)$ . Now, if  $y_1 + 2y_2 < 3$ , say if  $y_1 + 2y_2 \leq 2.9$ , then the net profit is then  $x_1(3 - y_1 - 2y_2) \geq (3 - 2.9) = 0.1x_1$ . So making arbitrarily many  $x_1$  toy soldiers generates a profit of  $0.1x_1$  (arbitrarily high).

- ★ Similarly, **no limit** on the profit if the cost of producing  $x_2$  *toy trains* is less than the sale price, i.e. if
 
$$y_1 + y_2 < 2$$
- ★ Market prices are **non-negative**.

Market (the competition) will not allow the manufacturer to make arbitrarily large profit. It will set its prices so that the manufacturer makes as little as possible. The market is thus solving the following:

$$\left. \begin{array}{ll} \text{Min } 80y_1 + 100y_2 \\ y_1 + 2y_2 \geq 3 \quad [\text{toy soldiers}] \\ y_1 + y_2 \geq 2 \quad [\text{toy trains}] \\ y_1, y_2 \geq 0 \end{array} \right\} \text{Dual of the manufacturing problem}$$

### Estimating the optimal value

$$\begin{array}{ll} \text{Max } 3x_1 + 2x_2 \\ x_1 + x_2 \leq 80 \quad [\text{wood}] \\ 2x_1 + x_2 \leq 100 \quad [\text{paint}] \\ x_1, x_2 \geq 0 \end{array}$$

Before solving the LP, the manufacturer wishes to get a quick rough estimate (upper bound) on the value of the optimal solution. For instance, the objective function is  $3x_1 + 2x_2$  which is certainly less than  $3x_1 + 3x_2$ , since the variables  $x_1, x_2$  are non-negative. We can rewrite this as  $3(x_1 + x_2)$  and we notice that  $x_1 + x_2 \leq 80$  by the first constraint. Together we have:

$$z = 3x_1 + 2x_2 \leq 3x_1 + 3x_2 \leq 3(x_1 + x_2) \leq 3 \times 80 = \$240$$

As a result every production plan will generate no more than \$240, i.e., the value of any feasible solution (including the optimal one) is not more than 240. Likewise we can write:

$$z = 3x_1 + 2x_2 \leq 4x_1 + 2x_2 \leq 2(2x_1 + x_2) \leq 2 \times 100 = \$200$$

since  $2x_1 + x_2 \leq 100$  by the 2nd constraint. We can also combine constraints for an even better estimate:

$$z = 3x_1 + 2x_2 \leq (x_1 + x_2) + (2x_1 + x_2) \leq 80 + 100 = \$180$$

In general, we consider  $y_1 \geq 0$ ,  $y_2 \geq 0$  and take  $y_1$  times the 1st constraint +  $y_2$  times the 2nd constraint.

$$y_1(x_1 + x_2) + y_2(2x_1 + x_2) \leq 80y_1 + 100y_2$$

We can rewrite this expression by collecting coefficients of  $x_1$  and  $x_2$ :

$$(y_1 + 2y_2)x_1 + (y_1 + y_2)x_2 \leq 80y_1 + 100y_2$$

In this expression, if the **coefficient** of  $x_1$  is **at least 3** and the coefficient of  $x_2$  is **at least 2**, i.e., if

$$\begin{aligned} y_1 + 2y_2 &\geq 3 \\ y_1 + y_2 &\geq 2 \end{aligned}$$

then, just like before, we obtain an upper bound on the value of  $z = 3x_1 + 2x_2$ :

$$z = 3x_1 + 2x_2 \leq (y_1 + 2y_2)x_1 + (y_1 + y_2)x_2 = y_1(x_1 + x_2) + y_2(2x_1 + x_2) \leq 80y_1 + 100y_2$$

