INTERWOVEN

TeamSite®
Command-Line Tools

Release 5.0

for Solaris™

INTERWOVEN

Interwoven, Inc.
1195 West Fremont Ave.
Sunnyvale, CA 94087

http://www.interwoven.com

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About This Book

Content and Audience

TeamSite Command-Line Tools describes each TeamSite® command-line tool (CLT) and command trigger, including syntax and usage examples. It is intended primarily for TeamSite Administrators and Master users, and for web server administrators and system administrators. Users of this manual should be familiar with basic UNIX commands and be able to use an editor such as emacs or vi.

Many of the operations described in this manual require root access to the TeamSite server. If you do not have root access to the TeamSite server, consult your UNIX system administrator.

How This Manual is Organized

This manual is organized as follows:

- Chapter 1, "Overview of CLTs and Command Triggers" - Describes the types of operations you can perform with CLTs and command triggers, how CLTs and command triggers are grouped into functional categories, and the general syntax you must use when entering information (for example, vpaths and object IDs) common to many CLTs.
- Chapter 2, "Administration Tools" - Contains man pages for the System Information, System Services, and Backing Store CLTs. All man pages in the chapter are presented as one group, arranged alphabetically.
- Chapter 3, "Development Tools" - Contains man pages for CLTs in the following categories: General Development, Deployment, Branch Operation, Edition Operation, Workarea Operation, Version Management, Workflow / Job, and Templating. All man pages in the chapter are presented as one group, arranged alphabetically.

- Chapter 4, “Command Triggers” - Contains man pages for command triggers from the following groups: General Events, File and Directory Events, Branch Events, Edition Events, and Workarea Events. All man pages in the chapter are presented as one group, arranged alphabetically.
- Appendix A, “Master List”- Contains a single alphabetized list of all CLTs and command triggers described in this manual.
- Appendix B, “Sample Command Trigger Scripts” - Contains examples of scripts that can be triggered by command triggers.
- Appendix C, “Error Codes” - Lists the error codes that can be returned by CLTs.

Notation Conventions

This manual uses the following notation conventions:

Convention	Definition and Usage
Bold	Text that appears in a GUI element (for example, a menu item, button, or element of a dialog box) and command names are shown in bold. For example: Click **Edit File** in the Button Bar.
Italics	Book titles appear in italics. Terms are italicized the first time they are introduced. Valuable information may be italicized for emphasis.
`Monospace`	Commands, command-line output, and file names are in monospace type. For example: The `iwextattr` command-line tool allows you to set and look up extended attributes on a file.
`Monospaced italic`	Monospaced italics are used for command-line variables.For example: `iwckrole` *`role user`* means that you must insert the values of *`role`* and *`user`* yourself.

Convention	Definition and Usage
Monospaced bold	Monospaced bold represents information you enter in response to system prompts. The character that appears before a line of user input represents the command prompt, and should not be typed. The **%** character that appears before a line of user input represents the command prompt, and should not be typed. Your system may not use this command prompt. For example: **% iwextattr -s project=proj1 //IWSERVER/default/main/dev/WORKAREA/andre/products/index.html**
Monospaced bold italics	Used to indicate a variable in response to a system prompt.
[ ]	Square brackets surrounding a command-line argument mean that the argument is optional.
|	Vertical bars separating command-line arguments mean that only one of the arguments can be used.

Chapter 1

Overview of CLTs and Command Triggers

CLTs enable you to use the command line instead of the browser or file system interface to perform most TeamSite administration and development tasks. For example, TeamSite provides CLTs for creating and deleting branches and workareas, publishing, deploying, assigning files, invoking the proxy server, interacting with jobs, and dozens of other tasks. CLTs are designed for users and administrators who are comfortable using a command-line interface, and who cannot or prefer not to use the browser or file system interface.

In addition to CLTs, TeamSite also supports a set of command triggers that let you configure TeamSite to execute custom scripts whenever certain events occur. For example, you can use command triggers to execute an email notification script whenever a file is assigned, or whenever a new branch is created, or when any of several other supported events occur. The scripts that are triggered can be simple or complex and typically are created by an administrator for a specific site or installation.

You should use CLTs and command triggers only if you have a good understanding of TeamSite structure, roles, and concepts. When learning CLTs, it is often helpful to monitor your activities using the GUI. If you choose to monitor from the GUI, be sure to refresh your view often. In some cases, it might be helpful to run multiple TeamSite sessions using the GUI.

The following sections briefly describe the default set of TeamSite CLTs and command triggers.

CLTs

CLTs are organized into two main categories: administration tools and development tools.

Administration Tools

Administration tools are divided into the following categories:

- System Information: Returns system-wide information or information about a file's location. They do not provide information about the data in a file (the development tool CLTs provide that type of information).
- System Services: Enable you to manipulate files or objects that affect the entire TeamSite system. Typical tasks include, but are not limited to, editing configuration files, performing system backups, and starting the proxy server.
- Backing Store: Enables you to perform various tasks on the backing store, including checking for and fixing problems, converting to and from a multiple file system backing store, and merging metadata files.

See Chapter 2, "Administration Tools," for details about the CLTs in each category.

Development Tools

Development tools are divided into the following categories:

- General Tools: Enables you to perform operations on, or retrieve information about, the data in a specific file or TeamSite object.
- Deployment: Enables you to you deploy a TeamSite edition to a production server.
- Branch Operations: Enable you to you create and manipulate TeamSite branches.
- Edition Operations: Enable you to you create and manipulate TeamSite editions.
- Workarea Operations: Enable you to create and manipulate TeamSite workareas.
- Version Management: Returns information about file revisions and versions, and let you manipulate specific versions of files and directories.
- Workflow/Job: Enables you to control workflow and job elements such as file locks, assignments to authors, and file approval/rejection.
- Templating: Enables you to update, insert data into, and otherwise manipulate template-based files. Available only if TeamSite Templating is installed.

See Chapter 3, "Development Tools," for details about the CLTs in each category.

Command Triggers

All command triggers are described in Chapter 4, "Command Triggers." Two sample command trigger perl scripts—one that sends email notification and one that replicates files—are shown in Appendix B, "Sample Command Trigger Scripts."

Before Using CLTs

Most CLTs require that you specify some type of information when you invoke the command. For example, you might have to specify an object ID or the location of a TeamSite object, or provide some other type of information. The following sections describe how to provide this information.

Additionally, you can enter the name of the CLT followed by `-h` to obtain "help" on that CLT. The help provides a brief description of the CLT and lists the flags and options for that CLT. You can enter the CLT name followed by `-v` to display version information. If `-h` or `-v` are specified, any other flags or options entered at the same time are ignored.

Version Paths

Most CLTs require that you use a *version path* (vpath) to specify the location of a branch, workarea, staging area, edition, file, or directory in TeamSite. Vpaths are only used for items within TeamSite; all other files (for example, configuration files) must be specified with a directory path (see page 16). Vpaths have the following form:

To specify a server:

`//servername`

For example, the default vpath for the TeamSite server is:

```
//IWSERVER
```

To specify an archive:

//servername/archivename

For example, the default vpath for the TeamSite archive is:

```
//IWSERVER/default
```

To specify a branch or sub-branch:

//servername/archivename{[*/branchname*]+}

//servername/archivename{[*/branchname*]+}*/subbranchname*

For example, the default vpath for the main branch is:

```
//IWSERVER/default/main
```

The vpath for a sub-branch named `dev` off of the main branch would be:

```
//IWSERVER/default/main/dev
```

To specify an edition:

//servername/archivename{[*/branchname*]+}/EDITION/*editionname*

For example, the default vpath for the initial edition on the main branch is:

```
//IWSERVER/default/main/EDITION/INITIAL
```

The name of an edition on the subbranch `dev` would be:

```
//IWSERVER/default/main/dev/EDITION/ed_0001
```

To specify a workarea:

//servername/archivename{[*/branchname*]+}/WORKAREA/*workareaname*

For example, the vpath for a workarea named `eng` on the main branch would be:

```
//IWSERVER/default/main/WORKAREA/eng
```

The vpath for a workarea named `qa` on the sub-branch `dev` would be:

```
//IWSERVER/default/main/dev/WORKAREA/qa
```

To specify an individual file within a workarea:

//servername/archivename{[*/branchname*]+}/WORKAREA/*workareaname/directory-pathname/filename*

For example, the vpath for a file named `logo.gif` in the directory `/htdocs/gifs` in workarea `eng` on sub-branch `dev` would be:

```
//IWSERVER/default/main/dev/WORKAREA/eng/htdocs/gifs/logo.gif
```

Relative vpaths

Most TeamSite CLTs only require you to specify relative vpaths. For example, instead of specifying `//IWSERVER/default/main` you would only need to specify `main`.

In the following example, instead of specifying:

```
//IWSERVER/default/main/dev/WORKAREA/eng/htdocs/gifs/logo.gif
```

you would only need to specify:

```
main/dev/WORKAREA/eng/htdocs/gifs/logo.gif
```

If you are in the `htdocs` directory of workarea `eng` on the `main` branch, you only need to specify:

```
gifs/logo.gif
```

Directory Paths

Some CLTs require you to specify directory paths. These are the full file system mount directory paths of a file in TeamSite, starting from the server's root directory. When you use a CLT, be sure to check whether it requires a directory path or a vpath.

For example, a file whose vpath is:

```
//IWSERVER/default/main/dev/WORKAREA/eng/htdocs/gifs/logo.gif
```

would have the directory path of:

```
/iwmnt/default/main/dev/WORKAREA/eng/htdocs/gifs/logo.gif
```

Setting Path Names in Environment Variables

TeamSite provides a set of environment variables that automatically expand path names to CLTs, command triggers, and other files. These variables are especially useful if you use the command line to call commands that reside on a remote system or that have very long path names on the local system. The set of variables is as follows:

Variable	Description
IWCLT_SERVER	Set to the host name of the TeamSite server. Required when using any of the other three variables shown here.
IWCLT_MOUNT	Set to the mount point of TeamSite root (if root is mounted). IWCLT_SERVER must also be set.
IWCLT_DEFAULTMOUNT	Set to the mount point of the default archive (if the archive is mounted). IWCLT_SERVER must also be set.
IWCLT_DEFAULTMAINMOUNT	Set to the mount point of the main TeamSite branch (if the main branch is mounted on a particular path). IWCLT_SERVER must also be set.

When using any of these variables, you must set IWCLT_SERVER first. After IWCLT_SERVER is set, it is typical to set just one of the other three variables, depending on what is mounted on your system. For example, if the default archive is mounted, you would set IWCLT_SERVER and IWCLT_DEFAULTMOUNT. You could then execute any command residing on the defined server and mount point by entering just the command name on the command line.

Note: If you set more than one `MOUNT` variable, TeamSite extracts information in the following order: `IWCLT_MOUNT`, `IWCLT_DEFAULTMOUNT`, `IWCLT_DEFAULTMAINMOUNT`.

Object IDs

Some CLTs require that you specify object IDs (objids). Objids are identifiers for each object (file, directory, workarea, staging area, edition, or tag) in the TeamSite system. To find the objid for an item, use the `iwattrib` command (see page 67). CLTs that require an objid also require further information about the objid, such as what type of object it describes or the area in which it resides.

Object IDs are 24-digit hexadecimal numbers, such as:

```
0x000022580000000000000006bb
```

Class IDs

Each type of object has its own class ID. Class IDs are 8-digit hexadecimal numbers, whose values for each class are:

server	`0x00000051`
archive	`0x00010010`
branch	`0x00010250`
workarea	`0x00010100`
staging area	`0x00010255`
submit event	`0x00002258`
update event	`0x0000225a`
edition	`0x00010020`
file or directory	`0x08001000`

Specifying Comments

CLTs that use comments require them to be specified in one of two ways:

- Using a tag
- As a required field

For example, a CLT could require a comment to be specified using a tag:

```
iwdone [-h|-v] [-u] [-c comment] vpath
```

Specify the comment using the `-c` tag. If you do not use the `-c` tag, the change comment will be read from `stdin`. After typing the comment, type `Ctrl-D` to exit.

Note: If you do not specify a comment, you must still type `Ctrl-D` to exit.

The second way of specifying a comment is as a required field:

```
iwassign [-f|-s] vpath comment assignee [assigner] [-f|-s]
```

This method requires you to type a comment in the Comment field. If you do not want to attach a comment, type two single quotes (`''`) in the Comment field. If the comment includes spaces, enclose it in a set of single quotes, for example, `'Please edit this file.'`

CLT Location

CLTs reside in the `bin` subdirectory of the directory returned by the `iwgethome` command. Note that not everything contained in this directory is a CLT.

Chapter 2

Administration Tools

This chapter describes the administration CLTs from the following groups:

- System Information Tools
- System Services Tools
- Backing Store Tools

The CLTs are grouped and summarized in the following sections. Each CLT is then presented in detail, arranged alphabetically.

System Information Tools

System Information CLTs return system-wide information or information about a file's location. They do not provide information about the data in a file (the Development Tool CLTs provide that type of information). CLTs in this category are:

CLT	Description	See...
`iwgetelog`	Returns location of TeamSite events log (default: `/var/adm/iwevents.log`).	page 37
`iwgethome`	Returns location of TeamSite program files (default: `/usr/iw-home`).	page 39
`iwgetlocation`	Returns the locations of various TeamSite log and configuration files.	page 40
`iwgetlog`	Returns location of TeamSite server log (default: `/var/adm/iwserver.log`).	page 42
`iwgetmount`	Returns location of TeamSite mount point (`/iwmnt`).	page 43
`iwgetstore`	Returns location of TeamSite backing store (default: `/local/iw-store`).	page 44

iwgettrace	Returns location of TeamSite trace logs (default: /var/adm/iwtrace.log).	page 45
iwrecentusers	Displays a list of everyone who has used TeamSite since the last time the TeamSite server was started, and a timestamp of each user's most recent TeamSite operation.	page 47
iwstat	Returns current system activity.	page 53
iwversion	Returns current TeamSite release information.	page 60

System Services Tools

System Services CLTs enable you to manipulate files or objects that affect the entire TeamSite system. TypicalSystem Servicestasks include, but are not limited to, editing configuration files, performing system backups, and starting the proxy server. CLTs in this category are:

CLT	Description	See...
iwabort	Stops a current operation.	page 22
iwadduser	Adds a user to TeamSite role files.	page 24
iwconfig	Reads or writes to TeamSite's main configuration file.	page 25
iwfreeze	Freezes and unfreezes all system writes.	page 28
iwproxy	Invokes a proxy server.	page 46
iwreset	Rereads TeamSite configuration files.	page 48
iwrmuser	Removes a user from TeamSite.	page 50
iwrestore	Recovers previously backed-up versions of the TeamSite backing store.	page 49
iwsi	Collects system state data.	page 51
iwtestcfg	Returns the operation that will be performed upon a file at submission time.	page 55
iwuidname	Returns the user login name corresponding to a specified UID.	page 56
iwuser	Enables you to manipulate TeamSite user information.	page 57

Backing Store Tools

Backing Store CLTs enable you to perform various tasks on the backing store. CLTs in this category are:

CLT	Description	See...
`iwfailsafe`	Provides for error detection in the backing cache.	page 27
`iwfsck`	Diagnoses backing store problems.	page 30
`iwfsfix`	Fixes problems found by `iwfsck`.	page 33
`iwfsshrink`	Finds and removes duplicate data in the backing store.	page 35

iwabort

Provides a method for terminating a long-running server operation. The command works on operations including submit, update, create branch, delete branch/workarea/edition, compress edition, and freeze. Before issuing `iwabort`, use `iwstat` to obtain the identifier for the operation.

- Use with submit and update operations – There are occasionally some places in submit and update where they cannot be terminated by using `iwabort`. After issuing `iwabort`, you may end up with some but not all the files submitted or updated.
- Use with create and delete operations – The branch will not be created and may or may not be deleted.

Man Page Group:

System Services.

Usage:

`iwabort` *`operation_id`*

`operation_id`	The `operation_id` displayed by `iwstat`.

Example:

Use `iwstat` to obtain the server status. Then, using the ID shown in the first column, abort the submit operation.

```
% iwstat

Status: Server running

ID          Thread  User    Duration  Operation
0x24caee4b  0x13    andre   560.006   SubmitFSE 0xef70087ced505b4004a9bc98
0x24caee58  0xf     -       0.000     RunFastVacuum
0x24caee57  0x15    chris   0.000     GetArchiveStatus

% iwabort 0x24caee4b
```

iwbackup

Allows full and incremental backup of the TeamSite backing store to `stdout`. Before backups of any type, writes to the TeamSite backing store should be frozen using `iwfreeze` (page 28).

Man Page Group:

System Services.

Usage:

`iwbackup [-h|-v] (-incremental` *`previous_listing new_listing`* `| -full` *`listing`*`)` *`backing_path > backup_location`*

`-h`	Displays usage message.
`-v`	Displays version.
`-incremental`	Backs up incrementally, with reference to *`previous_listing`*.
`previous_listing`	Log file from previous backup.
`new_listing`	Directory path to write log file for this backup to.
`-full`	Performs a full backup of the archive.
`listing`	Directory path to write log file of full backup to.
`backing_path`	Directory path of files to be backed up (see page 16).
`backup_location`	Location where backed-up files are to be saved.

iwadduser

Adds a TeamSite user to the specified role files in `iw-home/conf/roles` and the entity database.

Man Page Group:

System services.

Usage:

```
iwadduser [-h|-V] -user <username> -roles <roleList>
```

`-h`	Displays usage message.
`-V`	Verbose mode.
`-user <username>`	The name of the user to be created.
`-roles <roleList>`	Comma-separated list of roles to which this user is assigned.

Example:

```
% iwadduser -V -user jerome -roles master,admin
```

Adds the user jerome to TeamSite master and admin roles files.

iwconfig

A command line interface to TeamSite's main configuration file, `iw.cfg`. Allows you to read the configuration file, list the names of all the sections in the configuration file, or write to the configuration file. For information on configuring `iw.cfg`, see the "Configuring TeamSite" chapter of the *TeamSite Administration Guide*.

Man Page Group:

System Servicpes.

Usage:

`iwconfig [`*`options`*`] `*`section varname`*` [`*`value`*`]`

where `options` are:

`-show`	Displays the entire configuration file.
`-l`	Lists section names only.
`-w`	Writes value into `/etc/iw.cfg` (creates new section and variable if necessary).
`-d`	Delete a name, value pair from a specified section.
`-h`	Displays usage message.
`-v`	Displays version.
`section`	Section of `iw.cfg` to read or write to.
`varname`	Variable name within *`section`* to read or configure.
`value`	Value to assign to *`varname`* (use only with `-w`).

Example:

```
% iwconfig -l
```

returns:

```
main
iwcgi
iwproxy
iwproxy_remap
global_default_map
iwproxy_external_remap
iwserver
```

% iwconfig -w iwserver branch_default_perm 775

sets the variable `branch_default_perm` in the `iwserver` section of `iw.cfg` to `775`.

% iwconfig iwserver branch_default_perm

returns:

```
775
```

iwfailsafe

Provides for error detection in the backing cache. If you suspect a metadata inconsistency, you should check for the following:

- The existence of the TeamSite backing cache file `$IW_STORE/TSBackingCache`.
- The existence of the file `$IW_STORE/TSRunning` while the server is known to be down.

If these two conditions exist at the same time, run `iwfailsafe`.

Usage

`iwfailsafe [-h|-v] [-n] [-V] [-c` *`filename`*`]`

`-h`	Display usage message.
`-v`	Display version. Has highest precedence if multiple options are specified.
`-n`	Consistency check. Reads the log; exit code indicates log status.
`-V`	Verbose mode. Prints information about points as they are processed.
`-c` *`filename`*	Use *`filename`* instead of the default as the log file.

Exit Status

The following exit values are returned:

`0`	Success. Log file was processed and no errors were found.
`1`	Error. Log file could not be opened or errors were found while processing log file.

Notes

`iwfailsafe` uses a proactive method of error detection. It is capable of processing all of the points contained in the log file up until an error is detected. It is suggested that the program be run with the `-n` option as a basic check on the integrity of the log file. If errors are detected, `iwfailsafe` can be run again with the `-n` and `-V` options to get a complete report on the status of the points in the file.

iwfreeze

Freezes and unfreezes all system writes. Unlike a full server stop, users can still log into the system and read data. Used in conjunction with `iwbackup`, `iwfreeze` is a useful utility for enabling hot backups of the TeamSite backing store.

To find out whether the TeamSite server is currently frozen, use the `iwstat` (page 53) command-line tool.

Man Page Group:

System Services.

Usage:

```
iwfreeze [-h|-v|+N|-j|--]
```

`-h`	Displays usage message.
`-v`	Displays version.
`+N`	Freeze for *N* seconds.
`-j`	Freeze or unfreeze only batch jobs, not the entire archive. As currently supported, batch jobs result from a Delete area operation and accomplish the following: clean up destroyed workareas, editions, and branches; compress editions.
`--`	Unfreeze archive immediately.

Examples:

```
% iwfreeze +30
```

returns:

```
Freeze archive default for 30 seconds...
```

and freezes the TeamSite archive for thirty seconds.

```
% iwfreeze --
```

returns:

```
Archive default unfrozen.
```

and unfreezes the archive.

Notes:

When `iwfreeze` is issued, the system performs the following activities:

- blocks new operations
- completes all current operations
- flushes the cache
- issues a message telling users an `iwfreeze` has occurred
- returns write operations with a failure status message
- performs read-only operations

iwfsck

Diagnoses backing store problems and allows repair of some of the problems found.

Man Page Group:

Backing Store.

Usage:

```
iwfsck [-h|-v] [-x|-xx|-xxx] [-l] [-y] [-b path] [-z] [-d [[-s] | [-f]
[-m] [-p]] [-r]] [-o file] [-e file] [-t file] [-u file] [vpath]
```

`-h`	Displays usage message.
`-v`	Displays version.
`-x`	Requests extra output and increments verbosity level. Prints additional information about what `iwfsck` is doing as it operates. Each `x` increments the verbosity level by 1. The highest level of verbosity is level 3 (`-xxx`). In the higher levels of verbosity, an extremely large quantity of output may be produced.
`-l`	Prints output as HTML. This option is used by the `iwfsckcgi.cgi` program.
`-y`	Repairs damaged files while running. In this mode, damaged files are deleted while `iwfsck` is running. The TeamSite server must be down when specifying this option. If the TeamSite server is running when this option is specified, a warning displays and this option is ignored.
`-b` *`path`*	Uses *`path`* as the backing store location. The default is the configured backing store location returned by `iwgetstore` for the TeamSite server.
`-z`	Checks events in branches.
`-d`	Checks directories and files in addition to the normal checking of branches and areas. All directories and files from the *`vpath`* are walked. If a *`vpath`* is not specified on the command line, the walk begins at the `/` vpath.

The following options are only allowed when `-d` is specified:

`-f`	Provides a fast reference check (not allowed with `-p`, `-m`, or `-s`). All references from the root are walked aggressively looking for missing references. If a missing reference is found, that part of the tree is marked *suspect*, and a more expensive walk with vpaths is done on that part of the tree to determine the directories and files affected by the problem.
`-s`	Provides a stack walk, which is slower but uses less memory than the default (not allowed with `-f`). This mode uses the least amount of memory, but it is the least efficient for walking the entire tree of files and directories from the root.
`-m`	Checks ModLists for directories. A ModList is a data structure that is a shadow tree to the directory structure within a workarea. This shadow tree allows the modified files within a workarea to be determined quickly without having to traverse every file and directory within a workarea.
`-p`	Checks protopaths. A protopaths is a data structure that allows file names and history information to be determined without the expense of walking up to the root of an area through directories; however, it can be expensive.
`-r`	Checks parents. Parents and anti-parents are the reference counting mechanism used by the TeamSite server. If zero parents are found for a file, it indicates a problem. It can be expensive.

