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Problem Statement: 4. Expression Tree -- C01, C02, C03, C05

Construct an Expression Tree from postfix and prefix expression. Perform recursive and non-recursive In-order, pre-order and post-order traversals.

*****PROGRAM*****

```
#include<iostream>
using namespace std;
```

```
typedef struct node
{
    char data;
    struct node *left;
    struct node *right;
```

```
}node;
```

```
typedef struct stacknode
{
    node* data;
    struct stacknode *next;
}stacknode;
```

```
class stack
{
    stacknode *top;
public:
    stack()
    {
        top=NULL;
    }
    node* topp()
    {
        return (top->data);
    }
    int isempty()
    {
        if(top==NULL)
            return 1;
        return 0;
    }
```

```
void push(node* a)
{
    stacknode *p;
    p=new stacknode();
    p->data=a;
    p->next=top;
    top=p;
}
```

```

node* pop()
{
    stacknode *p;
    node* x;
    x=top->data;
    p=top;
    top=top->next;

    return x;
}
};

node* create_pre(char prefix[10]);
node* create_post(char postfix[10]);
void inorder_non_recursive(node *t);
void inorder(node *p);
void preorder(node *p);
void postorder(node *p);
void preorder_non_recursive(node *t);
void postorder_non_recursion(node *t);

```

```

node* create_post(char postfix[10])
{
    node *p;
    stack s;
    for(int i=0;postfix[i]!='\0';i++)
    {
        char token=postfix[i];
        if(isalnum(token))
        {
            p=new node();
            p->data=token;
            p->left=NULL;
            p->right=NULL;
            s.push(p);
        }
        else
        {
            p=new node();
            p->data=token;
            p->right=s.pop();
            p->left=s.pop();
            s.push(p);
        }
    }
    return s.pop();
}

```

```

}

node* create_pre(char prefix[10])
{
    node *p;
    stack s;
    int i;
    for(i=0;prefix[i]!='\0';i++)
    {}
    i=i-1;
}

```

```

for(;i>=0;i--)
{
char token=prefix[i];
if(isalnum(token))
{
p=new node();
p->data=token;
p->left=NULL;
p->right=NULL;
s.push(p);
}
else
{
p=new node();
p->data=token;
p->left=s.pop();
p->right=s.pop();
s.push(p);
}
}
return s.pop();

}

int main()
{
node *r=NULL,*r1;
char postfix[10],prefix[10];
int x;
int ch,choice;
do
{
cout<<"\n\t***TREE OPERATIONS*\n1.Construct tree from postfix expression/ prefix
expression\n2.Inorder traversal\n3.Preorder traversal\n4.Postorder traversal\n5.Exit\nEnter your
choice=";
cin>>ch;
switch(ch)
{
case 1:cout<<"ENTER CHOICE:\n1.Postfix expression\n2.Prefix expression\nchoice=";
cin>>choice;
if(choice==1)
{
cout<<"\nEnter postfix expression=";
cin>>postfix;
r=create_post(postfix);
}
else
{
cout<<"\nEnter prefix expression=";
cin>>prefix;
r=create_pre(prefix);
}
cout<<"\n\nTree created successfully";
break;
case 2:cout<<"\nInorder Traversal of tree:\n";

```

```

inorder(r);
cout<<"\n Without recursion:\t";
inorder_non_recursive(r);
break;
case 3:cout<<"\nPreorder Traversal of tree:\n";
preorder(r);
cout<<"\npreorder traversal without recursion:\t";
preorder_non_recursive(r);
break;
case 4:cout<<"\nPostorder Traversal of tree:\n";
postorder(r);
cout<<"\npostorder traversal without recursion";
postorder_non_recursion(r);
break;
}
}while(ch!=5);
return 0;
}

```

```

void inorder(node *p)
{
if(p!=NULL)
{
inorder(p->left);
cout<<p->data;
inorder(p->right);
}
}

```

```

void preorder(node *p)
{
if(p!=NULL)
{
cout<<p->data;
preorder(p->left);
preorder(p->right);
}
}

```

```

void postorder(node *p)
{
if(p!=NULL)
{
postorder(p->left);
postorder(p->right);
cout<<p->data;
}
}

```

```

void inorder_non_recursive(node *t)
{

```

```

stack s;
while(t!=NULL)
{
    s.push(t);
    t=t->left;
}

while(s.isempty()!=1)
{
    t=s.pop();
    cout<<t->data;
    t=t->right;
    while(t!=NULL)
    {
        s.push(t);
        t=t->left;
    }

}

}

```

```

void preorder_non_recursive(node *t)
{
    stack s;
    while(t!=NULL)
    {
        cout<<t->data;
        s.push(t);
        t=t->left;
    }

    while(s.isempty()!=1)
    {
        t=s.pop();
        t=t->right;
        while(t!=NULL)
        {
            cout<<t->data;
            s.push(t);
            t=t->left;
        }

    }

}

```

```

void postorder_non_recursion(node *t)
{stack s,s1;
node *t1;

```

```

while(t!=NULL)
{
s.push(t);
s1.push(NULL);
t=t->left;
}
while(s.isEmpty()!=1)
{
t=s.pop();
t1=s1.pop();
if(t1==NULL)
{
s.push(t);
s1.push((node *)1);
t=t->right;
while(t!=NULL)
{
s.push(t);
s1.push(NULL);
t=t->left;
}
}
else
cout<<t->data;
}

}

```