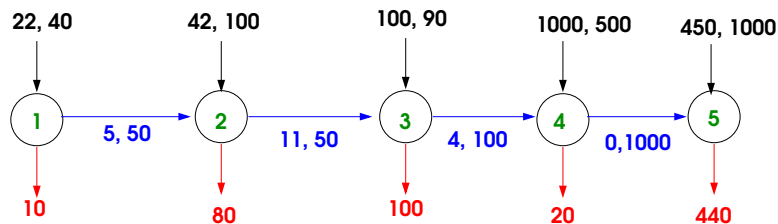
If we want the best possible upper bound, we want this expression be as small as possible.

$$\left. \begin{array}{l} \text{Min } 80y_1 + 100y_2 \\ y_1 + 2y_2 \geq 3 \\ y_1 + y_2 \geq 2 \\ y_1, y_2 \geq 0 \end{array} \right\} \text{The **Dual** problem}$$

The original problem is then called the **Primal** problem.

	$\begin{array}{rcl} \text{Max} & 3x_1 + 2x_2 & \\ & x_1 + x_2 \leq 80 & \\ & 2x_1 + x_2 \leq 100 & \\ & x_1, x_2 \geq 0 & \end{array}$	$\begin{array}{rcl} \text{Min} & 80y_1 + 100y_2 & \\ & y_1 + 2y_2 \geq 3 & \\ & y_1 + y_2 \geq 2 & \\ & y_1, y_2 \geq 0 & \end{array}$	
<b>Primal</b>			<b>Dual</b>

As another example, consider the 5-period inventory problem given in the following figure:



Here demands are shown in red, and per-unit inventory costs and capacities are shown in blue. Finally, per-unit production costs and capacities are shown in black. Here is a formulation:

```

Minimize
+ 22.0 x1 + 5.0 i1,2 + 42.0 x2 + 11.0 i2,3 + 100.0 x3 + 4.0 i3,4
+ 1000.0 x4 + 450.0 x5
Subject To
Demand1: x1 - i1,2 = 10.0
Demand2: i1,2 + x2 - i2,3 = 80.0
Demand3: i2,3 + x3 - i3,4 = 100.0
Demand4: i3,4 + x4 - i4,5 = 20.0
Demand5: i4,5 + x5 = 440.0
ProdCap1: x1 <= 40.0
ProdCap2: x2 <= 100.0
ProdCap3: x3 <= 90.0
ProdCap4: x4 <= 500.0
ProdCap5: x5 <= 1000.0
InvCap1: i1,2 <= 50.0
InvCap2: i2,3 <= 50.0
InvCap3: i3,4 <= 100.0
InvCap4: i4,5 <= 1000.0
END

```

with all variables assumed nonnegative.

**Exercise:** Can you state some of the constraints for the dual of this problem?

## Matrix formulation

In general, for maximization problem with  $\leq$  inequalities, the dual is obtained simply by

- transposing (flipping around the diagonal) the matrix  $\mathbf{A}$ ,
- swapping vectors  $\mathbf{b}$  and  $\mathbf{c}$ ,
- switching the inequalities to  $\geq$ , and
- changing max to min.

$$\begin{array}{ll}
 \max \mathbf{c}^T \mathbf{x} & \min \mathbf{b}^T \mathbf{y} \\
 \mathbf{Ax} \leq \mathbf{b} & \mathbf{A}^T \mathbf{y} \geq \mathbf{c} \\
 \mathbf{x} \geq 0 & \mathbf{y} \geq 0
 \end{array}$$

## 2 Duality Theorems and Feasibility

**Theorem 2.1 (Weak Duality Theorem)** If  $\mathbf{x}$  is any feasible solution of the primal and  $\mathbf{y}$  is any feasible solution of the dual, then

$$\mathbf{c}^T \mathbf{x} \leq \mathbf{b}^T \mathbf{y}$$

In other words, the value of **any** feasible solution to the **dual** yields an upper bound on the value of any feasible solution (including the optimal) to the **primal**.

$$\mathbf{c}^T \mathbf{x} \leq (\mathbf{A}^T \mathbf{y})^T \mathbf{x} = (\mathbf{y}^T \mathbf{A}) \mathbf{x} = \mathbf{y}^T (\mathbf{A} \mathbf{x}) \leq \mathbf{y}^T \mathbf{b} = \mathbf{b}^T \mathbf{y}$$