The following options specify where output goes (note that `stdout` and `stderr` may be redirected in the normal way in a command line shell and that `-o` and `-e` are provided to enable redirection when shell redirection is not available):

`-o` *`file`*	Specifies output file for server startup information.
`-e` *`file`*	Specifies the file to write error messages to.
`-t` *`file`*	Specifies the file to write reports to.
`-u` *`file`*	Specifies the summary file.
`vpath`	Specifies the starting vpath to walk directories when `-d` is used.

Examples:

To check areas and branches, issue the command:

```
% iwfsck
```

To check directories and files in addition to branches and areas, issue the command:

```
% iwfsck -d
```

Use the following command to check protopaths and parents in addition to branches, areas, directories, and files. This command can be very resource intensive.

```
% iwfsck -d -p -r
```

iwfsfix

The `iwfsfix` command repairs certain problems. If `iwfsck` (see page 30) finds problems when the backing store is diagnosed, it outputs lines in the format:

`FIX iwfsfix` *`repair args`*

The repairs and their arguments are shown below. To perform necessary repairs, copy the `FIX` line issued by `iwfsck` and paste it on the command line, with the word `FIX` removed.

There are also repairs for ModLists that must be performed when the TeamSite server is running. On a UNIX platform, these lines are in the format:

`FIX /bin/touch` *`junkfile`*`; /bin/rm` *`junkfile`*

`junkfile` is a uniquely named file that is created and removed from an affected directory.

The repairs that can be performed with `iwfsfix` are:

- `delete_tag` *`branch_id tag_id`*

  Removes the reference to a tag (lock) from a branch. This is done when the tag point itself is missing.
- `delete_tag_and_point` *`branch_id tag_id`*

  Deletes the reference to a tag (lock) from a branch and removes the tag point itself. This is done when a tag duplicates or conflicts with another tag within a branch.
- `delete_direntry` *`directory_id diritems_index filename`*

  Deletes the directory entry for a damaged or missing file.
- `replace_direntry` *`directory_id diritems_index filename new_standin_id`*

  Repairs a directory entry to point to a correct standin ID.
- `delete_area` *`area_id`*

  Deletes the point for an area.
- `delete_area_from_branch` *`branch_id area_id`* `workarea | edition`

Deletes the reference to an area (workarea or edition) from a branch. This cannot be done on a staging area because a branch by definition always contains a staging area.

- `null_previous` *`point_id`*

  Sets to null (-1) the PreviousPoint reference within a point. This is done when the PreviousPoint reference for a point is incorrect.

- `clone_diritems` *`directory_id diritems_index new_gen_id new_dot_dot`*

  Clones a set of directory items within a directory to create a new set. This is done when a set of directory items is shared between areas, but it should not be shared.

iwfsshrink

Invokes a batch job in the server to find and remove duplicate file contents in the backing store. This command is used to improve space utilization in an existing backing store. It can be used as a maintenance tool on a regular, perhaps quarterly, basis. This operation results in no user-visible changes to the TeamSite virtual file system; for example, file histories are unchanged.

Man Page Group:

Backing Store.

Usage:

```
iwfsshrink [-h|-v] [run|pause|abort|status]
```

`-h`	Displays usage message.
`-v`	Displays version.
`run`	Starts the `iwfsshrink` process.
`pause`	Temporarily stops the `iwfsshrink` process. It can be restarted with the `run` option. Because `iwfsshrink` takes a long time to run and it increases system load, you may want to start it during off-hours. When activity increases, you can pause it until the next period of inactivity.
`abort`	Terminates the `iwfsshrink` process.
`status`	Shows information about the `iwfsshrink` process.

Examples:

Issuing `iwfsshrink status` when `iwfsshrink` has finished running, results in status similar to:

```
Not currently running.
Last started Mon Jun 26 15:47:53 2000
Last completed Tue Jun 27 00:40:04 2000
Files examined: 317974
Bytes examined: 75936814830
Files found to be duplicates: 233430
Files converted: 198352
Bytes removed: 23455046531
```

Issuing the `iwfsshrink run` command, followed by the `iwfsshrink status` command, results in status similar to:

```
Current run started Tue Jul 11 14:19:20 2000
Not yet completed
In phase 1
Files examined: 980
Bytes examined: 67053122
Files found to be duplicates: 0
Files converted: 0
Bytes removed: 0
```

Issuing the `iwfsshrink pause` command, followed by the `iwfsshrink status` command, results in status similar to:

```
Current run started Tue Jul 11 14:19:20 2000
Paused
In phase 1
Files examined: 5694
Bytes examined: 1191581411
Files found to be duplicates: 0
Files converted: 0
Bytes removed: 0
```

iwgetelog

Returns the contents of `/etc/defaultiwelog` (the TeamSite events log) or a non-zero error code. The TeamSite events log includes the time an operation was performed, the username and role of the user, the type of operation, the area or file affected, and additional information according to the type of operation performed (for example, objids and comments attached to files and operations).

Man Page Group:

System Information.

Usage:

```
iwgetelog [-h|-o|-v]
```

`-h`	Displays usage message.
`-v`	Displays version.
`-o`	Returns original factory setting value.

Example:

```
% iwgetelog
```

returns:

```
/var/adm/iwevents.log
```

iwgetfilejobs

Returns a list of associated workflow job and task IDs for a file.

Man Page Group:

System Information.

Usage:

`iwgetfilejobs [-h] [-v] [-s servername] path`

`-h`	Displays usage message.
`-v`	Displays version.
`-s`	Use servername as TeamSite server.
`path`	Path to look up (including the file name).

Example:

```
% iwgetfilejobs -s factotum /default/main/WORKAREA/connor/foo.txt
```

returns:

```
job=125998      task=125999
```

You can use the returned job or task ID with a command like `iwgetwfobj` as described on page 95.

iwgethome

Returns the location of the TeamSite program files (the contents of `/etc/defaultiwhome`).

Man Page Group:

System Information.

Usage:

```
iwgethome [-h|-v]
```

`-h`	Displays usage message.
`-v`	Displays version.

Example:

```
% iwgethome
```

returns

```
/usr/iw-home
```

iwgetlocation

Returns the location of various TeamSite configuration or log files.

Man Page Group:

System Information.

Usage:

`iwgetlocation [-h|-v] [-a|-l|-c` *`configfilekey`*`|-g` *`logfilekey`*`|`*`filekey`* `[`*`filekey`*`...]]`

`-h`	Displays usage message.
`-v`	Displays version.
`-a`	Returns all locations of all configuration and log files.
`-l`	Lists all filekeys.
`-c` *`configfilekey`*	Specifies a configuration file.
`-g` *`logfilekey`*	Specifies a log file.
`filekey`	Specifies a particular configuration or log file.

Examples:

`% iwgetlocation -l`

returns:

```
iwhome
iwbin
iwconfig
iwstore
iwmount
iwcgimount
iwroles
iwlogs
iwconfigs
iweventlog
iwtracelog
iwdeploylog
```

% iwgetlocation -a

returns:

```
iwhome=/usr/iw-home
iwbin=/usr/iw-home/bin
iwconfig=/etc/iw.cfg
iwstore=/local/iw-store
iwmount=/iwmnt
iwcgimount=/.iwmnt
iwroles=/usr/iw-home/conf/roles
iwlogs=/var/adm
iwconfigs=/usr/iw-home/local/config
iweventlog=/var/adm/iwevents.log
iwserverlog=/var/adm/iwserver.log
iwtracelog=/var/adm/iwtrace.log
iwdeploylog=/var/adm/iwdeploy.log
```

% iwgetlocation iwmount

returns:

```
/iwmnt
```

% iwgetlocation -c iwconfig

returns:

```
/etc/iw.cfg
```

% iwgetlocation iwmount iwconfig iweventlog

returns:

```
/iwmnt
/etc/iw.cfg
/var/adm/iwevents.log
```

iwgetlog

Returns the contents of `/etc/defaultiwlog` (the location of the TeamSite server log) or a non-zero error code. The TeamSite server log contains a record of server starts and stops, and records any problems encountered at server starts and stops.

Man Page Group:

System Information.

Usage:

```
iwgetlog [-h|-o|-v]
```

`-h`	Displays usage message.
`-v`	Displays version.
`-o`	Returns original factory setting value.

Example:

```
% iwgetlog
```

returns:

```
/var/adm/iwserver.log
```

iwgetmount

Returns the location of TeamSite mount point (the contents of `/etc/defaultiwmount`).

Man Page Group:

System Information.

Usage:

```
iwgetmount [-h|-o|-v]
```

Returns the contents of `/etc/defaultiwmount` or a non-zero error code.

`-h`	Displays usage message.
`-v`	Displays version.
`-o`	Returns original factory setting value.

Example:

```
% iwgetmount
```

returns:

```
/iwmnt
```

iwgetstore

Returns the contents of `/etc/defaultiwstore` (the location of the TeamSite backing store) or a non-zero error code.

Man Page Group:

System Information.

Usage:

```
iwgetstore [-h|-o|-v]
```

`-h`	Displays usage message.
`-v`	Displays version.
`-o`	Returns original factory setting value.

Example:

```
% iwgetstore
```

returns:

```
/local/iw-store
```

iwgettrace

Returns the contents of `/etc/defaultiwtrace` (the location of the TeamSite trace logs) or a non-zero error code. The trace log contains debug information for TeamSite.

Man Page Group:

System Information.

Usage:

```
iwgettrace [-h|-o|-v]
```

`-h`	Displays usage message.
`-v`	Displays version.
`-o`	Returns original factory setting value.

Example:

```
% iwgettrace
```

returns:

```
/var/adm/iwtrace.log
```

iwproxy

Used to invoke and debug the proxy server. The proxy server is automatically invoked at startup time.

Man Page Group:

System Services.

Usage:

```
iwproxy [-v|-h|-d|-x]
```

`-h`	Displays usage message.
`-v`	Displays version.
`-d`	Debug mode (outputs client & server headers).
`-x`	Extended debug mode (verbose output).

Example:

```
% iwproxy -d
```

returns:

```
Using tickets for authentication
Using newfangled blobs
[iwproxy] max_connections (default): 100
[iwproxy: using gethostname() for local hostname: factotum]
[iwproxy: changed local hostname to result of gethostbyname(factotum):
    factotum.interwoven.com]
[iwproxy] listening at http://factotum.interwoven.com:1080
[iwproxy] using customer web server at http://factotum.interwoven.com:81
[iwproxy] using servlet engine at http://localhost:8080/iw-ts
[iwproxy] using iwwebd at http://fully.qualified.hostname.com:80
[external remap configuration]
[name not set]
key: 0
docroot: [no docroot specified]
[local remap configuration]
/
key: 0
docroot: [no docroot specified]
```

iwrecentusers

Displays a list of everyone who has used TeamSite since the last time the TeamSite server was started. The list also contains a timestamp of each user's most recent TeamSite operation.

Man Page Group:

System Information.

Usage:

```
iwrecentusers [-h|-v|-Gn]
```

`-h`	Displays usage message.
`-v`	Displays version information.
`-G0`	Output is tab-separated. If a field is longer than the tab, then alignment will be erratic.
`-G1`	Output is neatly formatted (default). Field width is adjusted for the longest value in the column and is aligned.

iwreset

Tells the TeamSite server to reread the TeamSite configuration files (`iw.cfg`, `submit.cfg`, `autoprivate.cfg`, and the roles files) and resets `iwserver` based on the values in the configuration files.

Man Page Group:

System Services.

Usage:

```
iwreset [-a|-h|-ui|-v]
```

`-a`	Reread configuration and then restart services (as if the `-ui` option had been issued).
`-h`	Displays usage message.
`-ui`	Restart (stopping if necessary) the following `ui` services: `iwopenapi`, `iwebd`, `iwproxy`, `iwservletd`.
`-v`	Displays version.

Example:

```
% iwreset
```

Tells the TeamSite server to read the TeamSite configuration files and reset `iwserver`.

Notes:

Exits with 0 on success, non-zero on failure.

All except the following `iw.cfg` settings are reset when `iwreset` executes. You must restart TeamSite for the following settings to reset.

- Cache size (set in `[iwserver]`)
- File system thread count (set in `[iwserver]`)
- File system active area cache (set in `[iwserver]`)
- File locations (set in `[locations]`)

iwrestore

Allows recovery of previously backed-up versions of the TeamSite backing store.

Man Page Group:

System Services.

Usage:

```
iwrestore (-full|-incremental) backing_path
```

`-h`	Displays usage message.
`-v`	Displays version.
`-full`	Restore from your full backup.
`-incremental`	Restore from an incremental backup.
`backing_path`	Directory path of files that were backed up (see `iwbackup`, page 23). The backing path includes information on which log files to use.

iwrmuser

Removes a TeamSite user from the specified role files in `iw-home/conf/roles` and the entity database.

Man Page Group:

System Services.

Usage:

```
iwrmuser [-h|-V] <username>
```

`-h`	Displays usage message.
`-V`	Verbose mode.
username	The user to remove.

Example:

```
% iwrmuser.ipl jerome
```

Removes the user jerome from TeamSite. Note that unlike `iwadduser`, you *cannot* selectively remove users from specific role files.

iwsi

Available only if the high availability version of TeamSite is installed. Collects TeamSite state data about the local environment, including core and configuration files. Files collected are not deleted from their original locations. Data is stored and compressed in an archive file named `si.`*`timestamp`* in either *`iw-home`* or a specified alternate location. The command exits after executing; it does not run as a daemon.

Man Page Group:

System Services.

Usage:

`iwsi [-h|-v] [`*`file`*`]`

`-h`	Displays usage message.
`-v`	Displays version. Has highest precedence if multiple options are specified.
`file`	Specifies the full directory path of an alternate archive location. Each archive file name is given a timestamp suffix to distinguish it from others with similar names.

Exit Status:

The following exit values are returned:

`0`	Successful options processing
`-1`	Invalid options; could not properly set the path; could not find all the necessary binaries
`>1`	Other processes returned an error

Notes:

The value of *timestamp* in the archive file name has the format *yymmdd.hhmmss*.

The archive file contains the following files:

Message Files:

```
/var/adm/message
/var/adm/message.0
/var/adm/message.1
/var/adm/message.2
/var/adm/message.3
```

Log Files:

```
iwevents.log
iwserver.log
iwtrace.log
iwdeploy.log
```

Configuration Files:

```
iw.cfg
$IW_HOME/local/config/submit.cfg
$IW_HOME/local/config/autoprivate.cfg
```

Core Files:

```
$IW_HOME/core
```

Server and Process Output Files:

`iwserver`
`information`***`processid`*** (a file containing output from the following commands: `df`, `mount`, `uname`, `iwversion`)

iwstat

Returns current system activity and displays server state information about whether the server is running, frozen (with `iwfreeze`), flushing, or out of space.

Man Page Group:

System Information.

Usage:

```
iwstat
```

`-h`	Displays usage message.
`-v`	Displays version
`-c`	Displays cache statistics.
`-G0`	Output is tab-separated.
`-G1`	Output is neatly formatted (default).

Example:

While a Submit operation is underway,

```
% iwstat
```

returns:

```
ID     Thread User          Duration Operation
0x8738 0xe1   andre         0.901    SubmitFSE 0x00002100000000000002134
0x873a 0xfa   chris         0.000    GetArchiveStatus
```

While the TeamSite server is frozen as the result of `iwfreeze`,

```
% iwstat
```

returns:

```
*** SERVER FROZEN: 55 SECONDS REMAINING ***
ID      Thread  User    Duration   Operation
0x9d    0xf     root    0.000      GetArchiveStatus
```

The following output from `iwstat` was obtained while the server was running.

```
Status: Server running

ID      Thread  User   Duration  Operation
0x3f4e  0x17    mroot  0.000     GetArchiveStatus

Minutes   Thruput  Avg op  Load
       1       27  0.0189  0.51
      15       14  0.0219  0.30
      29        9  0.0233  0.20
```

Explanation: In the most recent complete one-minute time duration, the TeamSite server handled 27 operations per second. Each operation took an average of 0.0189 seconds per operation (19 ms/operation). The average load over this one minute was 51percent. By comparison, a single-CPU server is fully loaded at 100 percent. A two-cpu server is fully loaded at 200 percent load, etc. Similarly, for a recent complete 15-minute duration, TeamSite handled 14 operations per second, with an average operation time of 22 ms. Over this time, the server was occupied at 30 percent load.

Comparing the short and long duration figures shows the load trends. For example, a high one-minute load, compared with a lower 60-minute load, tells you that there was a burst of activity. You can also observe that this is not a fast server, because 27 operations per second at 50 percent load is not much throughput. A fast server with fast disks can achieve operation throughput in the 200-500 operations per second range, with operation times in the 1-5 ms/operation range.

Finally, a load that is near or exceeds the number of CPUs on the server over a sustained number of hours may indicate an overloaded server. It may also indicate a need to obtain a more powerful server or a faster backing store volume.

iwtestcfg

Returns the submit filtering operation that will be performed upon a file at submission time. For more information about submit filtering, see the *TeamSite Administration Guide*.

Man Page Group:

System Services.

Usage:

`iwtestcfg [-h|-v] vpath`

`-h`	Displays usage message.
`-v`	Displays version.
`vpath`	Specifies a vpath to a file (see page 13).

Example:

```
% iwtestcfg /default/main/WORKAREA/andre/cgi/test.sh
```

returns:

```
Matched area "^/default/main/WORKAREA/.*$"
Matched fse ".*\.sh$"
Actions to do are:
omask=0111
```

which means that TeamSite is configured to set execute permissions on the specified file at the time that the file is submitted.

iwuidname

Looks up the user login name corresponding to the specified UID.

Man Page Group:

System Services.

Usage:

```
iwuidname [-h|-v] uid
```

`-h`	Displays usage message.
`-v`	Displays version.

Example:

```
% iwuidname 2205
```

returns:

```
andre
```

iwuer

Enables you to manipulate TeamSite user information.

Man Page Group:

System Information.

Usage:

`iwuser action ident [options]`

where *`action`* is one of:

`-create` or `-c`	Creates a new entry.
`-delete` or `-d`	Deletes an existing entry.
`-modify` or `-m`	Modifies an existing entry.
`-query` or `-q`	Queries an entry only (default).

where *`ident`* is one of:

`[-name] nm`	Works with entry whose name is `nm`.
`-id eid`	Works with entry whose ID is `eid`.
`-group`	Entry refers to a group.
`-loc el`	Works with entry whose locator is `el`.
`-session s`	Extracts user name from session string `s`.
`-user`	Entry refers to a user (default).

`ident` Notes:

- `-user` and `-group` are mutually exclusive.
- `-session` is mutually exclusive with `-name` and implies `-user`.
- The syntax of an entry ID is *`T`*`::`*`UID`*`:` where `:` characters are significant. *`T`* should be `U` for a user entry or `G` for a group. *`UID`* is a UNIX ID.

Options available for all actions:

`-a`	Automatically creates user or group if it does not already exist.
`-h`	Displays this help information and exit.
`-v`	Displays version information and exit.
`-D`	Use the local user database directly.
`-F path`	Specifies the path of the local user database.

Options available for create actions only:

`-l nm[,nm...]`	Sets the list of aliases to `nm,nm...`
`-g nm[,nm...]`	Sets the list of related groups to `nm,nm...`

Options available for modify actions only:

`-l nm[,nm...]`	Sets the list of aliases to `nm,nm...`
`-la nm`	Adds name `nm` to list of aliases.
`-ld nm`	Deletes name `nm` from list of aliases.
`-g nm[,n...]`	Sets or replaces the list of related groups.
`-ga nm`	Appends name `nm` to list of related groups.
`-gd nm`	Deletes name `nm` from list of related groups.
`-gi nm posnm`	Inserts `nm` before `posnm` in list of related groups.
`-gp nm`	Prefixes name `nm` to list of related groups.

Modify option notes:

- `-l` and `-g` *cannot* be specified more than once; all others in this list may.
- Options are processed in the order they are specified.
- If `nm` contains a `:` then it is assumed to be an entity locator, otherwise it is treated as a user or group name as appropriate.

Options available for all actions *except* delete:

`-n`	Suppress inheritance from relatives.
`-qa`	Show all user/group information (default).
`-qg`	Print names of related groups (one per line).
`-qi`	Print entry ID.
`-ql`	Print aliases.
`-qn`	Print local name alias.
`-qr nm`	Print RELATED if group `nm` is related, print UNRELATED if not.

Notes (applies to all actions *except* delete):

- One or more of these may be specified. If more than one is present, the results are printed in the same order, separated with blank lines.
- Queries are done *after* create or modify actions.

iwversion

Returns the current TeamSite release information. It is often used as a test to see if the TeamSite server is running. Executing `iwversion` makes a sciface RPC call to `iwserver` and reads the version string from `iwserver`.

Man Page Group:

System Information.

Usage:

```
iwversion [-h|-v]
```

`-h`	Displays usage message.
`-v`	Displays the version string.

Note: When `iwserver` is running, `iwversion` displays the same result as `iwserver -v`. `iwversion -v` displays the version string that is embedded into the `iwversion` CLT. If you have installed patches, the two version strings may not be the same.

Example:

```
% iwversion
```

returns:

```
iwserver: 5.0.0 Build 420 Interwoven 20000812
```

Chapter 3

Development Tools

This chapter describes the development CLTs from the following groups:

- General Development Tools
- Deployment Tools
- Branch Operation Tools
- Edition Operation Tools
- Workarea Operation Tools
- Version Management Tools
- Workflow and Job Tools

The CLTs are grouped and summarized in the following sections. Each CLT is then presentedts.500.clt.win.pdfin detail, arranged alphabetically.

