## CSCI B 505-Fall 2018 Whiten Assignment-3

The algorithm is

1. A binomial coefficient c(n, k) i neeth the coefficient of xx in the expansion of (1+x)".

We need to solve this problem with dynamic approach where we will save the value of almosedy calculated coefficients in an armay and trace back that value and use it when we see need that value.

binomial-coefficient (n, K)

For x interest (0, K+1) and x in 900 0, n+1).

Take C = 0

# Bottom up approach of dynamic program for i in stange (n+1):

for j in nonge (onin (i,k) +1): # min will take

# Bouse cases

if j=0 on j==1:

C[i][j] = 1

C[i][j] = 1

K where k is

greater than

CIIIII = C[i-1][j-1] + C[i-1][j]

neturn C[n][k]

2. Paving a good of or oneters with stones of 2,3,5 oneters long.

Suppose we choose the 1st tile as 2 0913 on Then the ocemaining good to be paved is a-2040-3 091 01-5. We need to acepact this process until we get on=0.

We can white an algorithm as.

Paving moad ca)

if ( n==0):

elif (n==1); elif (n==3) 09n==2): | else if n=0 then netum 1

sefusin 1. # There is extraster no in the mose way (if of to pave the enemaining good) not paving any stone)
on the groad

else:

metuon paving mood (on-5) + paving (on-3) + fewing mond (n-2)

We can use dynamic programming to do the Same much mogre efficiently.

Paving Goad (n)

ges = [0] \* (n+1)

nes [o] = 1

71es[1] = 1

nes[2]:1

nes[3]=1

for in sange (5,0+1):

mes[i]= Res[i-2] + nes[i-3] + nes[i-5]

Return Mestal

3. Algorithm to find number of ways to partition o numbers.

humber-of-partition (n)

# We can take a function which takes n as input and returns us the number of pertition on that number

for in sange(nti): a- partition = (0)\* or

-- ) to initialize over afignay with 0's.

base cases:

h-pastition [o] [o] = 1

i in nange(1, n+1): 4(fill the matnix with with the ~alus) n-poentition [i][o] = n-poentition[i-1][i-1]

# base case for s'=0 filling if mancially

for j in notage (1, i+1); It for the other values of j

or-partition[i][j]=n-partition[i-1][j-1]

+ on-poonti tion [i][j-1]

neturn n-pershition [n] [0]

4. Conid pathway problem to find number of shortest path in or xon size of the gold. Ancie Chaid (n,m): #( We need to give input n and on value as input ) Prow = 0 ( grid [o] [o] i's expthe y left most bottom most Column = 0 Where we stoot if (2000 = 0-1 and column=on); ( if it can neach netunn 1 goal state in 1 Step) elif (900 == on); # ( edge cases where and columnsm neturn grid (now, column ti) achieved the now move colymnise elif (epouza and column==m): H(only gow more) only seturn grid ( nowth, column) H(if both of else 3 eneturn (grid (gode, column +1) less + grid (gow+1, column)) Column < M