Consequently, if **primal** is *unbounded*, then **dual** must be *infeasible* and likewise, if **dual** is *unbounded*, then **primal** must be *infeasible*. Note that it is possible that both **primal** and **dual** are *infeasible*. But if both are *feasible*, then neither of them is *unbounded*.

		primal			
d		infeasible	feasible bounded	unbounded	
	infeasible	✓	✗	✓	✓ possible
	feasible bounded	✗	✓	✗	✗ impossible
	unbounded	✓	✗	✗	

## Strong Duality and Complementary Slackness

**Theorem 2.2 (Strong Duality Theorem)** If  $\mathbf{x}$  is an optimal solution to the primal and  $\mathbf{y}$  is an optimal solution to the dual, then

$$\mathbf{c}^T \mathbf{x} = \mathbf{b}^T \mathbf{y}$$

This is a fundamentally important theorem that we will study in more detail later. As a consequence, we have the following: if  $\mathbf{x}$  is an **optimal** solution to the primal and  $\mathbf{y}$  is an **optimal** solution to the dual, then  $\mathbf{y}^T(\underbrace{\mathbf{b} - \mathbf{Ax}}_{\text{slack in primal}}) = 0$  and  $\mathbf{x}^T(\underbrace{\mathbf{A}^T\mathbf{y} - \mathbf{c}}_{\text{slack in dual}}) = 0$ .

In simple terms: whenever a constraint is **not tight** (has a positive slack) in the **primal**, then the **dual** variable corresponding to this constraint must be 0. Conversely, if a **primal** variable is strictly positive, then the corresponding **dual** constraint must be tight (slack is zero).

A proof of this fact can be seen as follows (note that  $\mathbf{x} \geq 0$ ,  $\mathbf{y} \geq 0$ ,  $\mathbf{Ax} \leq \mathbf{b}$  and  $\mathbf{A}^T\mathbf{y} \geq \mathbf{c}$ )

$$\begin{aligned} 0 &\leq \mathbf{y}^T(\mathbf{b} - \mathbf{Ax}) = \mathbf{y}^T\mathbf{b} - \mathbf{y}^T\mathbf{Ax} = \mathbf{b}^T\mathbf{y} - (\mathbf{A}^T\mathbf{y})^T\mathbf{x} \leq \mathbf{b}^T\mathbf{y} - \mathbf{c}^T\mathbf{x} = 0 \\ 0 &\leq \mathbf{x}^T(\mathbf{A}^T\mathbf{y} - \mathbf{c}) = (\mathbf{y}^T\mathbf{A} - \mathbf{c}^T)\mathbf{x} = \mathbf{y}^T(\mathbf{Ax}) - \mathbf{c}^T\mathbf{x} \leq \mathbf{y}^T\mathbf{b} - \mathbf{c}^T\mathbf{x} = \mathbf{b}^T\mathbf{y} - \mathbf{c}^T\mathbf{x} = 0. \end{aligned}$$

We will return to these properties in Section 4 below.

### 3 General LPs

If LP contains equalities or free variables (i.e. variables that are *unrestricted in sign*, these can be also handled with ease. In particular,

**equality** constraint corresponds to an **free** variable, and **vice-versa**.

**Why?** Notice that when we produced an upper bound, we considered only non-negative  $y_1 \geq 0$ , since multiplying the  $\leq$  constraint by a negative value changes the sign to  $\geq$  and thus the upper bound becomes a lower bound instead. However, if the constraint was an equality (i.e. if we had  $x_1 + x_2 = 80$  instead), we could allow negative  $y_1$  as well and still produce an upper bound. For instance, we could write

$$3x_1 + 2x_2 \leq 5x_1 + 2x_2 = (-1) \times \underbrace{(x_1 + x_2)}_{=80} + 3 \times \underbrace{(2x_1 + x_2)}_{\leq 100} \leq -80 + 3 \times 100 = \$220$$

So we would make  $y_1$  free.