General Development Tools

General Development CLTs enable you to perform operations on, or retrieve information about, the data in a specific file or TeamSite object. CLTs in this category are as follows:

CLT	Description	See...
`iwattrib`	Returns metadata information on any object in the TeamSite server, including all branches, workareas, editions, staging areas, files, directories, and symlinks.	page 67
`iwckrole`	Checks whether or not a user can log in with a particular role.	page 79

`iwdecode`	Decodes HTML-encoded %xx lines to ASCII lines.	page 83
`iwencode`	Encodes ASCII lines to HTML-encoded %xx lines.	page 89
`iwextattr`	Sets extended attributes on a file.	page 93
`iwlist`	Returns a list of all areas contained by a parent areas. For example, `iwlist` returns all editions, workareas, and branches contained on a parent branch.	page 106
`iwmenu`	Modifies the **Advanced** menu on the SmartContext Editing tab.	page 112
`iwrename`	Renames a file, directory, workarea, edition, or branch.	page 127
`iwvpath`	Prints all or parts of the version path of a specified object.	page 144

Deployment Tools

The Deployment CLTs enable you to deploy a TeamSite edition to a production server. The CLTs in this category are:

CLT	Description	See...
`iwdelcp`	Automatically propagates differences between any two editions to another file system location.	page 84
`iwdeploy`	Deploys website content to the production server.	page 86

Branch Operation Tools

Branch Operation CLTs enable you to create and manipulate TeamSite branches. CLTs in this category are as follows:

CLT	Description	See...
`iwmkbr`	Creates a new TeamSite branch.	page 117
`iwrmbr`	Deletes a TeamSite branch and all contained areas (workareas, staging areas, and editions).	page 132

Edition Operation Tools

Edition Operation CLTs enable you to create and manipulate TeamSite editions. CLTs in this category are as follows:

CLT	Description	See...
iwcompress	Compresses and uncompresses editions.	page 82
iwlasted	Returns the name of the last published edition on a branch.	page 105
iwnexted	Returns the name that would be autogenerated for the next edition on a branch.	page 119
iwpublish	Publishes the staging area.	page 121
iwrmed	Deletes an edition.	page 133

Workarea Operation Tools

Workarea Operation CLTs enable you to create and manipulate TeamSite workareas. CLTs in this category are as follows:

CLT	Description	See...
iwevents	Returns a history of submissions or updates of a workarea.	page 90
iwlistlocks	Lists the locks and assignments in a workarea or branch.	page 108
iwlistmod	Lists all modified files and directories in a specified area.	page 109
iwlock	Locks any file or directory in a specified area.	page 110
iwlockinfo	Provides detailed information on any lock.	page 111
iwmkwa	Creates a new TeamSite workarea.	page 118
iwprv	Allows users to identify whether any file or directory in any workarea is marked private and automatically mark any file as either private or public.	page 120
iwrmwa	Deletes a TeamSite workarea.	page 136
iwsubmit	Submits a file, directory, or entire workarea to the staging area.	page 137

iwunlock	Unlocks any file or directory.	page 142
iwupdate	Updates a TeamSite workarea with the version of a file or directory in the staging area.	page 143

Version Management Tools

Version Management CLTs return information about file revisions and versions, and enable you to manipulate specific versions of files and directories. CLTs in this category are as follows:

CLT	Description	See...
iwcat	Displays any version of a (text) file in TeamSite.	page 78
iwcmp	Compares any two TeamSite areas and returns a list of differences.	page 80
iwdiffapply	Synchronizes any two file system directories.	page 87
iwdiffdir	Lists all incremental file system changes needed to make a directory in a workarea look like its counterpart directory in another workarea, staging area, or edition.	page 88
iwrcsdiff	Shows the differences between two versions of a file.	page 125
iwrevert	Revert to a previous version of a file.	page 129
iwrlog	Shows a revision log for a TeamSite file.	page 130

Workflow and Job Tools

Workflow and Job CLTs enable you to instantiate or destroy jobs, view the state of any object in the workflow system, add files to a particular task, and otherwise interact with running jobs. These tasks are typically performed by Administrators or Master users. CLTs in this category are as follows:

CLT	Description	See...
iwaddtaskfile	Adds a file to a job task that is part of a job instance already created on the TeamSite server.	page 66

iwcallback	Tells the TeamSite server that the program corresponding to an external or cgi task is finished. Passes a return code to the server.	page 77
iwgetwfobj	Prints the state of any part of the server workflow subsystem in XML.	page 95
iwinvokejob	Starts a job whose instance has already been created on the TeamSite server.	page 102
iwjobc	Creates a job instance (based on a job specification file) on the TeamSite server.	page 103
iwjobvariable	Manipulates workflow variables.	page 104
iwqueryjobs	Prints a list of overall job information based on a query from stdin.	page 122
iwquerytasks	Prints a list of job task information based on a query from stdin.	page 123
iwretrywfop	Retries submission or task update after resolution of conflicts that originally prevented those operations.	page 128
iwrmjob	Unconditionally removes an entire job instance from the TeamSite server.	page 134
iwrmtaskfile	Removes a file from a job task.	page 135
iwtaketask	Assigns a shared task to a single user.	page 139
iwtaskselect	Marks a usertask finished and selects a successor task.	page 140
iwundochoice	Reverses a user-chosen transition from a user task or group task.	page 141

iwaddtaskfile

Adds a file to a specified task in an instantiated job.

Man Page Group:

Workflow / Job.

Usage:

```
iwaddtaskfile [-h|-v] [-s servername] taskID path comment
```

`-h`	Displays usage message.
`-v`	Displays version.
`-s servername`	Specifies the server on which the job is instantiated. Server names can be specified by name or IP address.
taskID	Specifies the task to which the file will be added. Task IDs are represented as integers.
path	Path relative to area root.
comment	Comment attached to the file.

Example:

The following command adds the file `/default/main/WORKAREA/eng/content.txt` to job 7734 on the server `production.example.com` (assuming the command is issued from the `eng` directory):

```
% iwaddtaskfile -s production.example.com 7734 content.txt
```

iwattrib

Returns metadata information on any object in the TeamSite server, including all branches, workareas, editions, staging areas, files, directories, and symlinks.

Man Page Group:

General Development.

Usage:

To return information on a specific attribute of an object:

```
iwattrib [-h|-v]
iwattrib objectvpath attribute
iwattrib -o objid attribute
```

To list available attributes for an object:

```
iwattrib -l objectvpath
iwattrib -l -o objid
```

`-h`	Displays usage message.
`-v`	Displays version.
`objectvpath`	Vpath of the object (see page 13).
`attribute`	Attribute to return information about.
`lockmodel`	Returns the locking model of a branch.
`-o` *`objid`*	Objid of the object. An object can be specified by its full vpath or its object ID.
`-l`	Lists the attributes available for the specified object.

Examples:

`% iwattrib -l main`

returns the names of all the attributes available for the main branch:

```
cid
objid
crdate
creator
owner
group
name
label
moddate
busy
rootedition
firstedition
lastedition
parentbranch
archive
branchcount
editioncount
workareacount
```

`% iwattrib main objid`

returns the objid of the main branch:
`0x000102500000000000000006d`

`% iwattrib main archive`

returns the objid of the TeamSite archive containing the main branch:
`0x00010010000000000000000001`

`% iwattrib -n main archive`

returns the name of the archive containing the main branch:
`default`

The values of *attribute* available for each type of object are:

Server

Name	Example	Description
cid	0x00000051	Class ID
objid	0x0000000000000000000000000a	Object ID
crdate	Thu Aug 24 13:13:30 2000	Creation date
creator	smtp	Uid of the creator
owner	smtp	Uid of the owner
group	root	Gid of the group for sharing
name	IWSERVER	Name
hostname	chocolate	Host name of the TeamSite server
ipaddress	0.0.0.0	IP address of the TeamSite server
verstring	iwserver: 4.5.0 Build 1776 Interwoven 200713	Version of TeamSite running on the TeamSite server

Archive

Name	Example	Description
cid	0x00010010	Class ID
objid	0x0000000000000000000000000a	Object ID
crdate	Thu Aug 24 13:13:30 2000	Creation date
creator	smtp	Uid of the creator
owner	smtp	Uid of the owner
group	root	Gid of the group for sharing
name	default	Name
label	Default archive	Comment attached at time of creation

Name	Example	Description
moddate	Thu Aug 24 13:13:30 2000	Date modified
busy	TRUE or FALSE	Tells whether the archive is busy or not
mainbranch	0x0000225000000000000000006d	Object id of the main branch

Branch

Name	Example	Description
cid	0x00010250	Class ID
objid	0x0000225000000000000000006d	Object ID
crdate	Tue Aug 22 18:11:41 2000	Creation date
creator	andre	Uid of the creator
owner	andre	Uid of the owner
group	marketing	Gid of the group for sharing
name	dev	Name
label	Main branch	Comment attached at time of creation
moddate	Tue Aug 22 18:11:41 2000	Date modified
busy	TRUE or FALSE	Tells whether the branch is busy or not
rootedition	0x0000201000000000000000077 or INITIAL	Object ID of the edition that the branch is based on (-n returns the name of the edition)
firstedition	0x000020100000000000000051e or INITIAL	Object ID of the first edition on the branch (-n returns the name of the edition)
lastedition	0x0000201000000000000000722 or ed_0001	Object ID of the latest edition on the branch (-n returns the name of the edition)

Name	Example	Description
parentbranch	0x0000225000000000000000006d or main	Object ID of the parent branch (-n returns the name of the branch)
archive	0x00002020000000000000000001 or default	Object ID of the archive (-n returns the name of the archive)
branchcount	1	Number of sub-branches present on the branch (does not recurse to sub-sub branches)
editioncount	2	Number of editions on the branch
workareacount	4	Number of workareas on the branch

Edition

Name	Example	Description
cid	0x00010020	Class ID
objid	0x00002010000000000000000722	Object ID
crdate	Mon Aug 28 13:45:57 2000	Creation date
creator	andre	Uid of the creator
owner	andre	Uid of the owner
group	marketing	Gid of the group for sharing
name	ed_0001	Name
label	baseline edition	Comment attached at time of creation
busy	TRUE or FALSE	Tells whether the edition is busy or not
rootdir	0x00000722000000000000000520 or /	Object ID of the root directory of the edition (-n returns the name of the directory)

Name	Example	Description
nextedition	0x00002010000000000000000722 or ed_0002	Object ID of the edition after the specified edition (-n returns the name of the edition)
prevedition	0x00002010000000000000000051e or INITIAL	Object ID of the edition before the specified edition (-n returns the name of the edition)
branch	0x00002250000000000000000514 or dev	Object ID of the edition's branch (-n returns the name of the branch)
sequenceno	1	Sequence number

Workarea

Name	Example	Description
cid	0x00010100	Class ID
objid	0x00002100000000000000000522	Object ID
crdate	Thu Aug 24 13:13:30 2000	Creation date
creator	andre	Uid of the creator
owner	andre	Uid of the owner
group	marketing	Gid of the group for sharing
name	andre	Name
label	Andre's workarea	Comment attached at time of creation
moddate	Thu Aug 24 13:13:30 2000	Date modified
modified	TRUE or FALSE	Tells whether the object has been modified or not
busy	TRUE or FALSE	Tells whether the workarea is busy or not

Name	Example	Description
rootdir	0x00000522000000000000000520 or /	Object ID of the root directory of the workarea (-n returns the name of the directory)
baseedition	0x00002010000000000000051e or INITIAL	Object ID of the edition that the workarea is based on (-n returns the name of the edition)
branch	0x00002250000000000000000514 or dev	Object ID of the workarea's branch (-n returns the name of the branch)

Submit Event

Name	Example	Description
cid	0x00002258	Class ID
objid	0x000022580000000000000006bb	Object ID of the submit event
workarea	0x00002100000000000000000522	Object ID of the submitting workarea
submitter	andre	Uid of the user who submitted
sdate	Mon Aug 28 13:45:43 2000	Date of submission
entries	5	Number of files and directories submitted
submit_cmt	first submit to staging area	Submit-level comment
submit_info	keyword	Info field

Update Event

Name	Example	Description
cid	0x0000225a	Class ID
objid	0x0000225a0000000000000a9a	Object ID of the update event
workarea	0x00002100000000000000000522	Object ID of the updated workarea

Name	Example	Description
updater	andre	Uid of the user who updated the workarea
udate	Mon Oct 2 16:57:12 2000	Date the workarea was updated
entries	59	Number of files and directories updated

Staging Area

Name	Example	Description
cid	0x00010255	Class ID
objid	0x00002255000000000000000521	Object ID
crdate	Thu Aug 24 13:13:06 2000	Creation date
creator	andre	Uid of the creator
owner	andre	Uid of the owner
group	marketing	Gid of the group for sharing
name	STAGING	Name
label		Comment attached at time of creation
moddate	Thu Aug 24 13:13:06 2000	Date modified
modified	TRUE or FALSE	Tells whether the object has been modified or not
busy	TRUE or FALSE	Tells whether the staging area is busy or not
rootdir	0x00000521000000000000000520 or /	Object ID of the root directory of the staging area (-n returns the name of the directory)
branch	0x00002250000000000000000514 or dev	Object ID of the staging area's branch (-n returns the name of the branch)

File or Directory

Name	Example	Description
cid	0x08001000	Class ID
objid	0x000005220000058e0000080e	Object ID
crdate	Fri Sep 1 15:55:51 2000	Creation date
creator	andre	Uid of the creator
owner	andre	Uid of the owner
group	marketing	Gid of the group for sharing
name	index.html	Name of the file or directory
label	first submit	Latest comment attached
moddate	Fri Sep 1 16:24:13 2000	Date modified
modified	TRUE or FALSE	Tells whether the object has been modified or not
currdirectory	0x00000522000005200000058e	Object ID of the directory containing the specified item (-n returns the name of the directory)
area	0x00002100000000000000000522	Object ID of the area containing the specified item (-n returns the name of the area)
areacid	0x00002100	Class ID of the area containing the specified item
branch	0x00002250000000000000000514	Object ID of the branch containing the specified item (-n returns the name of the branch)
archive	0x00002020000000000000000001	Object ID of the archive containing the specified item (-n returns the name of the archive)
size	1949	Size of the file or directory (in bytes)
lastuser	andre	User who last modified the file

Name	Example	Description
istagged	TRUE or FALSE	File is locked or assigned
nfsmode	0x000001ff	NFS permission bits
isdir	TRUE or FALSE	TRUE if the specified item is a directory, FALSE if it is not
taglabel	Locked by launching edit	Comment attached to tag (for example, a lock or assignment)
revisionnumber	3	Ordinal representing the version of the file submitted on a branch
revisionbranch	0x00002250000000000000000514	Object ID of the branch on which this version of the file has been submitted
submitevent	0x000022580000000000000ab8	Object ID of the submit event for the most recent submission of this file.
history	first submit	Comments associated with file at time of submission (includes both submission comment and individual file comment)
prevversion	0x00000521000000aea00000815	Object ID of the previous version

iwcallback

Notifies the server that the program corresponding to an `<externaltask/>` or `<cgitask/>` is finished and passes the server a return code.

Man Page Group:

Workflow / Job.

Usage:

```
iwcallback [-h|-v] [-s servername] taskID returnCode [comment]
```

`-h`	Displays usage message.
`-v`	Displays version.
`-s servername`	Specifies the server on which the job is instantiated. Server names can be specified by name or IP address.
`taskID`	Specifies the task to which the file will be added. Task IDs are represented as integers.
`returnCode`	Specifies the notification given to the server upon program completion. Represented as an integer from `0` to `n`.
`comment`	An optional comment.

Example:

The following command sends the return code 2 to the server `production.example.com` when the program named in task 7734 finishes running:

```
% iwcallback -s production.example.com 7734 2
```

iwcat

`iwcat` is `cat` for TeamSite files. If you specify a vpath to the file, you will see the current version of the file in the area you specify. You can view any previous version of a file by specifying the objid for that version.

Man Page Group:

Version Management.

Usage:

`iwcat [-h|-v] filevpath`

`iwcat -o fileobjid directoryvpath`

`-h`	Displays usage message.
`-v`	Displays version.
`filevpath`	Vpath of the file to display (used to display the current version in an area) (see page 13).
`-o` *`fileobjid`*	Objid of the file to display (used to display any version).

Examples:

`% iwcat main/WORKAREA/andre/htdocs/about2.html`

displays the version of `about2.html` in workarea `andre`.

`% iwcat -o 0x0000007b0000007d000000bb main/STAGING`

displays the version of the file that has the objid `0x0000007b0000007d000000bb` (in this case, the second most recent version of `about2.html`). *`directoryvpath`* can point to any area containing the file.

iwckrole

Checks whether the specified user has the specified role.

Man Page Group:

General Development.

Usage:

```
iwckrole [-h|-v] role user
```

`-h`	Displays usage message.
`-v`	Displays version.
`role`	`author`, `editor`, `admin` or `master`.
`user`	Username of the person whose role you are checking.

Exits with 0 on successful authorization, non-zero on failure.

Example:

```
% iwckrole admin andre
```

returns:

```
YES
```

iwcmp

Compares any two TeamSite areas and reports exhaustive list of all modifications. For a full description of TeamSite comparison, see the *TeamSite User's Guide*.

Man Page Group:

Version Management.

Usage:

```
iwcmp [-h|-v] area1vpath area2vpath
```

`-h`	Displays usage message.
`-v`	Displays version.
`area1vpath`	Vpath of area1 (see page 13).
`area2vpath`	Vpath of area2 (see page 13).

The output is in the form:

`status-in-area1 status-in-area2 path-to-file-or-directory`

where status is indicated by a combination of the following symbols:

`-`	File or directory does not exist in this area.
`f`	File exists.
`d`	Directory exists.
`s`	Symlink exists.
`+`	Item has been modified.
`x`	File or directory has been deleted.
`p`	File or directory is marked private.

Example:

```
% iwcmp main/branch1/WORKAREA/wa1 main/branch1/WORKAREA/wa2
```

returns:

```
x+      f       htdocs/about.html
f+      -       htdocs/about2.html
d+      -       htdocs/support/
f+      -       htdocs/main.html
f       fp+     htdocs/products.html
```

showing that the file `about.html` has been renamed to `about2.html` in the first area, so `about.html` appears as deleted and `about2.html` appears as new in the first workarea. A directory named `support` has been created in the first area and does not exist in the second. The file `main.html` only exists in the first area specified and has never existed in the second area, and the file `products.html` exists in both areas, but in the second area it has been marked private and modified.

iwcompress

Allows system administrators to compress and uncompress any or all TeamSite editions. For more information about TeamSite compression, see the *TeamSite User's Guide*.

Man Page Group:

Edition Operation.

Usage:

`iwcompress [-h|-v] branchvpath edition [+|-]`

`-h`	Displays usage message.
`-v`	Displays version.
`branchvpath`	Vpath of branch (see page 13).
`edition`	Name of edition.
`+`	Uncompress the specified edition.
`-`	Compress the specified edition.

Example:

`% iwcompress main/branch1 ed_OO2 -`

compresses the edition `ed_OO2` on the sub-branch `branch1`.

`% iwcompress main/branch1 ed_OO2 +`

decompresses the edition `ed_OO2` on the sub-branch `branch1`.

`% iwconfig -w iwserver branch_default_perm 775`

sets the variable `branch_default_perm` in the `iwserver` section of `iw.cfg` to `775`.

`% iwconfig iwserver branch_default_perm`

returns:

```
775
```

iwdecode

Decodes HTML-encoded %xx lines to ASCII lines. Receives HTML-encoded lines through `stdin`.

Man Page Group:

General Development.

Usage:

```
iwdecode [-h|-v]
```

`-h`	Displays usage message.
`-v`	Displays version.

Example:

```
% iwdecode
Locked%20by%20launching%20edit
^D
```

returns:

```
Locked by launching edit
```

iwdelcp

Allows users to automatically propagate differences between any two editions to another file system location. This is a global operation that migrates all file changes and can be used as a simple deployment mechanism when users do not require the flexibility of TeamSite OpenDeploy.

`iwdelcp` copies changed files from a specified edition to a deployment directory (which must be accessible via a file system). The resulting target directory will have the exact same content as the deployed edition. `iwdelcp` only copies files that have changed since the last time an edition was deployed to the same location. It keeps track of which edition it deployed last by creating a file in the target directory called `.IWDELCP`.

Note: No concurrency control is enforced—if two copies of `iwdelcp` are run simultaneously on the same target directory, the result could be incorrect.

Man Page Group:

Deployment.

Usage:

`iwdelcp [`*`Flags`*`] `*`editionvpath srcdir targetdirpath`*

Flags:

`-c` *`oldedname`*	Edition name of previous edition on the same branch as `edvpath`. If `-c` is not specified, *`targetdirpath`*`/.IWDELCP` will be used to determine which edition (if any) was previously deployed to *`targetdirpath`*.
`-f`	Use ftp (instead of rsh) for remote access. Symbolic links will be ignored when in ftp mode.
`-r`	Use rsh (instead of ftp) for remote access (default option for remote copying).
`-m`	Chmod so that only the current user has write access to the files being copies (not available with ftp).
`-o` *`changelist`*	*`changelist`* is an output file which lists the changes being pushed to the target directory.

editionvpath	Vpath of the edition to be deployed (vpath *must* be for an edition) (see page 13).
srcdir	Subdirectory of *edvpath* to deploy to *targetdirpath*.
targetdirpath	File system directory to deploy to; can be prefixed with a hostname (for example, host:/*targetdirpath*).
-h	Displays usage message.
-v	Displays version.

Example:

```
% iwdelcp main/br1/EDITION/ed_05 /assets /usr/local/etc/httpd
/htdocs/assets
```

will copy the changed files in main/br1/EDITION/ed_05/assets to /usr/local /etc/httpd/htdocs/assets.

iwdeploy

Deploys website content to the production server. OpenDeploy must be installed for this CLT to be available. For more information on deployment, see the *OpenDeploy Administration Guide*.

Man Page Group:

Deployment.

Usage:

```
iwdeploy [-h] [(-f|-fs) srcConfigFile] [-fd destConfigFile] [-r] [-v]
[-d] [-o package_name] [-t tempFilePath] deployment_name [param=value]+
```

`-h`	Displays usage message.
`(-f|-fs) srcConfigFile`	Specifies source deployment configuration file (defaults to `/etc/iw.deploy.cfg`). For information on deployment configuration files, consult Interwoven Professional Services. The `-f` option is provided for backwards-compatibility.
`-fd destConfigFile`	Specifies destination configuration file (defaults to `/etc/iw.deployee.cfg`). For information about deployment configuration files, consult Interwoven Client Services.
`-r`	Reverse deployment.
`-v`	Verbose logging.
`-d`	Debugging output.
`-o package_name`	Creates a deployment package that can be transferred to the production server by alternate means (for example, via email, manually). This option can only be used with TeamSite-based configurations.
`-t tempFilePath`	Specifies directory path for temporary file created during deployment (needs space for up to ~5 Mb).
deployment_name	Name of the section of *srcConfigFile* to invoke.
[*param=value*]+	Parameters that override configuration file parameters.

iwdiffapply

Automatically synchronizes any two file system directories. `iwdiffapply` applies the difference list generated by `iwdiffdir` to *`updatedir`*, referencing *`refdir`*.

Man Page Group:

Version Management.

Usage:

`iwdiffapply [-h|-v] [-f` *`difflistfile`*`] updatedir refdir`

`-h`	Displays usage message.
`-v`	Displays version.
`-f` *`difflistfile`*	File containing the difference list.
`updatedir`	Directory to be updated (specify using a directory path: see page 16).
`refdir`	Reference directory (specify using a directory path: see page 16).

Note: After `iwdiffapply` has been run, *`updatedir`* is changed and *`refdir`* is unchanged.

If the *`difflistfile`* is not specified, it is assumed that the difference list is coming in from `stdin`. The difference list is in the format:

`m`	modified file
`s`	new symbolic link
`f`	new file
`d`	new directory
`x`	deleted file or directory

Example:

`% iwdiffapply -f difflist /iwmnt/default/main/WORKAREA/chris/htdocs / iwmnt/default/main/WORKAREA/andre/htdocs`

modifies the `/htdocs` directory in workarea `chris` to look like the `/htdocs` directory in workarea `andre`.

iwdiffdir

Provides a list of all incremental file system changes needed to make a directory from a workarea look like its counterpart directory in another workarea, edition, or staging area. Creates a difference list which tells you how to modify *updatedir* to make it look like *refdir*. This list can be used to modify the directory with `iwdiffapply`.

Man Page Group:

Version Management.

Usage:

`iwdiffdir [-h|-v] updatedir refdir`

`-h`	Displays usage message.
`-v`	Displays version.
updatedir	Directory path of the directory to be updated (see page 16).
refdir	Directory path of the reference directory (see page 16).