Conversely, if some variable in our problem, say  $x_1$ , were free in sign (could be negative as well), then we could **not** conclude that  $3x_1 + 2x_2 \leq 4x_1 + 2x_2$  holds for all feasible solutions, as we did in our 2nd estimate; namely if  $x_1$  is **negative**, then this is **not true** (it is actually  $>$  rather than  $\leq$ ). However, if  $x_1$  is free but  $x_2 \geq 0$ , we could still conclude that  $3x_1 + 2x_2 \leq 3x_1 + 2x_2$ , since the coefficient of  $x_1$  is not changing in this expression. In our general expression, we had  $(y_1 + 2y_2)x_1$  and we demanded that the coefficient  $y_1 + 2y_2$  of  $x_1$  is at least 3 for the upper bound to work. If  $x_1$  is **free**, we can simply insist that the coefficient  $y_1 + 2y_2$  **equals** 3 to make the upper bound work.

The same way we can conclude that

a  $\geq$  (primal or dual) constraint corresponds to an **non-positive** (dual or primal) variable, and **vice-versa**.

Primal (Max)	Dual (Min)
$i$ -th constraint $\leq$	variable $y_i \geq 0$
$i$ -th constraint $\geq$	variable $y_i \leq 0$
$i$ -th constraint $=$	variable $y_i$ free
$x_i \geq 0$	$i$ -th constraint $\geq$
$x_i \leq 0$	$i$ -th constraint $\leq$
$x_i$ free	$i$ -th constraint $=$

$ \begin{array}{rcl} \text{Max} & 3x_1 + 2x_2 + & x_3 \\ & x_1 + x_2 + \frac{1}{2}x_3 \leq & 80 \\ & 2x_1 + x_2 + x_3 = & 100 \\ & x_1 & + x_3 \geq 40 \\ & & x_1 \text{ free} \\ & & x_2 \leq 0 \\ & & x_3 \geq 0 \end{array} $ <p style="text-align: center;"><b>Primal</b></p>	$ \begin{array}{rcl} \text{Min} & 80y_1 + 100x_2 + & 40x_3 \\ & y_1 + 2y_2 + y_3 = & 3 \\ & y_1 + y_2 \leq & 2 \\ & \frac{1}{2}y_1 + y_2 + y_3 \geq & 1 \\ & & y_1 \geq 0 \\ & & y_2 \text{ free} \\ & & y_3 \leq 0 \end{array} $ <p style="text-align: center;"><b>Dual</b></p>
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## 4 Complementary slackness

$$\begin{array}{rcl}
\max & 6x_1 + x_2 - x_3 - x_4 & \\
& x_1 + 2x_2 + x_3 + x_4 \leq & 5 \\
& 3x_1 + x_2 - x_3 \leq & 8 \\
& x_2 + x_3 + x_4 = & 1 \\
& x_2, x_3, x_4 \geq & 0 \\
& x_1 \text{ free} &
\end{array}$$

We wish to check if one of the following assignments is an optimal solution.

- a)  $x_1 = 2, x_2 = 1, x_3 = 0, x_4 = 0$
- b)  $x_1 = 3, x_2 = 0, x_3 = 1, x_4 = 0$

To this end, we use **Complementary Slackness**. Let us discuss the theory first.

### Theory

As usual, let  $\mathbf{x}$  denote the vector of variables, let  $\mathbf{c}$  be the vector of coefficients of variables of the objective function, let  $\mathbf{A}$  be the coefficient matrix of the left-hand side of our constraints, and let  $\mathbf{b}$  be the vector of the right-hand side of the constraints. Let  $\mathbf{y}$  be the variables of the dual.