Each entry in the difference list is preceded by one of the following keys:

`m`	Modified file or link.
`s`	New symbolic link.
`f`	New file.
`d`	New directory.
`x`	Deleted file or directory.

Example:

```
% iwdiffdir /iwmnt/default/main/WORKAREA/andre/htdocs /iwmnt/default/
main/WORKAREA/chris/htdocs
```

returns:

```
m about2.html
f banner.gif
d support
x logo.gif
```

meaning that in order for the `/htdocs` directory in workarea `andre` to look like the `/htdocs` directory in workarea `chris`, `about2.html` must be modified, `banner.gif` must be added, the `support` directory must be added, and `logo.gif` must be deleted.

iwencode

Encodes ASCII lines to HTML-encoded %xx lines. Takes input from `stdin`.

Man Page Group:

General Development.

Usage:

```
iwencode [-h|-v]
```

`-h`	Displays usage message.
`-v`	Displays version.

Example:

```
% iwencode
Locked by launching edit
^D
```

returns:

```
Locked%20by%20launching%20edit
```

iwevents

Returns a history of submissions or updates of a workarea.

Man Page Group:

Workarea Operation.

Usage:

```
iwevents [-h|-v] -s[ubmit]|-u[pdate] [-n[oheader]] [-i[ds]] vpath
latest|all

iwevents -s[ubmit]|-u[pdate] [-n[oheader]] id
```

`-h`	Displays usage message.
`-v`	Displays version.
`-s`	Gets a history of Submit operations.
`-u`	Gets a history of Get Latest operations.
`-i`	Displays only the objids of the Submit or Get Latest events.
`vpath`	Specifies a vpath to a workarea, edition, or staging area (see page 13).
`latest`	Gets only the latest submit/update.
`all`	Gets all currently logged submits/updates.
`id`	Specifies the objid for the event.

When `-s` is specified, each entry will have ten fields:

`TIME`	time of submission
`UPDATE`	type of update: `ADD`, `MODIFY`, `DELETE`, `FORCEDELETE`, `FORCEMODIFY`
`TYPE`	`DIRECTORY` or `FILE`
`PATH`	path of the file or directory submitted
`USER`	user who submitted the file or directory
`COMMENT`	comment attached to the file at time of submission
`APPROVE`	`TRUE` or `FALSE`
`EVENTID`	objid of the submit event
`FILEID`	objid of the file
`WORKAREAID`	objid of the workarea

When `-u` is specified, each entry will have eight fields:

`TIME`	time of update
`UPDATE`	type of update: `ADD`, `MODIFY`, `DELETE`
`TYPE`	`DIRECTORY` or `FILE`
`PATH`	path of the file or directory updated
`USER`	user who performed the update
`EVENTID`	objid of the update event
`FILEID`	objid of the file
`SOURCEAREAID`	objid of the area files were updated from

Examples:

```
% iwevents -s main/WORKAREA/andre all
```

returns a history of all the submissions from workarea “andre” and includes the headers for each entry:

```
TIME                        UPDATE  TYPE        PATH
USER      COMMENT     APPROVE     EVENTID
FILEID                      WORKAREAID

[Fri Apr 21 11:49:13 2000]ADD     DIRECTORY   /htdocs/
andre     <none>      FALSE       0x000102580000000000000000e2
0x0000007a00000079000000e3   0x00010100000000000000000007b

[Fri Apr 21 11:59:37 2000]ADD     FILE        /htdocs/CorpGuide2.pdf
andre     <none>      FALSE       0x000102580000000000000011f
0x0000007b000000e400000117   0x00010100000000000000000007b

[Fri Apr 21 11:59:37 2000]ADD     FILE        /htdocs/logo.PSD
andre     <none>      FALSE       0x000102580000000000000011f
0x0000007b000000e400000119   0x00010100000000000000000007b
```

```
% iwevents -s -n main/WORKAREA/andre latest
```

returns only the files submitted in the most recent **Submit** operation and strips the headers:

```
[Fri Apr 21 11:59:37 2000]ADD     FILE        /htdocs/CorpGuide2.pdf
andre     <none>      FALSE       0x000102580000000000000011f
0x0000007b000000e4000001170x000101000000000000000007b
[Fri Apr 21 11:59:37 2000]ADD     FILE        /htdocs/logo.PSD
andre     <none>      FALSE       0x000102580000000000000011f
0x0000007b000000e400000119   0x000101000000000000000007b
```

```
% iwevents -u main/WORKAREA/andre all
```

returns a list of all files copied in to the workarea during all **Get Latest** operations and includes the headers:

```
TIME                        UPDATE  TYPE        PATH
USER      EVENTID                     FILEID
SOURCEAREAID
[Fri Apr 21 13:34:30 2000]   MODIFYFILE/htdocs/index.html andre
0x0001025a000000000000013b   0x000001300000007d00000136
0x000102560000000000000007a
```

iwextattr

Allows you to set and look up extended attributes on a file. The file is specified with a full directory path, including the server.

Extended attributes can use any naming scheme, but one common method is to name attributes by general class, then by their specific description. For example:

```
description/language=English
description/keywords=marketing, software, enterprise
```

The attributes mentioned above both fall into the descriptive category, but one stores language information and the other stores keywords. You might also have attributes that describe the file's relationships to other files, such as its document of origin or the files it links to, for example:

```
/relationships/source
/relationships/links/outbound
/description/keywords
/description/language
```

Man Page Group:

General Development.

Usage:

`iwextattr [-h|-v] [-s attribute=value | -g attr | -d attr | -l] [-f] file`

Options:

`-h`	Displays usage message.
`-v`	Displays version.
`-s attribute=value`	Sets *`attribute`* to *`value`*.
`-g attribute`	Gets the value of *`attribute`*.
`-d attribute`	Deletes attribute *`attribute`*.
`-f`	Reads/writes *`attribute`* value from `stdin`/`stout` for `-s` and `-g` options.
`-l`	Lists attributes and values.
`file`	Full directory path to a file.

If no option is specified, attributes are listed as with `-l`.

When attribute values are printed, unprintable (non-ASCII) characters are output as *.

Examples:

```
% iwextattr -s /description/language=English //IWSERVER/default/main/
dev/WORKAREA/andre/products/index.html
```

sets the /description/language attribute on the file products/index.html in workarea andre.

```
% iwextattr -l //IWSERVER/default/main/dev/WORKAREA/andre/products/
index.html
```

returns a list of all the attributes on products/index.html, e.g.:

```
/relationships/source=products.doc
/relationships/links/outbound=/test.html;/mktg/index.html;/eng/index.html

/description/keywords=marketing,software,enterprise
/description/description=Overview of our suite of examples
/description/launch_date=March 19th, 1999
/description/expire_date=May 21st, 1999
/description/language=English
/description/contributors=Mark, Kevin, Stacy
/description/audience=Marketing
```

```
% iwextattr -g /description/language //IWSERVER/default/main/dev/
WORKAREA/andre/products/index.html
```

returns the value of the /description/language attribute on products/index.html, for example:

```
English
```

iwgetwfobj

Displays the state of any part of the server workflow subsystem in XML. It can be called in three ways. First, by passing no arguments, in which case it displays the workflow registry. Second, by passing a single job ID, in which case it displays the state of that job. Third, by a task ID, in which case it displays the state of that particular task. Output format is described below in the "DTDs" section.

Man Page Group:

Workflow / Job.

Usage:

`iwgetwfobj [-h|-v] [-r] [-s servername] [jobID|taskID]`

`-h`	Displays usage message.
`-v`	Displays version.
`-r`	Prints all objects below the specified object recursively.
`-s servername`	Specifies the TeamSite server to which to connect. It can be specified by name or IP address. The default value is the current TeamSite server.
jobID	Specifies the job to report information about. Job IDs are represented as integers.
taskID	Specifies the task to report information about. Task IDs are represented as integers.

Example:

The following command generates information about task 7734:

```
% iwgetwfobj 7734
```

DTDs:

Output from `iwgetwfobj` conforms to the following DTDs:

wfregistry

The `<wfregistry/>` element is the repository of all jobs instantiated in the server. The `<activeworkflows/>` element is a list of all jobs actually running.

```
<!ELEMENT wfregistry (workflows, activeworkflows, tasks,
                      activetasks, workflow*)>
    <!ELEMENT workflows (id*)>
        <!ELEMENT id EMPTY>
            <!ATTLIST id v CDATA #REQUIRED>
    <!ELEMENT activeworkflows (id*)>
    <!ELEMENT tasks (id*)>
    <!ELEMENT activetasks (id*)>
```

workflow

When you run `iwgetwfobj` passing a single job ID, you get information about a particular job in the system. The active attribute indicates whether the job is running. The `<tasks/>` element contains the tasks owned by this job. `<starttasks/>` are those tasks that are active at job invocation. `<activetasks/>` are those tasks currently active.

```
<!ELEMENT workflow (description, tasks, starttasks, activetasks,
        locks, events, immediatetasks,
        variables,(updatetask|submittask|usertask
        |externaltask|cgitask|grouptask|endtask)*)>
 <!ATTLIST workflow active (t|f) #REQUIRED
           name NMTOKEN #REQUIRED
           owner CDATA #REQUIRED
           activationtime CDATA #REQUIRED
           creator CDATA #REQUIRED>
 <!ELEMENT description (#PCDATA)>
 <!ELEMENT starttasks (id*)>
 <!ELEMENT locks (lock*)>
    <!ELEMENT lock EMPTY>
       <!ATTLIST lock branch CDATA #REQUIRED
                 owner CDATA #REQUIRED
                 path CDATA #REQUIRED
```

```
                workarea CDATA #REQUIRED>
 <!ELEMENT events (event*)>
    <!ELEMENT event (arg*)>
       <!ELEMENT arg EMPTY>
          <!ATTLIST arg v CDATA #REQUIRED>
       <!ATTLIST event date CDATA #REQUIRED
                 name CDATA #REQUIRED
                 other CDATA #REQUIRED
                 othername CDATA #REQUIRED
                 role CDATA #REQUIRED
                 task CDATA #REQUIRED
                 taskname NMTOKEN #REQUIRED
                 user CDATA #REQUIRED>
 <!ELEMENT immediatetasks (id*)>
 <!ELEMENT variables (variable*)>
    <!ELEMENT variable EMPTY>
       <!ATTLIST variable key CDATA #REQUIRED
          value CDATA #REQUIRED>
```

tasks

When you run `iwgetwfobj` passing a single task ID, you get information about that particular task in the job.The following are DTDs for the different task types. Most of the attributes and subelements correspond to the equivalent items in the configuration file.

```
<!ELEMENT updatetask (description, areavpath, activation,
          inactivate, resets, predecessors, files,
          comments, activationtime, unactivationtime,
          successorset, srcareavpath)>
 <!ATTLIST updatetask active (t|f) #REQUIRED
             name NMTOKEN #REQUIRED
             overwritemod (t|f) #REQUIRED
             owner CDATA #REQUIRED
             readonly (t|f) 'f'
             lock (t|f) 'f'
             updatedelete (t|f) #REQUIRED
             needsattention (t|f) 'f'
             owningworkflow CDATA #REQUIRED
             tryingtolock (t|f) #REQUIRED
             unactivatible (t|f) #REQUIRED>
 <!ELEMENT areavpath EMPTY>
```

```
   <!ATTLIST areavpath v CDATA #REQUIRED>
<!ELEMENT activation (pred|or|and|not)?>
   <!ELEMENT or ((pred|or|and|not)*)>
   <!ELEMENT and ((pred|or|and|not)*)>
   <!ELEMENT not (pred|or|and|not)>
   <!ELEMENT pred EMPTY>
      <!ATTLIST pred v CDATA #REQUIRED>
<!ELEMENT inactivate (pred*)>
<!ELEMENT resets (reset*)>
   <!ELEMENT reset EMPTY>
      <!ATTLIST reset v CDATA #REQUIRED>
<!ELEMENT predecessors (predecessor*)>
   <!ELEMENT predecessor EMPTY>
      <!ATTLIST predecessor hasactivated (t|f) #REQUIRED>
      <!ATTLIST predecessor id CDATA #REQUIRED>
<!ELEMENT files (file*)>
   <!ELEMENT file (comments)>
      <!ATTLIST file deleted (t|f) #REQUIRED
                path CDATA #REQUIRED>
<!ELEMENT comments (comment*)>
   <!ELEMENT comment (#PCDATA)>
      <!ATTLIST comment date CDATA #REQUIRED
                task CDATA #REQUIRED
                user CDATA #REQUIRED>
<!ELEMENT activationtime EMPTY>
   <!ATTLIST activationtime v CDATA #REQUIRED>
<!ELEMENT unactivationtime EMPTY>
   <!ATTLIST unactivationtime v CDATA #REQUIRED>
<!ELEMENT successorset (succ*)>
   <!ATTLIST successorset description CDATA #REQUIRED>
   <!ELEMENT succ EMPTY>
      <!ATTLIST succ v NMTOKEN #REQUIRED>
<!ELEMENT srcareavpath EMPTY>
   <!ATTLIST srcareavpath v CDATA #REQUIRED>
```

The `needsattention` attribute indicates that the submit operation has been attempted but failed because of conflicts. It is up to the user interface to resolve conflicts, and then retry the operation.

Most of the following attributes and subelements are common to all tasks. The `active` attribute tells whether the task is active. The `<owningworkflow/>` element identifies the tasks owning the job. The `<predecessors/>` element shows all possible predecessor tasks and whether they have signalled this task.

```
<!ELEMENT submittask (description, areavpath, activation,
          inactivate, resets, predecessors,
          files, comments, activationtime,
          unactivationtime, successorset)>
 <!ATTLIST submittask active (t|f) #REQUIRED
             name NMTOKEN #REQUIRED
             overrideconflicts (t|f) #REQUIRED
             owner CDATA #REQUIRED
             readonly (t|f) 'f'
             lock (t|f) 'f'
             skipconflicts (t|f) #REQUIRED
             skiplocked (t|f) #REQUIRED
             unlock (t|f) #REQUIRED
             needsattention (t|f) 'f'
             owningworkflow CDATA #REQUIRED
             tryingtolock (t|f) #REQUIRED
             unactivatible (t|f) #REQUIRED>

<!ELEMENT externaltask (description, areavpath, activation,
          inactivate, resets, predecessors, files,
          comments, activationtime, unactivationtime,
          successors, transitionmade, command)>
  <!ATTLIST externaltask active (t|f) #REQUIRED
             name NMTOKEN #REQUIRED
             owner CDATA #REQUIRED
             readonly (t|f) 'f'
             lock (t|f) 'f'
             owningworkflow CDATA #REQUIRED
             tryingtolock (t|f) #REQUIRED
             unactivatible (t|f) #REQUIRED
             undoable (t|f) #REQUIRED>
 <!ELEMENT successors (successorset*)>
 <!ELEMENT command EMPTY>
    <!ATTLIST command v CDATA #REQUIRED>
```

```
<!ELEMENT cgitask (description, areavpath, activation, inactivate,
       resets, predecessors, files, comments,
       activationtime, unactivationtime, successors,
       transitionmade, command)>
 <!ATTLIST cgitask active (t|f) #REQUIRED
          name NMTOKEN #REQUIRED
          owner CDATA #REQUIRED
          readonly (t|f) 'f'
          lock (t|f) 'f'
          owningworkflow CDATA #REQUIRED
          tryingtolock (t|f) #REQUIRED
          unactivatible (t|f) #REQUIRED
          undoable (t|f) #REQUIRED>
```

The `undoable` attribute in the following sections is turned on for those `<usertask/>` and `<grouptask/>` elements that have had a successor set chosen for them that can be revoked. Undoable tasks show up in the user interface. Using the CLT `iwundochoice` a user can take back the current choice.

```
<!ELEMENT usertask (description, areavpath, activation, inactivate,
          resets, predecessors, files, comments,
          activationtime, unactivationtime, successors,
          transitionmade)>
   <!ATTLIST usertask active (t|f) #REQUIRED
          name NMTOKEN #REQUIRED
          owner CDATA #REQUIRED
          readonly (t|f) 'f'
          lock (t|f) 'f'
          undoable (t|f) #REQUIRED
          owningworkflow CDATA #REQUIRED
          tryingtolock (t|f) #REQUIRED
          unactivatible (t|f) #REQUIRED>
 <!ELEMENT transitionmade EMPTY>
    <!ATTLIST transitionmade v CDATA #REQUIRED>
```

```
<!ELEMENT grouptask (description, areavpath, activation,
          inactivate, resets, predecessors, files,
          comments, activationtime, unactivationtime,
          successors, transitionmade, users)>
  <!ATTLIST grouptask active (t|f) #REQUIRED
          name NMTOKEN #REQUIRED
          owner CDATA #REQUIRED
          readonly (t|f) 'f'
          lock (t|f) 'f'
          undoable (t|f) #REQUIRED
          owningworkflow CDATA #REQUIRED
          tryingtolock (t|f) #REQUIRED
          unactivatible (t|f) #REQUIRED
          committed (t|f) #REQUIRED>
  <!ELEMENT users (user|group)*>
    <!ELEMENT user EMPTY>
       <!ATTLIST user v CDATA #REQUIRED>
    <!ELEMENT group EMPTY>
       <!ATTLIST group v CDATA #REQUIRED>

<!ELEMENT endtask (description, areavpath, activation, inactivate,
       resets, predecessors, files, comments,
       activationtime, unactivationtime)>
 <!ATTLIST endtask active (t|f) #REQUIRED
          name NMTOKEN #REQUIRED
          owner CDATA #REQUIRED
          owningworkflow CDATA #REQUIRED
          tryingtolock (t|f) #REQUIRED
          unactivatible (t|f) #REQUIRED>
```

iwinvokejob

Turns on or runs a job that has been instantiated in the server.

Man Page Group:

Workflow / Job.

Usage:

`iwinvokejob [-h|-v] [-s servername] jobID`

`-h`	Displays usage message.
`-v`	Displays version.
`-s servername`	Specifies the TeamSite server to which to connect. It can be specified by name or IP address. The default value is the current TeamSite server.
`jobID`	Specifies which job to run. Job IDs are represented as integers.

Example:

The following command starts job 7734 on the server `production.example.com`:

```
% iwinvokejob -s production.example.com 7734
```

iwjobc

Instantiates a job into the server based on a specified job specification file and prints (in decimal) the ID of the job.

Man Page Group:

Workflow / Job.

Usage:

```
iwjobc [-h|-v] [-s servername] workflowfile
```

`-h`	Displays usage message.
`-v`	Displays version.
`-s servername`	Specifies the TeamSite server to which to connect. It can be specified by name or IP address. The default value is the current TeamSite server.
`workflowfile`	Specifies the area-relative path name of the workflow specification file.

Example:

The following command instantiates the job defined in `config.xml`:

```
% iwjobc config.xml
```

iwjobvariable

Manipulates workflow variables.

Man Page Group:

Workflow / Job.

Usage:

```
iwjobvariable [-h|-v] [-s servername]
              (-g key|-c key value|-t key value|-d key) workflowid
```

`-h`	Print help.
`-v`	Print version.
`-s servername`	Specifies the TeamSite server to which to connect. It can be specified by name or IP address. The default value is the current TeamSite server.
`-g key`	Get value of workflow variable `key`. Prints value to standard output.
`-c key value`	Create variable `key` with value `value`. It is an error if `key` already exists.
`-t key value`	Set variable `key` to value `value`. If variable `key` does not exist, create it.
`-d key`	Delete variable `key`.
`workflowid`	Specifies the identifier of the workflow.

Example:

```
% iwjobvariable -g foo
```

gets the value of the *foo* job variable.

iwlasted

Returns the name of the last published edition on a branch.

Man Page Group:

Edition Operation.

Usage:

`iwlasted [-h|-v] branchvpath`

`-h`	Displays usage message.
`-v`	Displays version.
`branchvpath`	Vpath of a branch (see page 13).

Example:

```
% iwlasted main
```

returns:

```
ed_0001
```

iwlist

Returns list of all areas contained by a parent area.

Man Page Group:
General Development.

Usage:

```
iwlist [-h|-v] [-a|-l|-s] [-m [-u user]] vpath
```

`-h`	Displays usage message.
`-v`	Displays version.
`-a`	Lists all the components of a branch.
`-l`	Long listing (for `iwbackup`).
`-s`	Short listing.
`-m`	Displays all files modifiable by *`user`*.
`-u user`	Specifies the username of a TeamSite user (defaults to the current user).
`vpath`	Specifies the vpath of the parent area (see page 13).

Examples:

`% iwlist main`

returns:

```
branch1
branch2
```

Use the `-a` tag to include all editions and workareas on the branch.

`% iwlist -a main`

returns:

```
wa1
wa2
INITIAL
ed_OO1
branch1
branch2
```

```
% iwlist -a -l main
```

returns a full list of objids, comments, and base editions for all sub-branches, workareas, and editions on the branch:

```
wa1
andre's workarea
2205
INITIAL
-----------------------------------------------
wa2
chris's workarea
2205
ed_0001
-----------------------------------------------
-----------------------------------------------
INITIAL
Initial empty edition
0

0
-----------------------------------------------
ed_001

2205
INITIAL
1
-----------------------------------------------
-----------------------------------------------
branch1
test branch
2205
ed_002
-----------------------------------------------
branch2
redesign branch
31001
INITIAL
-----------------------------------------------
```

iwlistlocks

Lists the locks and assignments in a workarea or branch. Displays the following information: lock date, file path, workarea, state, creator/assigner, owner/assignee, comments. To see if a file is locked, see the `istagged` attribute of `iwattrib` (page 76).

Man Page Group:

Workarea Operation.

Usage:

`iwlistlocks [-h|-v] vpath`

vpath	Vpath to workarea or branch (see page 13).
`-h`	Displays usage message.
`-v`	Displays version.

Example:

```
% iwlistlocks main
```

returns a list of all the locks (including assignments) in all workareas on the main branch. The information is in columns—date, path to the file relative to the workarea, workarea containing the lock, status, user who locked the file, owner of the lock, comments—as follows:

```
[Tue Aug 22 10:31:32 2000] /htdocs/about2.html   wa1 LOCKED   andre andre
Locked%20by%20launching%20edit
[Tue Aug 22 10:34:15 2000] /htdocs/banner.gif    wa1 ASSIGNED andre pat
add%20support%20section
[Tue Aug 22 10:34:40 2000] /htdocs/index.html    wa1 DONE     andre pat
added%20new%20links
[Tue Aug 22 10:36:29 2000] /htdocs/products.html wa2 LOCKED   chris chris
<none>
```

iwlistmod

Returns a list of all modified files and directories in the specified area.

Man Page Group:

Workarea Operation.

Usage:

```
iwlistmod [-h|-v] vpath
```

vpath	Vpath to a workarea or directory (see page 13).
-h	Displays usage message.
-v	Displays version.

In the output of `iwlistmod`:

`x+` indicates a deleted file or directory

`f+` indicates a modified or new file

`d` indicates a new directory

Examples:

`% iwlistmod /default/main/WORKAREA/andre`

returns:

```
x+      assets/images/iwhead60.gif
x+      assets/images/iwlogo49.gif
f+      html/support/testing_form.html
f+      html/support/index.html
f+      html/support/instructions.html
d       html/newdir/
f+      index.html
```

`% iwlistmod /default/main/WORKAREA/andre/html/support`

returns:

```
f+      testing_form.html
f+      index.html
f+      instructions.html
```

iwlock

Locks any file or directory in any TeamSite workarea. For a full description of TeamSite locking, see the *TeamSite User's Guide*.

Man Page Group:

Workarea Operation

Usage:

`iwlock [-f|-s] vpath comment [ownerid] [-f|-s]`

where *vpath* specifies a vpath to a file.

`-h`	Displays usage message.
`-v`	Displays version.
comment	Comment attached to the file.
ownerid	Username of the lock owner.
`-f`	Force update.
`-s`	Suppress update.

Example:

```
% iwlock main/branch1/WORKAREA/wa1/test.html 'need to use this for a
while'
```

Locks the file `test.html` in the workarea `wa1` on the sub-branch `branch1`. The comment attached is "need to use this for a while". Because no owner is specified, the lock owner is the user who locked it.

Forcing an update will take the version in the staging area to edit, regardless of whether it is the newer version. Suppressing an update will take the version in the workarea, regardless of whether it is newer than the version in the staging area.

iwlockinfo

Provides detailed information on any lock held in TeamSite, such as who holds the lock and in what workarea.

Man Page Group:

Workarea Operation

Usage:

`iwlockinfo [-h|-v] vpath`

where *vpath* specifies a vpath to a file.

`-h`	Displays usage message.
`-v`	Displays version.

Example:

`% iwlockinfo main/branch1/WORKAREA/wa1/test.html`

returns:

```
Name: test.html
Area: wa1
Assignor: andre
Assignee: andre
State: Locked
Comments: fixing some links
```

note `test.html` is locked in workarea `wa1` by Andre, with the comment "fixing some links" attached.

`% iwlockinfo main/branch1/WORKAREA/wa1/htdocs/index.html`

returns:

```
Name: index.html
Area: wa1
Assignor: andre
Assignee: pat
State: Done
Comments: fix the marketing link.
fixed!
```

showing `index.html` in workarea `wa1` has been assigned by Andre to Pat, and that Pat has marked it Done. Comments attached to the file are "fix the marketing link. fixed!

iwmenu

Allows you to modify the Advanced menu on the SmartContext Editing tab.

Man Page Group:

General Development.

Usage:

```
iwmenu [options] -create [entity] entry parameter+
iwmenu [options] -delete [entity] entry
iwmenu [options] -modify [entity] entry parameter+
iwmenu [options] -query  [entity] [entry] -f format
iwmenu [-h|-v]
```

Actions:

`-create`	Creates a new menu entry for user/group *`entity`*.
`-delete`	Deletes existing menu entry *`entry`* for user/group *`entity`*.
`-modify`	Modifies existing menu entry *`entry`* for user/group *`entity`*.
`-query`	Displays menu information for user/group *`entity`*.
`-h`	Show this help information (ignores all other options).
`-v`	Show version information (ignores all other options).

The default action is `-modify` if *`parameter`* is specified, or `-query` if *`parameter`* is not specified.

`options` may be any, all, or none of the following:

`-n`	Do not inherit from parent group's menu items.
`-D`	Use the local user database directly. Useful if the TeamSite server is not up.
`-F` *`path`*	Use the local user database at *`path`*.

entity identifies the specific user or group that will be able to use the menu item.

`-user` *u*	Allow user *u* to use the menu item.
`-group` *g*	Allow group *g* to use the menu item.
`-session` *s*	Determine user information from session string *s*.

The default *entity* is `-group IWGLOBAL`.

entry specifies a particular menu entry to operate on. It can be specified with some or all of the following options:

`-menu` *m*	Operate on menu *m*. (default menu is SmartContext Edit).
`-hierarchy` *h*	Operate on submenu at location *h* in menu hierarchy (required; default location is `""`, which refers to the top menu).
`-position` *p*	Operate on entry at position *p* in the submenu (required). *p* is a numerical value. Lower values appear first on the submenu. Values do not need to be consecutive.

or the same data can be combined into a single string:

`-entry` *m*/*h*/*p*	Operate on entry at menu *m*, submenu *h*, position *p*.

For `-query` only, *entry* can be omitted, in which case information about all menu entries for *entity* will be displayed.

parameter specifies an individual field of a single menu entry. To create or modify a submenu, *parameter* is:

`-submenu` *s*	Create submenu *s* in specified hierarchy. Useful if you are editing a CGI file and only have access to CGI session strings.

To create a menu entry, *parameter* is some or all of the following. Note that -label, -program, and -roles are required for the -create action:

-cgihook	Run as a CGI program. If -cgihook is not specified, the menu item will be treated as a link.
-confirm	Post a confirmation alert box. The dialog will read "Your configuration has been updated."
-label *l*	Use *l* for the menu label (required).
-name *n*	Run the program in a window with name *n*. If name is no_win, the program will be run with no new window created. If name is new_win, a new window will be opened every time a user selects this entry.
-options *o*	*o* is a comma-separated *name=value* list of window options (ignored if -name no_win is specified).
-program *p*	If -cgihook is specified, runs CGI program *p* when the menu item is selected. Required if -cgihook is specified. The program must be located in *iw-home*/httpd/iw-bin. Otherwise, it will be treated as a link.
-refresh	Refresh the page after executing the program.
-roles *r*	*r* is a comma-separated list of roles that can see the item (required).
-vars *v*	*v* is a comma-separated list of CGI variables to be passed to the CGI program.

For the -modify action, flags can be reset and fields from the menu entry's *entry* can be changed using the following additional *parameters*:

-new_menu *m*	Change the menu under which the menu item appears to *m*.
-new_hierarchy *h*	Change the submenu under which the menu item appears to *h*.
-new_position *p*	Change the menu item's position to *p*.

`-no_confirm`	Turn off the `-confirm` flag.
`-no_cgihook`	Turn off the `-cgihook` flag.
`-no_refresh`	Turn off the `-refresh` flag.

`format` is the format of the output for the `-query` action. It may be one of the following values:

`text`	Human-readable text format (default).
`script`	Easily-parsed key-value pairs for scripts.
`raw`	Raw internal format.

Examples:

The following command creates a menu CGI entry using a string to define *`entry`* parameters. User is `Chris`. The entry label is `Light Blue`. The entry will reside in the SmartContextEdit menu in the file hierarchy File > Shirts > New Colors. Entry position is `1999`. The entry runs the CGI program `shirt.cgi` as a CGI wrapper. The entry is accessible only to Master users. The page refreshes after the CGI program executes.

```
% iwmenu -create -user chris -entry "SmartContextEdit/File/Shirts/New
Colors/1999" -cgihook -label "Light Blue" -program "shirt.cgi" -roles
"Master" -refresh
```

The following command creates a menu CGI entry using the `-menu`, `-hierarchy`, and `-position` options instead of a single string to define *`entry`*. User is `Chris`. The entry label is `Light Blue`. The entry will reside in the SmartContextEdit menu in the file hierarchy File > Shirts > New Colors. Entry position is `2000`. The entry runs the CGI program `shirt.cgi` in a new, resizable window named `new_window` measuring 200 by 300 pixels and containing a menu bar. The entry passes the parameters `size=large` and `collar=yes` to the CGI program. The entry is accessible only to Editors, Administrators, and Master users (note that `Administrator` is shortened to `Admin` as shown below). The page does not refresh after the CGI program executes.

```
% iwmenu -create -user Chris -menu SmartContextEdit -hierarchy "File/
Shirts/New Colors" -position "2000" -label "Light Blue" -
program "shirt.cgi" name "new_window" vars "size=large,collar=yes"-
options "width=200,height=300,menubar=yes,resizable" -roles
"Master,Admin,Editor"
```

The following command creates a menu entry that is a link to a web page. User is `Chris`. The entry label is `Shirt Page`. The entry will reside in the SmartContextEdit menu in the file hierarchy File > Shirts. Entry position is `2001`.The page that is linked is `http://www.acmeshirts.com`. The entry is accessible only to Editors and Authors.

```
% iwmenu -create -user Chris -entry "SmartContextEdit/File/Shirts/2001"
-label "Shirt Page" -program "http://www.acmeshirts.com" -roles
"Editor,Author"
```

The following command modifies an existing menu entry for the `Buyers` group. The entry will now run as a CGI hook program. It resides in the SmartContextEdit menu in the file hierarchy File > Shirts > Purchase Options in position `2001`.

```
% iwmenu -modify -group Buyers -entry SmartContextEdit/File/Shirts/
Purchase Options/2001 -cgihook
```

The following command deletes an existing menu entry for the user `Chris`. The entry resides in the file hierarchy File > Shirts in position `2001`.

```
% iwmenu -delete -user Chris -hierarchy "File/Shirts" -position 2001
```

iwmkbr

Creates a new TeamSite branch. For more information on creating TeamSite branches, see the *TeamSite User's Guide*.

Man Page Group:

Branch Operation.

Usage:

`iwmkbr [flags] parent brname comment rooted [ownerid [groupid]]`

Creates a new branch in a TeamSite archive.

parent	Vpath of the parent branch of the new branch (see page 13).
brname	Name of the new branch.
comment	Description of the new branch.
rooted	Name of edition in the parent branch to serve as a basis for the new branch.
ownerid	Username of the owner of the new branch.
groupid	Group name of the group of Administrators that has Administrator-level access to the new branch.

Flags:

`-h`	Displays usage message.
`-v`	Displays version.
`-l[ock=]s`	Create branch with submit locking [default].
`-l[ock=]o`	Create branch with optional write locking.
`-l[ock=]m`	Create branch with mandatory write locking.

Example:

```
% iwmkbr //IWSERVER/default/main branch1 'test branch' INITIAL andre
```

creates a sub-branch called `branch1` off of the main branch. The comment attached to this branch is "test branch". It is based on the initial edition of the main branch, and it is owned by user `andre`. There is no group of Administrators for this branch (only `andre` has Administrator-level privileges for the branch), and the locking model used is the default, submit locking.

iwmkwa

Creates a new TeamSite workarea on a branch. For more information on creating TeamSite workareas, see the *TeamSite User's Guide*.

Man Page Group:

Workarea Operation.

Usage:

`iwmkwa [-h|-v] branchvpath waname comment base_ed [ownerid [groupid]]`

`-h`	Displays usage message.
`-v`	Displays version.
`branchvpath`	Vpath of the branch to create the new workarea on (see page 13).
`waname`	Name of the new workarea.
`comment`	Comment attached to the workarea.
`base_ed`	Specifies which edition on the branch to base the workarea on.
`ownerid`	Specifies who owns the workarea.
`groupid`	Specifies the group that has access to the workarea.

Example:

```
% iwmkwa main/branch1 wa1 '' INITIAL chrisc
```

This creates a workarea named `wa1` on the sub-branch `branch1`. No comment has been attached to this workarea, and it is based on the initial edition of the branch and owned by `chrisc`. This is a private workarea because no group has access to it.

iwnexted

Returns the name that would be autogenerated by the `iwpublish -a` command for the next edition on a branch.

Man Page Group:

Edition Operation.

Usage:

`iwnexted [-h|-v] branchvpath`

`-h`	Displays usage message.
`-v`	Displays version.
`branchvpath`	Specifies the vpath of the branch (see page 13).

Example:

if the last edition on the main branch is named `ed_0001`,

```
% iwnexted main
```

returns:

```
ed_0002
```

If the name of the last edition ends with a number, `iwnexted` will increment it. If it does not, `iwnexted` will append a number to the name.

iwprv

Allows users to identify whether any file or directory in any workarea is marked private and automatically mark any file as either private or public. For a full description of private and public files and directories, see the *TeamSite User's Guide*.

Man Page Group:

Workarea Operation.

Usage:

`iwprv [-h|-v] [-c|-s|-g] list-of-vpath`

`-h`	Displays usage message.
`-v`	Displays version.
`-c`	Clear the private bit.
`-g`	Get the private bit (returns `0` if the item is not private, `1` if it is) (default). This option can only accept one vpath.
`-s`	Set the private bit.
`list-of-vpath`	List of vpaths of files and directories to mark private (see page 13). Entries must be separated by spaces.

Examples:

`% iwprv -s main/br1/WORKAREA/wa1/gifs main/br1/WORKAREA/wa1/mktg main /br1/WORKAREA/wa1/index.html main/br1/WORKAREA/wa1/main.html`

makes the directories `gifs` and `mktg` and the files `index.html` and `main.html` private.

`% iwprv -g main/br1/WORKAREA/wa1/gifs`
returns: `1` (indicating that the item is private)

`% iwprv -c main/br1/WORKAREA/wa1/gifs main/br1/WORKAREA/wa1/mktg main /br1/WORKAREA/wa1/index.html main/br1/WORKAREA/wa1/main.html`

makes these same files and directories no longer private.

`% iwprv -g main/branch1/WORKAREA/wa1/test.html`
returns: `0` (indicating that the item is not private)

iwpublish

Publishes the staging area on a branch. For more information on publishing editions, see the *TeamSite User's Guide*.

Man Page Group:

Edition Operation.

Usage:

`iwpublish -g [-w|-s] [-f] vpath area comment [ownerid]`

`iwpublish [-h|-v] [-w|-s] [-f] vpath area edition comment [ownerid]`

`-g`	Generates an edition name based on the last edition name.
`-w`	Overrides conflicts.
`-s`	Skips conflicts and files locked in another area.
`-f`	Fails publish if there have been no changes since the last publish.
`-h`	Displays usage message.
`-v`	Displays version.
`vpath`	Vpath of the branch whose area you want to publish. Can be a full vpath (`//server/archive/branch`) or a relative path (as shown in the example below).
`area`	The workarea or staging area that you want to publish.
`edition`	Name of the new edition.
`comment`	Comment attached to the edition.

Example:

```
% iwpublish main/branch1 STAGING ed_OO2 'checkpoint'
```

publishes the staging area on the sub-branch `branch1` as edition `ed_OO2` with the comment "checkpoint" attached.

iwqueryjobs

Reads a query from `stdin` and prints to `stdout` a list of job IDs that match the query criteria. Query syntax is described below in the DTD section.

Man Page Group:

Workflow / Job.

Usage:

`iwqueryjobs [-h|-v] [-s servername]`

`-h`	Displays usage message.
`-v`	Displays version.
`-s servername`	Specifies the server on which to check for matching query criteria. Server names can be specified by name or IP address.

Example:

The following command searches for matching job IDs on the server `production.example.com`:

```
% iwqueryjobs -s production.example.com
```

DTD:

All queries must be in XML format that matches the following DTD:

```
<!ELEMENT wfquery (and|or|not|ownedby|active)>
    <!ELEMENT and ((and|or|not|ownedby|active)+)>
    <!ELEMENT or ((and|or|not|ownedby|active)+)>
    <!ELEMENT not (and|or|not|ownedby|active)>
    <!ELEMENT ownedby EMPTY>
        <!ATTLIST ownedby v CDATA #REQUIRED>
    <!ELEMENT active EMPTY>
```

The `ownedby` element returns the job owned by the specified user. The `active` element returns active jobs.

iwquerytasks

Reads a query from `stdin` and prints to `stdout` a list of task IDs that match the query criteria. Query syntax is described below in the "DTD" section.

Man Page Group:

Workflow / Job.

Usage:

```
iwquerytasks [-h|-v] [-s servername]
```

`-h`	Displays usage message.
`-v`	Displays version.
`-s servername`	Specifies the server on which to check for matching query criteria. Server names can be specified by name or IP address.

Example:

The following command searches for matching task IDs on the server `production.example.com`:

```
% iwquerytasks -s production.example.com
```

DTD:

All queries must be in XML format that matches the following DTD:

```
<!ELEMENT taskquery (and|or|not|ownedby|active|wfactive|wfownedby|
                     workflow|needsattention|type|sharedby|undoableby)>
    <!ELEMENT and ((and|or|not|ownedby|active|wfactive|wfownedby|
                    workflow|needsattention|type|sharedby|undoableby)+)>
    <!ELEMENT or ((and|or|not|ownedby|active|wfactive|wfownedby|
                   workflow|needsattention|type|sharedby|undoableby)+)>
    <!ELEMENT not (and|or|not|ownedby|active|wfactive|wfownedby|
                    workflow|needsattention|type|sharedby|undoableby)>
    <!ELEMENT ownedby EMPTY>
        <!ATTLIST ownedby v CDATA #REQUIRED>
    <!ELEMENT active EMPTY>
```

```
<!ELEMENT wfactive EMPTY>
<!ELEMENT wfownedby EMPTY>
    <!ATTLIST wfownedby v CDATA #REQUIRED>
<!ELEMENT workflow EMPTY>
    <!ATTLIST workflow v CDATA #REQUIRED>
<!ELEMENT needsattention EMPTY>
<!ELEMENT type EMPTY>
    <!ATTLIST type v (usertask, grouptask, externaltask,
                      cgitask, submittask, updatetask, endtask,
                      dummytask, locktask, wftask) #REQUIRED>
<!ELEMENT sharedby EMPTY>
    <!ATTLIST sharedby v CDATA #REQUIRED>
<!ELEMENT undoableby EMPTY>
    <!ATTLIST undoableby v CDATA #REQUIRED>
```

Expression and Element Descriptions:

Expression/Element	Description
`active`	Returns tasks which are active.
`and`, `or`, and `not`	Standard logical operations.
`needsattention`	Returns submit or update tasks that have stalled because of conflicts and cgi tasks that are ready to be run.
`ownedby`	Returns tasks owned by the specified user.
`sharedby`	Returns group tasks that can be grabbed by the specified user.
`type`	Returns tasks of the specified type.
`undoable`	Returns user or group tasks that can have their chosen transitions taken back.
`wfactive`	Returns tasks that belong to active jobs.
`wfownedby`	Returns tasks that belong to jobs owned by the specified user.
`workflow`	Returns tasks that belong to the specified job.

iwrcsdiff

Shows the differences between rev1 and rev2 of `file`. Provides functionality similar to RCS's `rcsdiff` for TeamSite files.

Man Page Group:

Version Management.

Usage:

`iwrcsdiff [`*`flags`*`] [-r `*`rev1`*` [-r `*`rev2`*`]] [`*`diff-options`*`] `*`filepath`*

`rev1` and *`rev2`* are revision numbers as displayed by `iwrlog`, or version strings (revision IDs) as displayed by the History command from the GUI or by `iwrlog`.

Flags:

`-m`	Specifies the TeamSite mount directory (default obtained from `iwgetmount`).
`-h`	Displays usage message.
`-v`	Displays version.
`diff-options`	Can be obtained from `rcsdiff`
`filepath`	Directory path to a file (not a vpath) (see page 16).

Examples:

```
% iwrcsdiff -r 0x00000116000000e300000102 -r 0x000024de0000069d00000148 /
iwmnt/default/main/WORKAREA/andre/htdocs/about2.html
```

returns nothing because the contents of those files are the same.

If only one revision number is specified, `iwrcsdiff` will compare the specified version with the version in the current area. From workarea `andre`:

```
% iwrcsdiff -r 0x00000116000000e300000102 htdocs/about2.html
```

returns:

```
6a7
> foo bar
```

showing that the second version (the version in workarea `andre`) contains two words on the sixth line that the first one does not.

If no revision number is specified, `iwrcsdiff` will compare the version in the current workarea with the version in the staging area:

```
% iwrcsdiff htdocs/about2.html
```

returns:

```
1c1
< foo<HTML>
---
> <HTML>
6a7
> foo bar
```

showing that the first version of `about2.html` has the word “foo” on the first line and the second version does not, whereas the second version has the words “foo bar” on the sixth line and the first version does not.

iwrename

Renames any file, directory, workarea, edition, or branch (except `main`) in TeamSite.

Man Page Group:

General Development.

Usage:

`iwrename [-h|-v] vpath newname`

`-h`	Displays usage message.
`-v`	Displays version.
`vpath`	Specifies a vpath to a file, directory, area, or branch (see page 13).
`newname`	Specifies the new name (not the full vpath).

Examples:

```
% iwrename main/branch1 test
```

renames the sub-branch `branch1` to `test`.

```
% iwrename main/test/WORKAREA/wa2 andre
```

renames the workarea `wa1` on `test` to `andre`.

```
% iwrename main/test/WORKAREA/andre/htdocs/index.html index2.html
```

renames the file `index.html` to `index2.html` in workarea `andre`.

iwretryjobop

Called when conflicts preventing successful completion of submit or update tasks have been resolved.

Man Page Group:

Workflow / Job.

Usage:

```
iwretryjobop [-h|-v|-o] [-s servername] taskID [comment]
```

`-h`	Displays usage message.
`-v`	Displays version.
`-o`	Force submit or update.
`-s servername`	Specifies the server on which the job is instantiated. Server names can be specified by name or IP address.
`taskID`	Specifies the task that will be retried. Task IDs are represented as integers.
`comment`	An optional comment.

Example:

The following command retries task 7734 on the server `production.example.com`:

```
% iwretrywfop -s production.example.com 7734
```

iwrevert

Gives command-line users the same **Revert** functionality that is available from the History screen in the TeamSite GUI. That is, a user can now revert to any version of a file via the command line.

Man Page Group:

Version Management.

Usage:

```
iwrevert [-h|-v] vpath rev
```

`-h`	Displays usage message.
`-v`	Displays version.
`vpath`	Specifies a vpath to a file.
`rev`	Specifies the version of the file to revert to. *`rev`* can have any of these formats: A revision string, as displayed by `iwrlog` or the History screen in the TeamSite GUI (for example, `/main/br/52`) A number, indicating how many revisions back (for example, `3` to revert to three versions ago) The object id of the version of the file (obtainable through `iwrlog`).

iwrlog

Shows a revision log for the specified TeamSite file. Provides functionality similar to RCS's `rlog` for TeamSite files.

Man Page Group:

Version Management.

Usage:

`iwrlog [-h|-v][-c][-m] vpath`

`-h`	Displays usage message.
`-v`	Displays version.
`-c`	Omits comments/labels from listing.
`-m`	Displays log information in machine-parsable format. Paths and comments are URL-encoded; fields are separated by tabs.
`vpath`	Vpath to a file (see page 16).

Example:

`% iwrlog -c /default/main/branch1/WORKAREA/andre/htdocs/index.html`

returns the revision number, date, user, and area containing that version for each version of the file:

```
file /default/main/branch1/WORKAREA/andre/htdocs/index.html (locked)
working revision /main/branch1/6+
----------------------------
name /htdocs/index.html
revision /main/branch1/6+
last modified Wed Jul 26 11:26:13 2000  by andre in area andre
size 16911
objid 0x0000478f0000479200004816
submit event objid N/A
----------------------------
name /htdocs/index.html
revision /main/branch1/6
last modified Wed Jul 26 11:29:19 2000  by andre in area ed_0002
size 16919
objid 0x000048180000479d0000480f
submit event objid 0x0000225800000000000048e
```

```
----------------------------
name /htdocs/index.html
revision /main/branch1/5
last modified Wed Jul 26 11:26:13 2000  by andre in area ed_001
size 16911
objid 0x00004806000479d00004805
submit event objid 0x00002258000000000004802
----------------------------
name index.html
revision /main/branch1/4
last modified Wed Jul 26 11:24:35 2000  by andre
size 16904
objid 0x00004806000004804000047fa
submit event objid 0x00002258000000000000047f7
----------------------------
name index.html
revision /main/branch1/3
last modified Tue Jul 25 18:59:51 2000  by andre
size 1206
objid 0x00004806000047f9000047b7
submit event objid 0x00002258000000000000047b4
----------------------------
name index.html
revision /main/branch1/2
last modified Tue Jul 25 18:58:46 2000  by andre
size 4
objid 0x00004806000047b6000047ac
submit event objid 0x00002258000000000000047a9
----------------------------
name index.html
revision /main/branch1/1
last modified Tue Jul 25 18:39:17 2000  by andre
size 0
objid 0x00004806000047ab000047a1
submit event objid 0x00002258000000000000479b
================================================================
total revisions: 7
================================================================
```

iwrmbr

Removes the specified branch and all of its contents from TeamSite. For more information on deleting TeamSite branches, see the *TeamSite User's Guide*.