$\max \quad \mathbf{c}^T \mathbf{x}$	$\min \quad \mathbf{b}^T \mathbf{y}$
$\mathbf{Ax} \leq \mathbf{b} \quad \text{PRIMAL}$	$\mathbf{A}^T \mathbf{y} \geq \mathbf{c} \quad \text{DUAL}$
$\mathbf{x} \geq 0$	$\mathbf{y} \geq 0$

We say that vectors  $\mathbf{x} = (x_1, \dots, x_n)$  and  $\mathbf{y} = (y_1, \dots, y_m)$  are **complementary** if

$$\mathbf{y}^T (\underbrace{\mathbf{b} - \mathbf{Ax}}_{\text{slack in primal}}) = 0 \quad \text{and} \quad \mathbf{x}^T (\underbrace{\mathbf{A}^T \mathbf{y} - \mathbf{c}}_{\text{slack in dual}}) = 0$$

In other words,

- whenever  $y_i > 0$ , then  $\mathbf{x}$  satisfies the  $i$ -th constraint with equality (“the constraint is **tight**”)
- whenever  $x_i > 0$ , then  $\mathbf{y}$  satisfies the  $i$ -th constraint of the dual with equality

We can restate these properties in terms of LPs in standard form:

$\max \quad \mathbf{c}^T \mathbf{x}$	$\min \quad \mathbf{b}^T \mathbf{y}$
$\mathbf{Ax} = \mathbf{b} \quad \text{PRIMAL}$	$\mathbf{A}^T \mathbf{y} \geq \mathbf{c} \quad \text{DUAL}$
$\mathbf{x} \geq 0$	$\mathbf{y} \text{ free}$

At this point it is useful to recall what a simplex tableau (or dictionary) looked like. Given a basis  $B$ , we can group variables to write the LP as:

$$\begin{array}{rcl}
z & -c_B^T x_B & -c_N^T x_N & = & 0 \\
\hline
& Bx_B & + Nx_N & = & b
\end{array}$$

The simplex method got us to the basis  $B$  by performing elementary row operations, i.e. by premultiplying the constraints by “eta” matrices.

$$\frac{z \quad -c_B^T x_B \quad -c_N^T x_N}{x_B \quad + B^{-1} N x_N} = \frac{0}{B^{-1} b}$$

We then zero-out the coefficients of the basic variables in the objective: we add  $c_B^T$  times the constraints in this last dictionary to the  $z$ -row, obtaining

$$\frac{z \quad -(c_N^T - c_B^T B^{-1} N) x_N}{x_B \quad + B^{-1} N x_N} = \frac{c_B^T B^{-1} b}{B^{-1} b}$$

At this point we notice that the  $z$ -row in this set of equations can be directly obtained from the **initial** LP (or the initial dictionary). Namely, from

$$z = c^T x, \quad \text{and} \quad Ax = b$$

we obtain

$$z + c_B^T B^{-1} Ax = c^T x + c_B^T B^{-1} b,$$

or,

$$z - (c^T - c_B^T B^{-1} A)x = c_B^T B^{-1} b,$$

which is what the last dictionary above says.

The quantities

$$y \doteq c_B^T B^{-1}$$

are called the **shadow prices** corresponding to the current basic solution.

**Exercise.** Show that the shadow prices  $y$  defined by (a basic solution)  $\mathbf{x}$  are always complementary to  $\mathbf{x}$ .

Recall that **Strong Duality** this says that if  $\mathbf{x}$  is an optimal solution to the primal and  $\mathbf{y}$  is an optimal solution to the dual, then  $\mathbf{c}^T \mathbf{x} = \mathbf{b}^T \mathbf{y}$ . In fact, more is true.

**Complementary Slackness** (and some consequences): Assume that  $\mathbf{x}$  is an optimal solution to the primal.

- If  $\mathbf{y}$  is an **optimal** solution to the dual, then  $\mathbf{x}$  and  $\mathbf{y}$  are **complementary**.
- If  $\mathbf{y}$  is a **feasible** solution in the dual and is **complementary** to  $\mathbf{x}$ , then  $\mathbf{y}$  is **optimal** in the dual.
- There **exists** a **feasible** solution  $\mathbf{y}$  to the dual such that  $\mathbf{x}$  and  $\mathbf{y}$  are **complementary**.

Notice that the last bullet follows from our observation about shadow prices. Another consequence of this is:

If  $\mathbf{x}$  is a basic feasible primal solution and  $\pi$  are the corresponding shadow prices, then  $\mathbf{x}$  is **optimal** if and only if  $\pi$  is a **feasible** solution of the dual

If we have equalities,  $\geq$ -inequalities, free or non-positive variables, everything works just the same.