Man Page Group:

Branch Operation.

Usage:

`iwrmbr [-h|-v] parentvpath brname`

`iwrmbr [-h|-v] branchvpath`

branchvpath	Vpath of the branch to be deleted (see page 13).
parentvpath	Vpath of the parent branch (see page 13).
brname	Name of the branch to be deleted.
`-h`	Displays usage message.
`-v`	Displays version.

Example:

```
% iwrmbr main branch1
```

removes the sub-branch `branch1` from the main branch.

iwrmed

Deletes any edition on a branch. For more information on deleting TeamSite editions, see the *TeamSite User's Guide*.

Man Page Group:

Edition Operation.

Usage:

`iwrmed [-h|-v] branchvpath edition`

`-h`	Displays usage message.
`-v`	Displays version.
`branchvpath`	Vpath of the branch on which the edition is located (see page 13).
`edition`	Name of the edition to be removed.

Example:

```
% iwrmed main/branch1 ed_001
```

removes the edition `ed_001` from the sub-branch `branch1`.

iwrmjob

Unconditionally removes a job instance from the server. Only use as a last resort.

Man Page Group:

Workflow / Job.

Usage:

```
iwrmjob [-h|-v] [-s servername] jobID
```

`-h`	Displays usage message.
`-v`	Displays version.
`-s servername`	Specifies the server on which the job is instantiated. Server names can be specified by name or IP address.
jobID	Specifies the job that will be removed. Job IDs are represented as integers.Multiple job IDs may be specified.

Example:

The following command removes job 7734 from the server `production.example.com`:

```
% iwrmjob -s production.example.com 7734
```

iwrmtaskfile

Removes a file from a specific task in an instantiated job.

Man Page Group:

Workflow / Job.

Usage:

```
iwrmtaskfile [-h|-v] [-s servername] taskID file
```

`-h`	Displays usage message.
`-v`	*Displays version.*
`-s servername`	Specifies the server on which the job is instantiated. Server names can be specified by name or IP address.
taskID	Specifies the task from which the file will be removed. Task IDs are represented as integers.
file	Specifies the area-relative path of the file that will be removed from the job task.

Example:

The following command removes the file `/default/main/WORKAREA/eng/content.txt` from job 7734 on the server `production.example.com` (assuming the command is issued from the `eng` directory):

```
% iwrmtaskfile -s production.example.com 7734 content.txt
```

iwrmwa

Removes the specified workarea. For more information on deleting workareas, see the *TeamSite User's Guide*.

Man Page Group:

Workarea Operation.

Usage:

`iwrmwa [-h|-v] branchvpath workarea`

`-h`	Displays usage message.
`-v`	Displays version.
`branchvpath`	Vpath of the branch on which the workarea is located (see page 13).
`workarea`	Name of the workarea to be removed.

Example:

```
% iwrmwa main/branch1 wa1
```

removes the workarea `wa1` from the sub-branch `branch1`.

iwsubmit

Submits any TeamSite workarea, file, or directory to the staging area. For a full description of submitting files to the staging area, see the *TeamSite User's Guide*.

Man Page Group:

Workarea Operation.

Usage:

`iwsubmit [`*`flags`*`] [-c `*`global_comment`*`] [-i `*`info_comment`*`] {`*`vpath file_comment`*`}+`

`iwsubmit [`*`flags`*`] [-c `*`global_comment`*`] [-i `*`info_comment`*`] -f `*`file_name`*

`-c `*`global_comment`*	Comment to attach to the submit event.
`-i `*`info_comment`*	Second comment to attach to the submit event.
`vpath`	One or more vpaths to a file, directory, or workarea (see page 13).
`file_comment`	Comment to attach to the file, directory, or workarea specified.
`-f `*`file_name`*	File from which to read the vpath(s) and *`file_comment`*. If *`file_name`* is `-`, the information will be read from `stdin`.

Flags:

`-h`	Displays usage message.
`-v`	Displays version.
`-s`	Skips conflicts and locked files.
`-w`	Overrides conflicts.
`-u`	Unlocks locked files.
`-r`	Reports on submitted files.

Example:

```
% iwsubmit -w -u -c 'updated support info' -i 'keyword' main/WORKAREA/
andre/htdocs/index.html 'added imagemap'
```

submits the file `index.html` to the staging area, with the comment “added imagemap” attached to the file. The comments for the submit operation are “updated support info” and “keyword”. If `index.html` is locked, this operation will unlock it. If the version in the staging area is newer, this operation will overwrite it.

`iwtaketask`

Assigns a shared task to a specified user.

Man Page Group:

Workflow / Job.

Usage:

```
iwtaketask [-h|-v] [-s servername] taskID username
```

`-h`	Displays usage message.
`-v`	Displays version.
`-s servername`	Specifies the server on which the job is instantiated. Server names can be specified by name or IP address.
`taskID`	Specifies the task that will be assigned. Task IDs are represented as integers.
`username`	Specifies the user who will receive the task assignment.

Example:

The following command assigns task 7734 on the server `production.example.com` to user Andre:

```
% iwtaketask -s production.example.com 7734 Andre
```

iwtaskselect

Marks a usertask finished and chooses which <successorset/> element to signal.

Man Page Group:

Workflow / Job.

Usage:

```
iwtaskselect [-h|-v] [-s servername] taskID choice [comment]
```

-h	Displays usage message.
-v	Displays version.
-s *servername*	Specifies the server on which the job is instantiated. Server names can be specified by name or IP address.
taskID	Specifies the task that will be marked finished. Task IDs are represented as integers.
choice	Specifies the index (starting from 0) of the <successorset/> element in the <successors/> section of the task's configuration.
comment	Optional comment.

Example:

The following command marks task 7734 done on the server production.example.com and signals the third <successorset/> element in that task's <successors/> section:

```
% iwtaskselect -s production.example.com 7734 2
```

`iwundochoice`

When a user chooses a transition from a usertask or grouptask, that choice can be taken back. `iwundochoice` reverses one such task. The `iwundochoice` CLT cannot reverse a transition for a task with multiple successors.

Man Page Group:

Workflow / Job.

Usage:

```
iwundochoice [-h|-v] [-s servername] taskID
```

`-h`	Displays usage message.
`-v`	Displays version.
`-s servername`	Specifies the server on which the job is instantiated. Server names can be specified by name or IP address.
`taskID`	Specifies the task that was active prior to the transition. Task IDs are represented as integers.

Example:

The following command reverses the transition from task 7734 on the server `production.example.com`:

```
% iwundochoice -s production.example.com 7734
```

iwunlock

Unlocks any file or directory in any TeamSite workarea. See the *TeamSite User's Guide* for a full description of unlocking files.

Man Page Group:

Workarea Operation.

Usage:

`iwunlock [-h|-v] vpath`

`-h`	Displays usage message.
`-v`	Displays version.
`vpath`	Specifies a vpath to a file.

Example:

```
% iwunlock main/branch1/WORKAREA/wa1/index.html
```

Unlocks the file `index.html` in the workarea `wa1` on the sub-branch `branch1`. Only one file may be unlocked at a time with this command.

iwupdate

Updates any TeamSite file, directory, or workarea with the latest version of any file system element. This command acts like the Copy To or (if *vpath_from* specifies the staging area on that branch) the Get Latest command in the GUI. See the *TeamSite User's Guide* for more information about these commands.

Man Page Group:

Workarea Operation.

Usage:

```
iwupdate [-h|-v] [-w] [-r] [-o] {src_vpath}+ dst_vpath

iwupdate [-h|-v] [-w] [-r] [-o] [-f vpath_file] dst_vpath
```

-h	Displays usage message.
-v	Displays version.
-w	Override conflicts.
-r	Report on updated files.
-f	Read source vpaths from the file *vpath_file* (if *vpath_file* is -, STDIN will be read).
-o	Directory update conflicts return success.
src_vpath	Specifies a path to a file, directory, or area.
dst_vpath	Specifies a path to a workarea (*dst_vpath* may specify a path to a file or directory in a workarea if the area relative portions of *dst_vpath* and *src_vpath* are the same).

Example:

```
% iwupdate -w main/branch1/WORKAREA/wa1 main/branch1/WORKAREA/wa2
```

copies all the files that are different in workarea wa1 to workarea wa2, overriding any conflicts.

iwvpath

Prints all or parts of the version path of the specified object.

Man Page Group:

General Development.

Usage:

```
iwvpath [-h|-v] [-p|-b|-d|[-s][-a]] objectvpath
```

```
iwvpath [-p|-b|-d|[-s][-a]] -o objid
```

objectvpath	Vpath of any TeamSite object (see page 13).
-o *objid*	Objid of any TeamSite object (see page 17).
-a	Prints the area vpath (rooted at the archive) (see page 13).
-b	Prints the branch relative vpath only (see page 13).
-d	Prints the directory path only (see page 13).
-p	Prints the components of the version path in separate lines: <server> <archive> <branch> <area-type> <area-name> <directory-path> where <area-type> is WORKAREA, STAGING, or EDITION
-h	Displays usage message.
-v	Displays version.
-s	Includes the server as part of the vpath.

Examples:

% iwvpath -d main/WORKAREA/andre/htdocs/index.html

returns:

```
/htdocs/index.html
```

% iwvpath -p -c fse -o 0x0000007b0000007d00000093 //IWSERVER/default

returns:

```
chocolate
default
/main
WORKAREA
andre
/htdocs/index.html
```

% iwvpath -b -c fse -o 0x0000007b0000007d00000093 //IWSERVER/default

returns:

```
/main
```

% iwvpath -d -c fse -o 0x0000007b0000007d00000093 //IWSERVER/default

returns:

```
/htdocs/index.html
```

Chapter 4

Command Triggers

This chapter describes how to:

- Configure command triggers to run as services.
- Start and stop command triggers that have been set up to run as services.

This chapter also contains man pages for all supported command triggers. All man pages in this chapter are presented as one group, arranged alphabetically:

Trigger	Description	See...
`iwat`	Registers an event handler for events that do not have a specific command trigger.	page 152
`iwatasgn`	Triggers a custom script each time a file is assigned, approved, rejected, unassigned, or marked done.	page 155
`iwatcreate`	Triggers a custom script each time a file or a directory is created.	page 156
`iwatlock`	Triggers a custom script each time a file or a directory is locked.	page 157
`iwatmkbr`	Triggers a custom script each time a new branch is created.	page 158
`iwatmkwa`	Triggers a custom script each time a new workarea is created.	page 159
`iwatpub`	Triggers a custom script each time a new edition is published.	page 160
`iwatrmbr`	Triggers a custom script each time a branch is deleted.	page 161
`iwatrmed`	Triggers a custom script each time an edition is deleted.	page 162
`iwatrmwa`	Triggers a custom script each time a workarea is deleted.	page 163
`iwatserver`	Triggers a custom script each time a StartUp, ShutDown, Freeze, Thaw, or DiskLow event occurs.	page 164
`iwatsub`	Triggers a custom script each time a file or a directory is submitted.	page 165

`iwatunlock`	Triggers a custom script each time a file or a directory is unlocked.	page 166
`iwatupdate`	Triggers a custom script each time an update event occurs (Copy or Get Latest).	page 167
`iwlsat`	Lists registered `iwat` programs.	page 168
`iwrmat`	Removes registered `iwat` programs.	page 169

Starting Command Triggers

TeamSite's command triggers run custom scripts whenever certain events occur in the TeamSite system. For example, the `iwatasgn` trigger can be configured to execute an email notification script when a file is assigned. Each trigger that is invoked tails the event log and responds to different events. See Appendix B, "Sample Command Trigger Scripts," for script examples.

Because they are non-terminating, command triggers are usually included in a script that starts and stops the process and its tail.

By default, the `iwat` command triggers invoke user scripts synchronously. That is, they wait for the scripts to return before handling the next event. You can use the syntax shown in the following example to configure an `iwat` trigger to run a script asynchronously:

```
iwatserver.ipl "progname progargs ...  &"
```

Note that the ampersand is inside the quotation marks that encase the command. This prevents the shell from running `iwatserver` itself in the background. As coded above, *`progname`* runs in the background when executed. The `iwatserver` command trigger is just used as an example here. You can use this syntax with any `iwat` command trigger.

To configure the triggering of custom scripts, you must set up `iw-home/local/iwlocal.cfg`. First, determine which command trigger to use (e.g., if you want to trigger an event whenever an edition is published, use the `iwatpub` command trigger). You also need to know which user the custom script needs to run as, and the name of the custom script (note: this user must have read permissions to `iwevents.log`). The default location for custom scripts is in `iw-home/local`.

`iw-home/local/iwlocal.cfg` consists of one or more tab-delimited lines, each of the form:

```
trigger       user     script
```

Here is a sample `iwlocal.cfg` file:

```
#IWATPROG      USER    COMMAND LINE (default loc. in $IW_HOME/local)
iwatpub        root    program_to_run_on_publish
iwatsub        root    program_to_run_on_submission
```

You will now need to log in as root, and stop and start `/etc/init.d/iw.local`:

```
% cd /etc/init.d
% ./iw.local stop
% ./iw.local start
```

`iw.local` will reread the configuration file and start the command triggers as specified.

Environment Variables

When using command triggers, environment variables are set before the program *progname* is run. The events and their values are described under the appropriate command trigger.

The `IW_EVENT` environment variable has one of the following values, depending on the command trigger being used. All events, including those without an entry in the Command Trigger column, can be monitored using `iwat`.

IW_EVENT Environment Variable	Description	Command Trigger
ApproveFile	A file has been approved	`iwatasgn`
AssignFile	A file has been assigned	`iwatasgn`
CreateBranch	A branch has been created	`iwatmkbr`
CreateFSE	An FSE (file/directory/symlink) has been created	`iwatcreate`
CreateWorkarea	A workarea has been created	`iwatmkwa`
DeleteEA	An extended attribute (EA) has been deleted from a file	
DestroyBranch	A branch has been deleted	`iwatrmbr`
DestroyEdition	An edition has been deleted	`iwatrmed`
DestroyFSE	An FSE has been deleted	
DestroyWorkarea	A workarea has been deleted	`iwatrmwa`
DiskFail	An I/O error has occurred on the disk(s) containing the backing store.	`iwatserver`
DiskLow	The disk(s) containing the backing store are running low on space.	`iwatserver`
Freeze	The server has been frozen (`iwfreeze`)	`iwatserver`
Lock	A file or directory has been locked	`iwatlock`
MarkDoneFile	A file has been marked as “done”	`iwatasgn`
ModifyFSE	An FSE has been modified	

IW_EVENT Environment Variable	Description	Command Trigger
PublishStagingArea	A new edition has been published from the staging area	`iwatpub`
ReassignFile	A file has been reassigned	`iwatasgn`
RejectFile	A file has been reject	`iwatasgn`
RenameFSE	An FSE has been renamed	
ResetConfig	TeamSite has been asked to reload its configuration files (`iwreset`)	
SetEA	An EA has been added to/modified on a file	
ShutDown	The server has been shut down	`iwatserver`
Startup	The server has been started	`iwatserver`
Submit	A file or directory has been submitted	`iwatsub`
SyncDestroy	A file with EAs has been deleted	
SyncModify	A file with EAs has been modified	
SyncRevert	A file with EAs has reverted to an earlier version	
Thaw	The server has been unfrozen (thawed)	`iwatserver`
UnassignFile	A file has been unassigned	`iwatasgn`
Unlock	A file or directory has been unlocked	`iwatunlock`
Update	A file or directory has been updated	`iwatupdate`

iwat

This program is used to register an event handler for events that do not have a specific command trigger program.

Usage:

`iwat [-h|-v] [-s servername] eventregex_program`

`-h`	Displays usage message.
`-v`	Displays version.
`-s servername`	Specifies the TeamSite server to which to connect. It can be specified by name or IP address. The default value is the current TeamSite server.
`eventregex_program`	A regular expression to match complete iwevents.log lines. When an event matches this regular expression, the program is run.

Example:

```
% iwat CreateWorkarea /usr/ucb/echo
```

iwat-env

This program is used for testing the command triggers. It returns a list of environment variables for the command trigger, and their current states.

Usage:

```
iwat-env [-h|-v] progargs...
```

`-h`	Displays usage message.
`-v`	Displays version.

Examples:

```
% iwat-env
```

lists the names of all environment variables:

```
iwat-env: ============================================================
iwat-env:       IW_EVENT        =
iwat-env:       IW_SUBMITID     =
iwat-env:       IW_AREA         =
iwat-env:       IW_ASSIGNEE     =
iwat-env:       IW_BRANCH       =
iwat-env:       IW_COMMENTS     =
iwat-env:       IW_EDITION      =
iwat-env:       IW_EVENTLINE    =
iwat-env:       IW_EVENTROLE    =
iwat-env:       IW_EVENTUSER    =
iwat-env:       IW_FILE         =
iwat-env:       IW_FILEPATH     =
iwat-env:       IW_OBJID        =
iwat-env:       IW_STAGINGAREA  =
iwat-env:       IW_TIMESTAMP    =
```

```
iwat-env:       IW_VPATH        =
iwat-env:       IW_WORKAREA     =
iwat-env: ============================================================
```

% iwatasgn iwat-env

will return (as soon as a file is assigned) output that looks like this:

```
iwat-env: ============================================================
iwat-env:       IW_EVENT        = AssignFile
iwat-env:       IW_SUBMITID     =
iwat-env:       IW_AREA         = /default/main/WORKAREA/andre
iwat-env:       IW_ASSIGNEE     = pat
iwat-env:       IW_BRANCH       =
iwat-env:       IW_COMMENTS     = Locked by launching edit
iwat-env:       IW_EDITION      =
iwat-env:       IW_EVENTLINE    = [Fri Aug 25 15:34:41 2000] pat author
AssignFile      /default/main/WORKAREA/andre/htdocs/about.html
0x0000007b0000007d00000994      pat Locked by launching edit
iwat-env:       IW_EVENTROLE    = author
iwat-env:       IW_EVENTUSER    = pat
iwat-env:       IW_FILE         = /default/main/WORKAREA/andre/htdocs/
about.html
iwat-env:       IW_FILEPATH     = /htdocs/about.html
iwat-env:       IW_OBJID        = 0x0000007b0000007d00000994
iwat-env:       IW_STAGINGAREA  =
iwat-env:       IW_TIMESTAMP    = Fri Apr 25 15:34:41 2000
iwat-env:       IW_VPATH        = /default/main/WORKAREA/andre
iwat-env:       IW_WORKAREA     = /default/main/WORKAREA/andre
iwat-env: ============================================================
```

iwatasgn

`iwatasgn` is a non-terminating script which executes the custom script *`progname`* once each time a file is assigned, approved, rejected, unassigned, or marked done.

Usage:

`iwatasgn [-h|-v] [-p] progname progargs...`

`-h`	Displays usage message.
`-v`	Displays version.
`-p`	Prints process ID before starting.
`progname`	Custom script to be executed.
`progargs`	Arguments to *`progname`*.

`iwatasgn` triggers on the following events:

AssignFile	ReassignFile
ApproveFile	RejectFile
MarkDoneFile	UnassignFile

The following environment variables are set (to the described values) before the program *`progname`* is run:

`IW_EVENT`	One of the above list of events.
`IW_TIMESTAMP`	Time when the event occurred.
`IW_EVENTUSER`	Username of person who performed the operation.
`IW_EVENTROLE`	Role `IW_EVENTUSER` was in during the operation.
`IW_AREA`	vpath of workarea (rooted at the archive).
`IW_FILEPATH`	File path of the file affected (relative to its area).
`IW_OBJID`	objid of the file which was affected file.
`IW_ASSIGNEE`	Person who is/was assigned the file.
`IW_COMMENTS`	Comments associated with the event.
`IW_EDITOR`	Workarea owner.

iwatcreate

`iwatcreate` is a non-terminating script which executes the custom script *`progname`* once each time a file or a directory has been created.

Usage:

```
iwatcreate [-h|-v] [-p] progname progargs...
```

`-h`	Displays usage message.
`-v`	Displays version.
`-p`	Prints process ID before starting.
`progname`	Custom script to be executed.
`progargs`	Arguments to *`progname`*.

The following environment variables are set (to the described values) before the program *`progname`* is run:

`IW_EVENT`	"CreateFSE"
`IW_TIMESTAMP`	Time when the event occurred.
`IW_EVENTUSER`	Username of person who performed the operation.
`IW_EVENTROLE`	Role `IW_EVENTUSER` was in during the operation.
`IW_FILE`	vpath of file (rooted at the archive).

iwatlock

`iwatlock` is a non-terminating script which executes the custom script *`progname`* once each time a file or a directory is locked.

Usage:

```
iwatlock [-h|-v] [-p] progname progargs...
```

`-h`	Displays usage message.
`-v`	Displays version.
`-p`	Prints process ID before starting.
`progname`	Custom script to be executed.
`progargs`	Arguments to *`progname`*.

The following environment variables are set (to the described values) before the program *`progname`* is run:

`IW_EVENT`	"Lock"
`IW_TIMESTAMP`	Time when the event occurred.
`IW_EVENTUSER`	Username of person who performed the operation.
`IW_EVENTROLE`	Role `IW_EVENTUSER` was in during the operation.
`IW_FILE`	vpath of file (rooted at the archive).
`IW_EDITOR`	Workarea owner.

iwatmkbr

`iwatmkbr` is a non-terminating script which executes the custom script *`progname`* once each time a new branch is created.

Usage:

`iwatmkbr [-h|-v] [-p] progname progargs...`

`-h`	Displays usage message.
`-v`	Displays version.
`-p`	Prints process ID before starting.
`progname`	Custom script to be executed.
`progargs`	Arguments to *`progname`*.

The following environment variables are set (to the described values) before the program *`progname`* is run:

`IW_EVENT`	"CreateBranch"
`IW_TIMESTAMP`	Time when the event occurred.
`IW_EVENTUSER`	Username of person who performed the operation.
`IW_EVENTROLE`	Role `IW_EVENTUSER` was in during the operation.
`IW_BRANCH`	vpath of branch (rooted at the archive).

iwatmkwa

`iwatmkwa` is a non-terminating script which executes the custom script *`progname`* once each time a new workarea is created.

Usage:

`iwatmkwa [-h|-v] [-p] progname progargs...`

`-h`	Displays usage message.
`-v`	Displays version.
`-p`	Prints process ID before starting.
`progname`	Custom script to be executed.
`progargs`	Arguments to *`progname`*.

The following environment variables are set (to the described values) before the program *`progname`* is run:

`IW_EVENT`	"CreateWorkarea"
`IW_TIMESTAMP`	Time when the event occurred.
`IW_EVENTUSER`	Username of person who performed the operation.
`IW_EVENTROLE`	Role `IW_EVENTUSER` was in during the operation.
`IW_WORKAREA`	vpath of workarea (rooted at the archive).

iwatpub

`iwatpub` is a non-terminating script which executes the custom script *`progname`* once each time a new edition is published.

Usage:

`iwatpub [-h|-v] [-p] progname progargs...`

`-h`	Displays usage message.
`-v`	Displays version.
`-p`	Prints process ID before starting.
`progname`	Custom script to be executed.
`progargs`	Arguments to *`progname`*.

The following environment variables are set (to the described values) before the program *`progname`* is run:

`IW_EVENT`	"PublishStagingArea"
`IW_TIMESTAMP`	Time when the event occurred.
`IW_EVENTUSER`	Username of person who performed the operation.
`IW_EVENTROLE`	Role `IW_EVENTUSER` was in during the operation.
`IW_EDITION`	vpath of edition (rooted at the archive).
`IW_STAGINGAREA`	Version path of the staging area published.

iwatrmbr

`iwatrmbr` is a non-terminating script which executes the custom script *`progname`* once each time a branch is deleted.

Triggers an event (custom script) upon removal of a branch.

Usage:

`iwatrmbr [-h|-v] [-p]` *`progname progargs...`*

`-h`	Displays usage message.
`-v`	Displays version.
`-p`	Prints process ID before starting.
`progname`	Custom script to be executed.
`progargs`	Arguments to *`progname`*.

The following environment variables are set (to the described values) before the program *`progname`* is run:

`IW_EVENT`	"DestroyBranch"
`IW_TIMESTAMP`	Time when the event occurred.
`IW_EVENTUSER`	Username of person who performed the operation.
`IW_EVENTROLE`	Role `IW_EVENTUSER` was in during the operation.
`IW_BRANCH`	vpath of branch (rooted at the archive).

iwatrmed

`iwatrmed` is a non-terminating script which executes the custom script *`progname`* once each time an edition is deleted.

Usage:

`iwatrmed [-h|-v] [-p] progname progargs...`

`-h`	Displays usage message.
`-v`	Displays version.
`-p`	Prints process ID before starting.
`progname`	Custom script to be executed.
`progargs`	Arguments to *`progname`*.

The following environment variables are set (to the described values) before the program *`progname`* is run:

`IW_EVENT`	"DestroyEdition"
`IW_TIMESTAMP`	Time when the event occurred.
`IW_EVENTUSER`	Username of person who performed the operation.
`IW_EVENTROLE`	Role `IW_EVENTUSER` was in during the operation.
`IW_EDITION`	vpath of edition (rooted at the archive).

iwatrmwa

`iwatrmwa` is a non-terminating script which executes the custom script *`progname`* once each time a workarea is deleted.

Usage:

`iwatrmwa [-h|-v] [-p] progname progargs...`

`-h`	Displays usage message.
`-v`	Displays version.
`-p`	Prints process ID before starting.
`progname`	Custom script to be executed.
`progargs`	Arguments to *`progname`*.

The following environment variables are set (to the described values) before the program *`progname`* is run:

`IW_EVENT`	"DestroyWorkarea"
`IW_TIMESTAMP`	Time when the event occurred.
`IW_EVENTUSER`	Username of person who performed the operation.
`IW_EVENTROLE`	Role `IW_EVENTUSER` was in during the operation.
`IW_WORKAREA`	vpath of workarea (rooted at the archive).

iwatserver

The `iwatserver` CLT is a non-terminating script that executes *`progname`* once each time after one of the following events has occurred: StartUp, ShutDown, Freeze, Thaw, DiskLow, or DiskFail.

Usage:

```
iwatserver [-h|-p|-v] progname progargs...
```

`-h`	Prints usage message.
`-p`	Prints the process ID before starting.
`-v`	Prints the version string.
`progargs...`	Arguments to *`progname`*.

The following environment variables are set (to the described values) before *`progname`* is run:

`IW_EVENT`	One of the events: StartUp, ShutDown, Freeze, Thaw, DiskLow, or DiskFail.
`IW_TIMESTAMP`	The time when the event occurred.
`IW_EVENTUSER`	Username of person who performed the operation.
`IW_EVENTROLE`	Role that `IW_EVENTUSER` was in during the operation.
`IW_COMMENTS`	Comments associated with the event.

iwatsub

`iwatsub` is a non-terminating script which executes the custom script *`progname`* once each time a file or a directory is submitted.

Triggers an event (custom script) upon submission of any file system element.

Usage:

`iwatsub [-h|-v] [-p] progname progargs...`

`-h`	Displays usage message.
`-v`	Displays version.
`-p`	Prints process ID before starting.
`progname`	Custom script to be executed.
`progargs`	Arguments to *`progname`*.

The following environment variables are set (to the described values) before the program *`progname`* is run:

`IW_EVENT`	"Submit"
`IW_TIMESTAMP`	Time when the event occurred.
`IW_EVENTLINE`	Copy of the line from the event log that originally triggered the event.
`IW_EVENTUSER`	Username of person who performed the operation.
`IW_EVENTROLE`	Role `IW_EVENTUSER` was in during the operation.
`IW_WORKAREA`	vpath of workarea (rooted at the archive) (same as `IW_AREA` and `IW_VPATH`).
`IW_SUBMITID`	objid associated with the submit event.
`IW_EDITOR`	Workarea owner.

iwatunlock

`iwatunlock` is a non-terminating script which executes the custom script *`progname`* once each time a file or a directory is unlocked.

Usage:

```
iwatunlock [-h|-v] [-p] progname progargs...
```

`-h`	Displays usage message.
`-v`	Displays version.
`-p`	Prints process ID before starting.
`progname`	Custom script to be executed.
`progargs`	Arguments to *`progname`*.

The following environment variables are set (to the described values) before the program *`progname`* is run:

`IW_EVENT`	"Unlock"
`IW_TIMESTAMP`	Time when the event occurred.
`IW_EVENTUSER`	Username of person who performed the operation.
`IW_EVENTROLE`	Role `IW_EVENTUSER` was in during the operation.
`IW_FILE`	vpath of file (rooted at the archive).
`IW_EDITOR`	Workarea owner.

iwatupdate

`iwatupdate` is a non-terminating script which executes the custom script *`progname`* once each time a file or a directory is updated.

Usage:

```
iwatupdate [-h|-v] [-p] progname progargs...
```

`-h`	Displays usage message.
`-v`	Displays version.
`-p`	Prints process ID before starting.
`progname`	Custom script to be executed.
`progargs`	Arguments to *`progname`*.

The following environment variables are set (to the described values) before the program *`progname`* is run:

`IW_EVENT`	"Update"
`IW_TIMESTAMP`	Time when the event occurred.
`IW_EVENTUSER`	Username of person who performed the operation.
`IW_EVENTROLE`	Role `IW_EVENTUSER` was in during the operation.
`IW_WORKAREA`	Version path of workarea (rooted at the archive).
`IW_UPDATEID`	objid associated with the update event.
`IW_EDITOR`	Workarea owner.

iwlsat

`iwlsat` lists registered `iwat` programs, their IDs, and their event regular expressions.

Usage:

`iwlsat [-h|-v] [-s servername]`

`-h`	Displays usage message.
`-v`	Displays version.
`-s servername`	Specifies the TeamSite server to which to connect. It can be specified by name or IP address. The default value is the current TeamSite server.

Example:

`% iwlsat`

displays the following output:

```
ID: 1234     “CreateWorkarea”     /usr/ucb/echo
```

iwrmat

`iwrmat` unregisters programs that have been added using the `iwat` command.

Usage:

`iwrmat [-h|-v] [-s servername] ID`

`-h`	Displays usage message.
`-v`	Displays version.
`-s servername`	Specifies the TeamSite server to which to connect. It can be specified by name or IP address. The default value is the current TeamSite server.
ID	The ID number of the `iwat` program to unregister.

Example:

```
% iwrmat 1234
```

Appendix A

Master List

The following is an alphabetized master list of all the CLTs and command triggers described in this manual:

CLT/Trigger	Description	See...
`iwabort`	Provides a method for terminating a long-running server operation.	page 22
`iwaddtaskfile`	Adds a file to a job task that is part of a job instance already created on the TeamSite server.	page 66
`iwadduser`	Adds a user to TeamSite role files.	page 24
`iwat`	Registers an event handler for events that do not have a specific command trigger.	page 152
`iwat-env`	Used for testing the command triggers.	page 153
`iwatasgn`	Triggers a custom script each time a file is assigned, approved, rejected, unassigned, or marked done.	page 155
`iwatcreate`	Triggers a custom script each time a file or a directory is created.	page 156
`iwatlock`	Triggers a custom script each time a file or a directory is locked.	page 157
`iwatmkbr`	Triggers a custom script each time a new branch is created.	page 158
`iwatmkwa`	Triggers a custom script each time a new workarea is created.	page 159
`iwatpub`	Triggers a custom script each time a new edition is published.	page 160
`iwatrmbr`	Triggers a custom script each time a branch is deleted.	page 161

iwatrmed	Triggers a custom script each time an edition is deleted.	page 162
iwatrmwa	Triggers a custom script each time a workarea is deleted.	page 163
iwatserver	Triggers a custom script each time a StartUp, ShutDown, Freeze, Thaw, or DiskLow event occurs.	page 164
iwatsub	Triggers a custom script each time a file or a directory is submitted.	page 165
iwattrib	Returns metadata information on any object in the TeamSite server, including all branches, workareas, editions, staging areas, files, directories, and symlinks.	page 67
iwatunlock	Triggers a custom script each time a file or a directory is unlocked.	page 166
iwatupdate	Triggers a custom script each time an update event occurs (Copy or Get Latest).	page 167
iwbackup	Backs up the TeamSite backing store.	page 23
iwcallback	Tells the TeamSite server that the program corresponding to an external or cgi task is finished. Passes a return code to the server.	page 77
iwcat	Displays any version of a (text) file in TeamSite.	page 78
iwckrole	Checks whether or not a user can log in with a particular role.	page 79
iwcmp	Compares any two TeamSite areas and returns a list of differences.	page 80
iwcompress	Compresses and uncompresses editions.	page 82
iwconfig	Reads or writes to TeamSite's main configuration file.	page 25
iwdecode	Decodes HTML-encoded %xx lines to ASCII lines.	page 83
iwdelcp	Automatically propagates differences between any two editions to another file system location.	page 84
iwdeploy	Deploys website content to the production server.	page 86
iwdiffapply	Synchronizes any two file system directories.	page 87

iwdiffdir	Lists all incremental file system changes needed to make a directory in a workarea look like its counterpart directory in another workarea, staging area, or edition.	page 88
iwencode	Encodes ASCII lines to HTML-encoded %xx lines.	page 89
iwevents	Returns a history of submissions or updates of a workarea.	page 90
iwextattr	Sets extended attributes on a file.	page 93
iwfreeze	Freezes and unfreezes all system writes.	page 28
iwfsck	Diagnoses backing store problems.	page 30
iwfsfix	Fixes problems found by iwfsck.	page 33
iwfsshrink	Finds and removes duplicate data in the backing store.	page 35
iwgetelog	Returns location of TeamSite events log (default: /var/adm/iwevents.log).	page 37
iwgetfilejobs	Returns a list of associated workflow job and task IDs for a file.	page 38
iwgethome	Returns location of TeamSite program files (default: /usr/iw-home).	page 39
iwgetlocation	Returns the locations of various TeamSite log and configuration files.	page 40
iwgetlog	Returns location of TeamSite server log (default: /var/adm/iwserver.log).	page 42
iwgetmount	Returns location of TeamSite mount point (/iwmnt).	page 43
iwgetstore	Returns location of TeamSite backing store (default: /local/iw-store).	page 44
iwgettrace	Returns location of TeamSite trace logs (default: /var/adm/iwtrace.log).	page 45
iwgetwfobj	Prints the state of any part of the server workflow subsystem in XML.	page 95
iwinvokejob	Starts a job whose instance has already been created on the TeamSite server.	page 102
iwjobc	Creates a job instance (based on a job specification file) on the TeamSite server.	page 103

iwjobvariable	Manipulates workflow variables.	page 104
iwlasted	Returns the name of the last published edition on a branch.	page 105
iwlist	Returns a list of all areas contained by a parent areas. For example, iwlist returns all editions, workareas, and branches contained on a parent branch.	page 106
iwlistlocks	Lists the locks and assignments in a workarea or branch.	page 108
iwlistmod	Lists all modified files and directories in a specified area.	page 109
iwlock	Locks any file or directory in a specified area.	page 110
iwlockinfo	Provides detailed information on any lock.	page 111
iwlsat	Lists registered iwat programs.	page 168
iwmenu	Modifies the Advanced menu on the SmartContext Editing tab.	page 112
iwmkbr	Creates a new TeamSite branch.	page 117
iwmkwa	Creates a new TeamSite workarea.	page 118
iwnexted	Returns the name that would be autogenerated for the next edition on a branch.	page 119
iwproxy	Invokes a proxy server.	page 46
iwprv	Allows users to identify whether any file or directory in any workarea is marked private and automatically mark any file as either private or public.	page 120
iwpublish	Publishes the staging area.	page 121
iwqueryjobs	Prints a list of overall job information based on a query from stdin.	page 122
iwquerytasks	Prints a list of job task information based on a query from stdin.	page 123
iwrcsdiff	Shows the differences between two versions of a file.	page 125
iwrecentusers	Displays a list of everyone who has used TeamSite since the last time the TeamSite server was started, and a timestamp of each user's most recent TeamSite operation.	page 47

`iwrename`	Renames a file, directory, workarea, edition, or branch.	page 127
`iwreset`	Rereads TeamSite configuration files.	page 48
`iwrestore`	Recovers previously backed-up versions of the TeamSite backing store.	page 49
`iwretryjobop`	Retries submission or task update after resolution of conflicts that originally prevented those operations.	page 128
`iwrevert`	Revert to a previous version of a file.	page 129
`iwrlog`	Shows a revision log for a TeamSite file.	page 130
`iwrmat`	Removes registered `iwat` programs.	page 169
`iwrmbr`	Deletes a TeamSite branch and all contained areas (workareas, staging areas, and editions).	page 132
`iwrmed`	Deletes an edition.	page 133
`iwrmjob`	Unconditionally removes an entire job instance from the TeamSite server.	page 134
`iwrmtaskfile`	Removes a file from a job task.	page 135
`iwrmuser`	Removes a user from TeamSite.	page 50
`iwrmwa`	Deletes a TeamSite workarea.	page 136
`iwsi`	Collects system state data.	page 51
`iwstat`	Returns current system activity.	page 53
`iwsubmit`	Submits any TeamSite workarea, file, or directory to the staging area.	page 137
`iwtaketask`	Assigns a shared task to a single user.	page 139
`iwtaskselect`	Marks a user's job task finished and selects a successor task.	page 140
`iwtestcfg`	Returns the operation that will be performed upon a file at submission time.	page 55
`iwuidname`	Returns the user login name corresponding to a specified UID.	page 56
`iwundochoice`	Reverses a user-chosen transition from a user task or group task.	page 141
`iwunlock`	Unlocks any file or directory.	page 142

`iwupdate`	Updates a TeamSite workarea with the version of a file or directory in the staging area.	page 143
`iwuser`	Enables you to manipulate TeamSite user information.	page 57
`iwversion`	Returns current TeamSite release information.	page 60
`iwvpath`	Prints all or parts of the version path of a specified object.	page 144

Appendix B

Sample Command Trigger Scripts

This appendix contains the following sample command trigger Perl scripts:

- `email_to.pl` – sends email to a list of users when a triggering event occurs.
- `replicate_tobranch.pl` – replicates submitted files and directories from a workarea to the staging area of a specified branch.

Email Notification Script

The following Perl script, `email_to.pl`, sends email to a specified list of users when an triggering event occurs. Usage and syntax are explained in comment lines.

```
#!/usr/local/bin/perl
# email_to.pl
#
# Usage:
#       iwatasgn email_to.pl tolist
#       iwatlock email_to.pl tolist
#       iwatmkbr email_to.pl tolist
#       iwatmkwa email_to.pl tolist
#       iwatpub email_to.pl tolist
#       iwatrmbr email_to.pl tolist
#       iwatrmed email_to.pl tolist
#       iwatrmwa email_to.pl tolist
#       iwatsub email_to.pl tolist
#       iwatunlock email_to.pl tolist
#
# (Unix)
```

```
# Example : iwatpub email_to.pl 'mktg,staff,$IW_EVENTUSER'
# Example : iwatasgn email_to.pl '$IW_ASSIGNEE,$IW_EDITOR'
# Example : iwatsub email_to.pl '$IW_EVENTUSER,mktg'
#
# (NT)
# Example : perl iwatpub perl email_to.pl mktg,staff,$IW_EVENTUSER
# Example : perl iwatasgn perl email_to.pl $IW_ASSIGNEE,$IW_EDITOR
# Example : perl iwatsub perl email_to.pl $IW_EVENTUSER,mktg
#

$| = 1;

use Config;
if ($Config{osname} eq "MSWin32") {
        $MAILER = 'blat.exe - -t';
} else {
        $MAILER = '/usr/lib/sendmail';
}

# Change $DEFDOMAIN to be default domain suffix for user email
# $DEFDOMAIN = '@YOURDOMAIN.NET';

# $FROMUSER is added to From: line in emails
$FROMUSER = 'teamsite (TeamSite notifier)';

# $SIGNATURE is added to end of messages - signature string
$SIGNATURE = "\n\nTeamSite is brought to you by Interwoven.";

# Preprocess path to include iw-home in case script is called from
# environment without path initialization

$IW_HOME = `iwgethome`; chop $IW_HOME;
if ( $ENV{'PATH'} !~ m|$IW_HOME/bin| ) {
    $ENV{'PATH'} .= ":$IW_HOME/bin";
}

# Add $IW_HOME/lib/perl5 to Perl module include path
push @INC, "$IW_HOME/iw-perl/lib";

use File::Basename;
$MYNAME = basename($0, ".pl" );
```

```
use Env qw(PATH IWDEBUGERR IWDEBUGMAIL IW_EVENT IW_TIMESTAMP
        IW_EVENTUSER IW_EVENTROLE IW_AREA IW_FILEPATH IW_OBJID
        IW_ASSIGNEE IW_COMMENTS);

# $IWDEBUGERR true allows system calls to print errors to STDERR
# $IWDEBUGERR=1;

# $IWDEBUGMAIL true redirects output to STDOUT instead of mail
# program
# $IWDEBUGMAIL=1 unless defined($IWDEBUGMAIL);


# Redirect STDERR and set up signal
# handler to restore STDERR for final error message

$IWDEBUGERR=0 unless defined($IWDEBUGERR);
if (! $IWDEBUGERR) {
    open(SAVESTDERR, ">&STDERR") || die "Can't save STDERR, $!\n";
    open(STDERR,">/dev/null") || die "Can't open STDERR to /dev/
       null\n";

    $SIG{__DIE__} = sub {
        open(STDERR, ">&SAVESTDERR");
        die "$MYNAME: " . $_[0];
    };
}

# Mail programs - uses reference to hash with keys being email
# users

sub MailTolist {
    my $maillist_p = $_[0];
    my $maillist = join ",", map "$_$DEFDOMAIN", keys %$maillist_p;
    return $maillist;
}
sub MailTo {
    my $maillist = MailTolist($_[0]);
    my $oldfh;

    return unless $maillist;

unless ($IWDEBUGMAIL) {
```

```
        open (MAIL, "| $MAILER $maillist")
            or die "Couldn't open pipe to $MAILER $maillist\n";
        $oldfh = select MAIL;
    }
    else {
        print "Pipe to $MAILER $maillist\n";
    }

    # Insert mail header
    print "From: $FROMUSER\n";
    print "To: $maillist\n";
    print "Reply-To: $FROMUSER\n";

    if ( $IW_EVENT eq "AssignFile" ) { &MailAssign; }
    elsif ( $IW_EVENT eq "ApproveFile" ) { &MailApprove; }
    elsif ( $IW_EVENT eq "RejectFile" ) { &MailReject ; }
    elsif ( $IW_EVENT eq "UnassignFile" ) { &MailUnassign; }
    elsif ( $IW_EVENT eq "MarkDoneFile" ) { &MailMarkDone; } ;

print "$IW_COMMENTS\n";

    &DumpAll;

    print "$SIGNATURE\n";

    unless ($IWDEBUGMAIL) {
        close (MAIL);
        select $oldfh;
    }
}

sub MailAssign {
    print "Subject: File assigned to $IW_ASSIGNEE: $IW_FILEPATH\n\n";
    print "Timestamp:           $IW_TIMESTAMP\n";
    print "Branch:              $IW_BRANCH\n";
    print "Workarea:            $IW_AREA\n";
    print "Workarea owner:      $IW_EDITOR\n";
    print "Assigned by user:    $IW_EVENTUSER\n";
    print "File path:           $IW_FILEPATH\n";
    print "\nAssignment comments:\n" . "-" x 60 . "\n";
}
```

```
sub MailApprove {
    print "Subject: File approved by $IW_EVENTUSER: $IW_FILEPATH\n\n";
    print "Timestamp:           $IW_TIMESTAMP\n";
    print "Branch:              $IW_BRANCH\n";
    print "Workarea:            $IW_AREA\n";
    print "Workarea owner:      $IW_EDITOR\n";
    print "Approved by:         $IW_EVENTUSER\n";
    print "File path:           $IW_FILEPATH\n";
    print "\nApproval comments:\n" . "-" x 60 . "\n";
}

sub MailReject {
    print "Subject: File rejected by $IW_EVENTUSER: $IW_FILEPATH\n\n";
    print "Timestamp:           $IW_TIMESTAMP\n";
    print "Branch:              $IW_BRANCH\n";
    print "Workarea:            $IW_AREA\n";
    print "Workarea owner:      $IW_EDITOR\n";
    print "Rejected by:         $IW_EVENTUSER\n";
    print "File path:           $IW_FILEPATH\n";
    print "\nRejection comments:\n" . "-" x 60 . "\n";
}

sub MailUnassign {
    print "Subject: File unassigned by $IW_EVENTUSER:
             $IW_FILEPATH\n\n";
    print "Timestamp:           $IW_TIMESTAMP\n";
    print "Branch:              $IW_BRANCH\n";
    print "Workarea:            $IW_AREA\n";
    print "Workarea owner:      $IW_EDITOR\n";
    print "Unassigned by:       $IW_EVENTUSER\n";
    print "File path:           $IW_FILEPATH\n";
    print "\nUnassignment comments:\n" . "-" x 60 . "\n";
}

sub MailMarkDone {
    print "Subject: File marked done by $IW_EVENTUSER:
             $IW_FILEPATH\n\n";
    print "Timestamp:           $IW_TIMESTAMP\n";
    print "Branch:              $IW_BRANCH\n";
    print "Workarea:            $IW_AREA\n";
    print "Workarea owner:      $IW_EDITOR\n";
```

```
    print "Marked done by:      $IW_EVENTUSER\n";
    print "File path:           $IW_FILEPATH\n";
    print "\nMark Done comments:\n" . "-" x 60 . "\n";
}

sub DumpAll {
        @vars = qw(
                 IW_TIMESTAMP IW_EVENTUSER IW_EVENTROLE IW_EVENT
                 IW_VPATH IW_EVENTLINE IW_BRANCH IW_EDITION
                 IW_STAGINGAREA IW_WORKAREA IW_AREA IW_FILE
                 IW_FILEPATH IW_OBJID IW_ASSIGNEE IW_EDITOR
                 IW_COMMENTS IW_SUBMITID);
        for ($i=0; $i<=$#vars; $i++) {
                $v = $vars[$i];
                if (! $ENV{$v}) { next; }
                print "$v : $ENV{$v}\n";
        }
}

# MAIN code
#

# Grab the mail targets...
#
foreach $mailDst (split(",", $ARGV[0])) {
        ##print $mailDst;
        if ($mailDst =~ /^\$/) {
                $mailDst =~ s/^\$//;
                $mailDst = $ENV{$mailDst};
                ##print "changed to $mailDst\n";
        }
        $emaillist{$mailDst} = 1;
}

MailTo(\%emaillist);

# -w mode can be a bit noisy for testing - eliminate unused var
# warnings
sub fakewarnings {
    my $i1 = \$DEFDOMAIN;
    my $i2 = \$SAVESTDERR;
    my $i3 = \$objid;
}
```