## Back to example

To check if the provided solutions are optimal, we need the dual.

$\begin{aligned} \max \quad & 6x_1 + x_2 - x_3 - x_4 \\ & x_1 + 2x_2 + x_3 + x_4 \leq 5 \\ & 3x_1 + x_2 - x_3 \leq 8 \\ & x_2 + x_3 + x_4 = 1 \\ & x_2, x_3, x_4 \geq 0 \\ & x_1 \text{ free} \end{aligned}$	$\begin{aligned} \min \quad & 5y_1 + 8y_2 + y_3 \\ & y_1 + 3y_2 = 6 \\ & 2y_1 + y_2 + y_3 \geq 1 \\ & y_1 - y_2 + y_3 \geq -1 \\ & y_1 + y_3 \geq -1 \\ & y_1, y_2 \geq 0 \\ & y_3 \text{ free} \end{aligned} \quad \text{DUAL}$
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- a)  $x_1 = 2, x_2 = 1, x_3 = 0, x_4 = 0 \rightarrow$  assume  $\mathbf{x}$  is optimal, then  
 $\rightarrow$  there are  $y_1, y_2, y_3$  such that  $\mathbf{y} = (y_1, y_2, y_3)$  is feasible in the dual and complementary to  $\mathbf{x}$   
 check 1<sup>st</sup> primal constraint:  $x_1 + 2x_2 + x_3 + x_4 = 2 + 2 + 0 + 0 = 4 < 5$  **not tight**  
 $\rightarrow$  therefore  $y_1$  must be 0 because  $\mathbf{y}$  is complementary to  $\mathbf{x}$   
 check 2<sup>nd</sup> primal constraint:  $3x_1 + x_2 - x_3 = 6 + 1 - 0 = 7 < 8$  **not tight**  
 $\rightarrow$  therefore  $y_2$  must be 0 because  $\mathbf{y}$  is complementary to  $\mathbf{x}$   
 Knowing this, check the 1<sup>st</sup> dual constraint:  $y_1 + 3y_2 = 0 + 0 = 0 \neq 6$   
 $\rightarrow$  this shows that  $(y_1, y_2, y_3)$  **not feasible** in the dual, but we assume that it is.  
 This means that our assumptions were wrong and so  $(x_1, x_2, x_3, x_4)$  is **not optimal**.
- b)  $x_1 = 3, x_2 = 0, x_3 = 1, x_4 = 0 \rightarrow$  again assume that  $\mathbf{x}$  is optimal, then  
 $\rightarrow$  there are  $y_1, y_2, y_3$  such that  $\mathbf{y} = (y_1, y_2, y_3)$  is feasible in the dual and complementary to  $\mathbf{x}$   
 check 1<sup>st</sup> primal constraint:  $x_1 + 2x_2 + x_3 + x_4 = 3 + 0 + 1 + 0 = 4 < 5$  **not tight**  $\rightarrow y_1 = 0$   
 check 2<sup>nd</sup> primal constraint:  $3x_1 + x_2 - x_3 = 9 + 0 - 1 = 8$  **tight**  
 check 3<sup>rd</sup> primal constraint:  $x_1 + x_2 + x_3 = 1$  **tight**  
 check sign constraints:  $x_2, x_3, x_4 \geq 0 \rightarrow$  we conclude that  $(x_1, x_2, x_3, x_4)$  is **feasible** in the primal

Now we look at values in  $\mathbf{x}$  with respect to the dual constraints:

$x_1$  is free  $\rightarrow$  1<sup>st</sup> dual constraint  $y_1 + 3y_2 = 6$  is (always) **tight**

$x_3 > 0$  we deduce  $\rightarrow$  3<sup>rd</sup> dual constraint must be **tight**:  $y_1 - y_2 + y_3 = -1$

Together we have

$$\begin{array}{rcl} y_1 & & = 0 \\ y_1 + 3y_2 & & = 6 \\ y_1 - y_2 + y_3 & = & -1 \end{array}$$

This has a unique solution  $y_1 = 0, y_2 = 2, y_3 = 1$ . By construction, this solution is **complementary** to  $\mathbf{x}$ .

The last step is to **check** if  $\mathbf{y}$  is also **feasible** in the dual. We already checked 1<sup>st</sup> and 3<sup>rd</sup> dual constraint.

check 2<sup>nd</sup> dual constraint:  $2y_1 + y_2 + y_3 = 0 + 2 + 1 = 3 \geq 1 \rightarrow$  the constraint is **satisfied**

check 4<sup>th</sup> dual constraint:  $y_1 + y_3 = 0 + 1 \geq -1$  the constraint is **satisfied**

check sign restrictions:  $y_1 = 0 \geq 0$  and  $y_2 = 2 \geq 0 \rightarrow$  sign restrictions **satisfied**

$\rightarrow$  this shows that  $(y_1, y_2, y_3)$  indeed a **feasible** solution to the dual.

From this we can conclude that  $(x_1, x_2, x_3, x_4)$  is indeed **optimal**.

## Summary

- given  $\mathbf{x}$ , check if  $\mathbf{x}$  is feasible
- then find which variables  $y_i$  should be 0
- then find which dual constraints should be tight
- this yields a system of equations
- solve the system
- verify that the solution is feasible in the dual

If all these steps succeed, then the given  $\mathbf{x}$  is indeed optimal; otherwise, it is not.

**Question:** what happens if  $\mathbf{x}$  is feasible but not a basic solution ?

## Review

Max $3x_1 + 2x_2$		$x_3 = 80 - x_1 - x_2$	$x_1 = 20 + x_3 - x_4$
$x_1 + x_2 \leq 80$		$x_4 = 100 - 2x_1 - x_2$	$x_2 = 60 - 2x_3 + x_4$
$2x_1 + x_2 \leq 100$		$x_5 = 40 - x_1$	$x_5 = 20 - x_3 + x_4$
$x_1 \leq 40$		$z = 0 + 3x_1 + 2x_2$	$z = 180 - x_3 - x_4$
$x_1, x_2 \geq 0$			
Original problem		Initial dictionary	Optimal dictionary

Add a new activity: *toy cars*,  $\frac{1}{2}$ h carving, 1h finishing, 1 unit towards demand limit, \$1 price  $\rightarrow x_6 =$  #cars

$$\begin{array}{rcl}
 \text{Max } 3x_1 + 2x_2 + x_6 & & \\
 x_1 + x_2 + \frac{1}{2}x_6 \leq 80 & & \\
 2x_1 + x_2 + x_6 \leq 100 & & \\
 x_1 + x_6 \leq 40 & & \\
 x_1, x_2, x_6 \geq 0 & & 
 \end{array}
 \quad
 \begin{array}{rcl}
 x_3 = 80 - x_1 - x_2 - \frac{1}{2}x_6 & & \\
 x_4 = 100 - 2x_1 - x_2 - x_6 & & \\
 x_5 = 40 - x_1 - x_6 & & \\
 z = 0 + 3x_1 + 2x_2 + x_6 & & 
 \end{array}
 \quad ?$$