Replication Script

The following Perl script, `replicate_tobranch.pl`, replicates files and directories to the staging area of a specified branch. Replication is triggered whenever the files or directories are submitted to their original workarea. This script is designed for use with the `iwatsub` command trigger and is typically used to integrate content from one or more sub-branches back to a parent branch. Syntax and an example are included in comment lines. Due to this document's formatting constraints, some individual lines are depicted below as two or lines. These lines are indicated by a large bold-face exclamation point (!). A line ending with this character should be joined with the next line to form a single line of code.

```
#!/usr/local/bin/perl
#replicate_tobranch.pl
##This program replicates submitted files/dirs from a workarea
##to the staging area of a specified branch. This can be useful
##when integrating content from subbranches back to parent
##branches.
##Example:
##Given Teamsite directory layout:
##main->dev1
##        EDITION
##        STAGING
##        WORKAREA
##        ->dev2
##            EDITION
##            STAGING
##            WORKAREA
##             user1
##               file1
##
##> iwatsub replicate_tobranch.pl dev1
##
##When file1 is submitted to dev2 STAGING, a submit event
##will be generated, and file1 will also get submitted to
##STAGING in dev1.
push @INC, "/usr/local/lib/perl5";
```

```
#get argument as the pathname for download directory

if ($#ARGV >=0) {
    $submitto_branch="//IWSERVER/default/main/". @ARGV[0];
} else {
    $submitto_branch="//IWSERVER/default/main/acmetest/A"; #default
}

#Assume the replicated workarea is called wa1
$replicate_workarea="$submitto_branch/WORKAREA/wa1";

chomp ($iwhome = `/usr/bin/iwgethome`);
$iwhomebin=$iwhome . "/bin";

# environment variables available
$event = $ENV{'IW_EVENT'};        # should always be "Submit"
$timestamp = $ENV{'IW_TIMESTAMP'};
$user = $ENV{'IW_EVENTUSER'};
$role = $ENV{'IW_EVENTROLE'};
$objid = $ENV{'IW_SUBMITID'};
$path = $ENV{'IW_WORKAREA'};

# testing only, get the last event, assume it's submit for now

if ($event eq "") {
  $eventlog=`$iwhomebin/iwgetelog`;
  chop($eventlog);
  $tailevent=`grep Submit $eventlog |tail -1`;

  @tailevent=split("\t",$tailevent);

  $event=@tailevent[3];
  $timestamp = @tailevent[0];
  $user = @tailevent[1];
  $role = @tailevent[2];
  $objid = @tailevent[5];
  chop($objid);
  $path = @tailevent[4];
}

#
```

```
#iwlist makes sure the branch is valid
#

$existbranch=`$iwhomebin/iwlist $submitto_branch 2>&1`;
chop($existbranch);

if ($existbranch =~ /ERROR/) {  #branch does not exist
    print STDERR ("$submitto_branch is not a valid branch.\n");
    exit(0);
}

#
#iwlist makes sure the replicated workarea exists in
#submitto_branch
#
$existreparea=`$iwhomebin/iwlist $replicate_workarea 2>&1`;
chop($existreparea);

if ($existreparea =~ /ERROR/) {  #reparea does not exist
    print STDERR ("$replicate_workarea need to exist.\n");
    exit(0);
}
```

```
## get submit comment info and submit info field
print "GETTING SUBMIT COMMENTS\n";

$submit_cmt = `$iwhomebin/iwattrib -c submitevent -o $objid $path!
submit_cmt`;
$submit_info = `$iwhomebin/iwattrib -c submitevent -o $objid $path!
submit_info`;
$submit_cmt =~ s/\s+$//;
$submit_info =~ s/\s+$//;

## print info for debugging
print "
For Debugging...
User   : $user ($role)
Area   : $path
Time   : $timestamp
Submit Info: $submit_info
Submit Cmt : $submit_cmt
ObjId  : $objid

";

#
#find parentbranch from the path in the submit event
#

($parentbranch,$pathend) = ($path =~ /(.*)\/WORKAREA\/(.*)/ );

print "$parentbranch\n";
```

```
#get the list of files/dirs submitted from iwevents CLT

unless(open(SUBLOG, "$iwhomebin/iwevents -s -n $objid |")) {
    print STDERR "Can't open iwevents: $!\n";
    return;
}

#can only update to a workarea, so in order to submit to a
#specific branch, first
#copy it to a workarea under that branch, then submit

        #get individual submitted file/dir name and description

        $submit_objs="";
        while (<SUBLOG>) {
            @result = split('\t', $_);
            $action = $result[1];
            $obj_type = $result[2];
            ($filename) = &URLDecode($result[3]);
            ($description) = &URLDecode($result[5]);
            $description =~ s/(\s)+/ /g;          # loose newlines/tabs
            if ($description eq "<none>") {
                $description = "[no comment specified]";
             }
            print "DEBUG:filename : $filename\n";
            print "DEBUG:obj_type : $obj_type $action\n";
            print "DEBUG:Individual Comment: $description\n\n";

            ##construct full path name for the updated file and
             ##to-replicate workarea

            $updateobj = $parentbranch . "\/STAGING" .$filename;
            $replicateobj=$replicate_workarea;

             print "DEBUG:iwupdate -r $updateobj
                   $replicateobj...\n";

            # update obj to the to-replicate workarea

            @updatertn=`iwupdate -r $updateobj $replicateobj`;
            print ("$iwhomebin/iwupdate return: @updatertn\n");
```

```
            # construct submit strings <obj comment> pairs to be
              #used in iwsubmit

            $submit_objs = $submit_objs. " " . $replicateobj .
                              $filename . " '". "$description" . "'";
           }

           print ("DEBUG: submit_objs = $submit_objs\n");
           #Submit the newly copied objs
           $submitcmd ="$iwhomebin/iwsubmit -r -c \'$submit_cmt\' !
           -i \'$submit_info\' $submit_objs";
           print "$submitcmd\n";

        $submitrtn=`$submitcmd`;
        print "DEBUG: submit rtn=$submitrtn\n";

sub URLDecode
{
#Decode a URL encoded string or array of strings
#+ is converted to space
#%NN is converted from hex
    foreach (@_) {
        s/%0D%0A/ /g;
        tr/+/ /;
        s/%(..)/pack("c", hex($1))/ge;
    }
    @_;
}
```

Appendix C

Error Codes

This table lists all the possible error codes that can be returned by a TeamSite command-line tool. Most of them are standard errors, but there are also many TeamSite-specific error codes. The list of TeamSite-specific error codes starts on page 197.

#	Error	Description
General OS and NFS errors		
-1	psx_EOF	
0	psx_ENFS_OK (NFS error)	
0	psx_SUCCESS	
0	psx_YES	
1	psx_FAILURE	Generic failure.
2	psx_ENFS_NOENT (NFS error)	No such file or directory.
2	psx_ENOENT	No such file or directory.
3	psx_ESRCH	No such process.
4	psx_EINTR	Interrupted system call.
5	psx_EIO	I/O error.
5	psx_ENFS_IO (NFS error)	A hard error occurred when the operation was in progress.
6	psx_ENFS_NXIO (NFS error)	No such device or address.
6	psx_ENXIO	No such device or address.
7	psx_E2BIG	Argument list too long.
8	psx_ENOEXEC	Executable file format error.

#	Error	Description
9	psx_EBADF	Bad file number.
10	psx_ECHILD	No children.
11	psx_EAGAIN	Resource temporarily unavailable.
12	psx_ENOMEM	Not enough core memory.
13	psx_EACCES	Permission denied.
13	psx_ENFS_ACCES (NFS error)	Permission denied.
14	psx_EFAULT	Bad address.
15	psx_ENOTBLK	Block device required.
16	psx_EBUSY	Mount device busy.
17	psx_EEXIST	Item already exists.
17	psx_ENFS_EXIST (NFS error)	Item already exists.
18	psx_ENFS_XDEV (NFS error)	Attempt to do a cross-device hard link.
18	psx_EXDEV	Cross-device link.
19	psx_ENFS_NODEV (NFS error)	No such device.
19	psx_ENODEV	No such device.
20	psx_ENFS_NOTDIR (NFS error)	Directory expected, but wasn't one.
20	psx_ENOTDIR	Directory expected, but wasn't one.
21	psx_EISDIR	Is a directory.
21	psx_ENFS_ISDIR (NFS error)	Is a directory.
22	psx_EINVAL	Invalid argument.
22	psx_ENFS_INVAL (NFS error)	Invalid argument or unsupported argument for an operation.
23	psx_ENFILE	File table overflow.
24	psx_EMFILE	Too many open files.
25	psx_ENOTTY	Inappropriate I/O control for device.
26	psx_ETXTBSY	Text file busy.

#	Error	Description
27	psx_EFBIG	File too large.
27	psx_ENFS_FBIG (NFS error)	File too large.
28	psx_ENFS_NOSPC (NFS error)	Insufficient space to complete operation.
28	psx_ENOSPC	Insufficient space to complete operation.
29	psx_ESPIPE	Illegal seek.
30	psx_ENFS_ROFS (NFS error)	File system is read-only or archive is frozen.
30	psx_EROFS	File system is read-only or archive is frozen.
31	psx_EMLINK	Too many links.
31	psx_ENFS_MLINK (NFS error)	Too many hard links.
32	psx_EPIPE	Broken pipe.
33	psx_EDOM	Math argument out of domain of function.
34	psx_ERANGE	Math result not representable.
35	psx_ENOMSG	No message of desired type.
36	psx_EIDRM	Identifier removed.
37	psx_ECHRNG	Channel number out of range.
38	psx_EL2NSYNC	UNIX boot level 2 not synchronized.
39	psx_EL3HLT	UNIX boot level 3 halted.
40	psx_EL3RST	UNIX boot level 3 reset.
41	psx_ELNRNG	Link number out of range.
42	psx_EUNATCH	Protocol driver not attached.
43	psx_ENOCSI	No CSI structure available.
44	psx_EL2HLT	UNIX boot level 2 halted.
45	psx_EDEADLK	Resource deadlock condition.
46	psx_ENOLCK	No record locks available.
47	psx_ECANCELED	Operation canceled.

#	Error	Description
48	psx_ENOTSUP	Operation not supported.
Filesystem Quotas		
49	psx_EDQUOT	Disk quota exceeded.
Convergent Error Returns		
50	psx_EBADE	Invalid exchange.
51	psx_EBADR	Invalid request descriptor.
52	psx_EXFULL	Exchange full.
53	psx_ENOANO	No anode.
54	psx_EBADRQC	Invalid request code.
55	psx_EBADSLT	Invalid slot.
56	psx_EDEADLOCK	File locking deadlock error.
57	psx_EBFONT	Bad font file format.
Stream Problems		
60	psx_ENOSTR	Device not a stream.
61	psx_ENODATA	No data (for no delay I/O).
62	psx_ETIME	Timer expired.
63	psx_ENOSR	Out of streams resources.
64	psx_ENONET	Machine is not on the network.
65	psx_ENOPKG	Package not installed.
66	psx_EREMOTE	The object is remote.
67	psx_ENOLINK	The link has been severed.
68	psx_EADV	Advertise error.
69	psx_ESRMNT	Srmount error.
70	psx_ECOMM	Communication error on send.
71	psx_EPROTO	Protocol error.
72	psx_EBADRPC	RPC struct is bad; error checks failed.

#	Error	Description
73	psx_EDOTDOT	RFS specific error.
74	psx_EMULTIHOP	Multihop attempted.
77	psx_EBADMSG	Trying to read unreadable message.
78	psx_ENAMETOOLONG	Path name is too long.
79	psx_EOVERFLOW	Value too large to be stored in data type.
80	psx_ENOTUNIQ	Given log. name not unique.
81	psx_EBADFD	File descriptor invalid for this operation.
82	psx_EREMCHG	Remote address changed.
Shared Library Problems		
83	psx_ELIBACC	Can't access a needed shared library.
84	psx_ELIBBAD	Accessing a corrupted shared library.
85	psx_ELIBSCN	.lib section in a.out corrupted.
86	psx_ELIBMAX	Attempting to link in too many libraries.
87	psx_ELIBEXEC	Attempting to exec a shared library.
88	psx_EILSEQ	Illegal byte sequence.
89	psx_ENOSYS	Unsupported file system operation.
90	psx_ELOOP	Symbolic link loop.
91	psx_ERESTART	Restartable system call.
92	psx_ESTRPIPE	Pipe or FIFO doesn't sleep in stream head.
93	psx_ENOTEMPTY	Directory not empty.
94	psx_EUSERS	Too many users (for UFS).

#	Error	Description
BSD Networking Software		
argument errors		
95	psx_ENOTSOCK	Socket operation on non-socket.
96	psx_EDESTADDRREQ	Destination address required.
97	psx_EMSGSIZE	Message too long.
98	psx_EPROTOTYPE	Protocol wrong type for socket.
99	psx_ENOPROTOOPT	Protocol not available.
Linux-specific		
117	psx_EUCLEAN	Structure needs cleaning.
118	psx_ENOTNAM	Not a XENIX named type file.
119	psx_ENAVAIL	No XENIX semaphores available.
120	psx_EISNAM	Is a named type file.
121	psx_EREMOTEIO	Remote I/O error.
BSD Networking Software		
120	psx_EPROTONOSUPPORT	Protocol not supported.
122	psx_EOPNOTSUPP	Operation not supported on socket.
123	psx_EPFNOSUPPORT	Protocol family not supported.
124	psx_EAFNOSUPPORT	Address family not supported by protocol family.
125	psx_EADDRINUSE	Address already in use.
126	psx_EADDRNOTAVAIL	Can’t assign requested address.
Operational Errors		
127	psx_ENETDOWN	Network is down.
128	psx_ENETUNREACH	Network is unreachable.
129	psx_ENETRESET	Network dropped connection because of reset.
130	psx_ECONNABORTED	Software caused connection abort.

#	Error	Description
131	psx_ECONNRESET	Connection reset by peer.
132	psx_ENOBUFS	No buffers available.
133	psx_EISCONN	Socket is already connected.
134	psx_ENOTCONN	Socket is not connected.
143	psx_ESHUTDOWN	Can't send after socket shutdown.
144	psx_ETOOMANYREFS	Too many references: can't splice.
145	psx_ETIMEDOUT	Connection timed out.
146	psx_ECONNREFUSED	Connection refused.
147	psx_EHOSTDOWN	Host is down.
148	psx_EHOSTUNREACH	No route to host.
149	psx_EALREADY	Operation already in progress/done.
150	psx_EINPROGRESS	Operation now in progress.
151	psx_ESTALE	Stale NFS file handle.
301	psx_EPERM	No permission; or not super-user.
301	psx_ENFS_PERM (NFS error)	Not owner.
311	psx_EWOULDBLOCK	Berkeley sockets error - operation would block till completion.
FreeBSD-specific		
398	psx_EJUSTRETURN	(400-2) don't modify registration, just return.
473	psx_ERPCMISMATCH	RPC version wrong.
474	psx_EPROGUNAVAIL	RPC program not available.
475	psx_EPROGMISMATCH	Program version wrong.
476	psx_EPROCUNAVAIL	Bad procedure for program.
479	psx_EFTYPE	Inappropriate file type or format.
480	psx_EAUTH	Authentication error.
481	psx_ENEEDAUTH	Need authenticator.

#	Error	Description
Linux-specific		
512	psx_ERESTARTSYS	Linux system startup error.
513	psx_ERESTARTNOINTR	Linux system startup error.
514	psx_ERESTARTNOHAND	Restart if no handler.
515	psx_ENOIOCTLCMD	No I/O control command.
SunOS4-specific		
567	psx_EPROCLIM	Too many processes.
581	psx_ERREMOTE	Object is remote.
OSF/AXP-specific		
688	psx_ECLONEME	Tells open to clone the device.
689	psx_EDIRTY	Mounting a dirty (unchecked) file system.
690	psx_EDUPPKG	Duplicate package name on install.
691	psx_EVERSION	Version number mismatch.
693	psx_ENOSYM	Unresolved symbol name.
695	psx_EFAIL	Cannot start operation.
697	psx_EINPROG	Operation (now) in progress.
698	psx_EMTIMERS	Too many timers.
700	psx_EAIO	Internal AIO operation complete.
723	psx_ESOFT	Indicates a correctable error.
724	psx_EMEDIA	Returned by a disk driver to indicate a hard ECC error or similar disk media failure.
725	psx_ERELOCATED	“Success” code indicating that a defect relocation request was performed successfully.
Misc. generic error numbers		
901	psx_EEXITING	Exiting process/thread.

#	Error	Description
905	psx_EIMPLEMENT	Function not yet implemented.
910	psx_EBUFTOOSMALL	Buffer is too small for output.
911	psx_ESTRTOOLONG	String argument is too long.
920	psx_ENOTFOUND	Object being looked up was not found.
925	psx_ENOUSER	No such user.
930	psx_ERPCFAILURE	RPC connection failure.
980	psx_ENOAUTHENDONE	No authentication was done.
981	psx_ENOAUTHORDONE	No authorization was done.
999	psx_NO	“No” is the response.
Interwoven-specific error codes		
2000	psx_EITERENDED	Iteration ended.
2001	psx_EITERNOENT	No iteration entry.
2003	psx_ENOBASEED	Invalid base edition for operation.
2004	psx_ENOSE	No server found.
2005	psx_ENOAR	No archive found.
2006	psx_ENOBR	No branch found.
2007	psx_ENOWA	No workarea found.
2008	psx_ENOED	No edition found.
2009	psx_ENOFSE	No file or directory found.
2010	psx_ENOPREVFSE	No previous file or directory found.
2011	psx_ENOWADIR	Workarea directory not found.
2012	psx_ENOEDDIR	Edition directory not found.
2013	psx_ENOSA	No staging area found.
2014	psx_ENOOP	No operation found.
2015	psx_ENOTAG	No tag found.
2016	psx_ECONFLICTS	Conflicts prevent operation.

#	Error	Description
2017	psx_ECHECKEDOUT	Checked out files prevent submitting.
2018	psx_EWABRBAD	Workarea does not match branch.
2019	psx_EONLYED	Cannot destroy last remaining edition on branch.
2100	psx_EBADNAME	Illegal name given.
2102	psx_EBADVPATH	Bad version path.
2150	psx_EPRIVATE	Illegal operation on private file or directory.
2200	psx_ENOROLE	No such role.
2300	psx_EILOP	Illegal operator.
2301	psx_ENOATTRIB	No such attribute.
2400	psx_ERESERVED	Object is being reserved by someone else.
2401	psx_ESAMEFSE	File or directory is the same as the other version.
2402	psx_ENEWERFSE	File or directory is newer than the other version.
2403	psx_ENOUPDATE	No update performed.
2404	psx_ENOSUBMIT	No submit performed.
2405	psx_ENOCMPRS	Compressing workarea, staging area, or latest edition is not allowed.
2406	psx_ECMPRED	Edition is already compressed.
2407	psx_EUNCMPRED	Edition is already uncompressed.
2408	psx_EMULTIBR	More than one branch found.
2409	psx_EMULTIWA	More than one workarea found.
2410	psx_ENOGROUP	No such group.
2411	psx_EDELETED	File had been deleted.
2412	psx_EASSIGNED	Assigned files prevent submitting.
2413	psx_ENOTAUTHOR	Must be Author.

#	Error	Description
2414	psx_EOLDERFSE	File is older than the other version.
2415	psx_ENOTWAMBR	Not owner or member of workarea.
2416	psx_EABORTED	Operation aborted.
2417	psx_ENEWERDELETION	File or directory is a deletion of the other file or directory.
2418	psx_ENOROLEAUTH	Role is not authorized for this user.
2419	psx_EWRONGUSERPWD	Invalid username/password combination.
2420	psx_ENODOMAIN	Domain does not exist.
2421	psx_ENOSADIR	Staging area directory not found.
2422	psx_ENOTSUSER	No such TeamSite user.
ODBC errors		
21098	psx_ECONN_INVALID_HANDLE	ODBC code: invalid handle.
21099	psx_ECONN_ERROR	ODBC code: generic error.
21101	psx_ECONN_SUCCESS_WITH_INFO	ODBC code: success; more information is coming.
21199	psx_ECONN_NEED_DATA	ODBC code: need more data.
21200	psx_ECONN_NO_DATA_FOUND	ODBC code: no data found.
Interwoven Object Transfer Protocol		
21501	psx_ECOP_ILLXPORT	Illegal transport.
21502	psx_ECOP_XPORTNOTAVAIL	Transport not available.
21503	psx_ECOP_NOSERVER	Server not found.
21504	psx_ECOP_BUFTOOSMALL	Buffer too small.
21505	psx_ECOP_NOTENOUGHDATA	Not enough bytes.
21506	psx_ECOP_BADBYTECOUNT	Incorrect byte count.
21507	psx_ECOP_ILLDATA	Illegal data.
21508	psx_ECOP_METHODNOTAVAIL	Specified method not available.
21510	psx_ECOP_VERNOTSUP	COP version not supported.

#	Error	Description
21512	psx_ECOP_BADMSGINDEX	Incorrect message index.
22001	psx_ESC_FAILURE	General Special Channel failure.
22004	psx_ESC_BADKEY	Bad Special Channel key.
22006	psx_ESC_NOCHANNEL	No Special Channel.
22008	psx_ESC_NODIR	No Special Channel directory.
22010	psx_ESC_CANTCREATE	Cannot create Special Channel.
NFS errors		
100063	psx_ENFS_NAMETOOLONG	File name too long.
100066	psx_ENFS_NOTEMPTY	Directory not empty.
100069	psx_ENFS_DQUOT	Disk quota exceeded.
100070	psx_ENFS_STALE	Invalid file handle.
100071	psx_ENFS_REMOTE	The file handle given in the arguments referred to a file on a non-local file system on the server.
100099	psx_ENFS_WFLUSH	The server's write cache used in the "WRITECACHE" call got flushed to disk.
110001	psx_ENFS_BADHANDLE	Illegal NFS file handle. The file handle failed internal consistency checks.
110002	psx_ENFS_NOT_SYNC	Update synchronization mismatch was detected during a SETATTR operation.
110003	psx_ENFS_BAD_COOKIE	READDIR or READDIRPLUS cookie is stale.
110004	psx_ENFS_NOTSUPP	Operation is not supported.
110005	psx_ENFS_TOOSMALL	Buffer or request is too small.
110006	psx_ENFS_SERVERFAULT	An error occurred on the server which does not map to any of the legal NFS version 3 protocol error values
110007	psx_ENFS_BADTYPE	An attempt was made to create an object of a type not supported by the server.

#	Error	Description
110008	psx_ENFS_JUKEBOX	The server initiated the request, but was not able to complete it in a timely fashion.

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