Original problem	Initial dictionary	Optimal dictionary
in the optimal dictionary $\rightarrow$ make $x_6$ <i>non-basic</i> (no production of cars) $\rightarrow$ <b>feasible</b> modified dictionary		
$  \begin{array}{rcl}  x_3 + \frac{1}{2}x_6 = 80 - x_1 - x_2 & & \\  x_4 + x_6 = 100 - 2x_1 - x_2 & & \\  x_5 + x_6 = 40 - x_1 & & \\  z - x_6 = 0 + 3x_1 + 2x_2 & &   \end{array}  $	$  \begin{array}{rcl}  x'_3 = 80 - x_1 - x_2 & & \\  x'_4 = 100 - 2x_1 - x_2 & & \\  x'_5 = 40 - x_1 & & \\  z' = 0 + 3x_1 + 2x_2 & &   \end{array}  $	$  \begin{array}{rcl}  x_1 = 20 + x'_3 - x'_4 & & \\  x_2 = 60 - 2x'_3 + x'_4 & & \\  x'_5 = 20 - x'_3 + x'_4 & & \\  z' = 180 - x'_3 - x'_4 & &   \end{array}  $
$  \begin{array}{l}  \text{substitute: } x'_3 = x_3 + \frac{1}{2}x_6, \quad x'_4 = x_4 + x_6, \quad x'_5 = x_5 + x_6, \quad z' = z - x_6 \\  x_1 = 20 + (x_3 + \frac{1}{2}x_6) - (x_4 + x_6) \\  x_2 = 60 - 2(x_3 + \frac{1}{2}x_6) + (x_4 + x_6) \\  x_5 + x_6 = 20 - (x_3 + \frac{1}{2}x_6) + (x_4 + x_6) \\  z - x_6 = 180 - (x_3 + \frac{1}{2}x_6) - (x_4 + x_6)  \end{array}  $		
	$  \begin{array}{rcl}  x_1 = 20 + x_3 - x_4 - \frac{1}{2}x_6 & & \\  x_2 = 60 - 2x_3 + x_4 & & \\  x_5 = 20 - x_3 + x_4 - \frac{1}{2}x_6 & & \\  z = 180 - x_3 - x_4 - \frac{1}{2}x_6 & &   \end{array}  $	

Add a new constraint: *packaging*, 250 units of cardboard, 3/soldier, 4/train, 1/car  $\rightarrow x_7 =$  slack

$$\begin{array}{rcl}
 \text{Max } 3x_1 + 2x_2 + x_6 & & \\
 x_1 + x_2 + \frac{1}{2}x_6 \leq 80 & & \\
 2x_1 + x_2 + x_6 \leq 100 & & \\
 x_1 + x_6 \leq 40 & & \\
 3x_1 + 4x_2 + x_6 \leq 250 & & \\
 x_1, x_2, x_6 \geq 0 & & 
 \end{array}
 \quad
 \begin{array}{rcl}
 x_3 = 80 - x_1 - x_2 - \frac{1}{2}x_6 & & \\
 x_4 = 100 - 2x_1 - x_2 - x_6 & & \\
 x_5 = 40 - x_1 - x_6 & & \\
 x_7 = 250 - 3x_1 - 4x_2 - x_6 & & \\
 z = 0 + 3x_1 + 2x_2 + x_6 & & 
 \end{array}$$

in the optimal dictionary  $\rightarrow$  make  $x_7$  **basic**  $\rightarrow$  express  $x_7$  using the dictionary  $\rightarrow$  new dictionary

$$\begin{array}{rcl}
 x_7 = 250 - 3x_1 - 4x_2 - x_6 = 250 - 3(20 + x_3 - x_4 - \frac{1}{2}x_6) - 4(60 - 2x_3 + x_4) - x_6 = -50 + 5x_3 - x_4 + \frac{1}{2}x_6 & & \\
 x_1 = 20 + x_3 - x_4 - \frac{1}{2}x_6 & & \\
 x_2 = 60 - 2x_3 + x_4 & & \\
 x_5 = 20 - x_3 + x_4 - \frac{1}{2}x_6 & & \\
 z = 180 - x_3 - x_4 - \frac{1}{2}x_6 & & 
 \end{array}
 \quad \rightarrow \quad
 \begin{array}{rcl}
 x_1 = 20 + x_3 - x_4 - \frac{1}{2}x_6 & & \\
 x_2 = 60 - 2x_3 + x_4 & & \\
 x_5 = 20 - x_3 + x_4 - \frac{1}{2}x_6 & & \\
 x_7 = -50 + 5x_3 - x_4 + \frac{1}{2}x_6 & & \\
 z = 180 - x_3 - x_4 - \frac{1}{2}x_6 & & 
 \end{array}$$

If the resulting dictionary is feasible, then it is also optimal (we don't change  $z$ , all coeffs still non-positive)  
However, the resulting dictionary may be **infeasible** if some basic variable is negative (here  $x_7 < 0$ )